Verification and Validation meet Planning and Scheduling

<u>AndreA Orlandini</u> (CNR-ISTC)

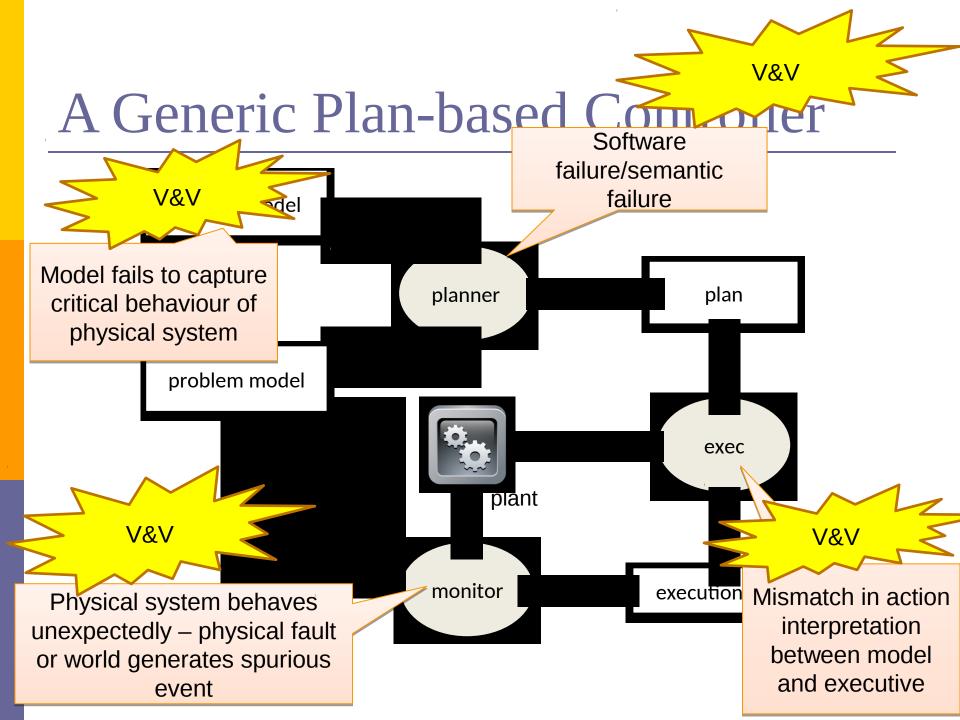
Email: andrea.orlandini@istc.cnr.it National Research Council of Italy (CNR-ISTC)

P&S Autonomy and V&V

- P&S systems are finding increased application in mission safety-critical and dependable systems
- Model-based autonomy to generate plans to control a plant, e.g., a spacecraft or a rover
- A first relevant example in a real-world context
 - Remote Agent Experiment (RAX) for Deep-space 1 (DS-1) mission endowed with V&V technology – Livingstone (2001)

(Jonsson et al. AIPS 2001)

Nevertheless, tools and methodologies for V&V of P&S have received relatively little attention...



ULISSE, USOCs and Increment Planning Processes



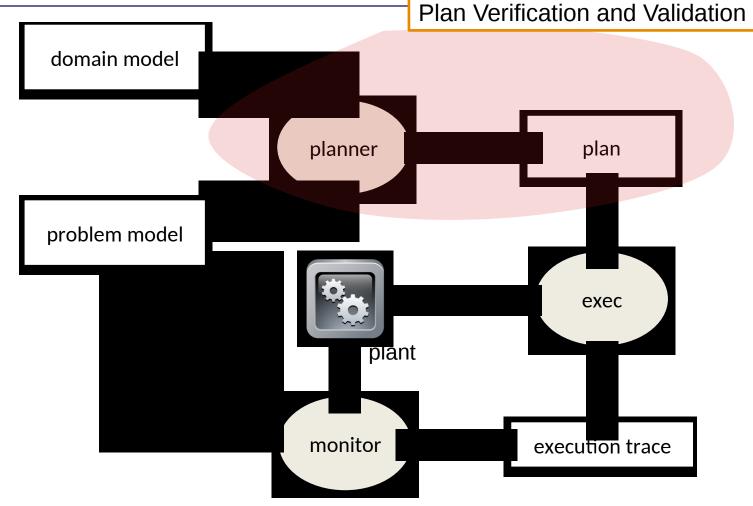
USOCs are a network of scientific space facility operations centres



To produce a demonstrator we have targeted the ISS increment planning (usually a three months period)

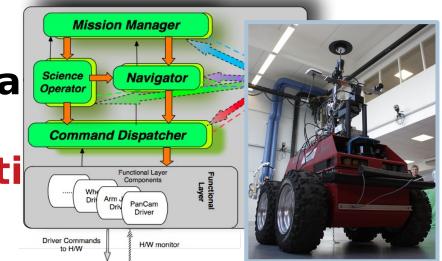


A Generic Plan-based Controller

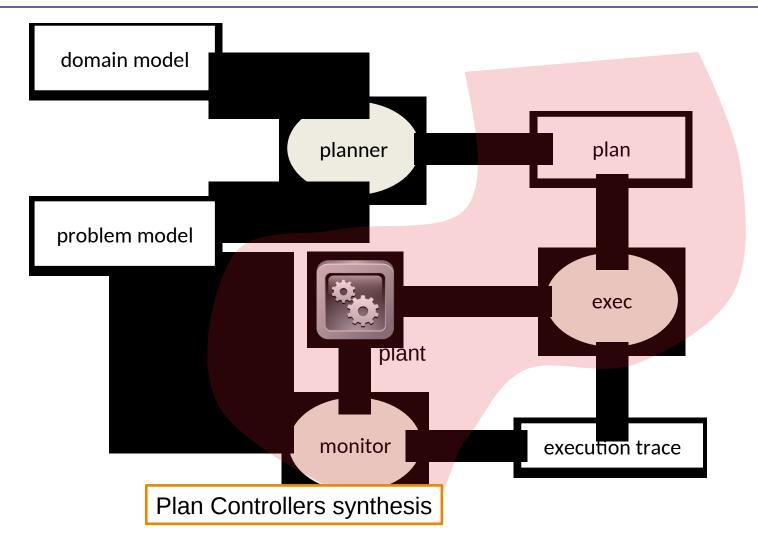


Goal Oriented Autonomous Controller (ESA ITT [2009-2011])

- Aiming at creating a state of the art autonomous controller for ESA's space rovers
- Consortium: GMV (Spain), LAAS (France), Verimag (France), MBARI (USA), CNR-ISTC (Italy)
- Deliberative layer ba on timeline-based planning and executi

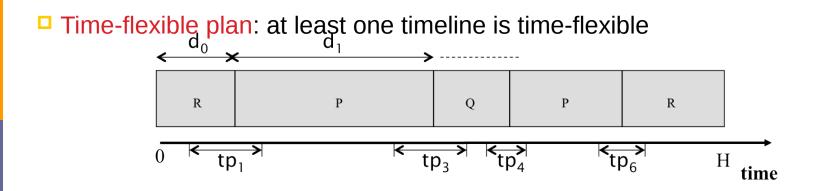


A Generic Plan-based Controller



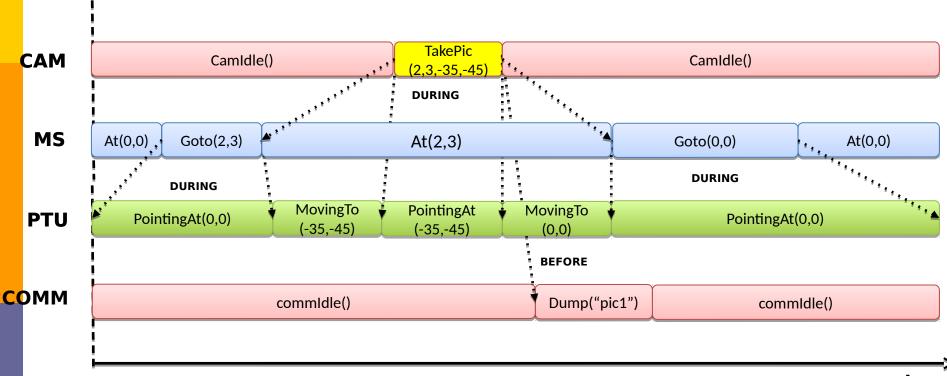
Timeline-based Planning

- Plans are set of Timelines
 - A timeline denotes the temporal evolution of a particular feature (*State Variable*)
- A Domain Theory describes a planning domain defined over a set of State Variables by means of Synchronizations



Planning process should build a valid plan (w.r.t. a Domain Theory) achieving the desired Goals

Timeline-based solution plans



time

Timelines Execution

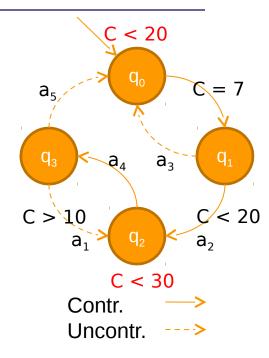
- An plan executive cannot completely predict the behavior of the controlled system
- A Controllability Problem can be defined distinguishing between contingent [Vidal and Fargier 1999]
- The Dynamic Controllability definition has been extended to Timelines 2009]
- ^D A suitable Plan Controller is required $\mathcal{C}: \mathcal{PB} \times \mathbb{N} \to \mathcal{V}_1 \cup ... \cup \mathcal{V}_n \cup \{\lambda\}$

(with PB the set of partial behaviors defined by a time flexible plan over a partial horizon H' < H to the set of controllable values or wait action)

Timed Game Automata

[Maler & Pnueli & Sifakis 1995]

- Act is split in two disjoint sets
 - Act_c: the set of controllable actions
 - Act_u : the set of uncontrollable actions
- A valuation is a mapping from the set of clocks to integers
- A state is a pair (q_i, v) with v a valuation
- A strategy F is a partial mapping from the set of Runs of A to the set of Act_c ∪ {λ}
- The special action λ stands for "just wait and do nothing"



Building TGA from Timelines

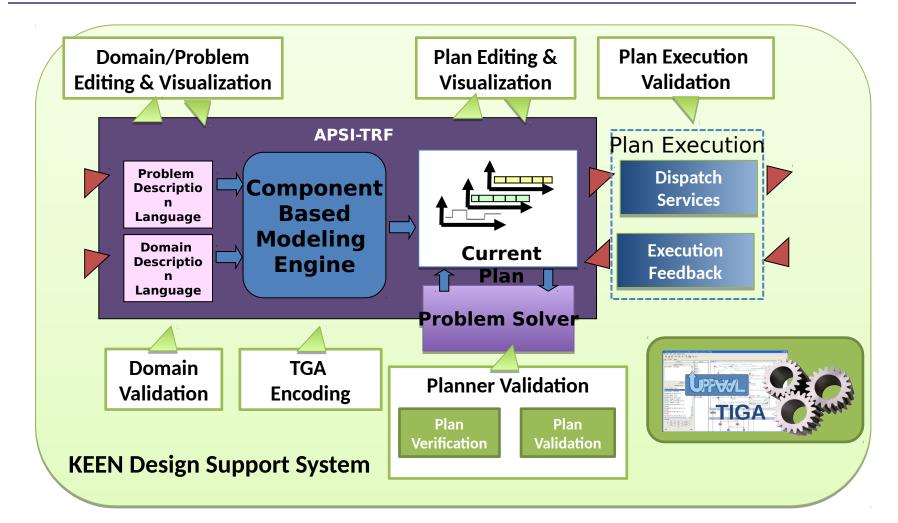
- Verifying flexible plans solving TGA Reachability Games
- Encoding into an adequate set PL of TGA:
 - Flexible Plan
 - State Variables
 - Domain Theory
- Suitably defining a TGA Reachability Game (RG)
 Winning the game implies Verifying the plan (and checking DC)

UPPAAL-TIGA as a verification engine

Synthesizing Controllers

- □ For each partial behavior pb in PB, it there exists a unique related run r_{pb} of PL
- Definition 2. Given a suitable RG defined on PL, the winning strategy f generated by UPPAAL-TIGA defines a plan controller C_f as follows:
 - for each *pb* in *PB* over H' $C_f(pb,H') = f(r_{pb})$
 - otherwise $C_f(pb, H')$ is undefined

APSI-TRF and Knowledge Engineering ENvironment (KEEN)



[Orlandini et al 2014]

RESTART!!!

Current Work: (Re)Formalization of Flexible Timelines and its Execution

- Formal characterization of flexible timelines and plans still missing
- Formal definition of
 - Planning Domains and Goals
 - Tokens/Timelines, Flexible Tokens/Timelines and Plans

[Cialdea Mayer et al 2014]

- Revised definitions
 - Difference between controllable and uncontrollable activities
 - Quantitative temporal relations
 - Execution semantics in terms of TGA

[Cialdea Mayer & Orlandini 2015]

Flexible tokens, timelines and plans

- A *flexible token* (v,[e,e'][d,d'],γ) is a valued interval characterized by a value v, end [e,e'] and duration [d,d'] intervals and a controllability tag (c,u)
- A timeline TL is a sequence of flexible tokens
- A set of timelines FTL describes a possible (temporal) evolution of a system

(Allen's) Temporal relations

- Between intervals
- Between interval and a timepoint

A flexible plan is a pair (FTL, R)

Situations and Execution Strategy

- Given a set of timelines FTL, a *situation* ω is a function to assign values to uncontrollable tokens (Ω set of situations)
- ω(FTL) defines a *projection* of FTL i.e. a fully controllable evolution of FTL
- A scheduling function θ assign an execution time to every controllable token (T set of scheduling functions)
- An *execution strategy* for a flexible plan is a mapping σ : $Ω_{FTL} \clubsuit T_{FTL}$

Execution strategy and Controllability

An execution strategy is viable when consistently applied to the plan

A plan may be

- weakly controllable there is a viable execution strategy for each situation
- Strongly controllable there is a viable execution for every situation
- Dynamically controllable there is an dynamic execution strategy (DES) for all situations – decisions only considering past uncontrollable events

Current Work(2): A more comprehensive approach

- Comprehensive formalization of timeline-based planning and its execution
- Controllability information included in the domain/plan description
- TGA encoding does not require to consider also the planning domain specification
- More compact and straightforward translation of plans in terms of TGA
- Possibility to encode also partially specified plans

Future Works

- Deployment in a real P&S framework
 - E.g. APSI-TRF framework
 - STNU-based representation independent!!!
- Extension of formalization to consider also resources and scheduling
- More tight integration of planning and verification
 Verification tool to check partial plan consistency