

IEEE



2010

Oct. 5 - 8

Assigning AS Relationships to Satisfy the Gao-Rexford Conditions

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Maurizio Patrignani	(Roma Tre University)
Massimo Rimondini	(Roma Tre University)



AS Relationships





AS Relationships



Provider

Customer



AS Relationships



Provider

\$

Customer

AS Relationships





AS Relationships



AS Relationships



Provider

Customer

Peer

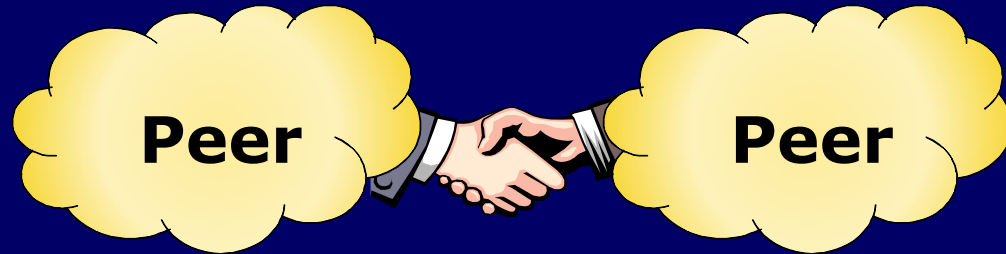
Peer

AS Relationships



Provider

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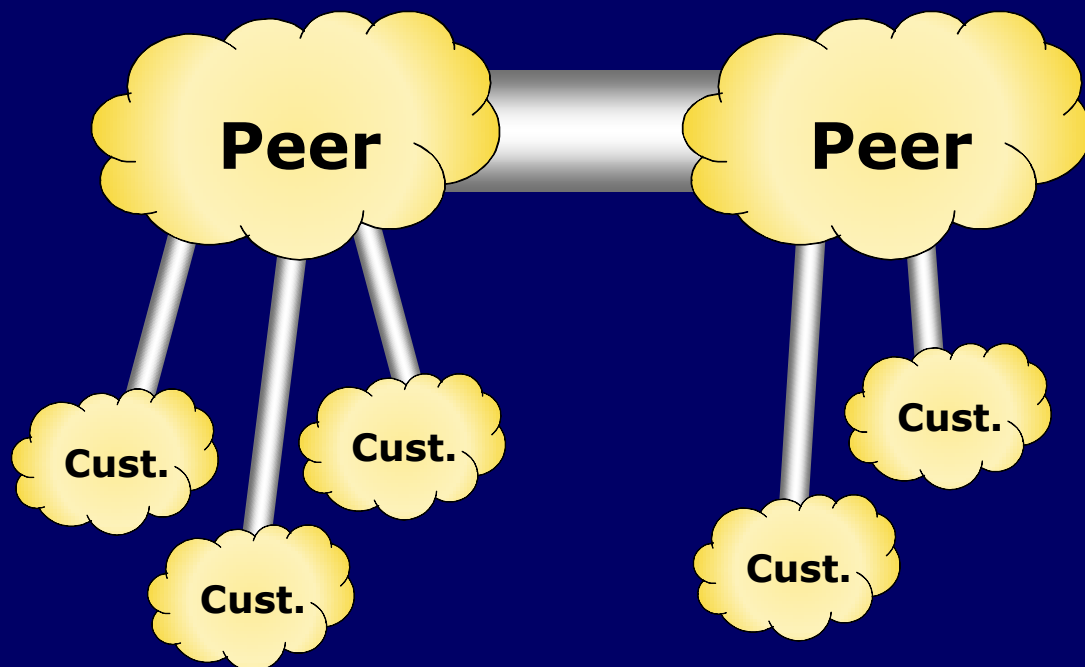
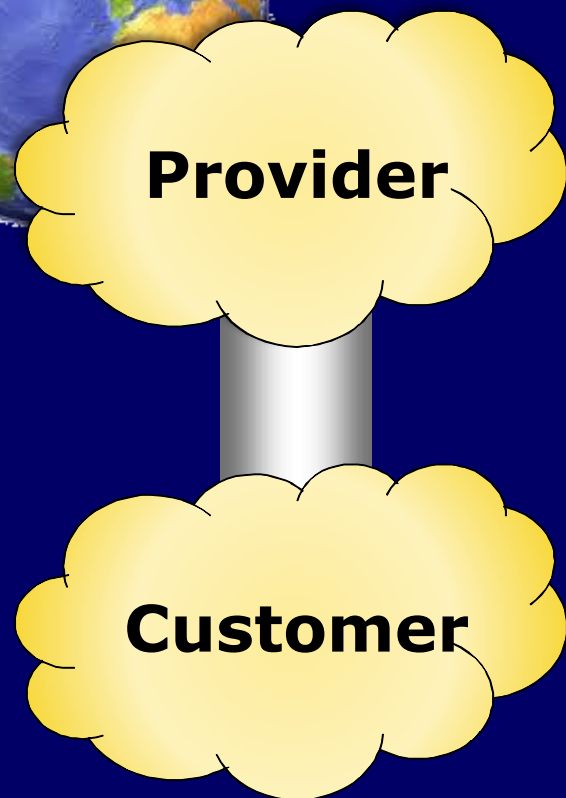


Peer

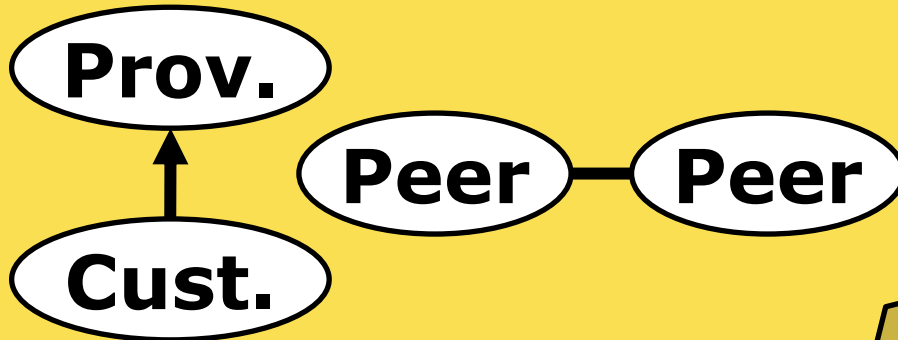
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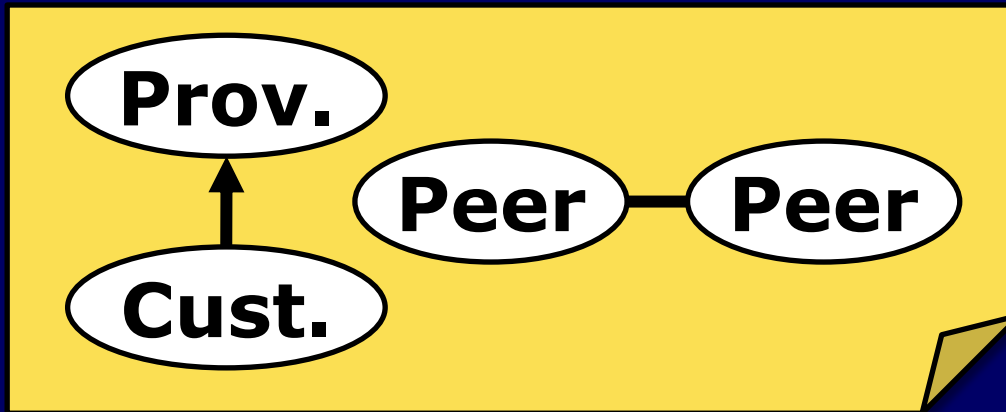
AS Relationships



The Gao-Rexford^[1] Conditions

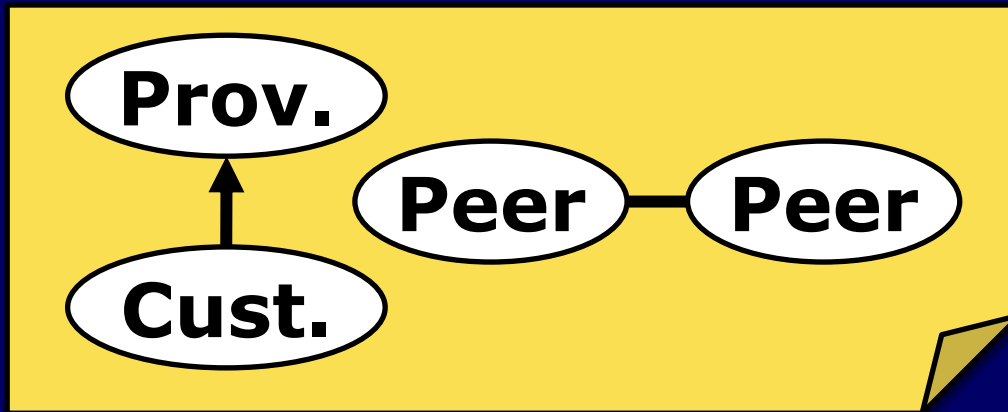


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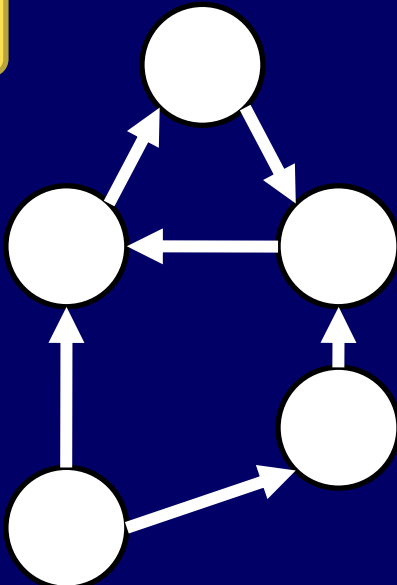


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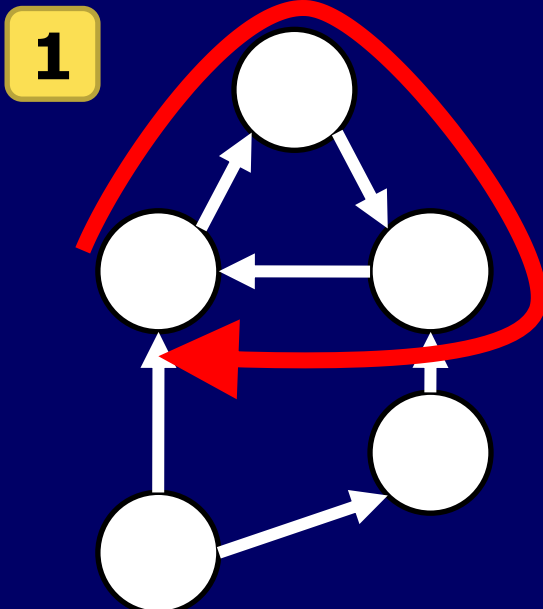
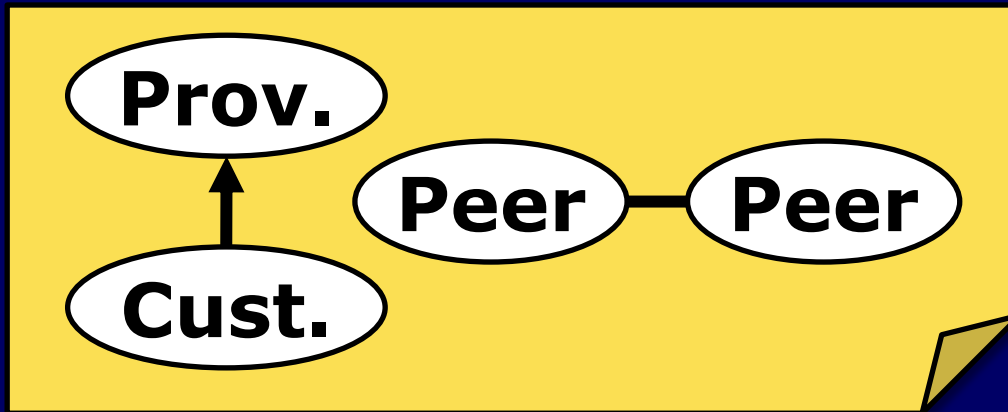
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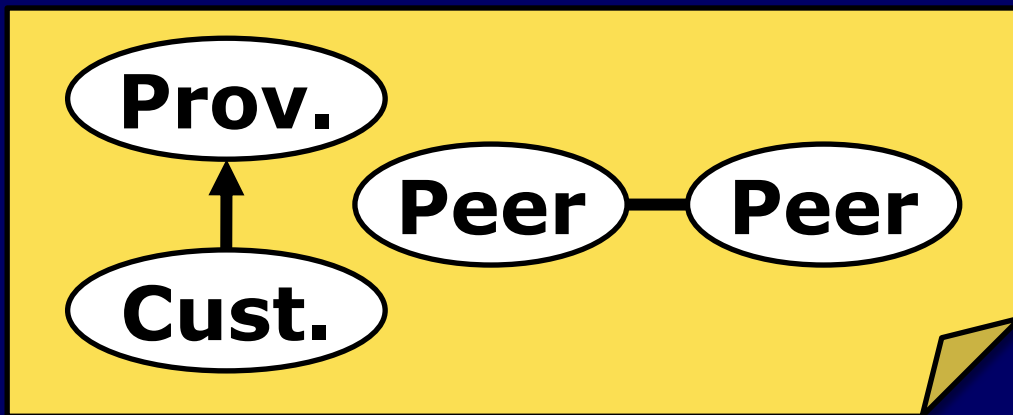


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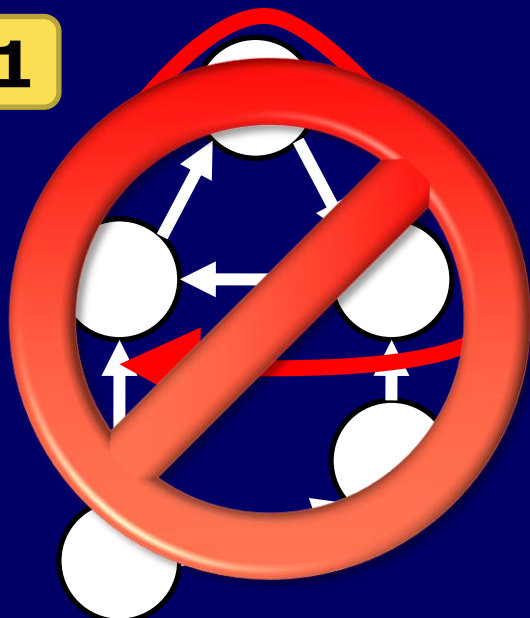




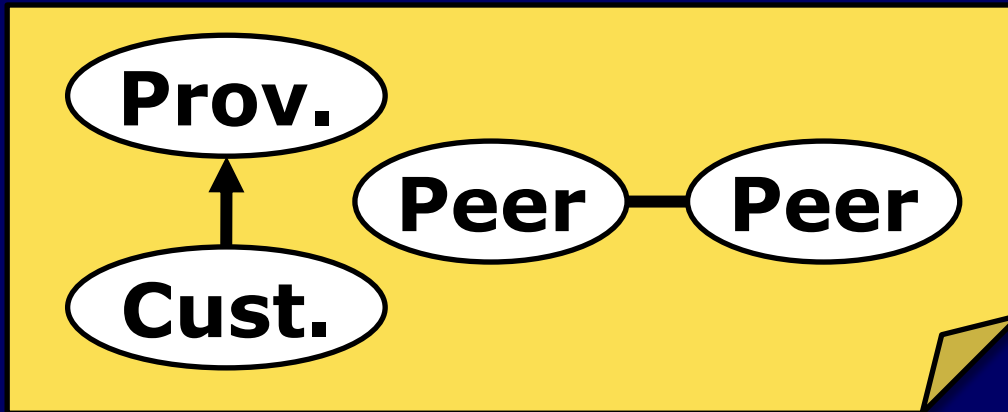
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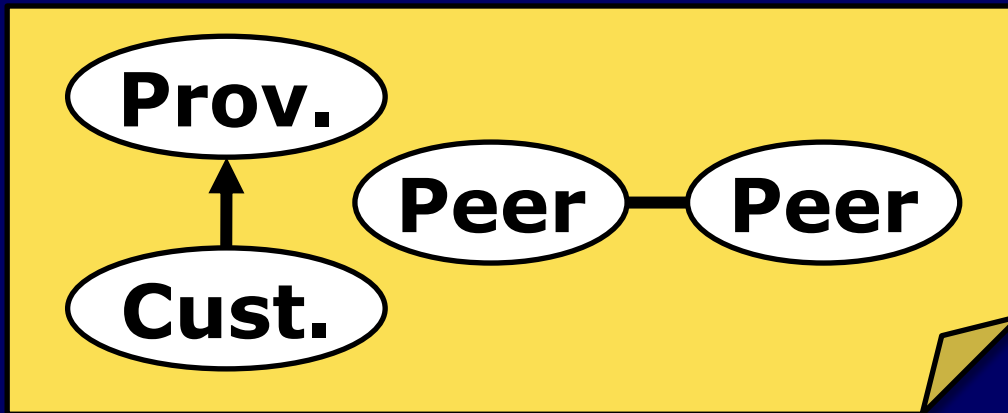
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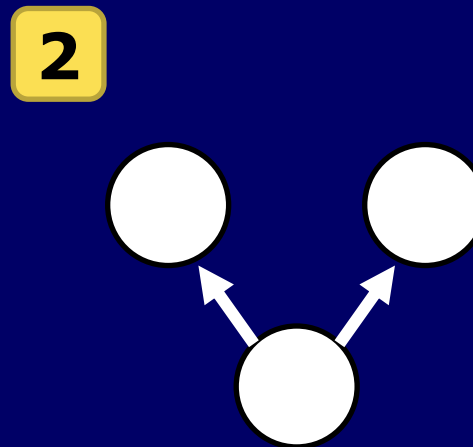
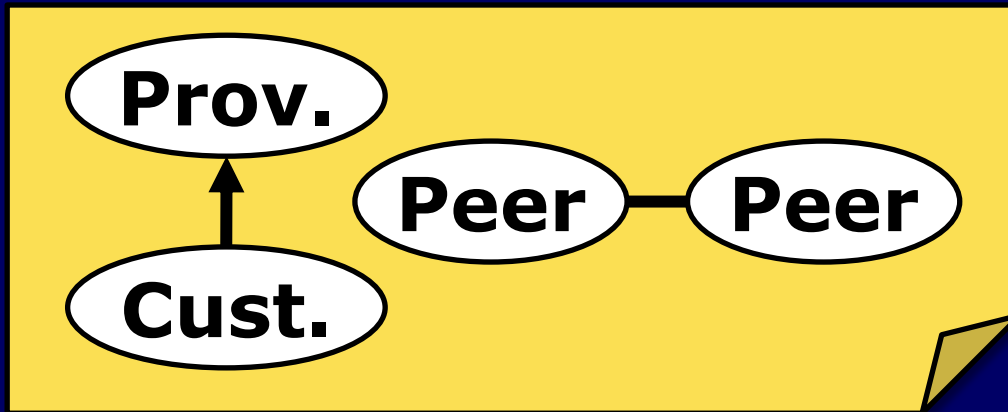
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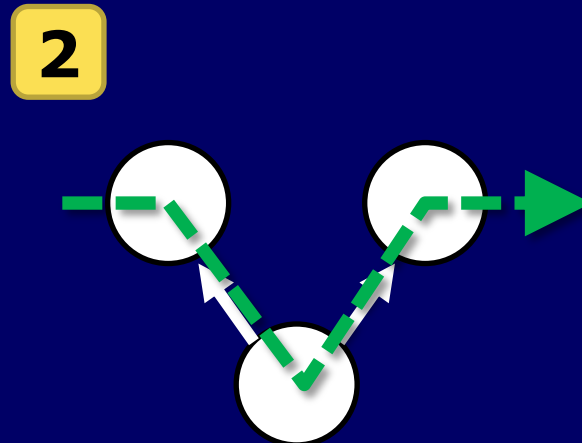
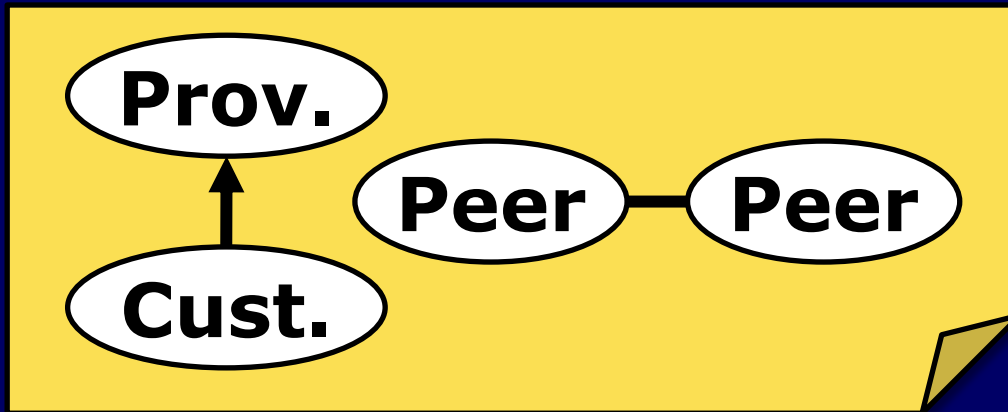
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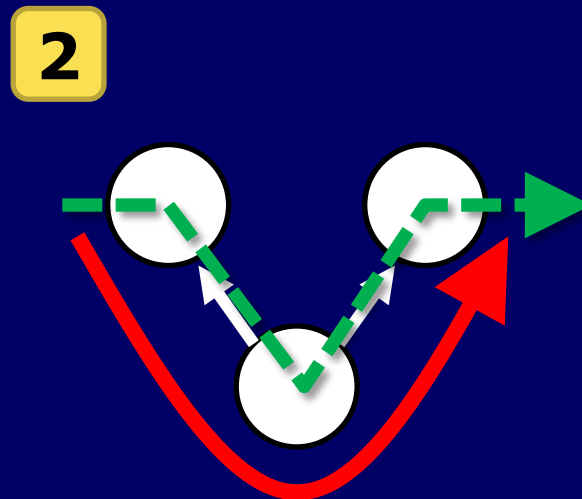
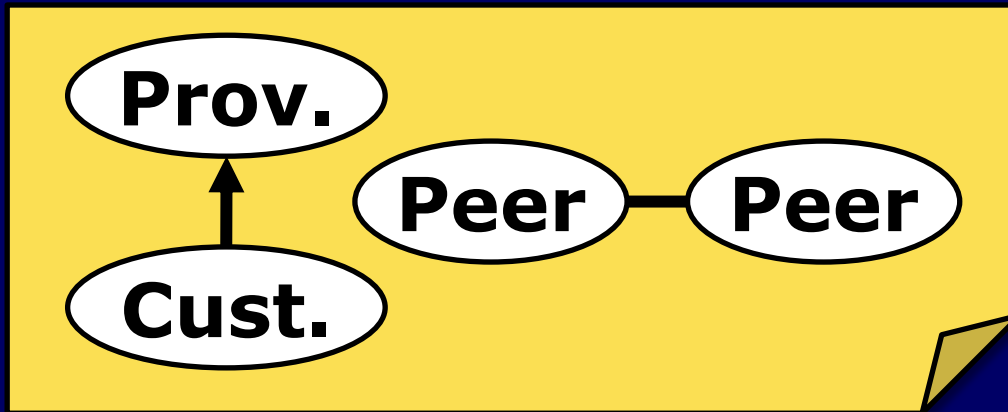
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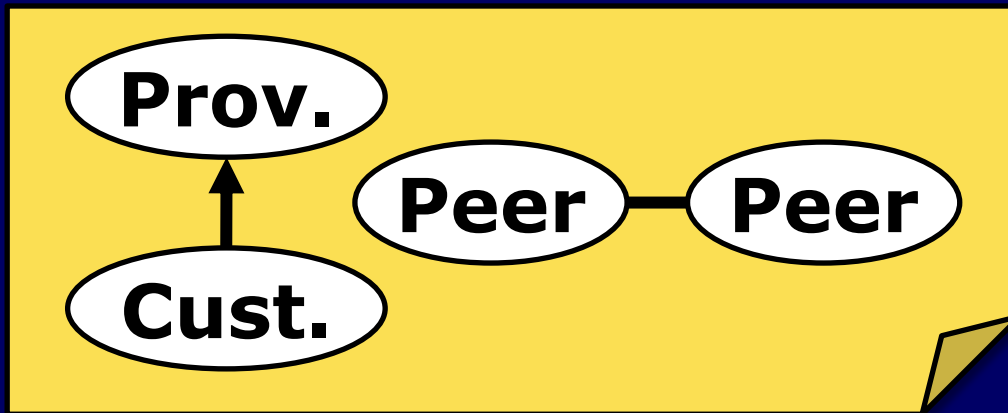
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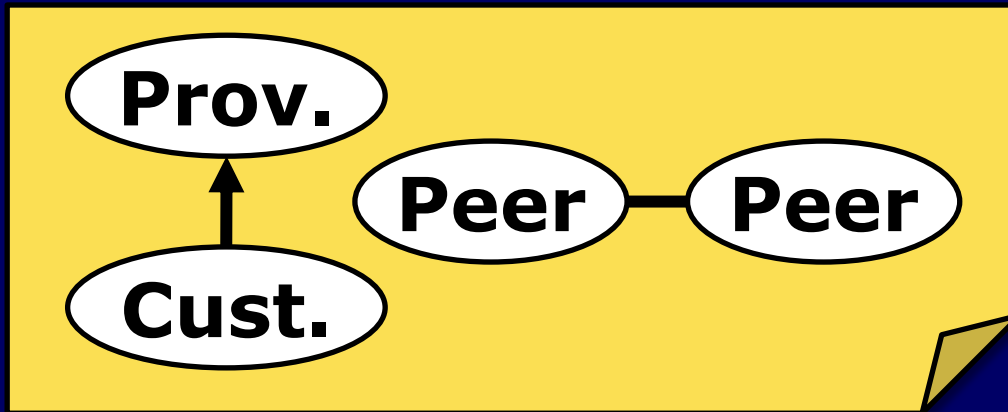
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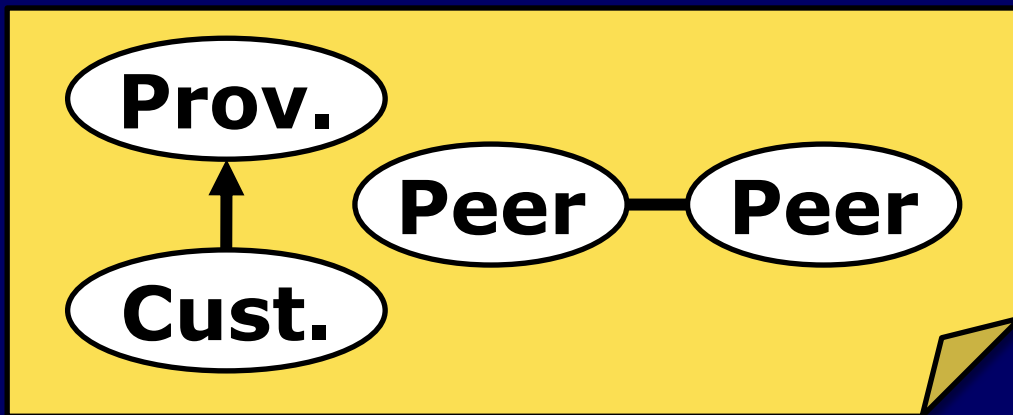


The Gao-Rexford^[1] Conditions





The Gao-Rexford^[1] Conditions



1



2

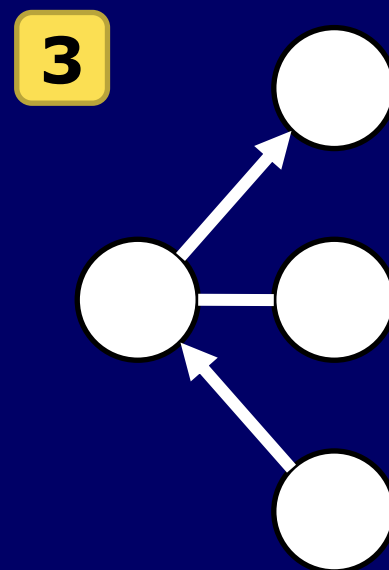
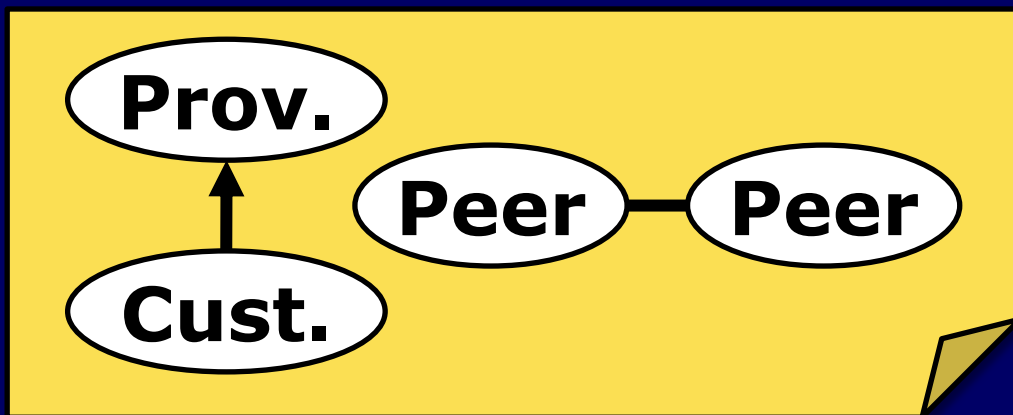


3

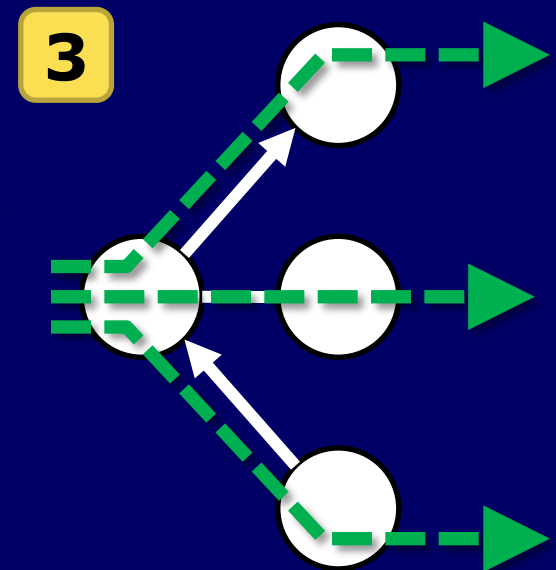
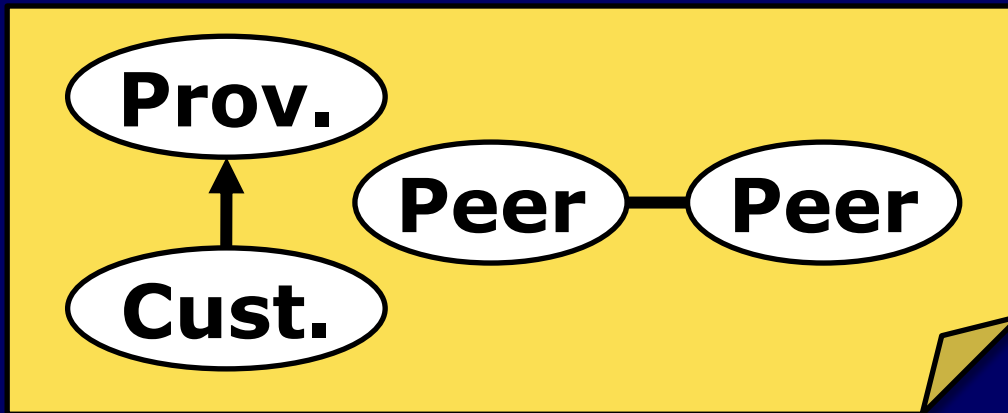
[1] L. Gao, J. Rexford. Stable Internet Routing without Global Coordination. SIGMETRICS, 2000



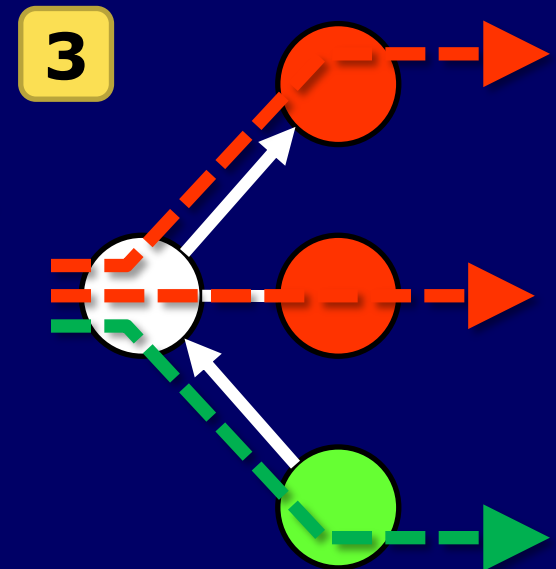
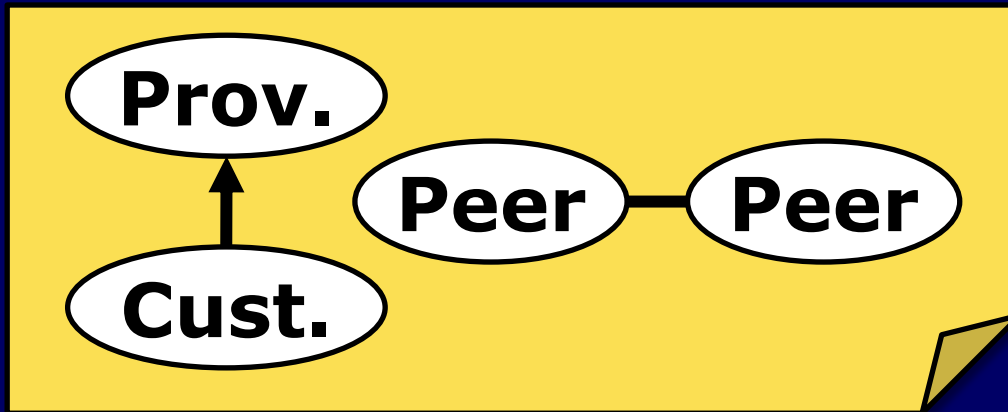
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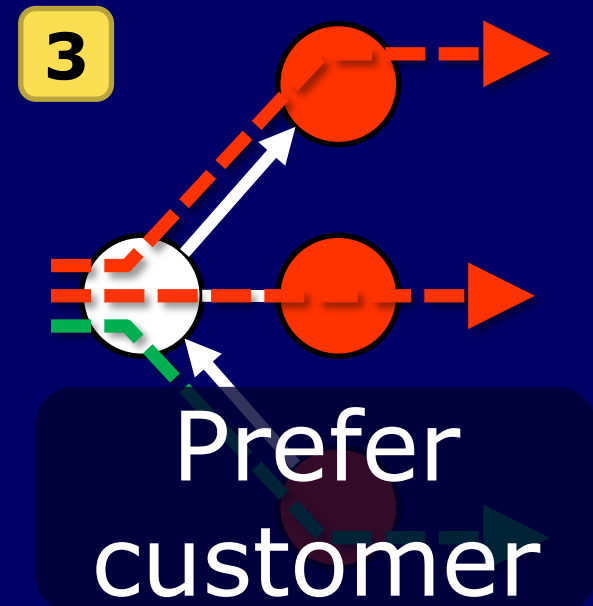
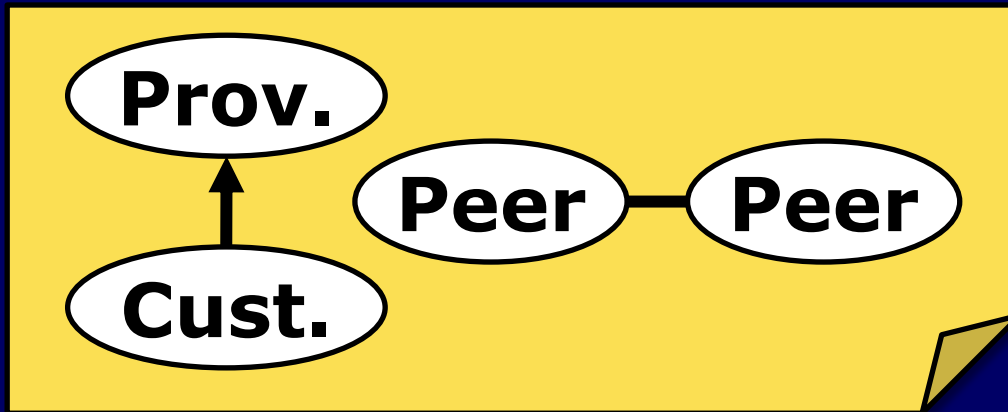
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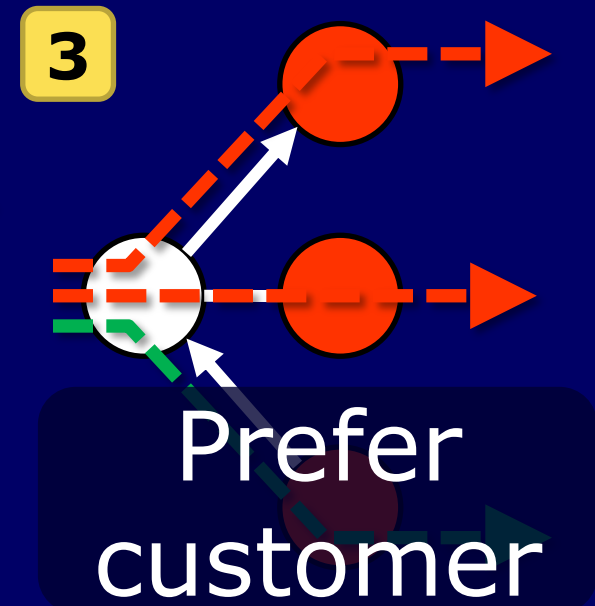
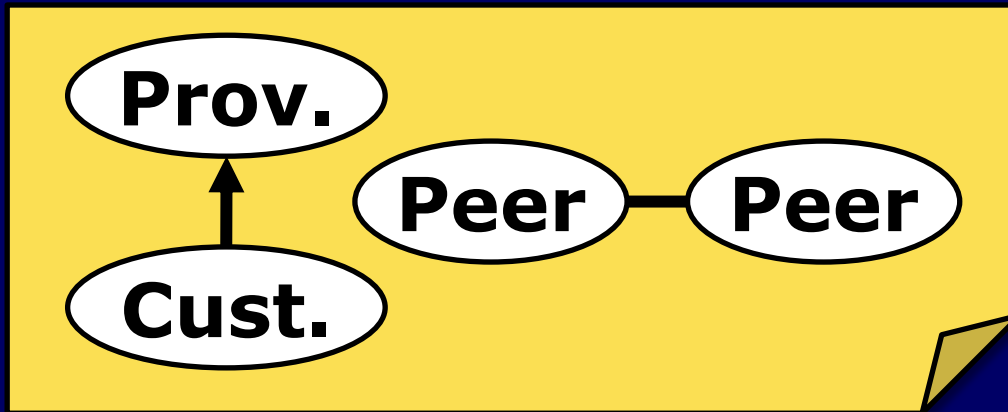
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Literature (and a bit of motivation)

- ✦ Safety [2] is important...



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- ◆ Safety [2] is important...
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Motivation (and a bit of literature)



- ◆ A GR-compliant network...
 - ...preserves autonomy of each AS in configuring local policies



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Motivation (and a bit of literature)



- ◆ A GR-compliant network...
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- ◆ A GR-compliant network...
 - ...preserves autonomy of each AS in configuring local policies
 - ...is *safe* and *robust* [8]
 - ...has a convergence time that is roughly bounded by a constant [9]
- ◆ Remark:
GR compliance is regarded as a possible explanation for Internet stability [2]

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Other “Grail Seekers”



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Other “Grail Seekers”



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Other “Grail Seekers”



- ◆ [10]: relationship inference heuristic
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- ◆ [12]: a valley-free+acyclic assignment can be achieved efficiently
- ◆ [13]: distributed detection of the GR conditions (with known relationships)

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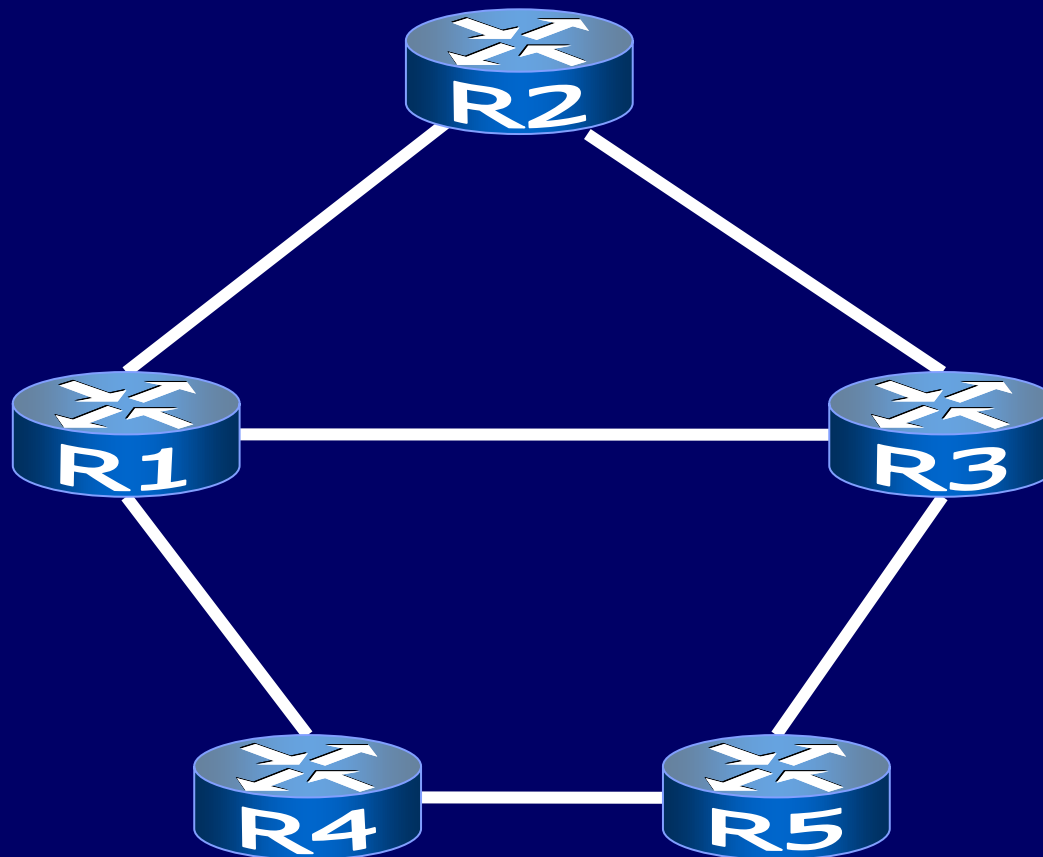
[13] S. Epstein, K. Mattar, I. Matta. Principles of Safe Policy Routing Dynamics. ICNP 2009.

Problem

GAO-REXFORD-CHECK



Instance: (model of) a BGP configuration



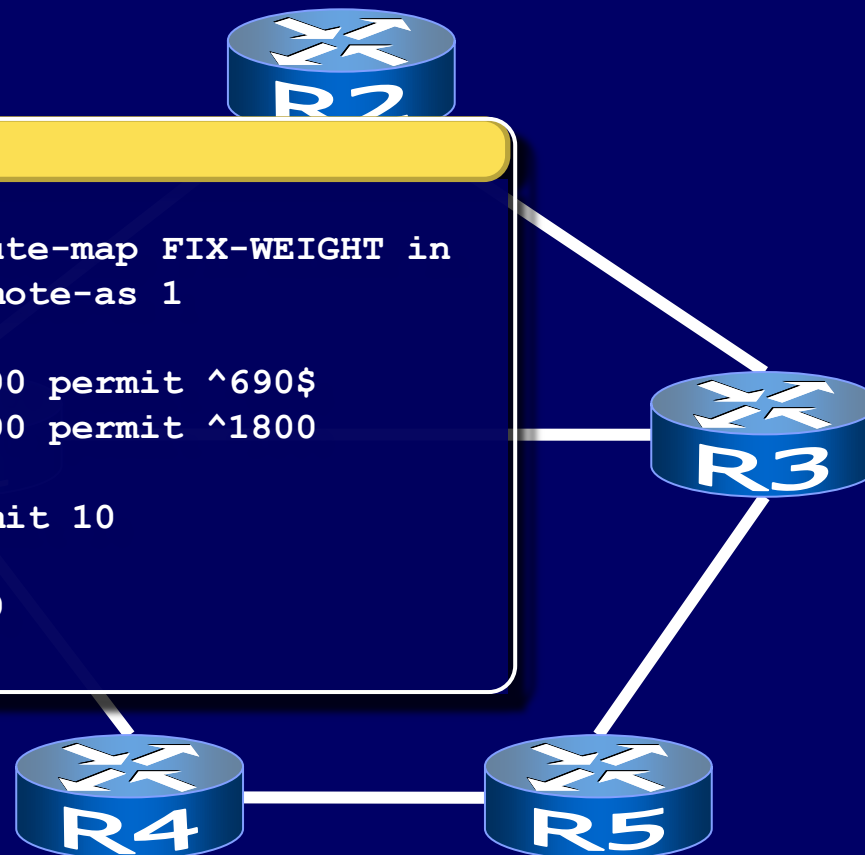
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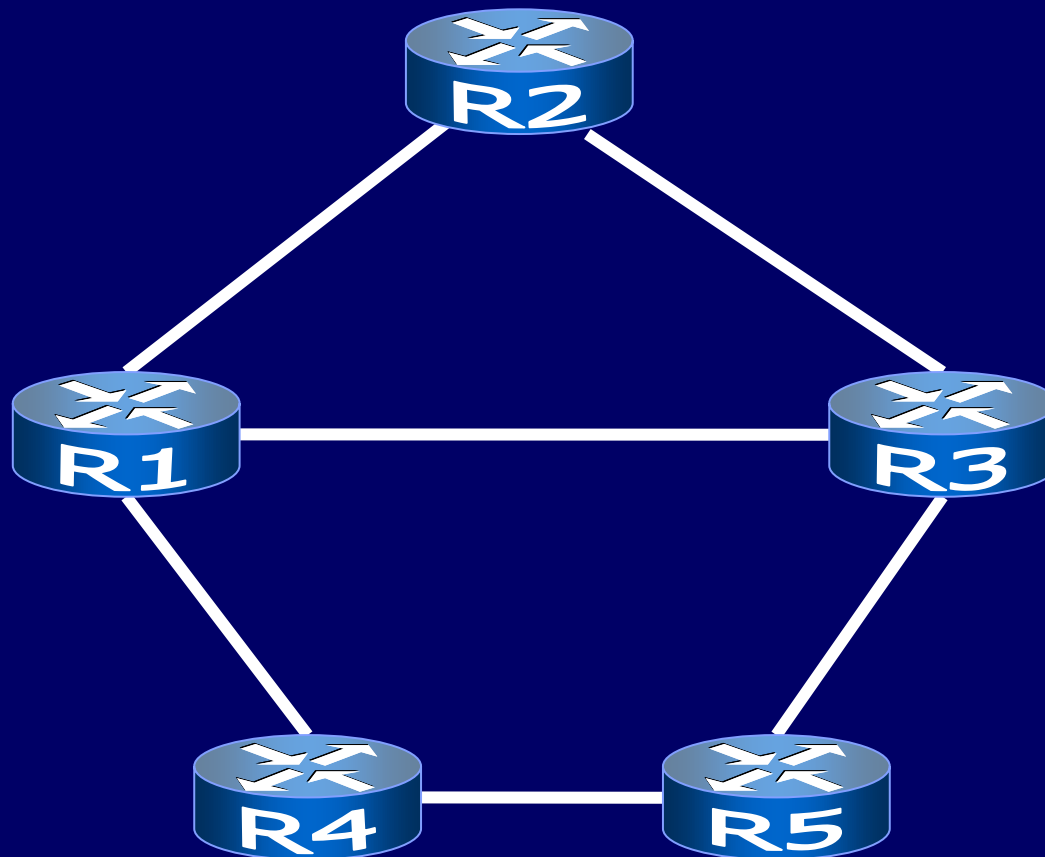
```
router bgp 100
!
 neighbor 140.222.1.1 route-map FIX-WEIGHT in
 neighbor 140.222.1.1 remote-as 1
!
ip as-path access-list 200 permit ^690$
ip as-path access-list 200 permit ^1800
!
route-map FIX-WEIGHT permit 10
 match as-path 200
 set local-preference 250
 set weight200
```



Problem

GAO-REXFORD-CHECK

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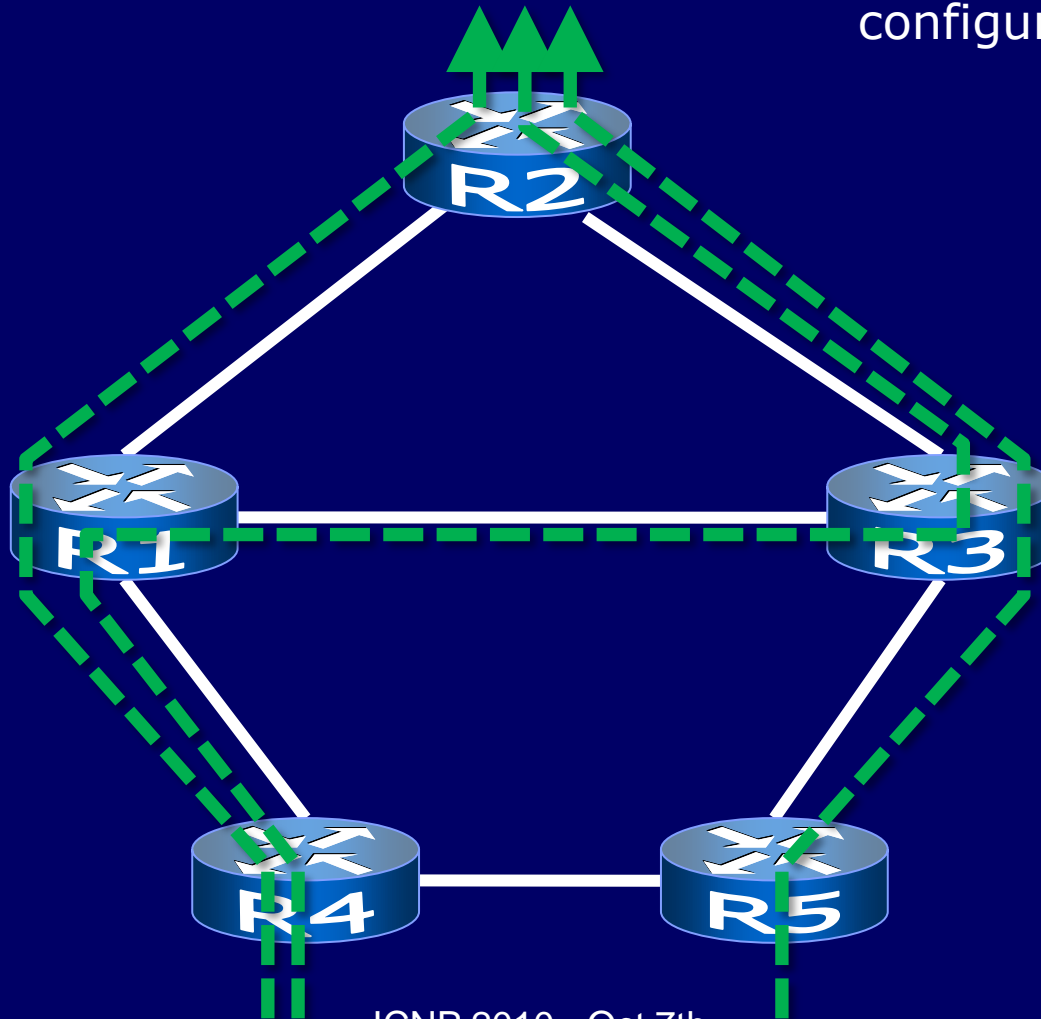


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GAO-REXFORD-CHECK



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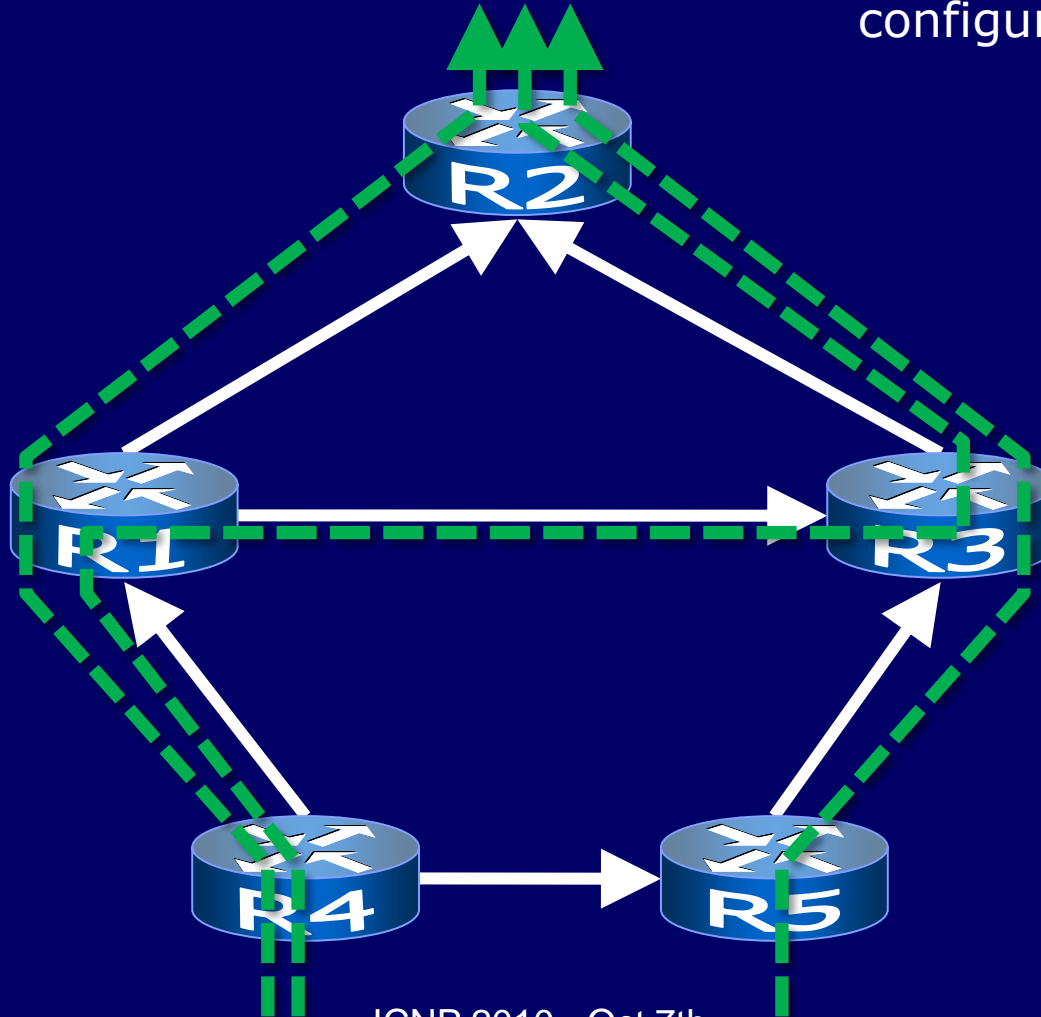


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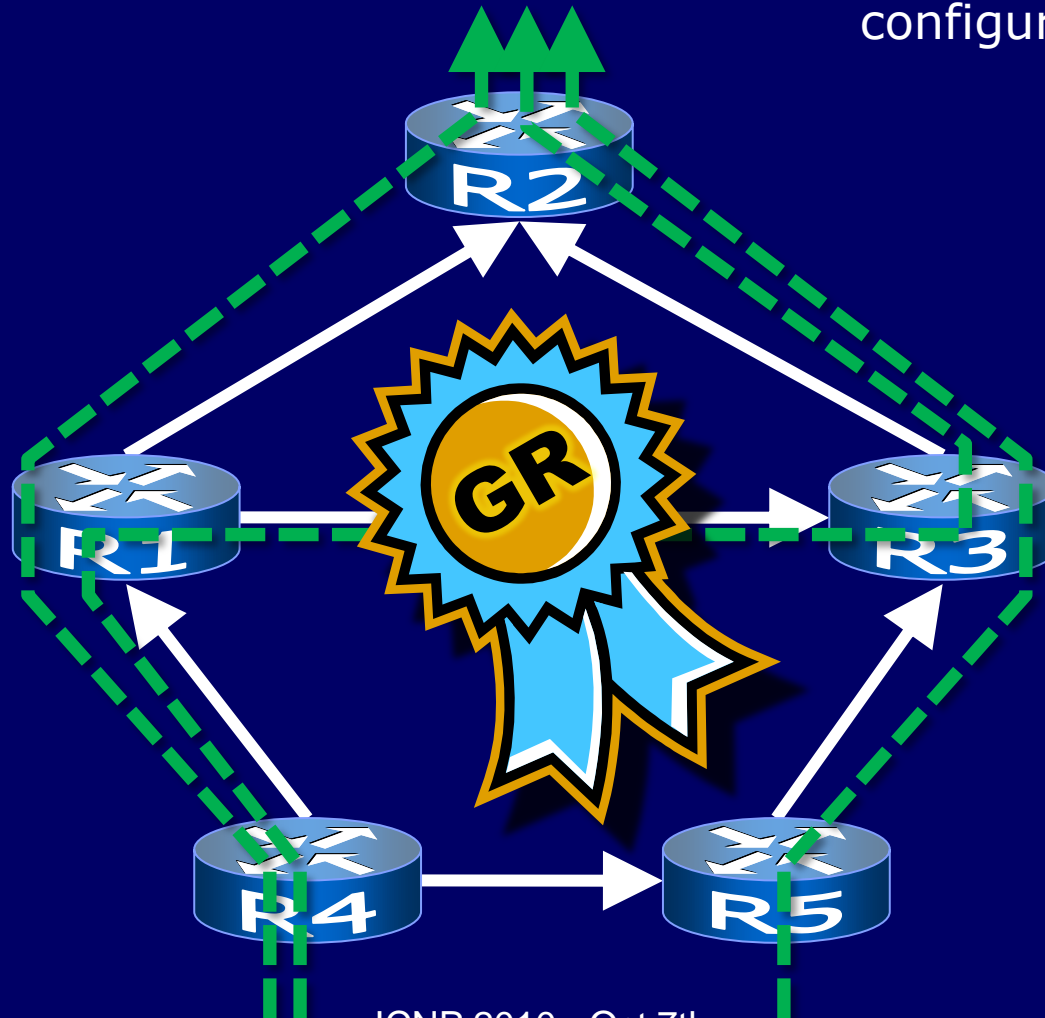


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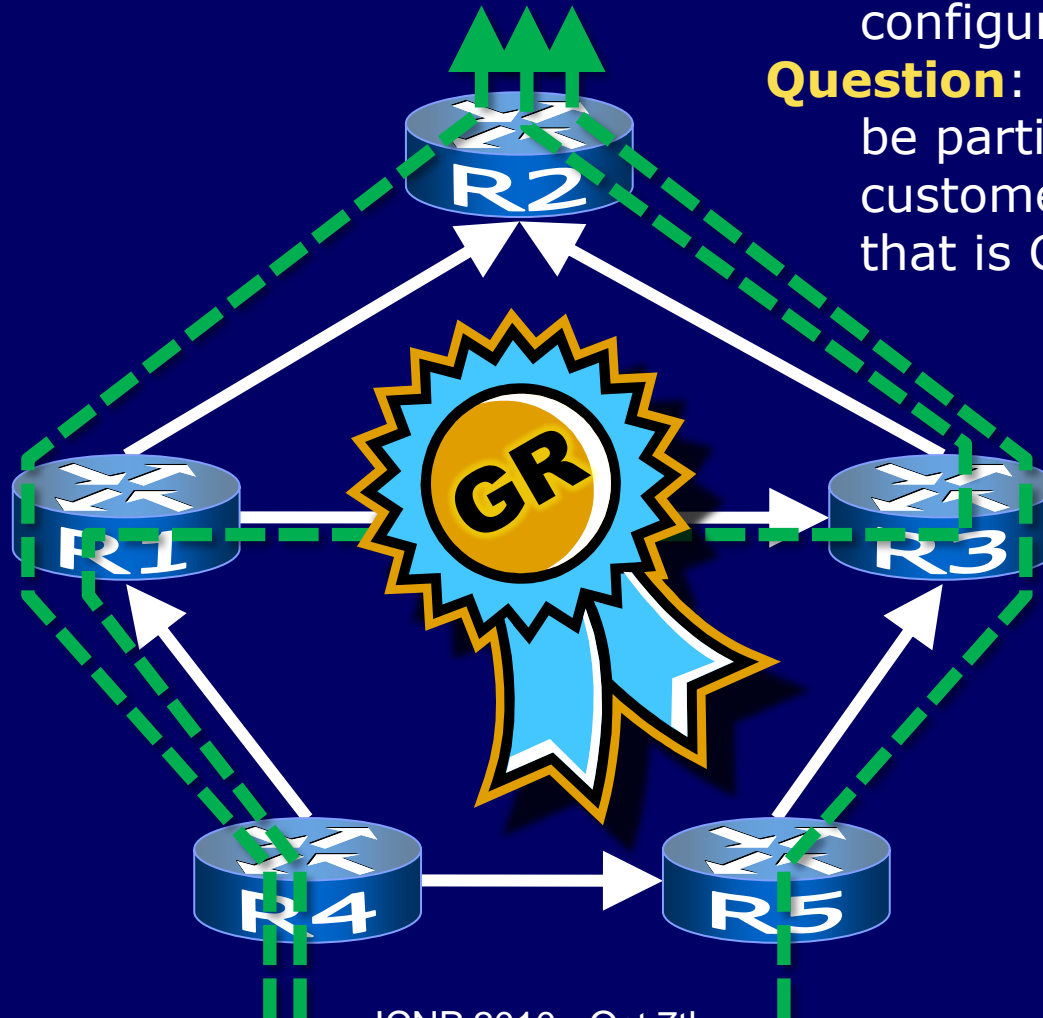


Instance: (model of) a BGP configuration



Problem

GAO-REXFORD-CHECK



Instance: (model of) a BGP configuration

Question: Can the network be partially oriented to a customer-provider graph that is GR-compliant?



Results





Results



1. Polynomial algorithm for GAO-REXFORD-CHECK



Results



1. Polynomial algorithm for GAO-REXFORD-CHECK

GAO-REXFORD-STRICT-CHECK:

same as GAO-REXFORD-CHECK,
but peers are preferred to
providers

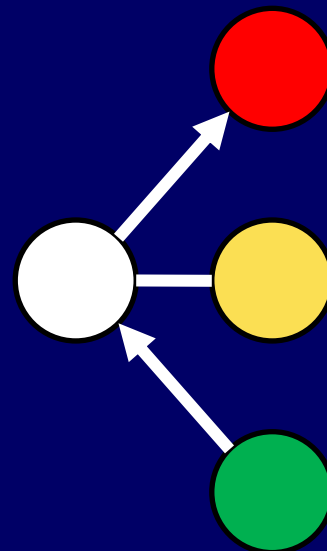


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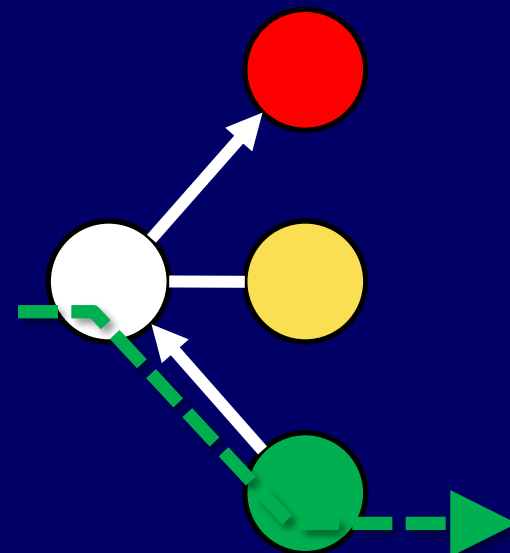


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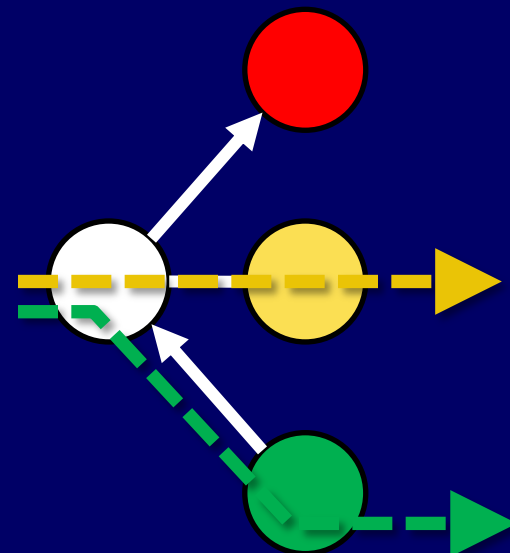


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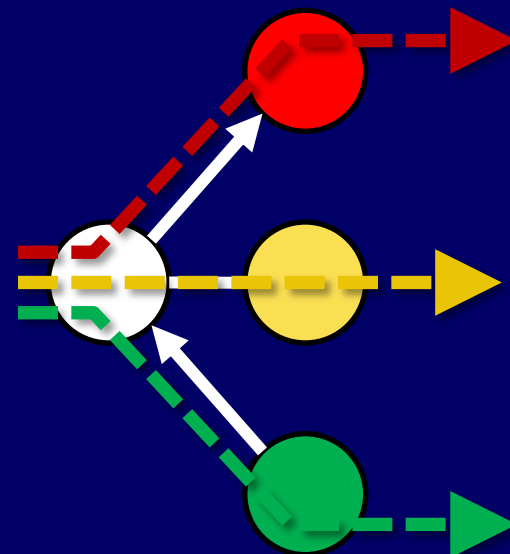


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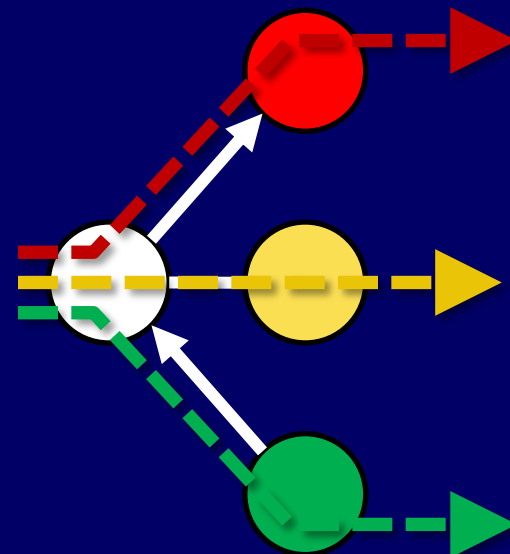


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2. NP-hardness of GAO-REXFORD-STRICT-CHECK

Models (briefly)

1

2

Models (briefly)

1

1

2

0

3

4

2

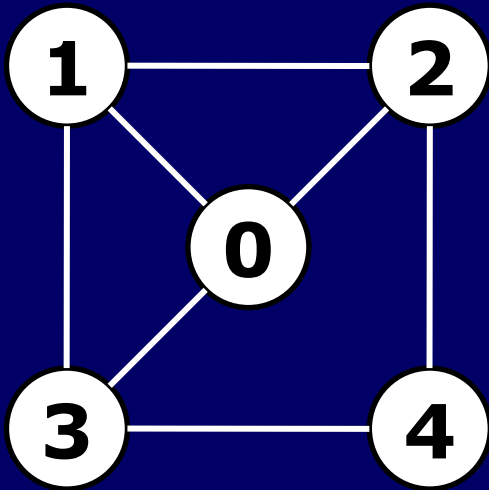


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1

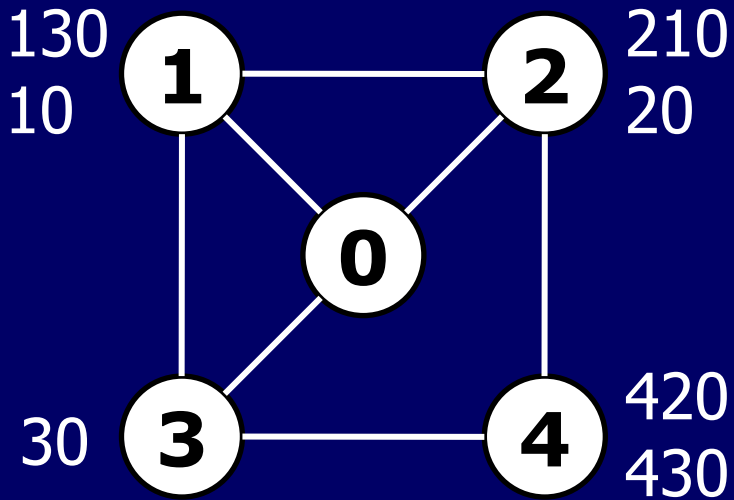
2



Models (briefly)



1



2

Models (briefly)



1

↑
130
10



210
20

↑

2

↑
30

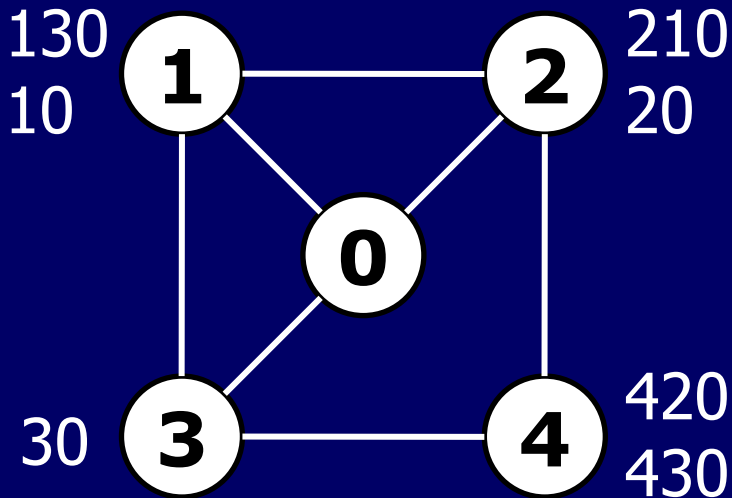


420
430

↑

Models (briefly)

1



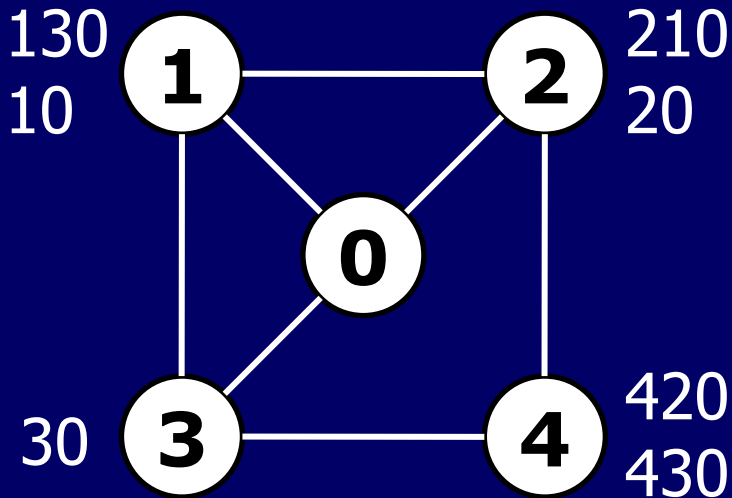
2

Stable Paths Problem
(SPP) [2]

[2] T. G. Griffin, F. B. Shepherd, G. Wilfong. The Stable Paths Problem and Interdomain Routing. ToN, 2002.

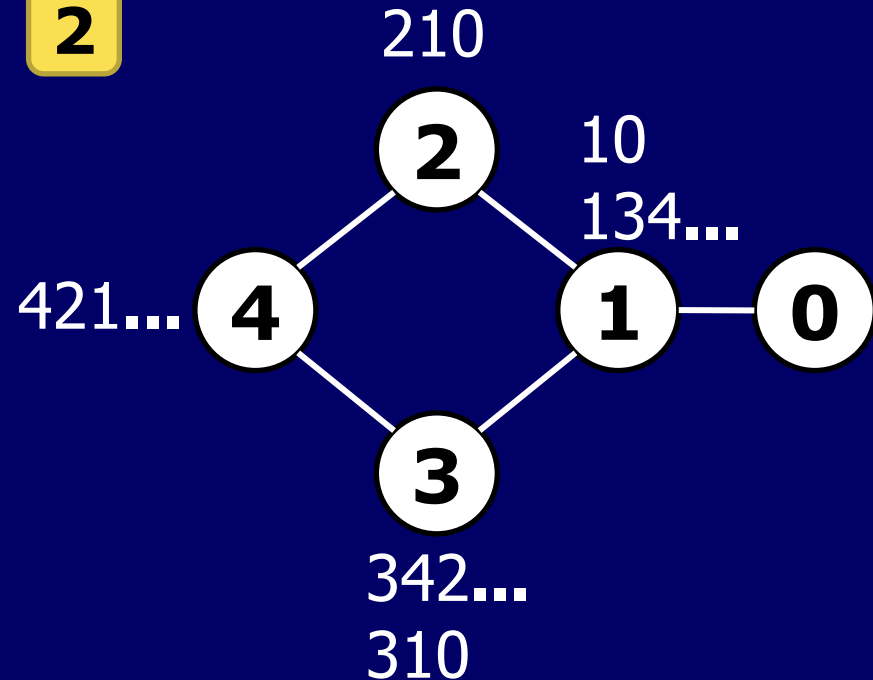
Models (briefly)

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Stable Paths Problem
(SPP) [2]

2

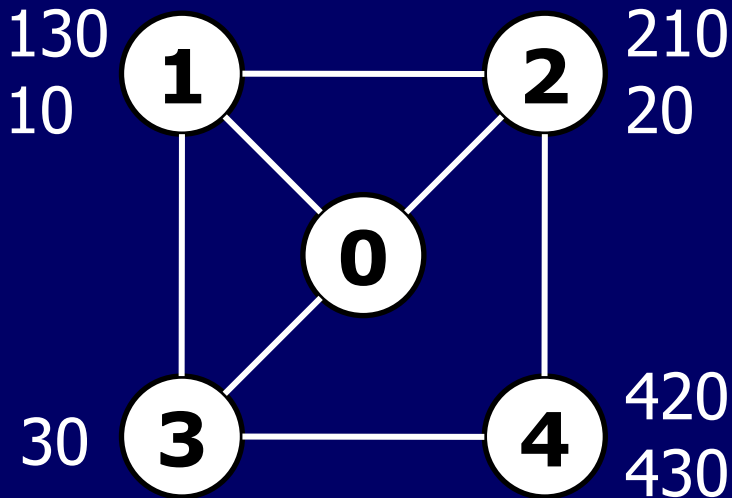


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Models (briefly)

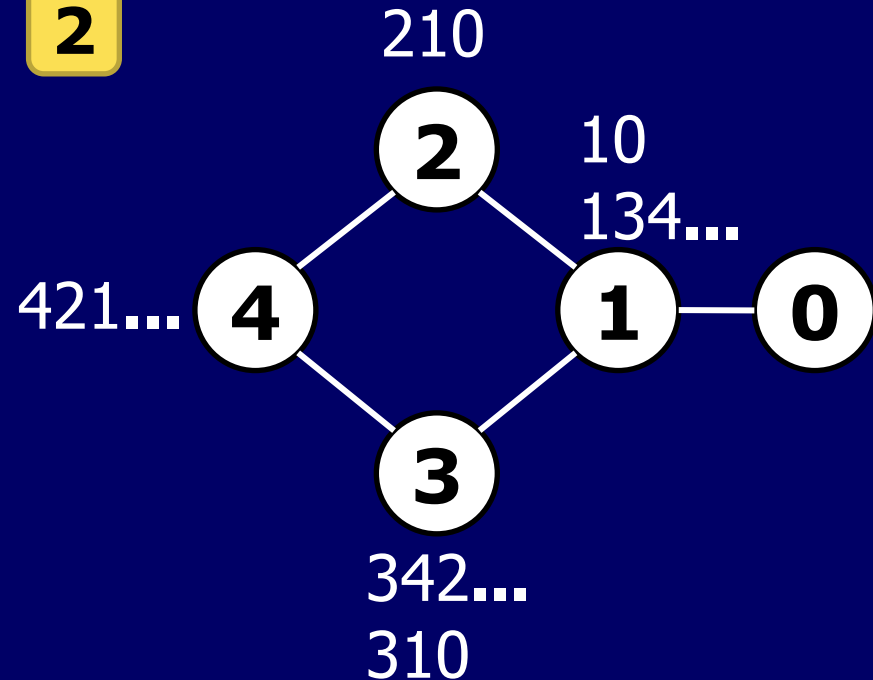


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Stable Paths Problem
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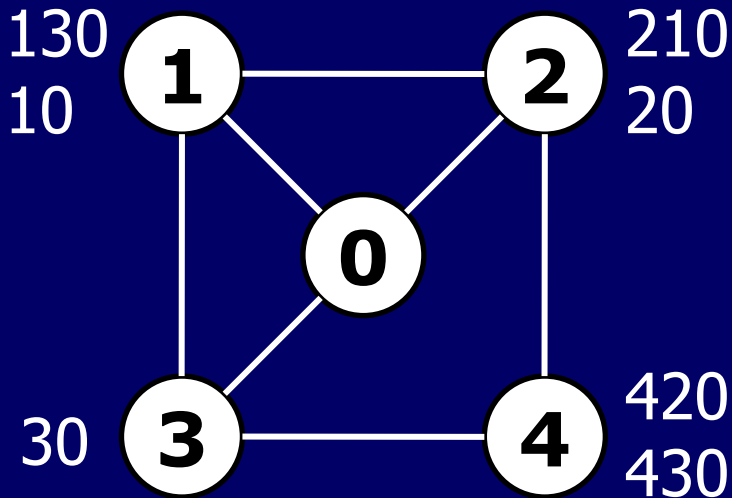
Succinct SPP
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Models (briefly)

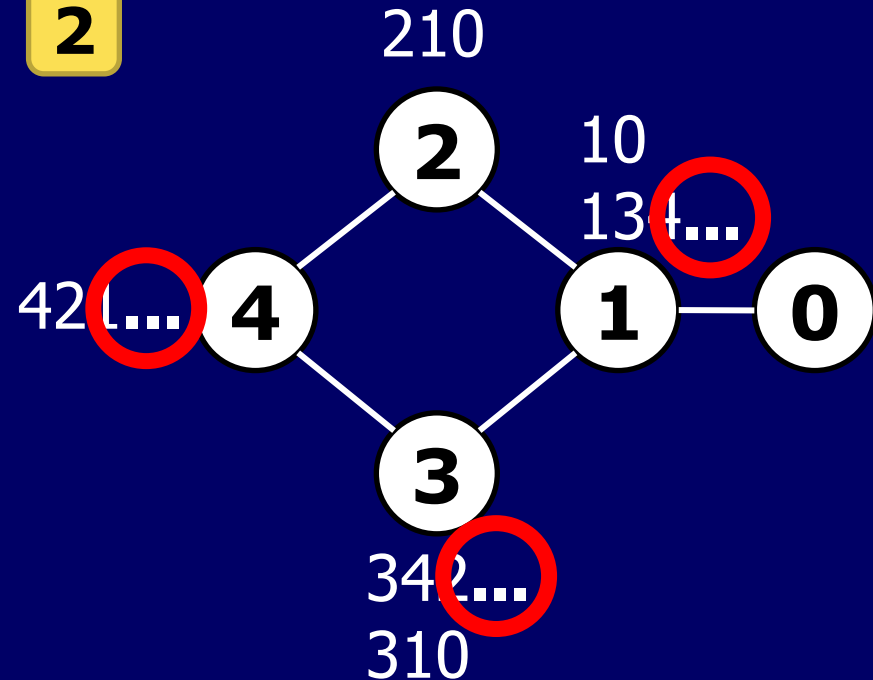


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Stable Paths Problem (SPP) [2]

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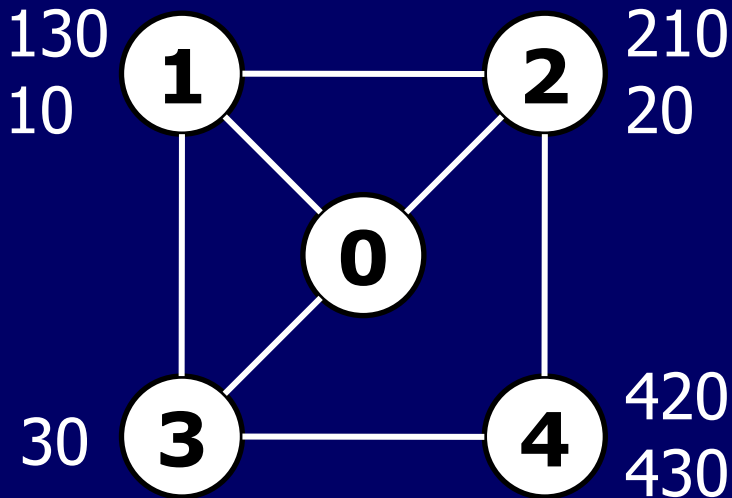
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Models (briefly)

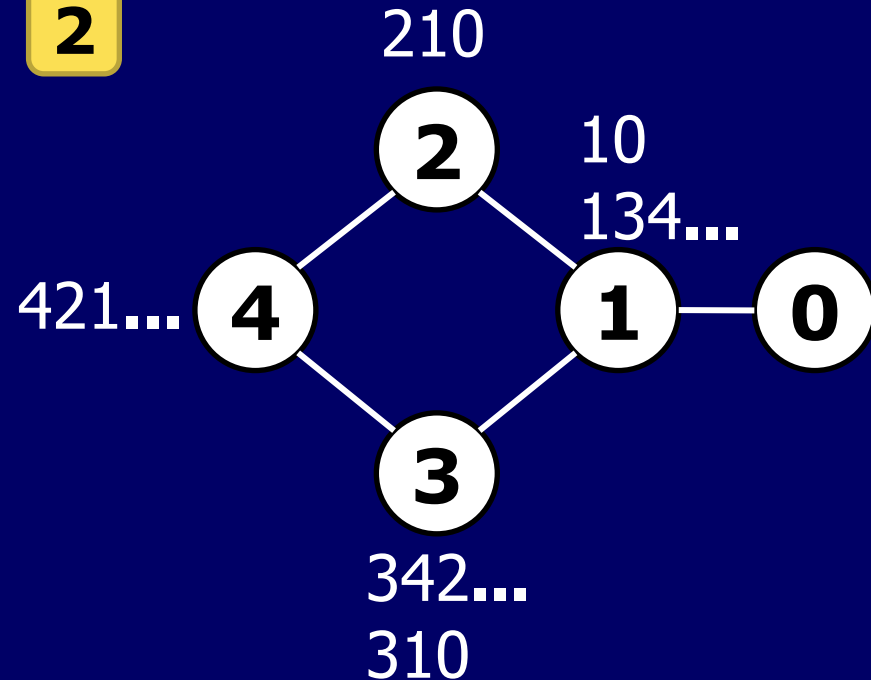


1



Stable Paths Problem
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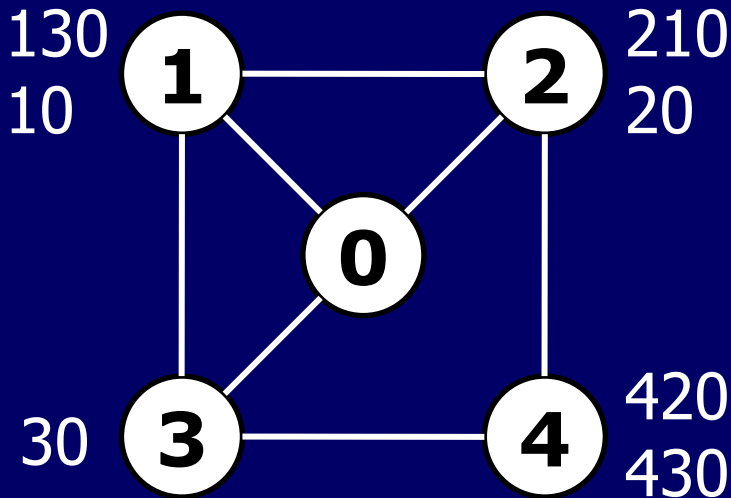


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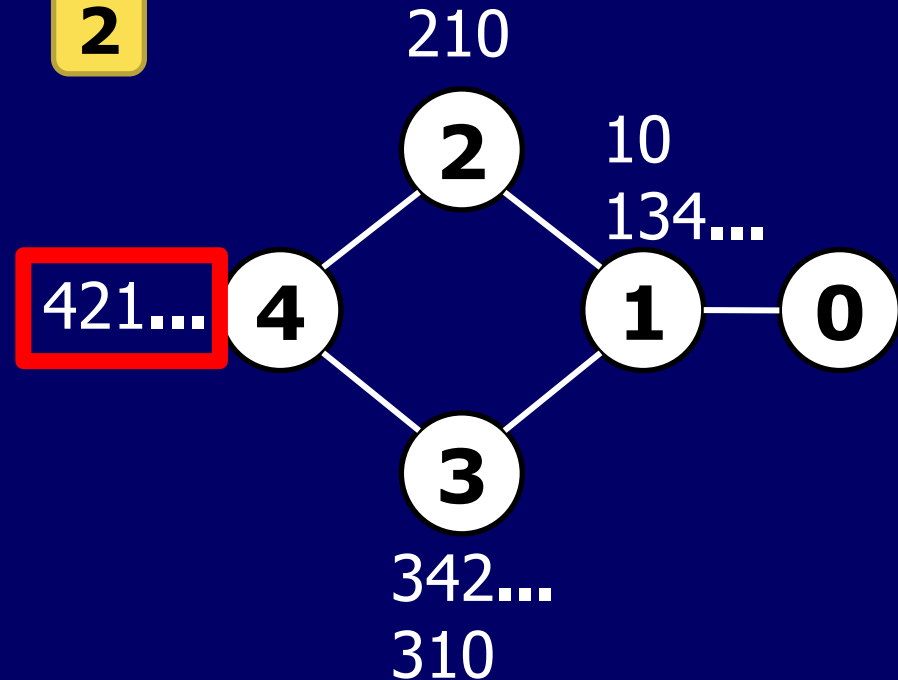
Models (briefly)

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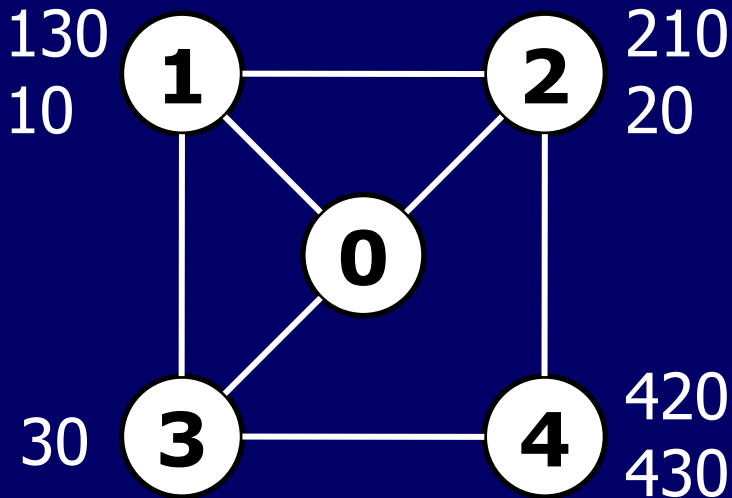
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Models (briefly)

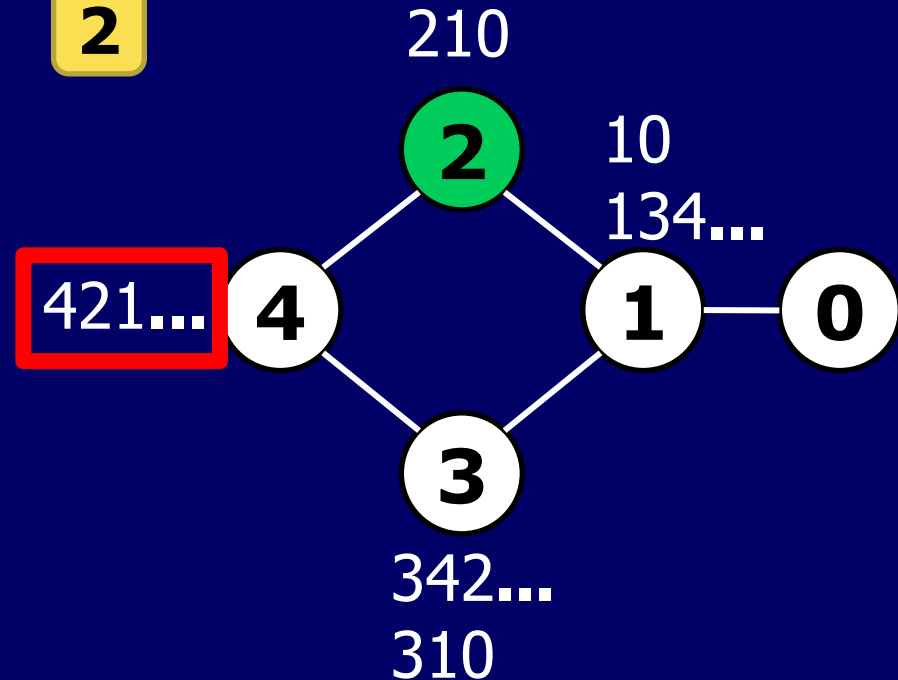


1



Stable Paths Problem
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2



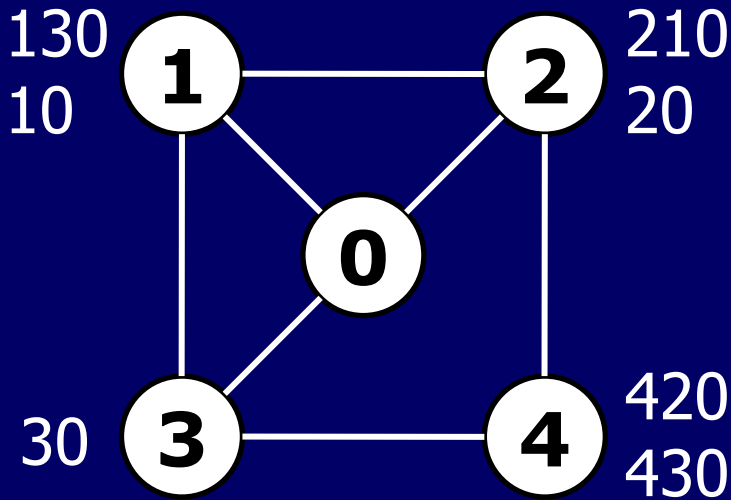
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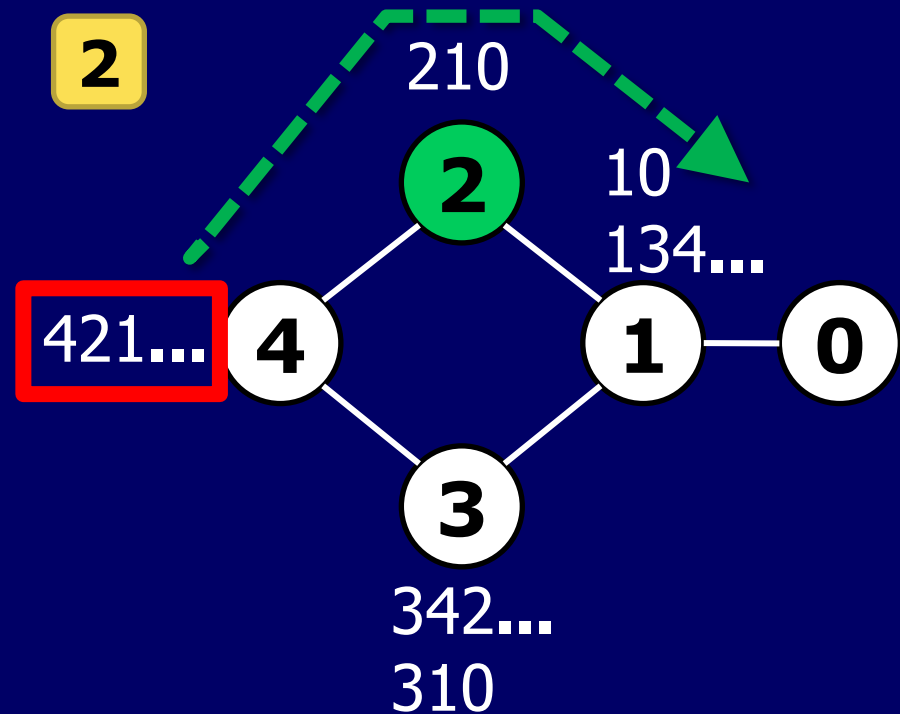


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Stable Paths Problem (SPP) [2]

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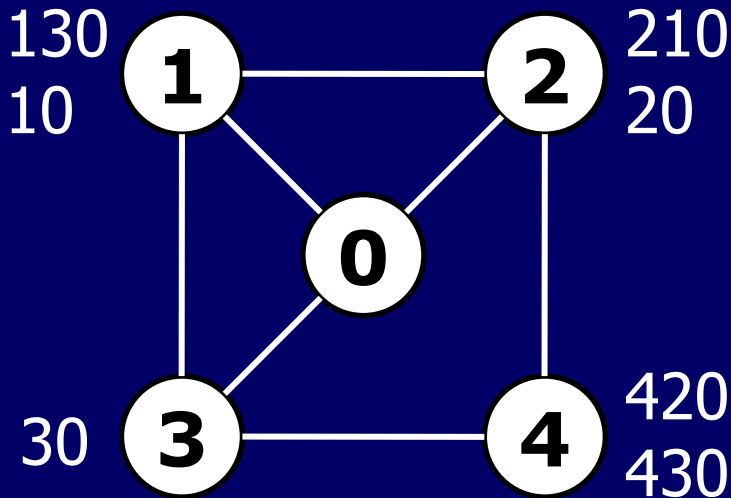
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Models (briefly)



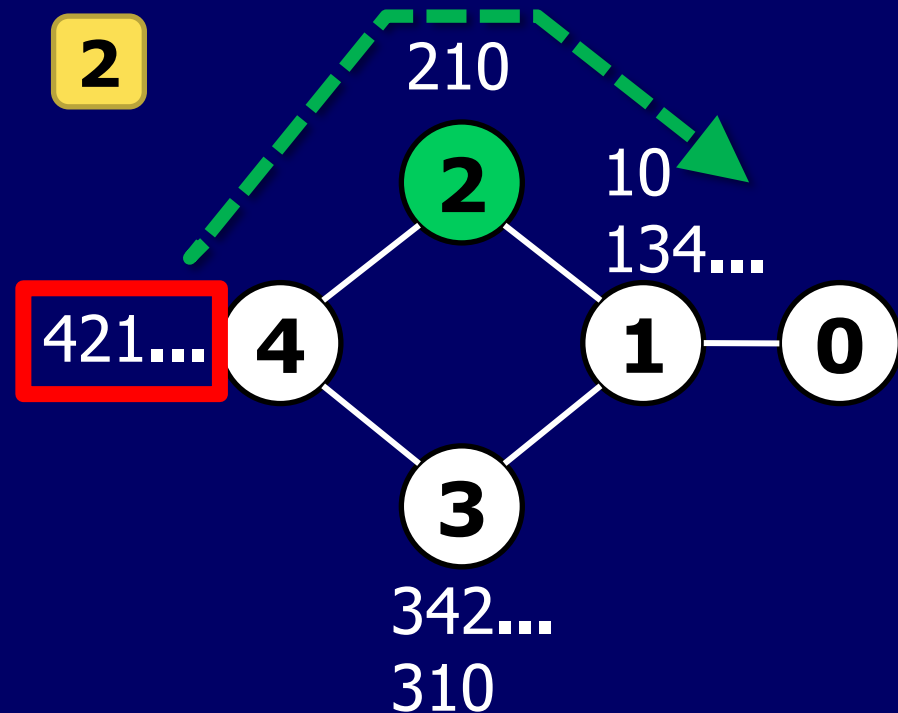
1



Stable Paths Problem
(SPP) [2]

- ⚠ Size: exponential in $|V|$
- ✓ Highly expressive

2



Succinct SPP
(SSPP)

- ✓ Size: polynomial in $|V|$
- ✓ Close to real configurations

Models (briefly)

1

Stable Paths Problem
(SPP) [2]



Size: exponential in $|V|$
Highly expressive



2

Succinct SPP
(SSPP)



Size: polynomial in $|V|$
Close to real configurations

Models (briefly)

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Stable Paths Problem
(SPP) [2]



Size: exponential in $|V|$
Highly expressive

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Succinct SPP
(SSPP)



Size: polynomial in $|V|$
Close to real configurations

unique
mapping
by *chaining*
path fragments

Models (briefly)

1

Stable Paths Problem
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Succinct SPP
(SSPP)

unique
mapping

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path fragments



Size: exponential in $|V|$
Highly expressive



Size: polynomial in $|V|$
Close to real configurations

Our results hold in both models

A Polynomial Time Algorithm for GAO-REXFORD-CHECK



Approach



- ◆ Input: instance of (S)SPP



Approach



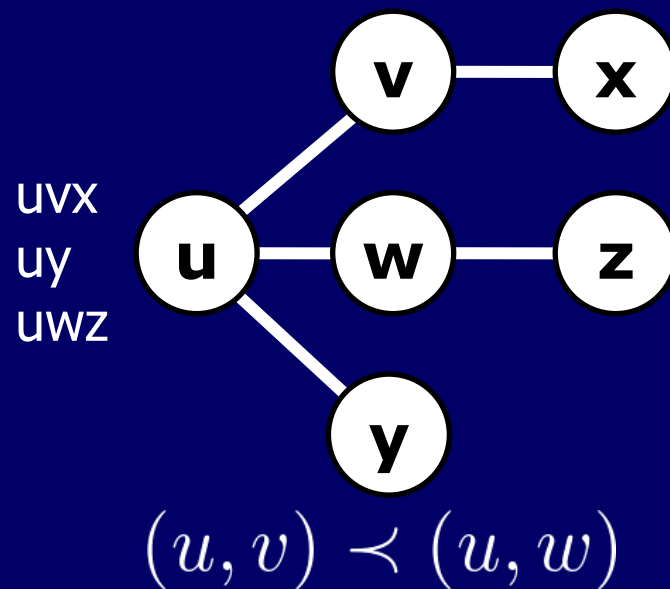
- ◆ Input: instance of (S)SPP
- ◆ Consider relation \prec
 - × $(u, v) \prec (u, w)$ iff u prefers some path starting with (u, v) to some path starting with (u, w)
 - × take the transitive closure



Approach



- ◆ Input: instance of (S)SPP
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Approach



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 - × interpretation: $(u, v) \prec (u, w)$ reads $(u \leftarrow w) \Rightarrow (u \leftarrow v)$



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 - × take the transitive closure
 - × interpretation: $(u, v) \prec (u, w)$ reads $(u \leftarrow w) \Rightarrow (u \leftarrow v)$
- ◆ Can the input graph be partially oriented to an acyclic customer-provider graph such that paths are valley-free and \prec constraints are honored?



Approach



◆ Inspired by [12]



Approach

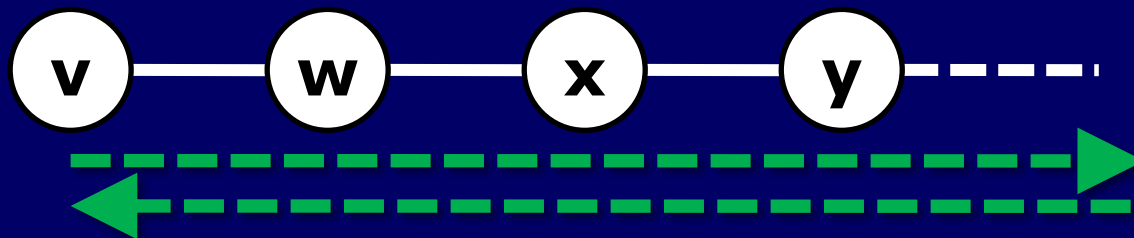


- ◆ Inspired by [12]
 - Find a v that



Approach

- ◆ Inspired by [12]
 - Find a v that
 - never appears as an internal node in any paths





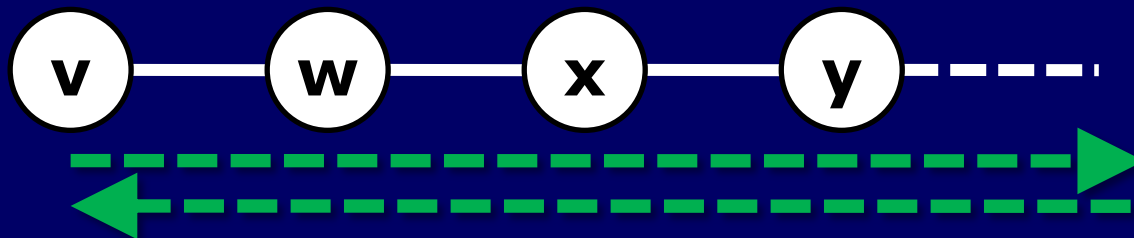
Approach



◆ Inspired by [12]

■ Find a v that

- never appears as an internal node in any paths
- does not have incoming edges

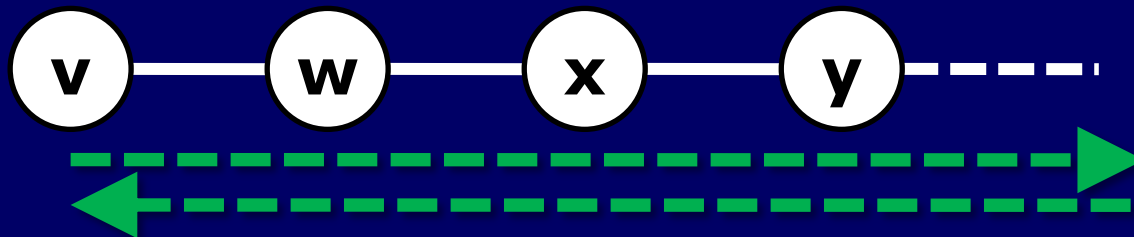


Approach

◆ Inspired by [12]

■ Find a v that

- never appears as an internal node in any paths
- does not have incoming edges
 - one must exist in any GR-compliant orientation



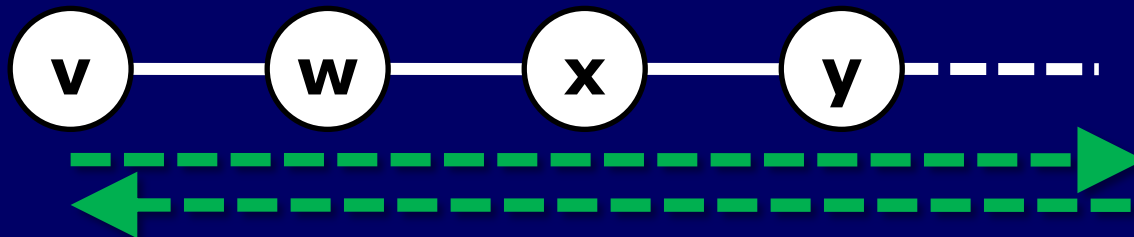
Approach

◆ Inspired by [12]

■ Find a v that

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- does not have incoming edges
 - one must exist in any GR-compliant orientation

■ Orient edges away from v



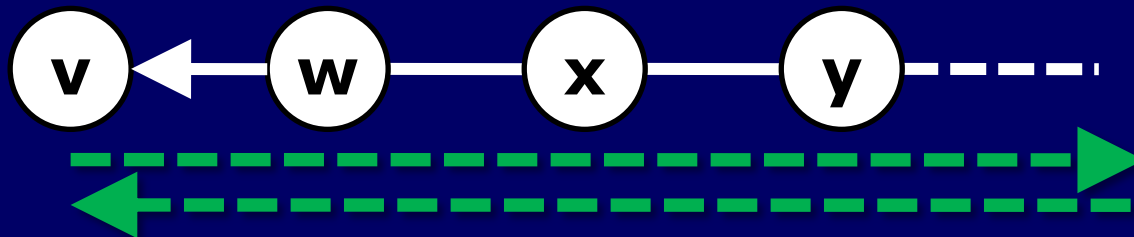
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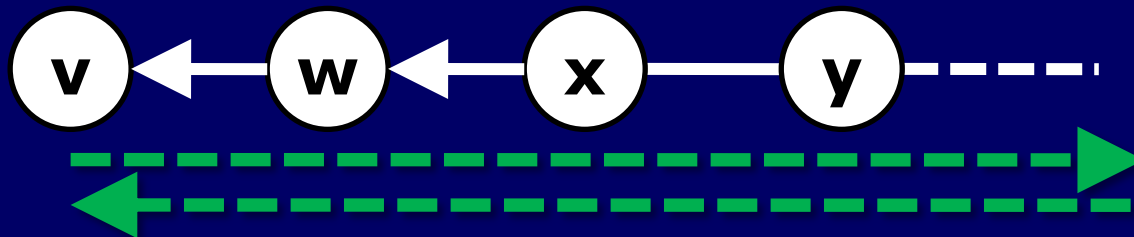
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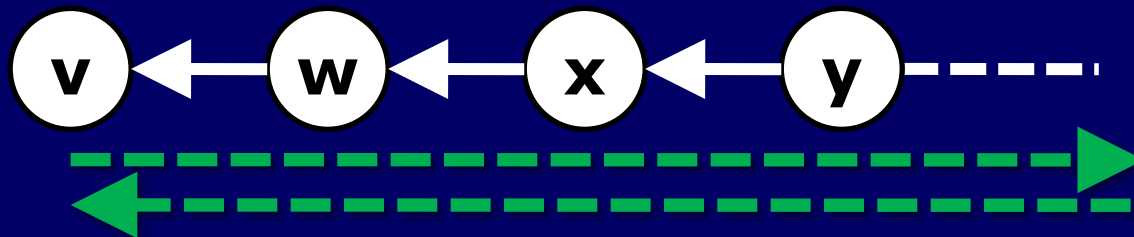
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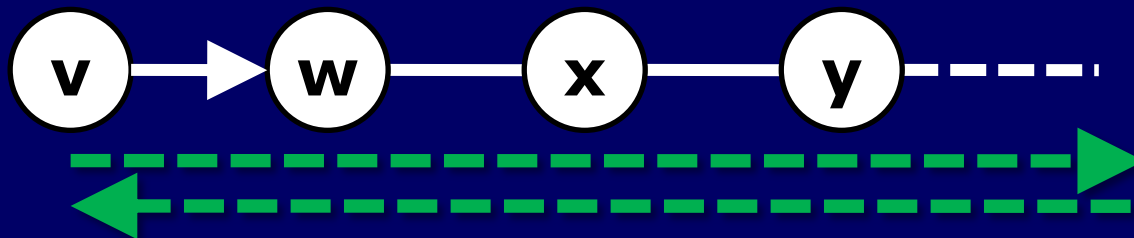
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Approach

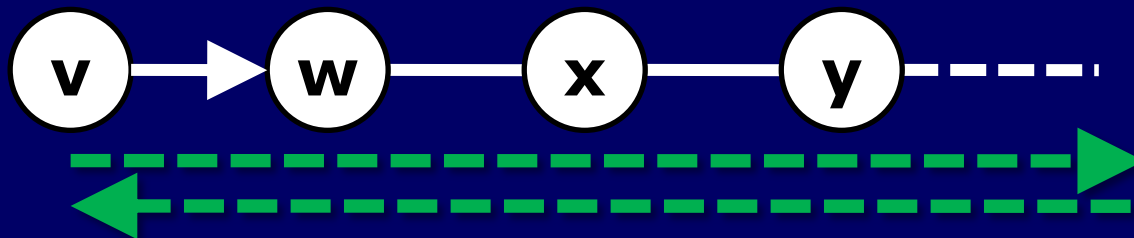
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■ Orient edges away from v

■ Recursive call





Approach



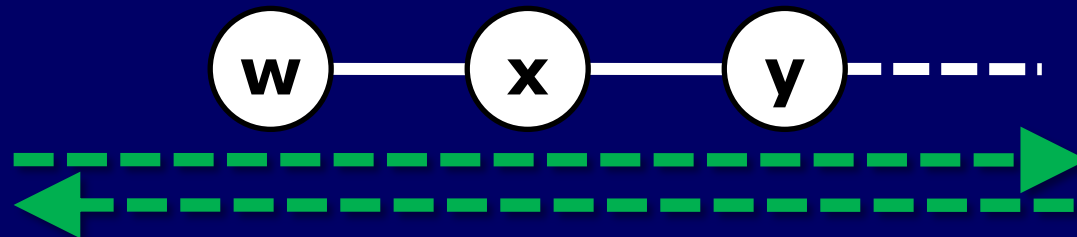
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◆ Not that easy due to \prec constraints...





The Algorithm



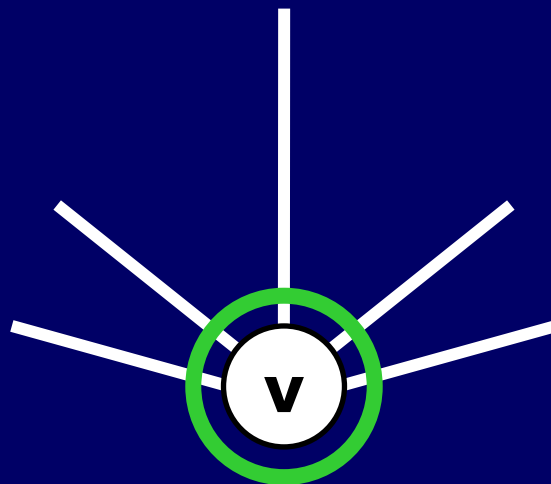


The Algorithm



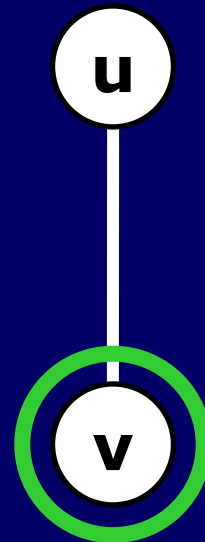


The Algorithm

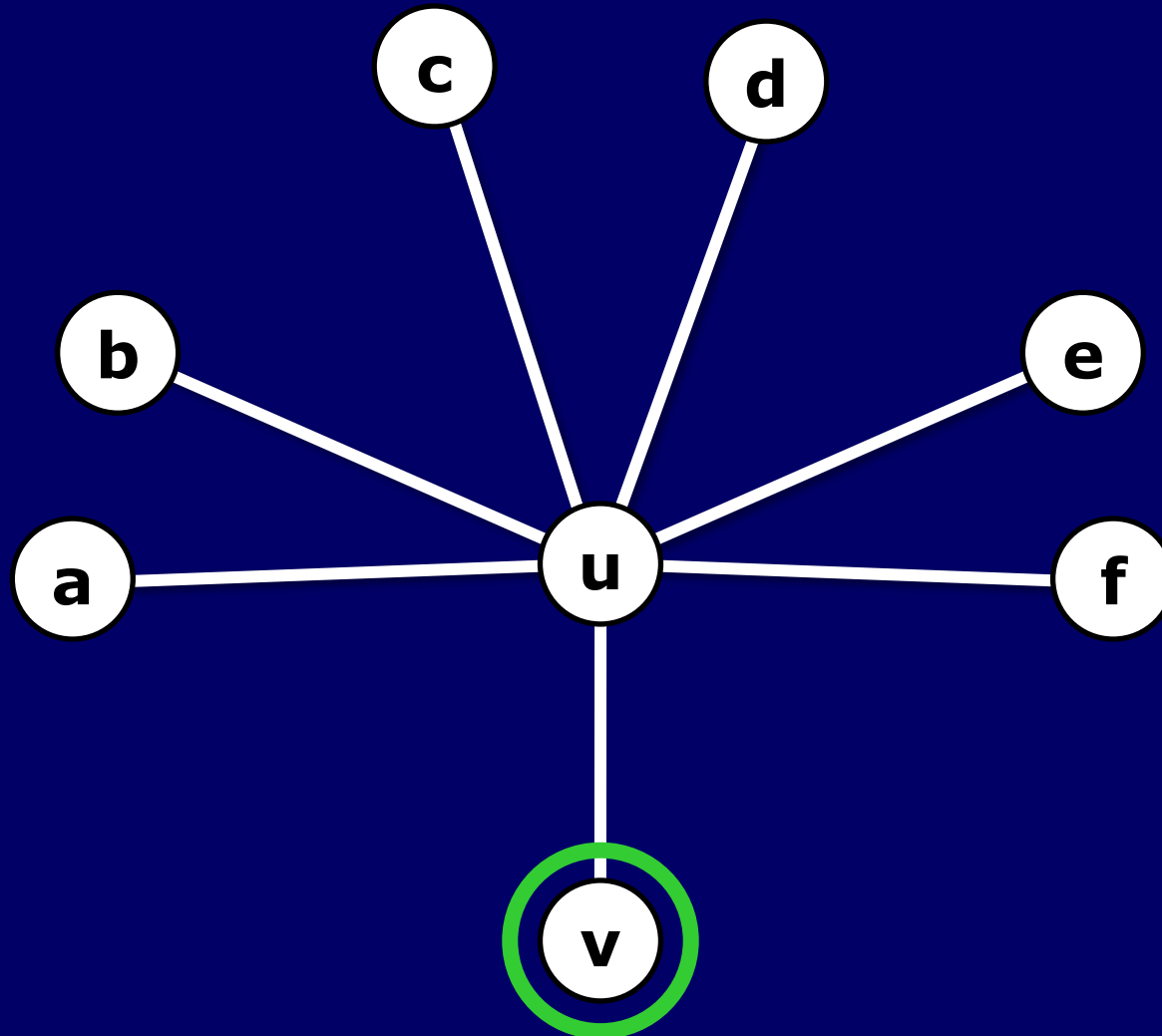




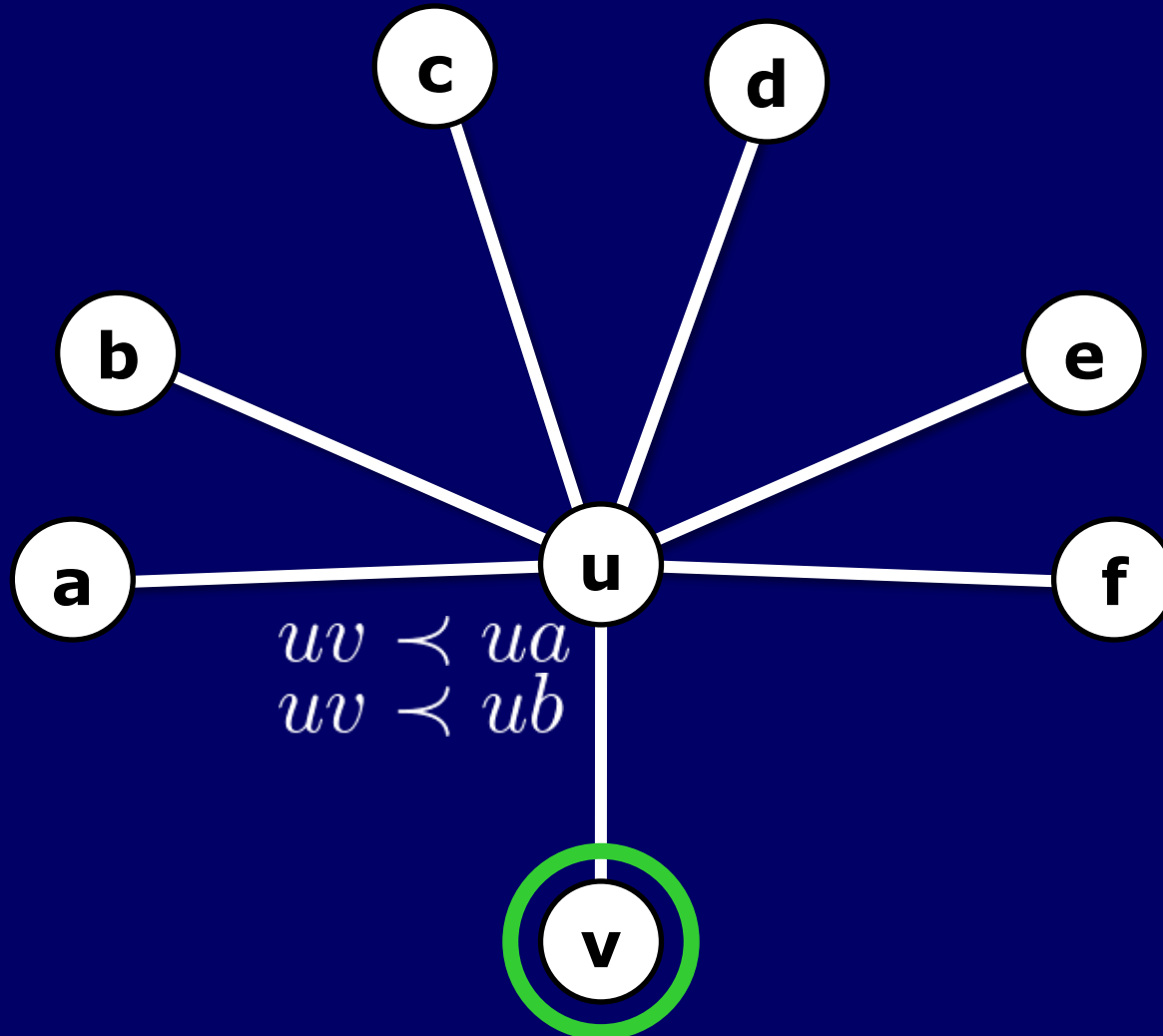
The Algorithm



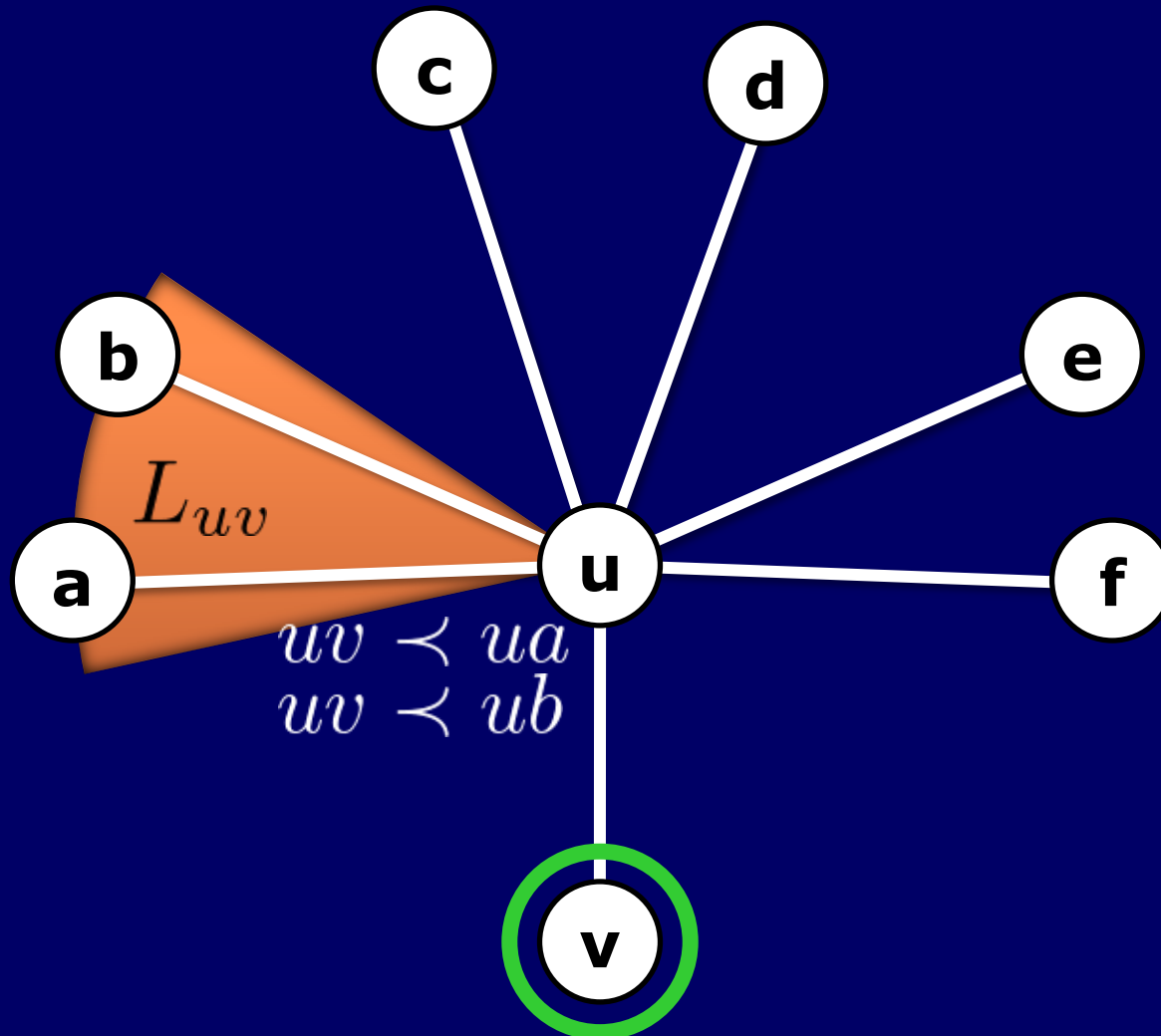
The Algorithm



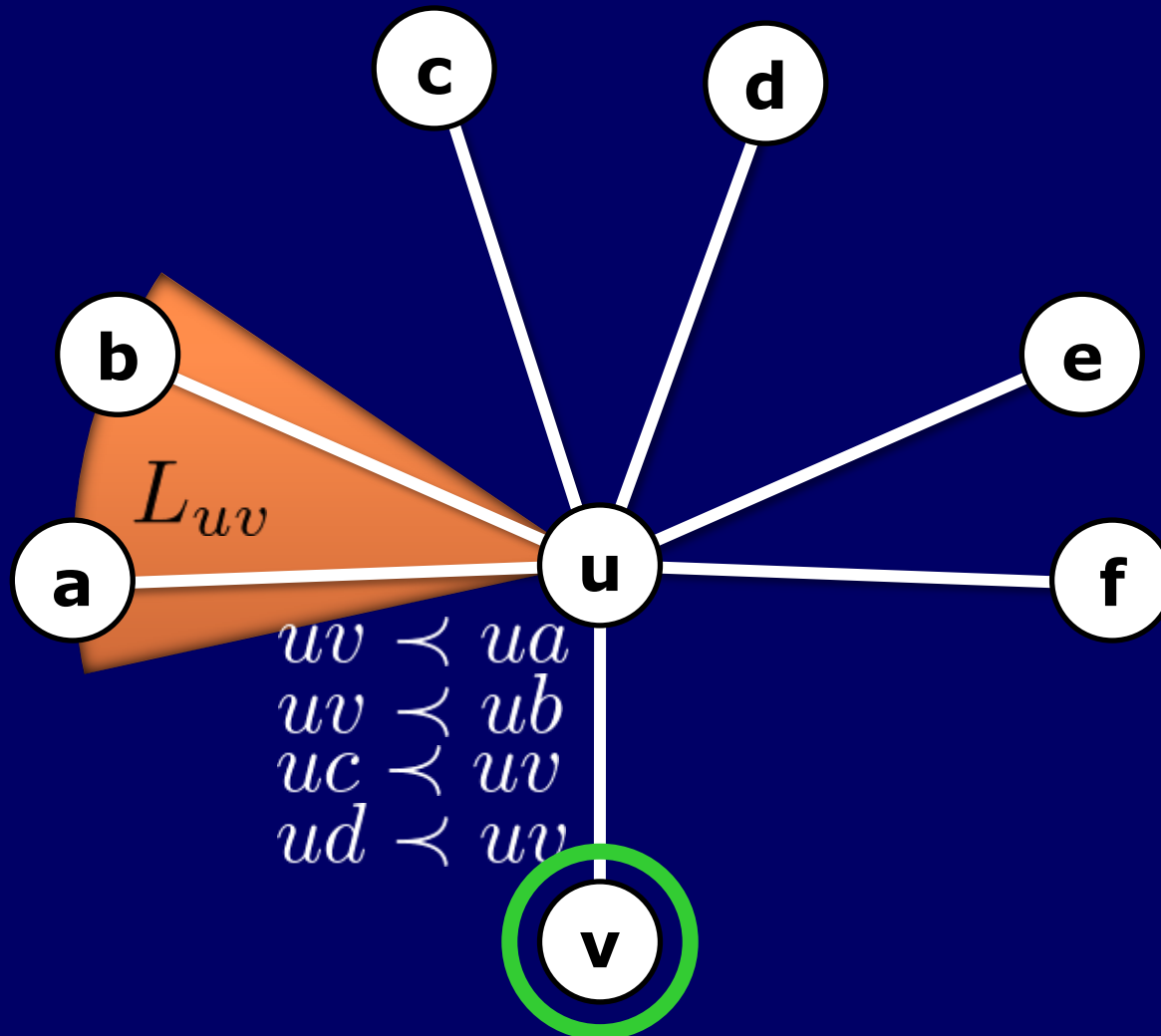
The Algorithm



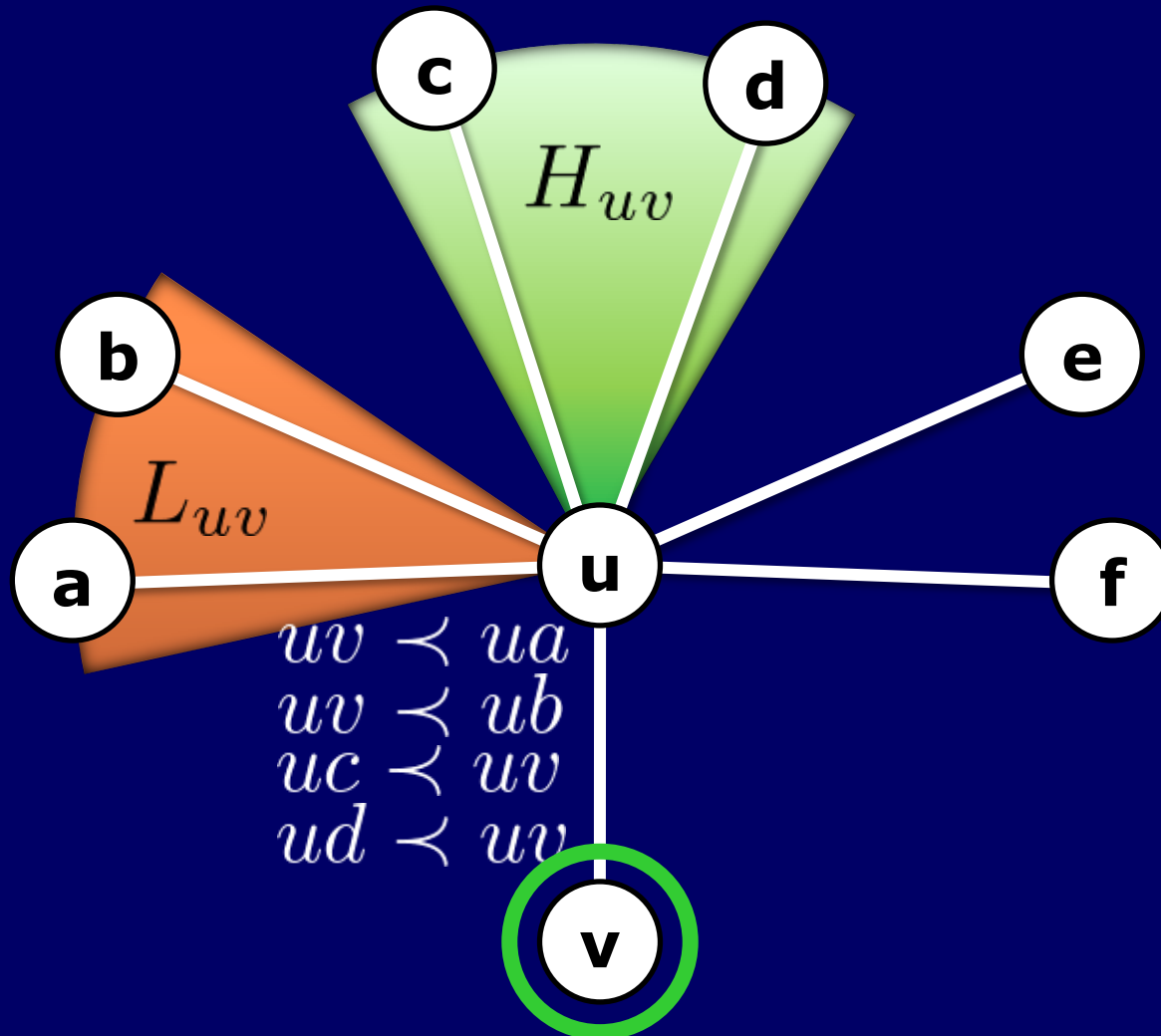
The Algorithm



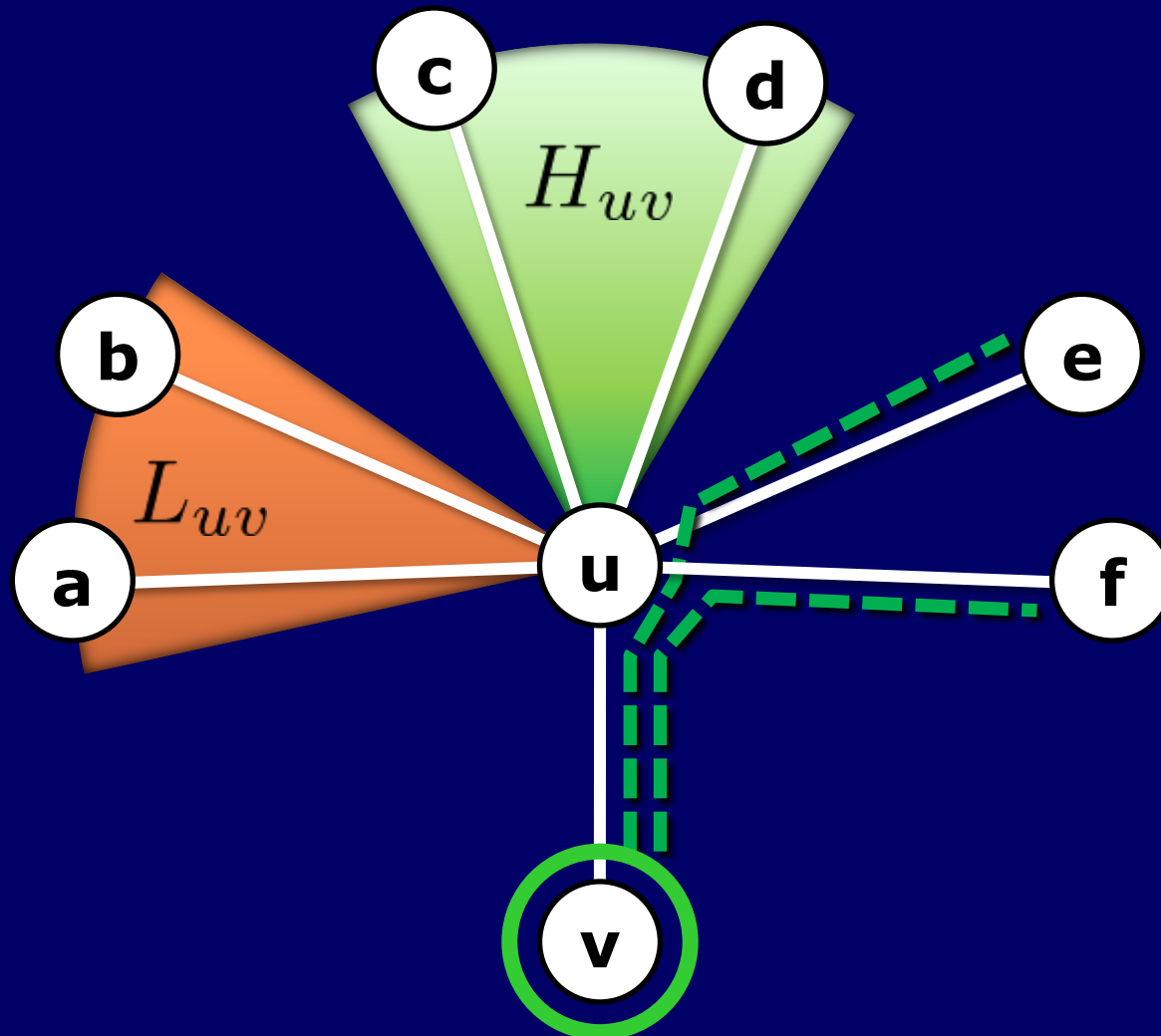
The Algorithm



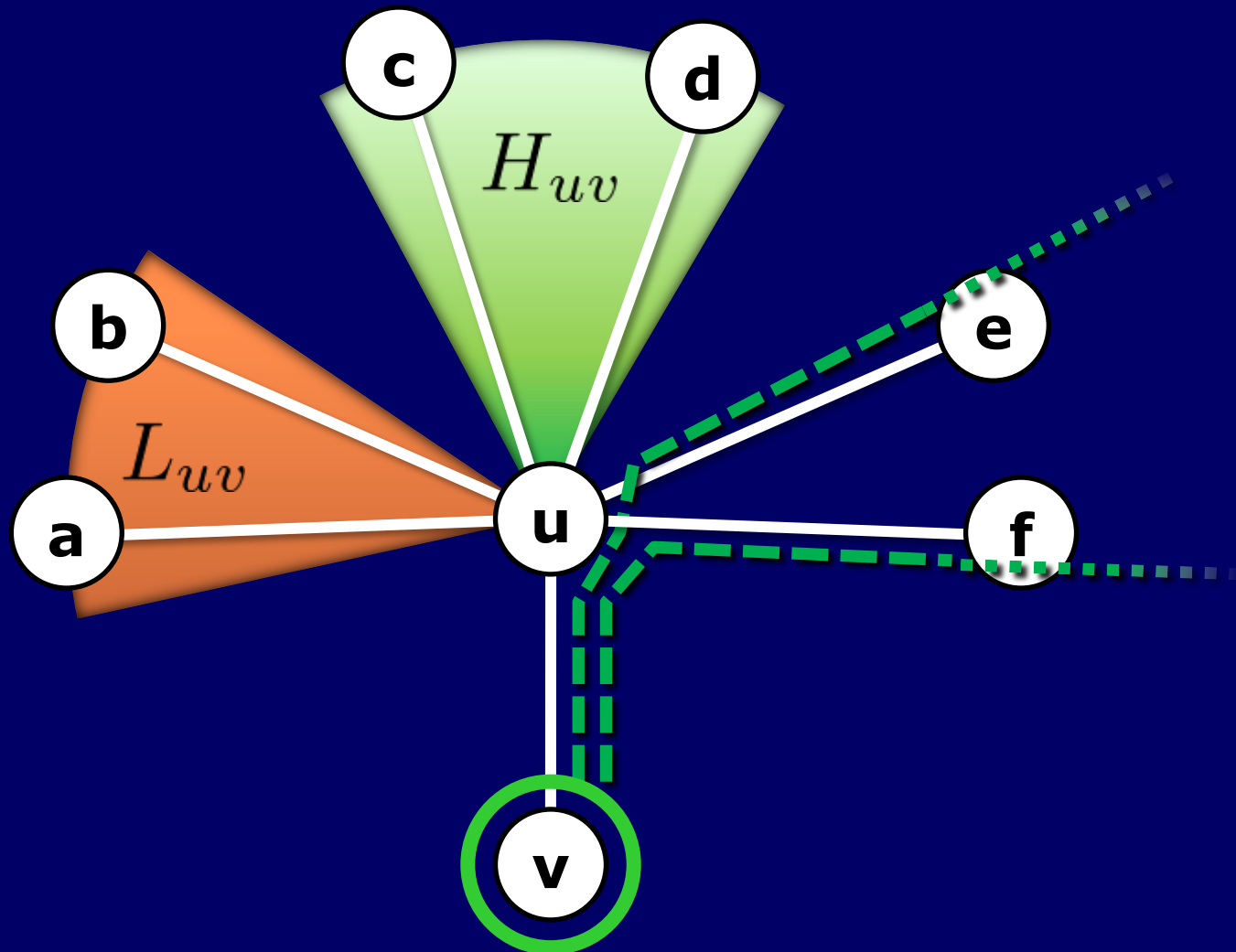
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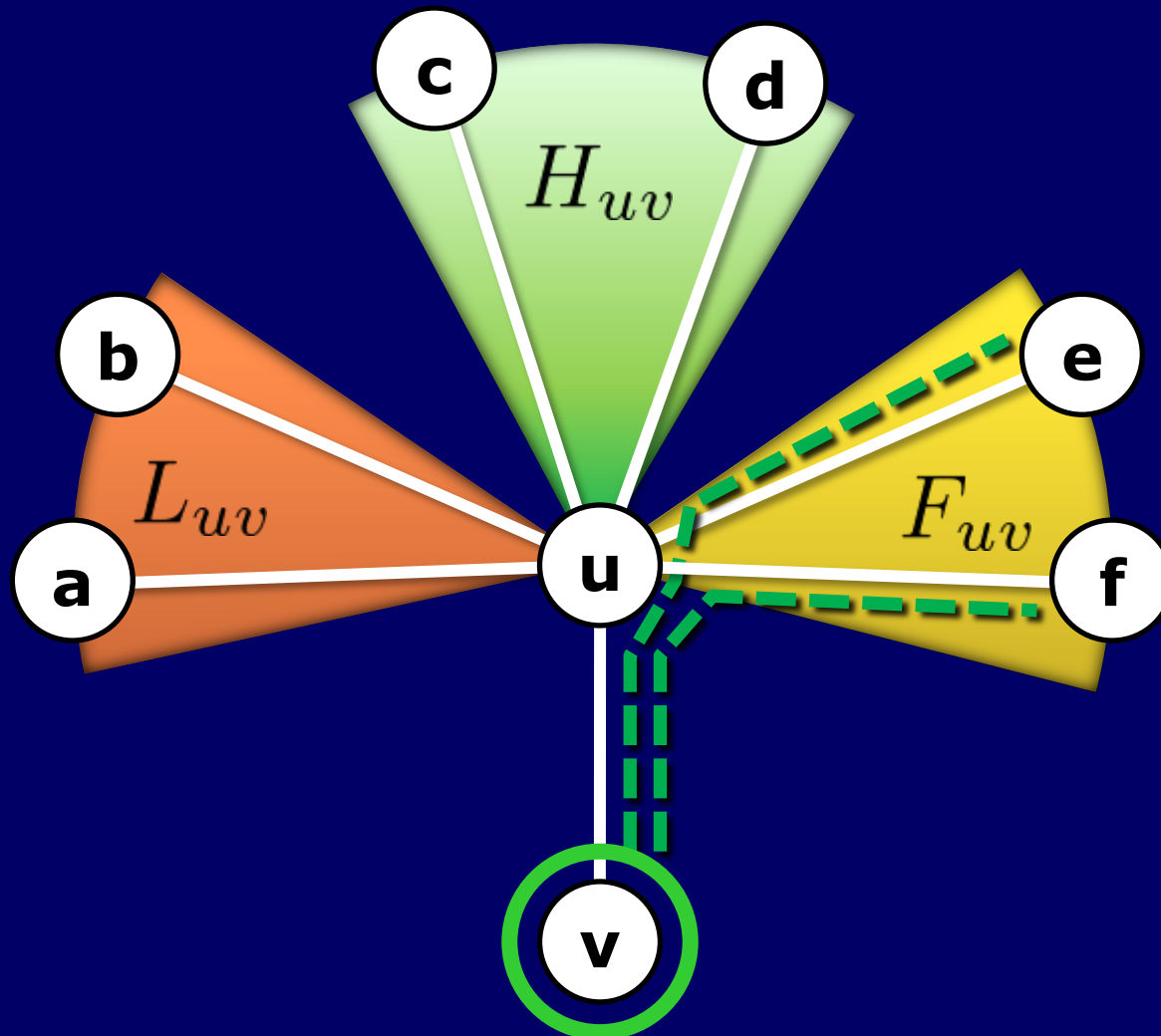
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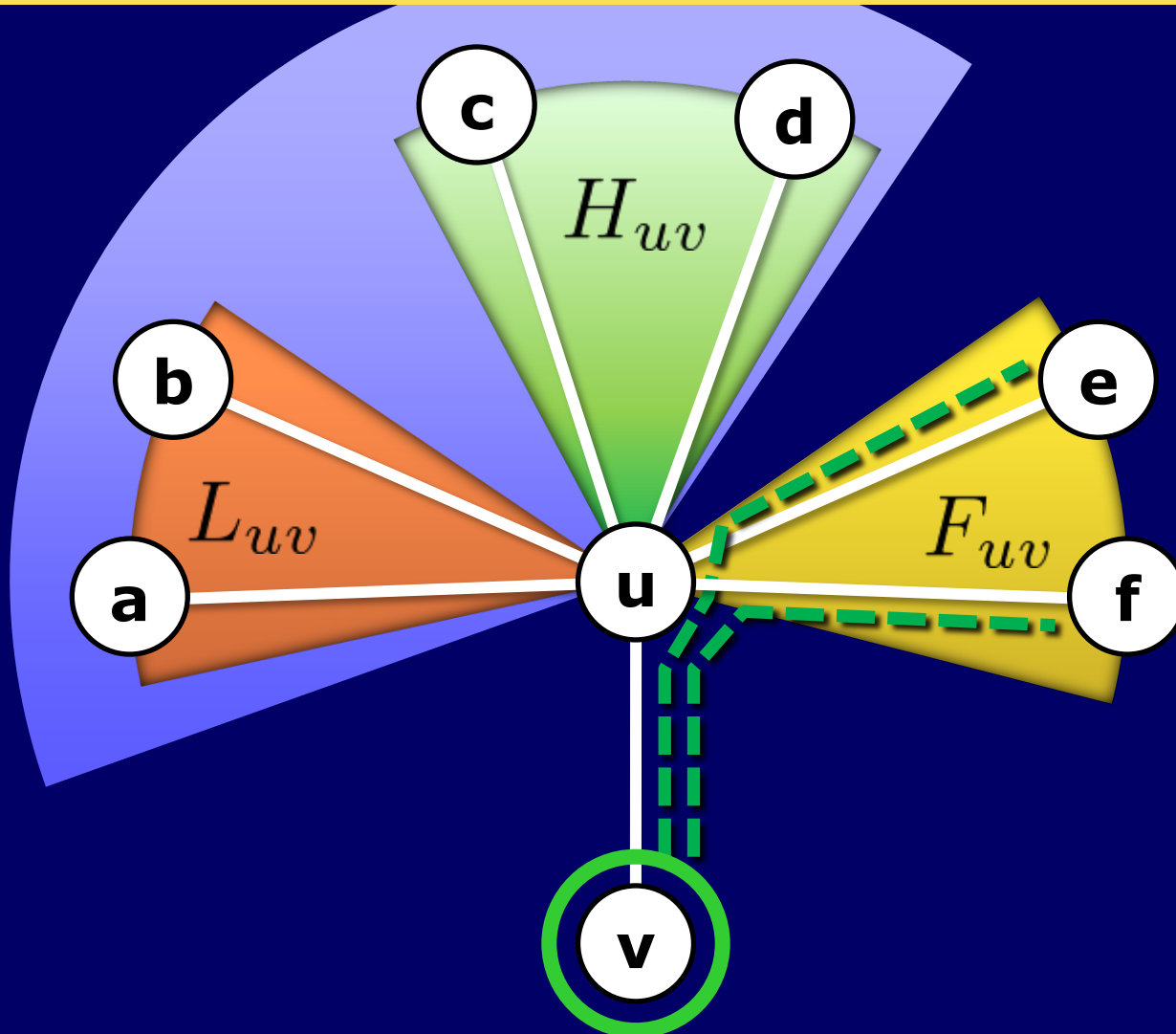
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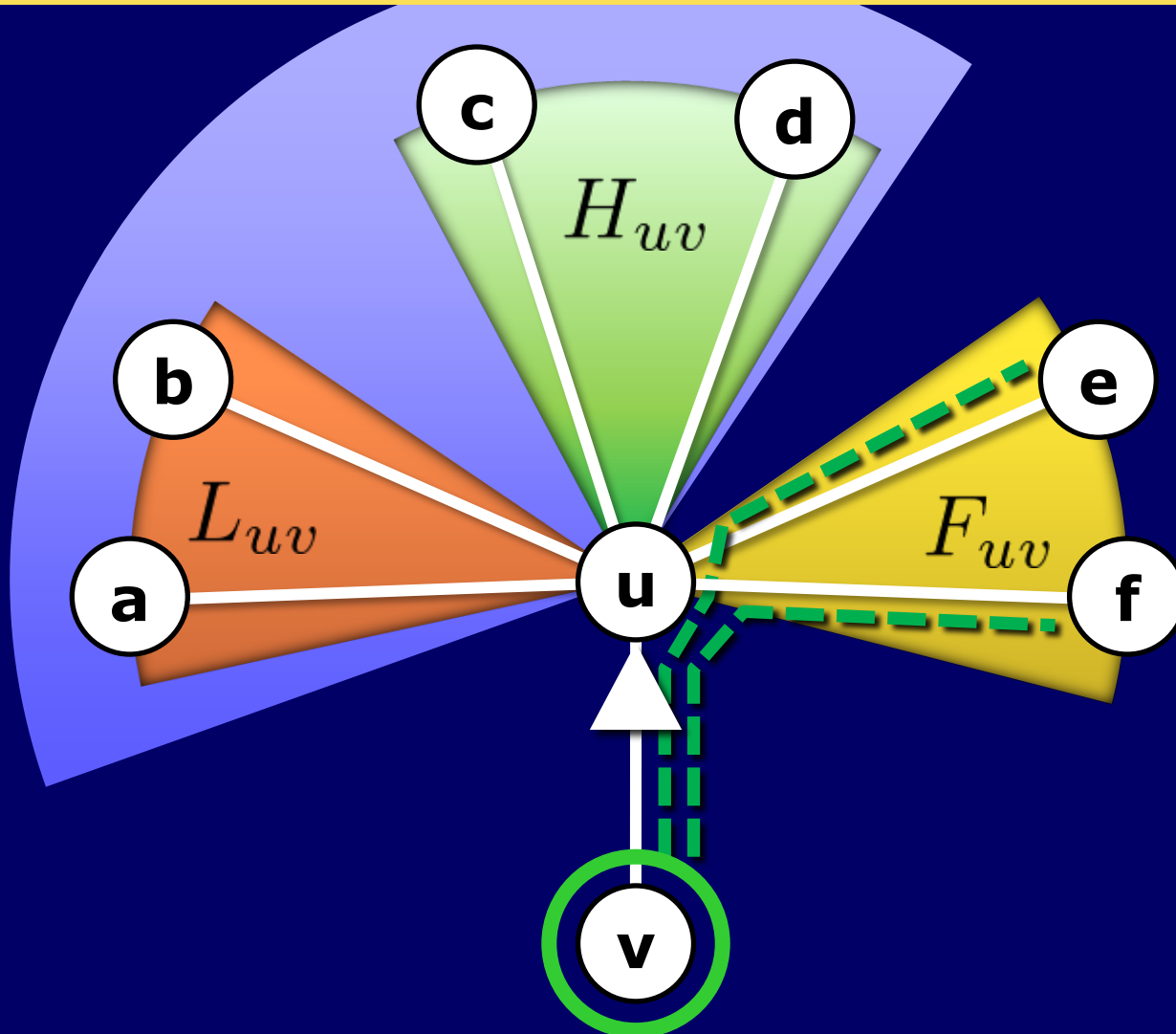
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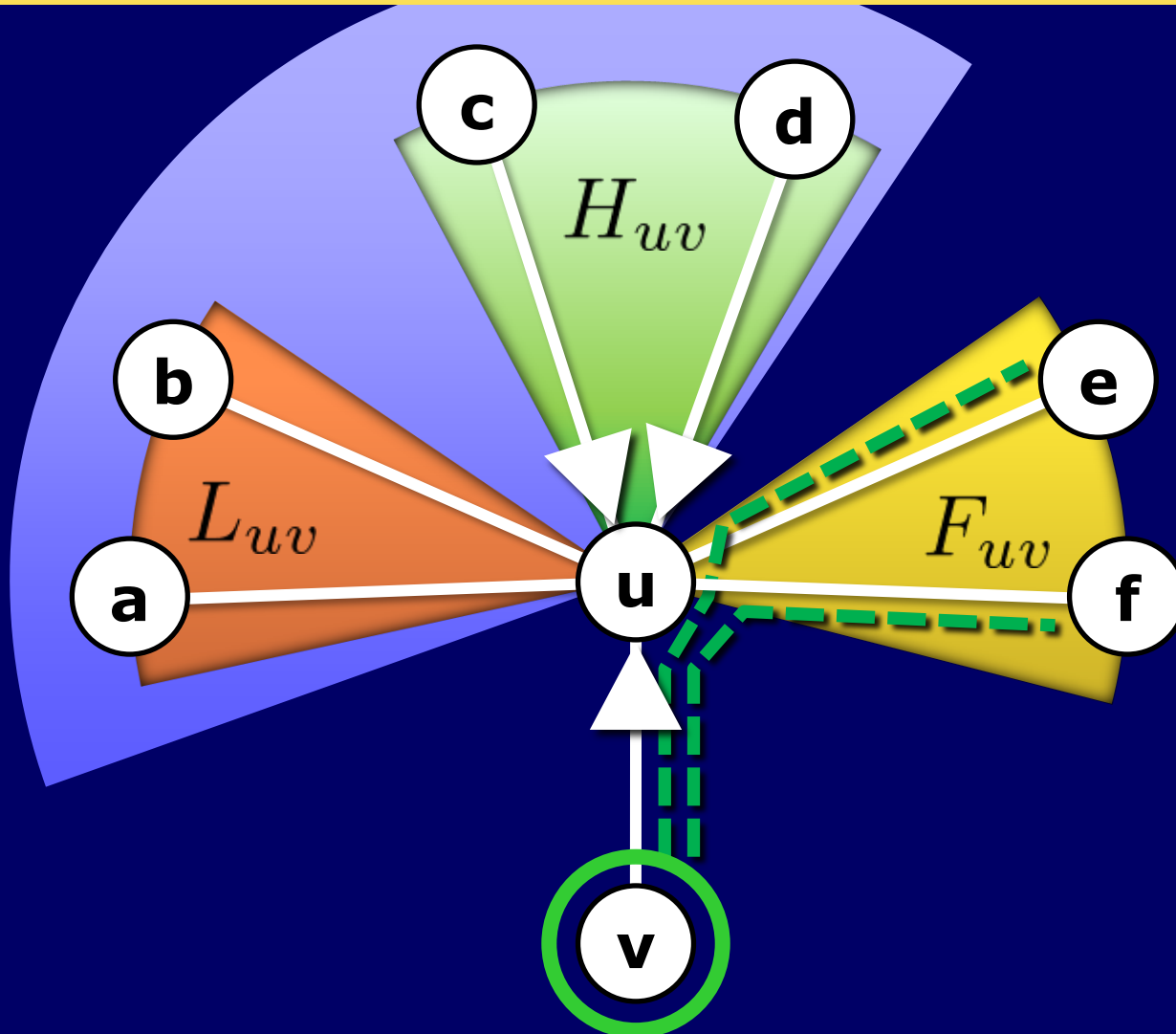
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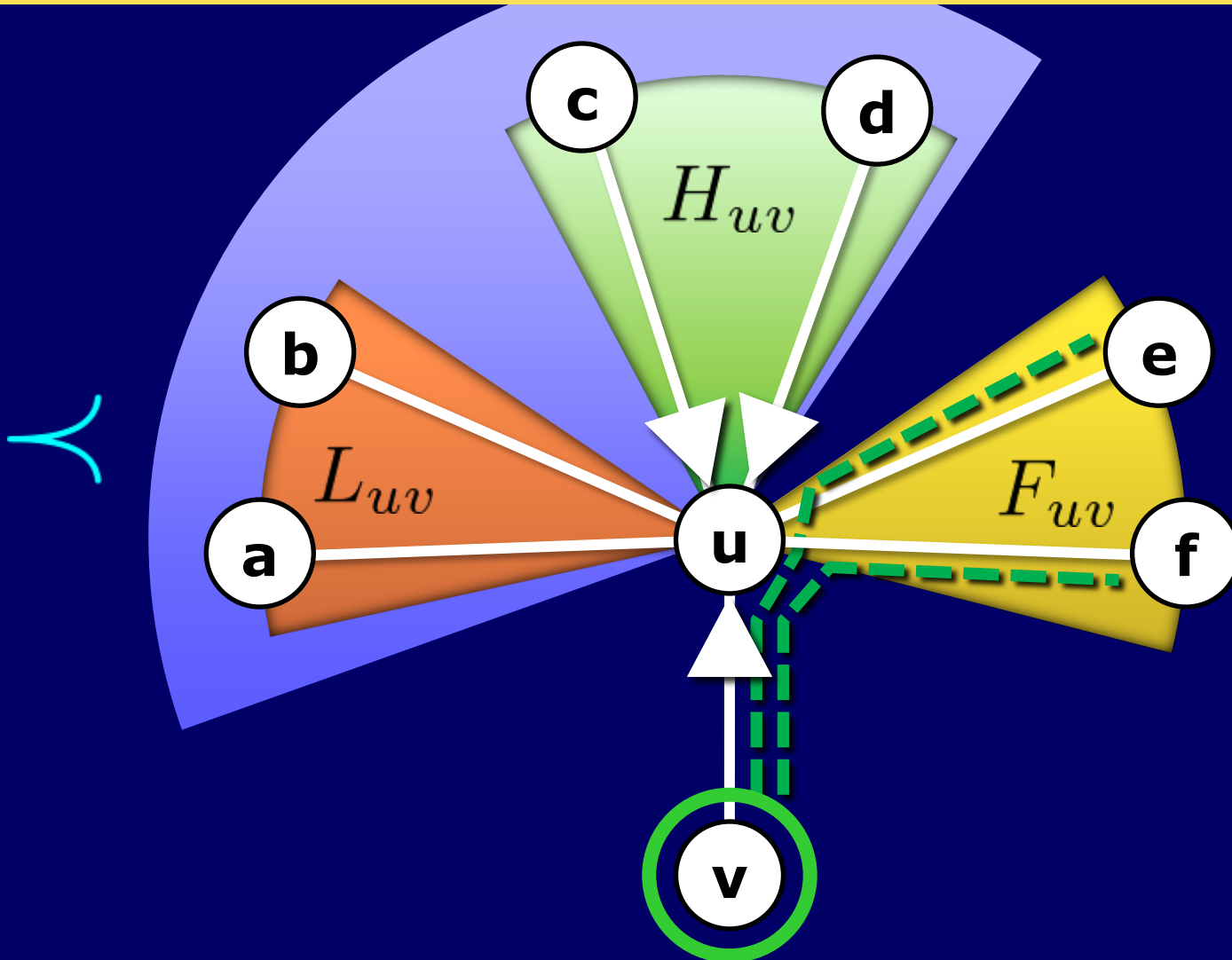
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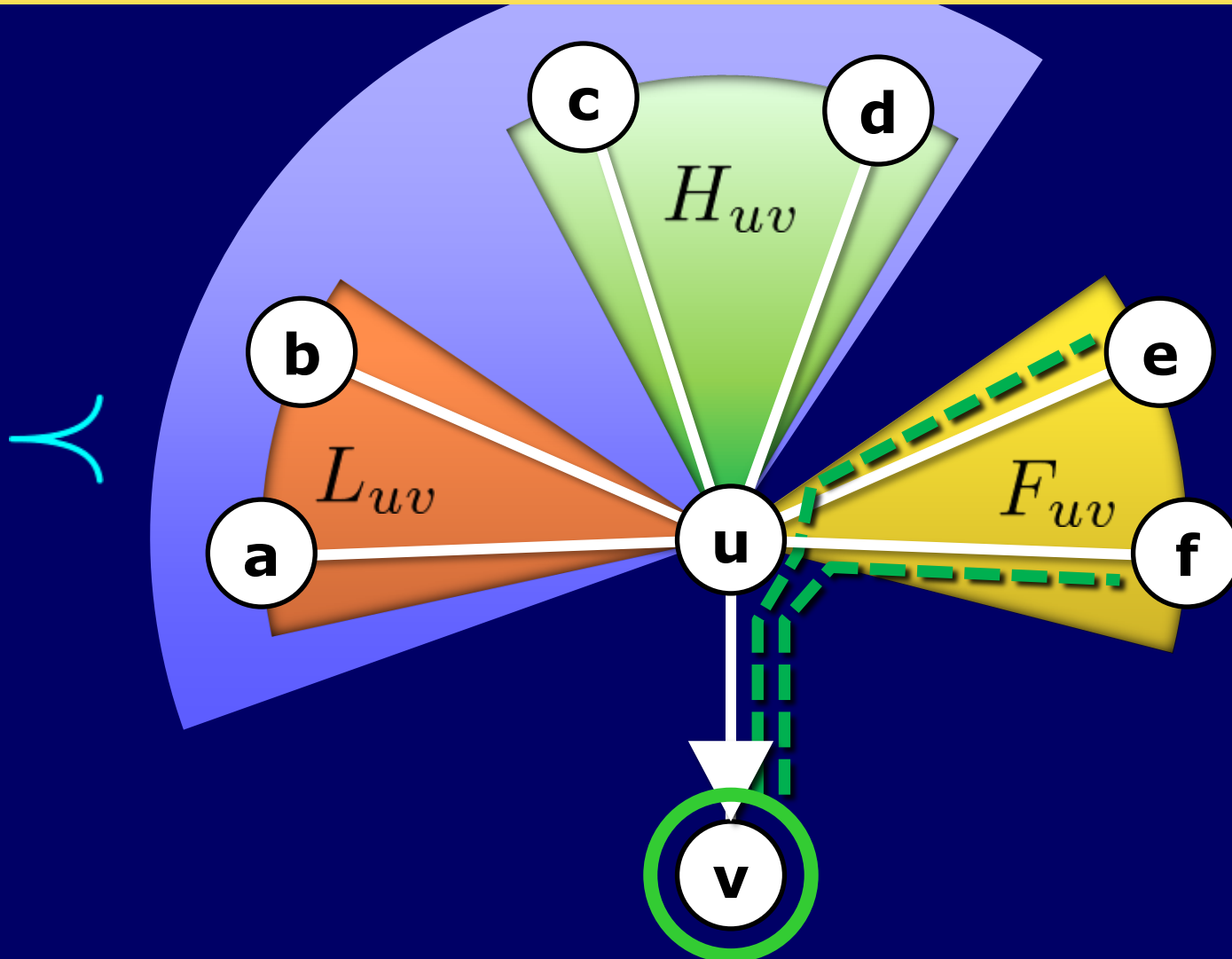
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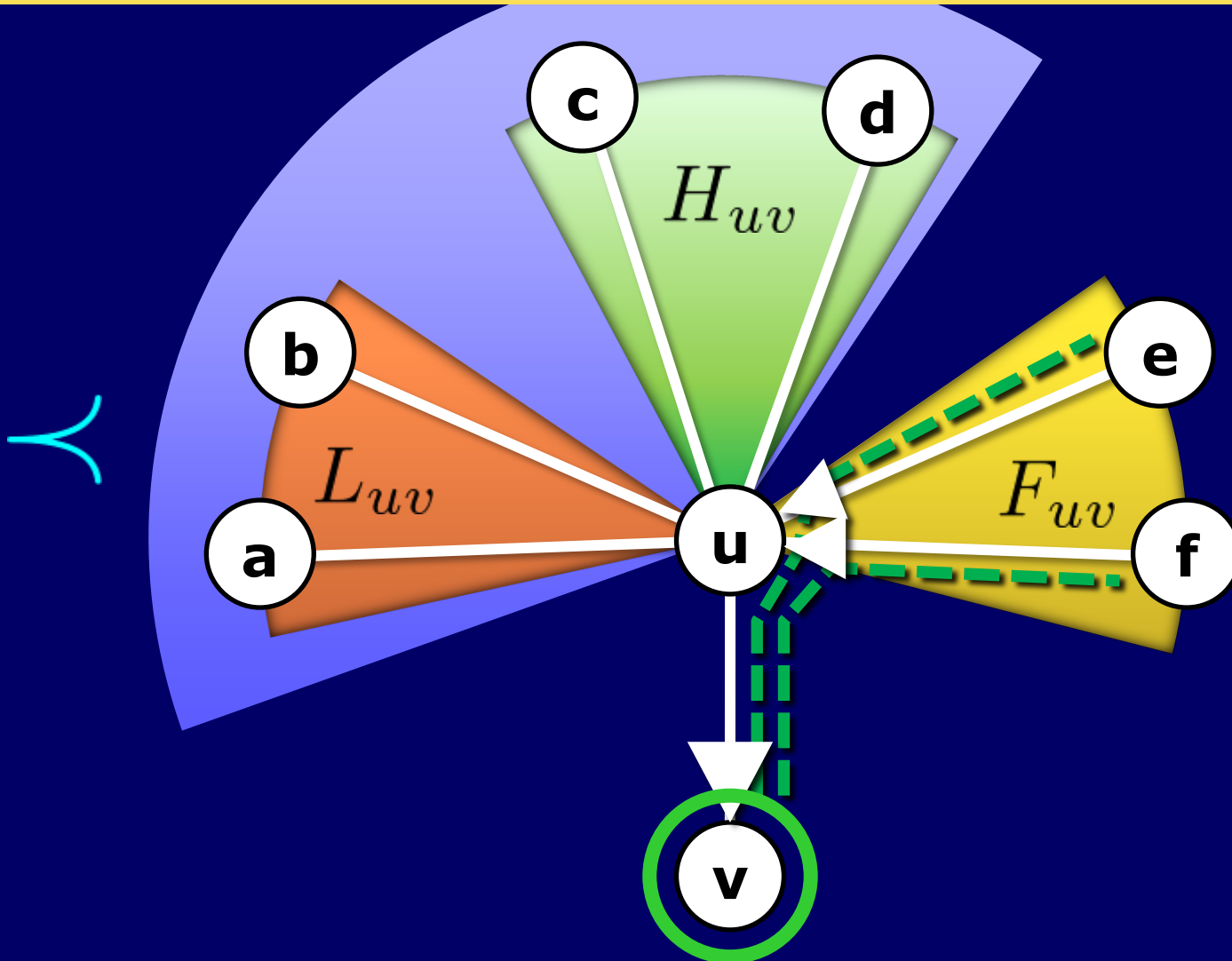
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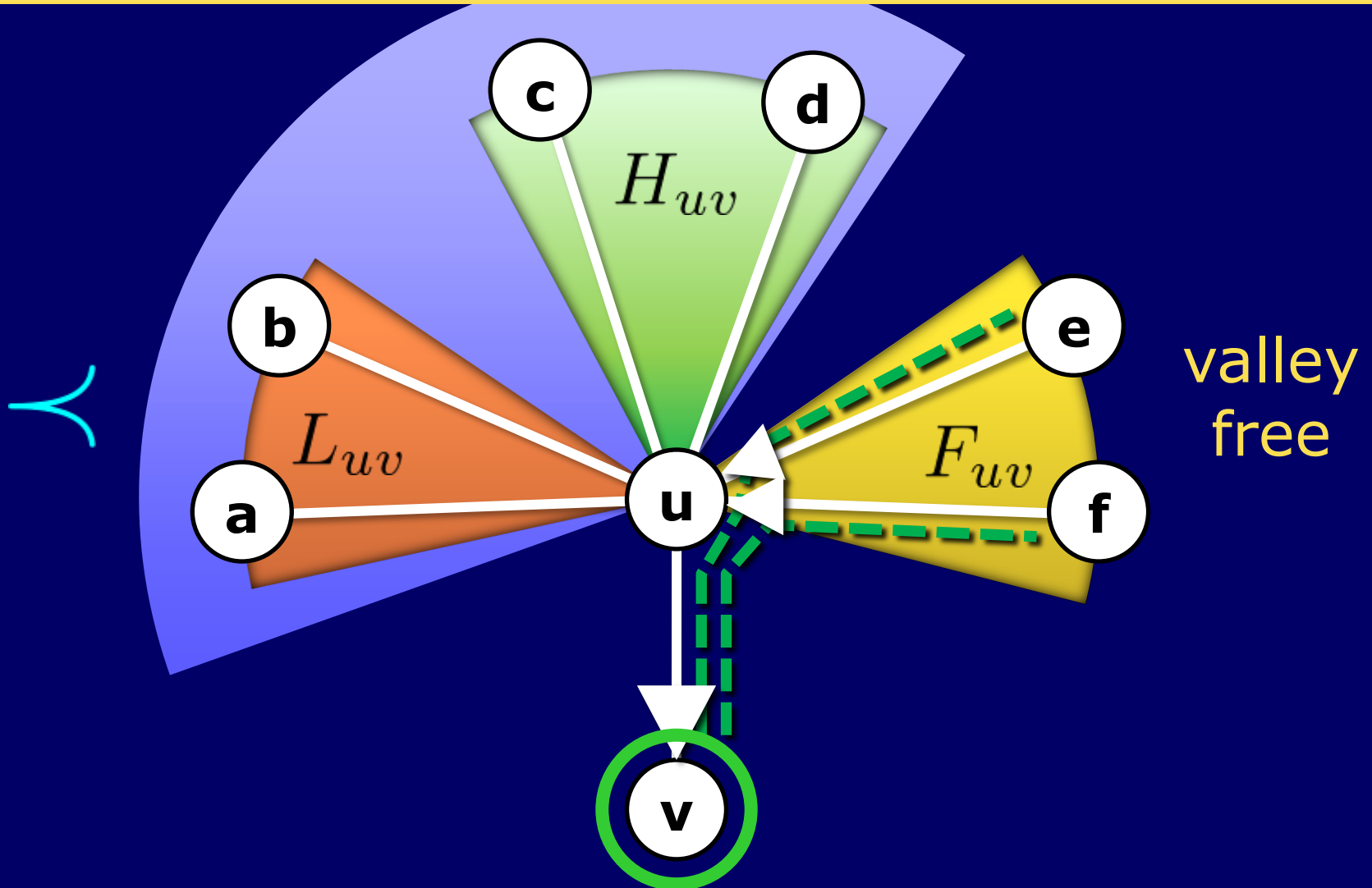
The Algorithm



The Algorithm



The Algorithm





Forced Orientations



- ◆ All edges in $H_{uv} \cap F_{uv}$
- ◆ $(v \rightarrow u)$ and $(u \leftarrow x) \in H_{uv}$ if $L_{uv} \cap F_{uv} \neq \emptyset$
- ◆ $(v \rightarrow u)$ and $(u \leftarrow x) \in H_{uv}$ if $\exists(u \leftarrow w) \in L_{uv}$
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by \prec

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by valley
freeness

Forced Orientations

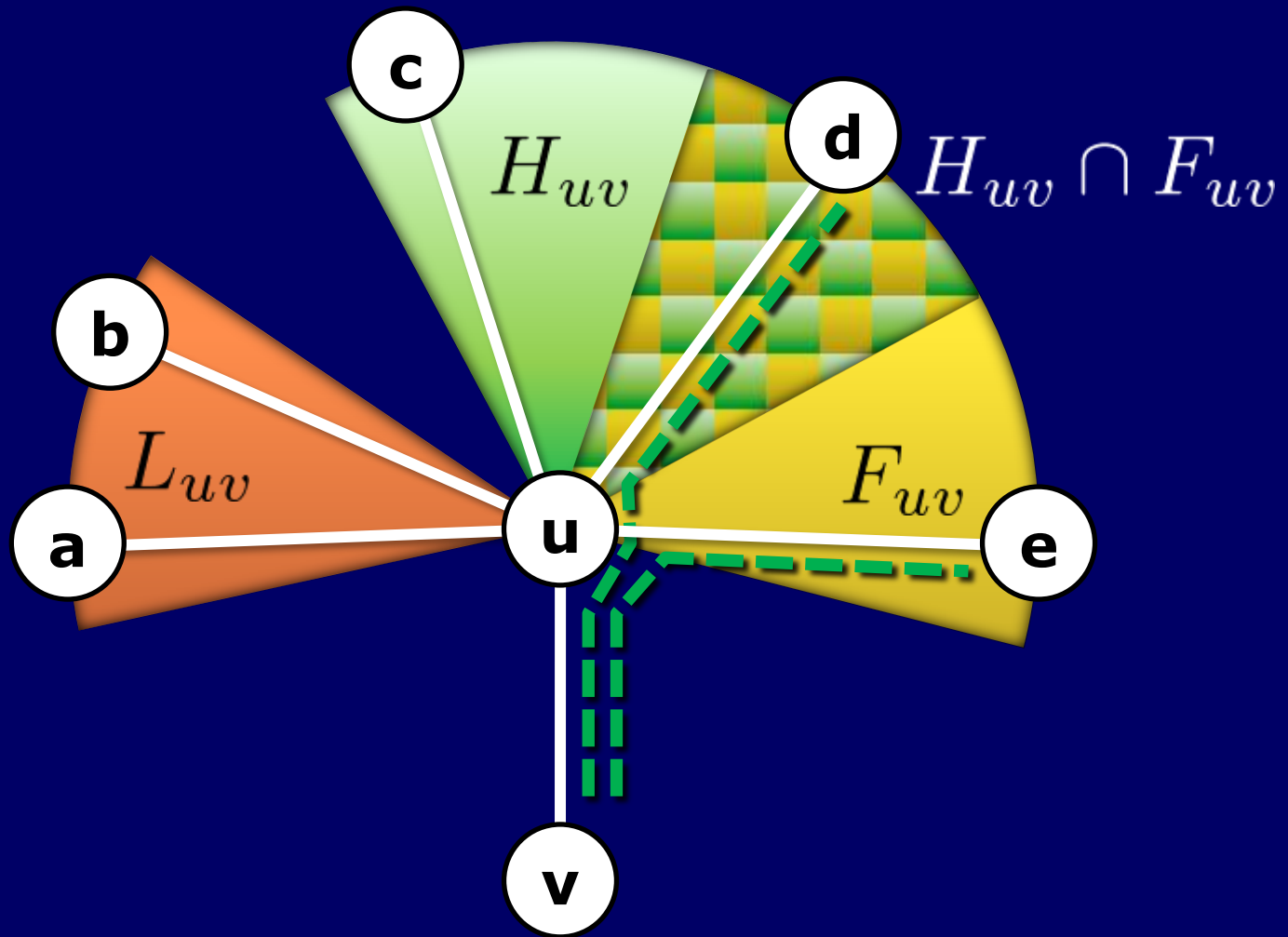
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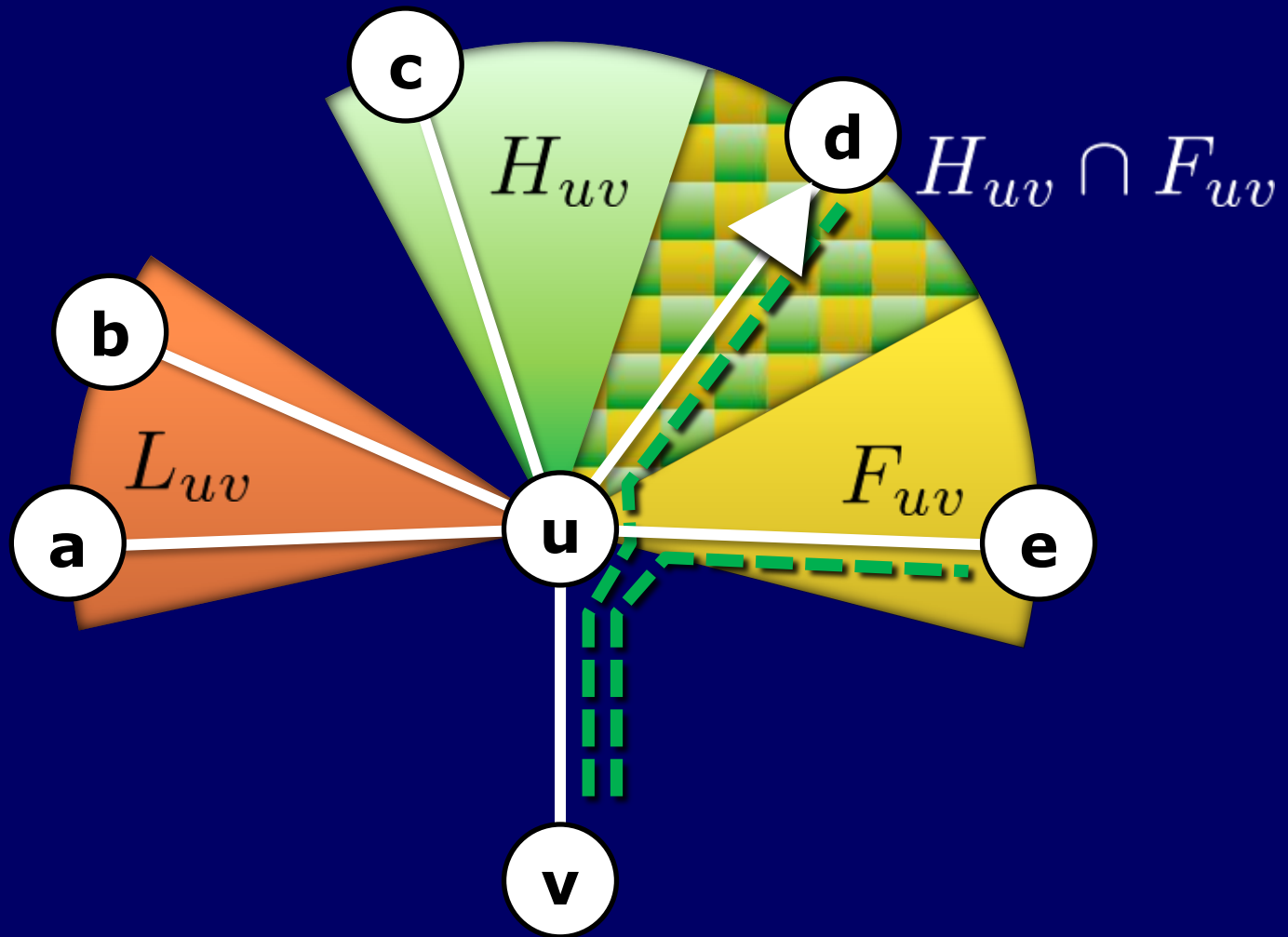
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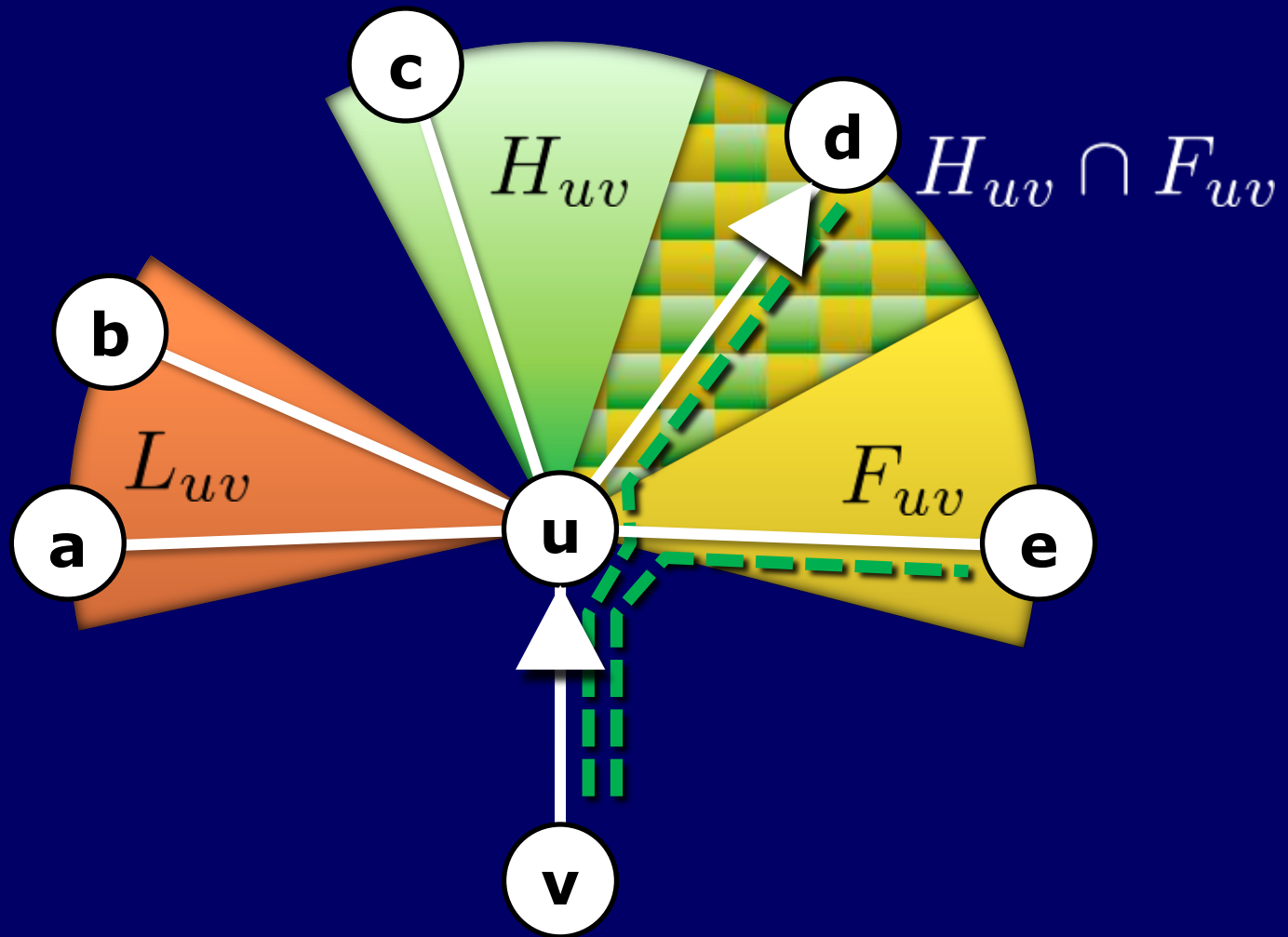
Forced Orientations



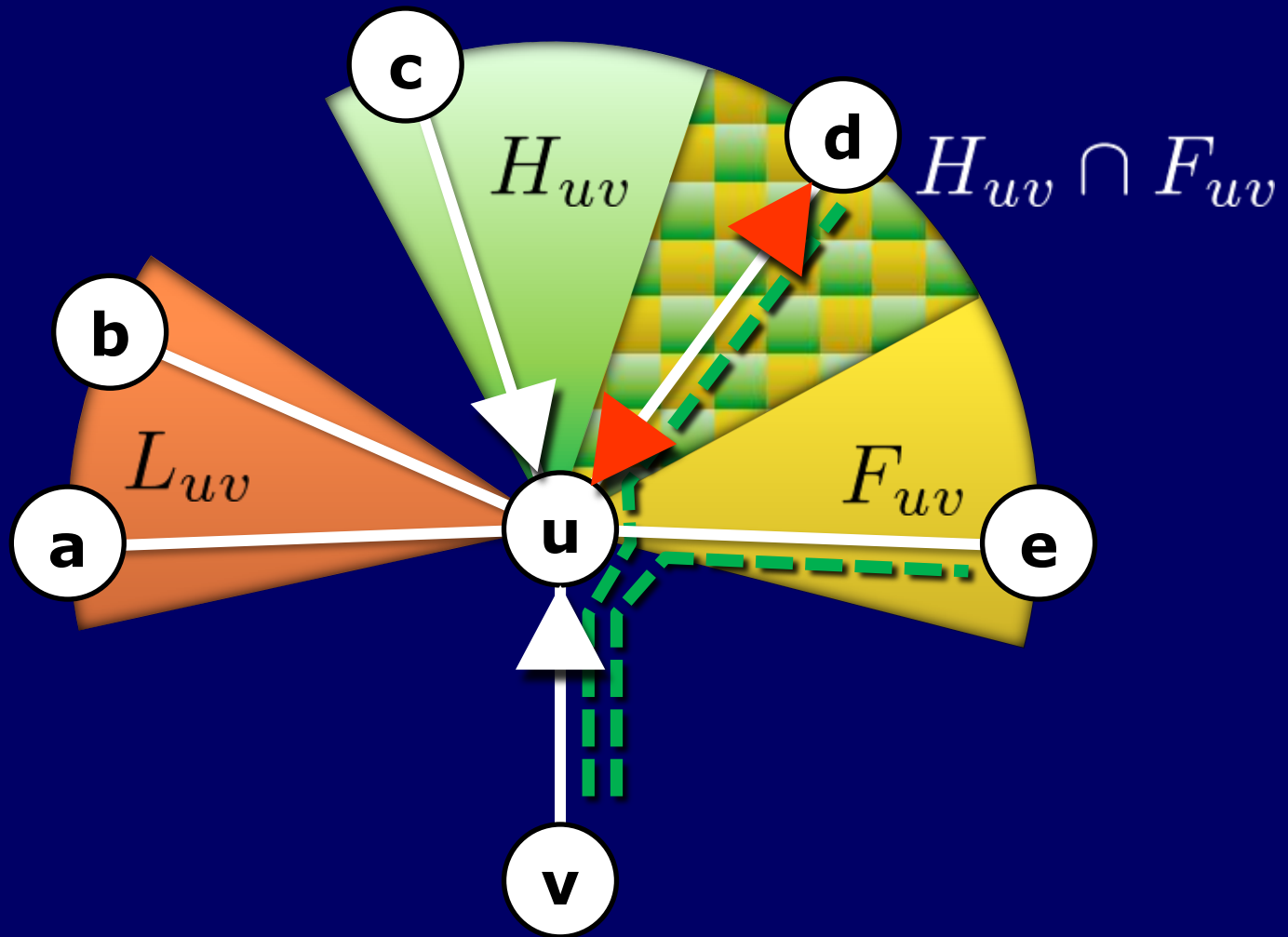
Forced Orientations



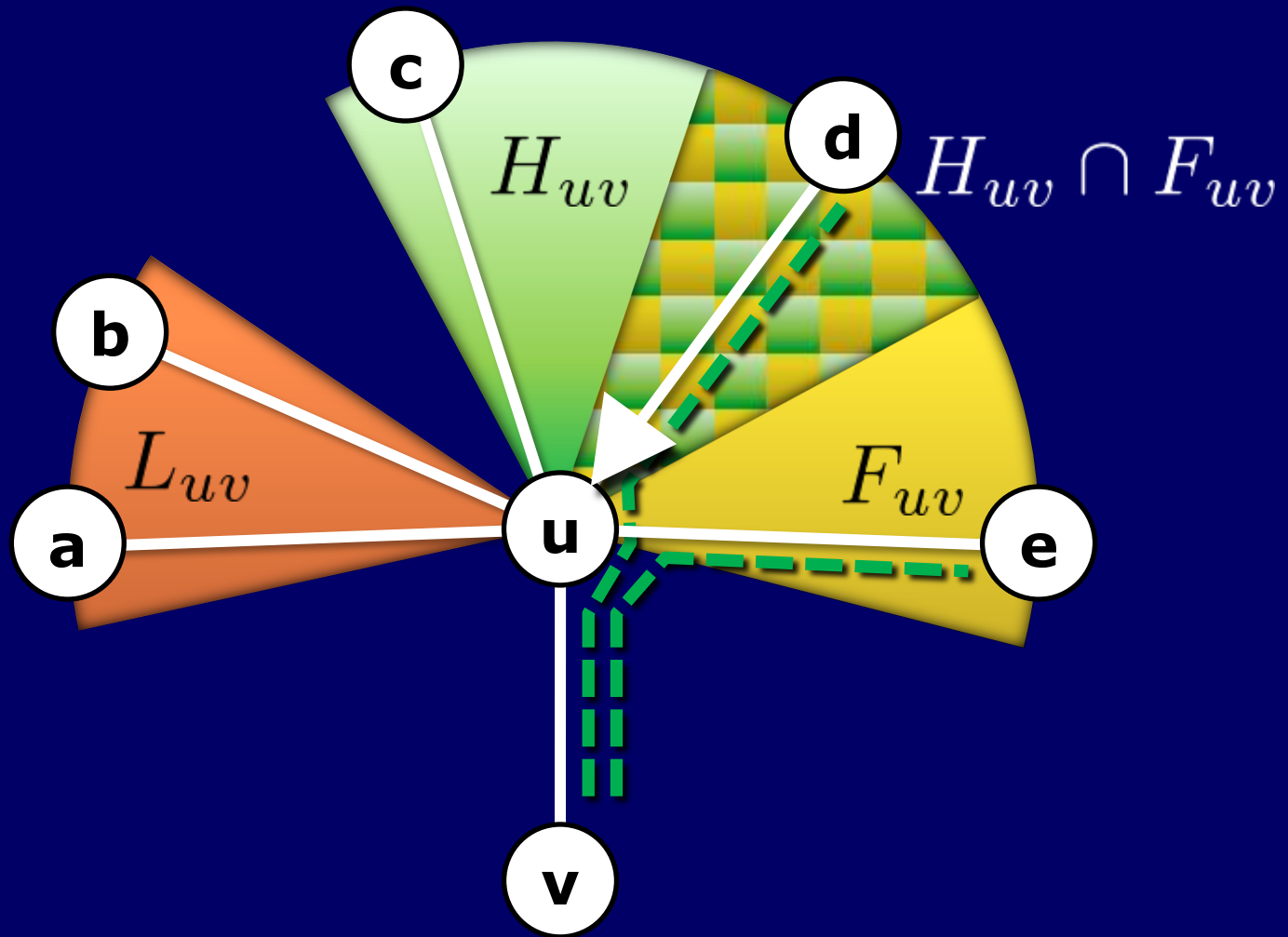
Forced Orientations



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Forced Orientations



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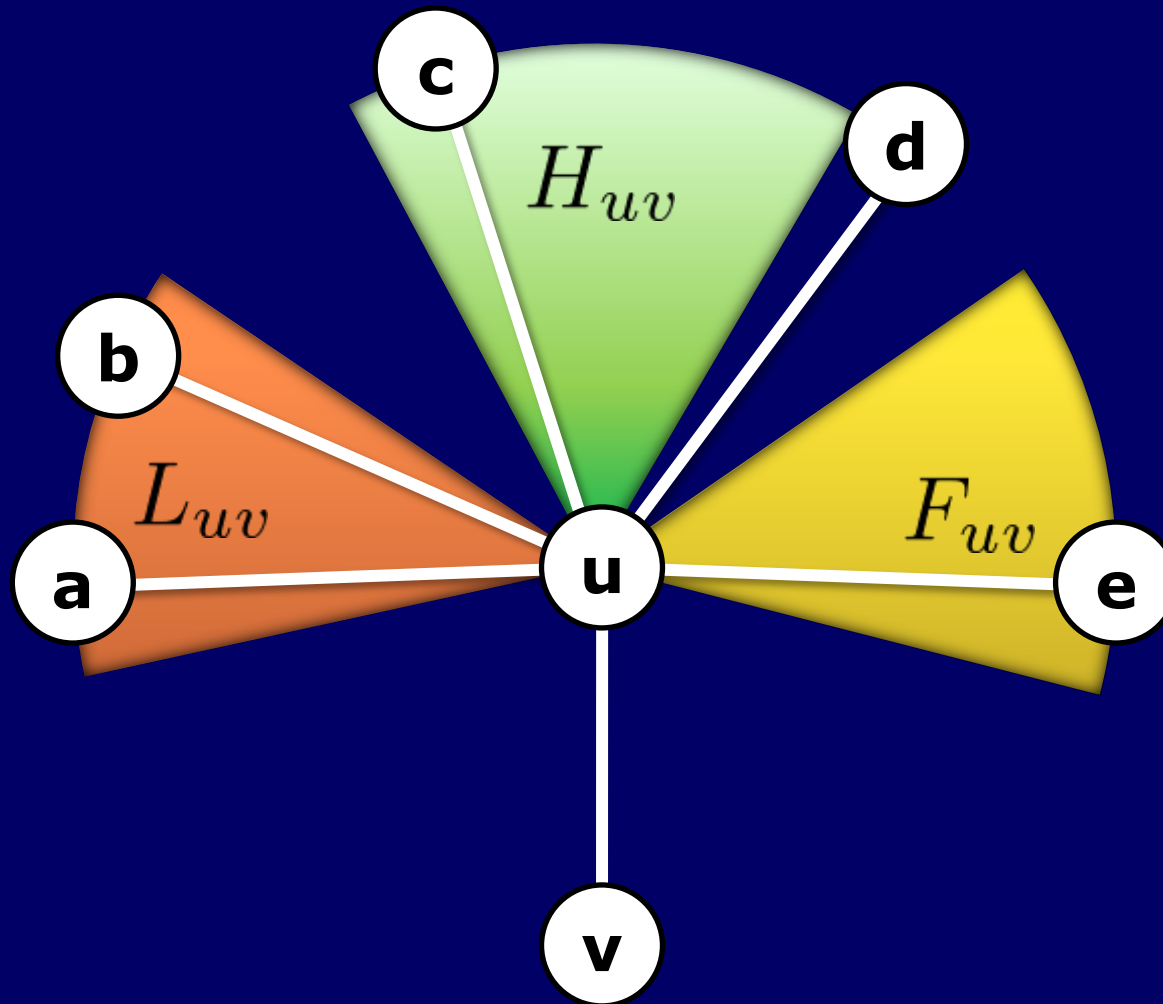
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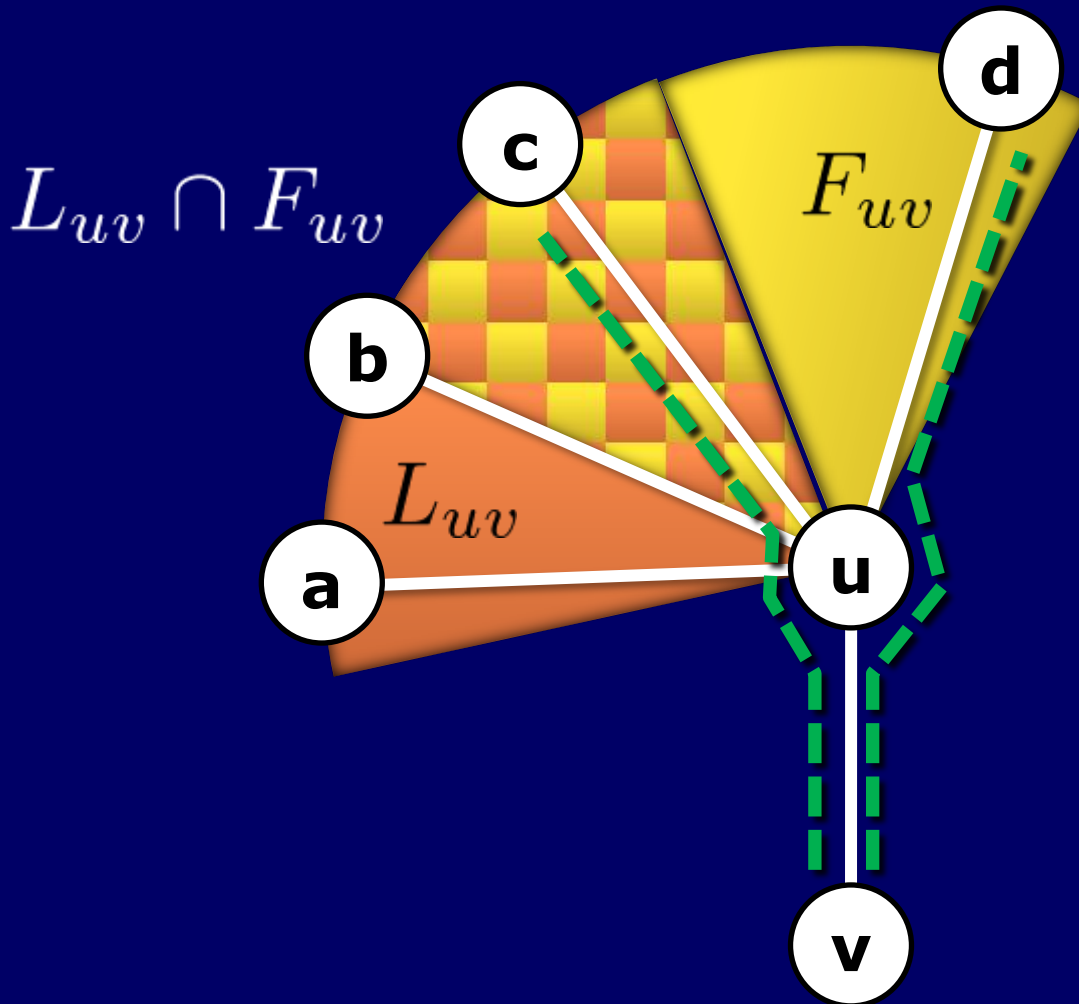
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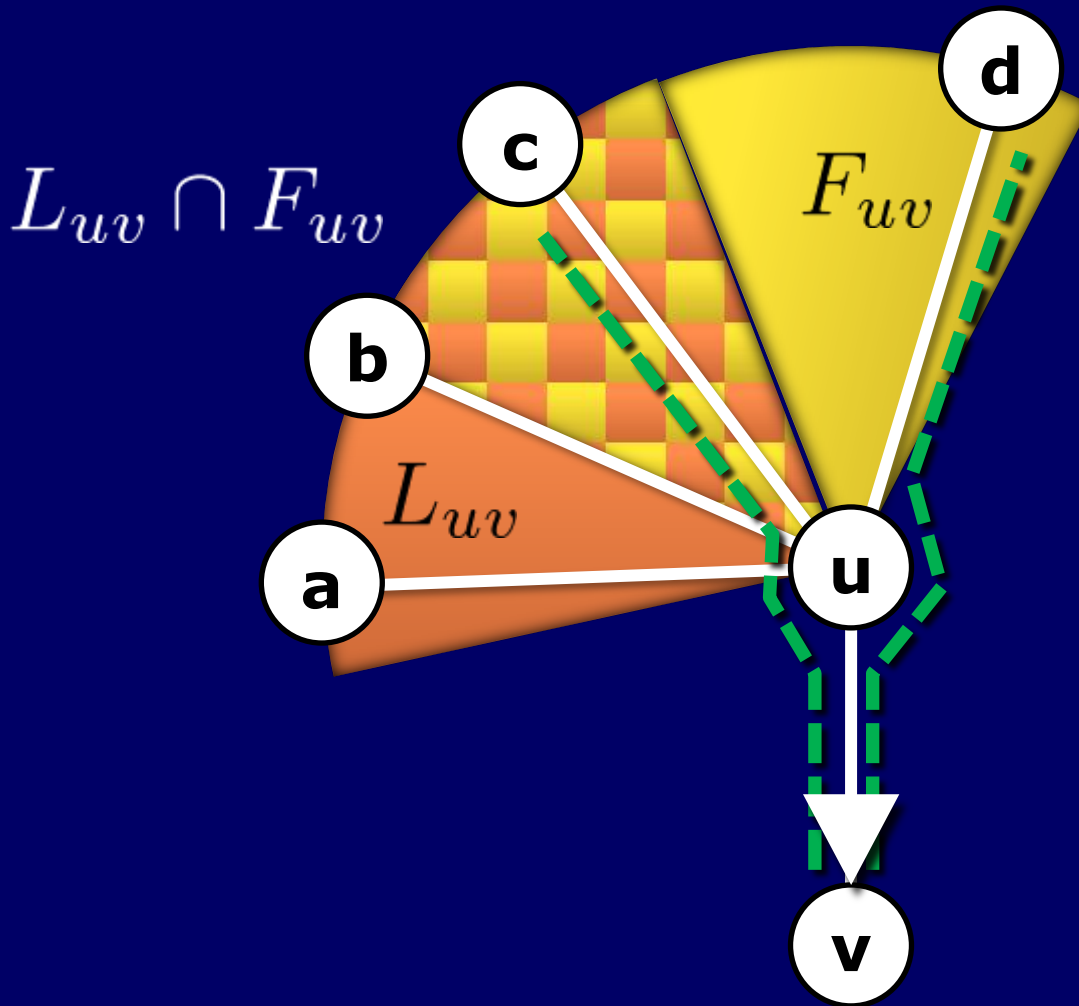
Forced Orientations



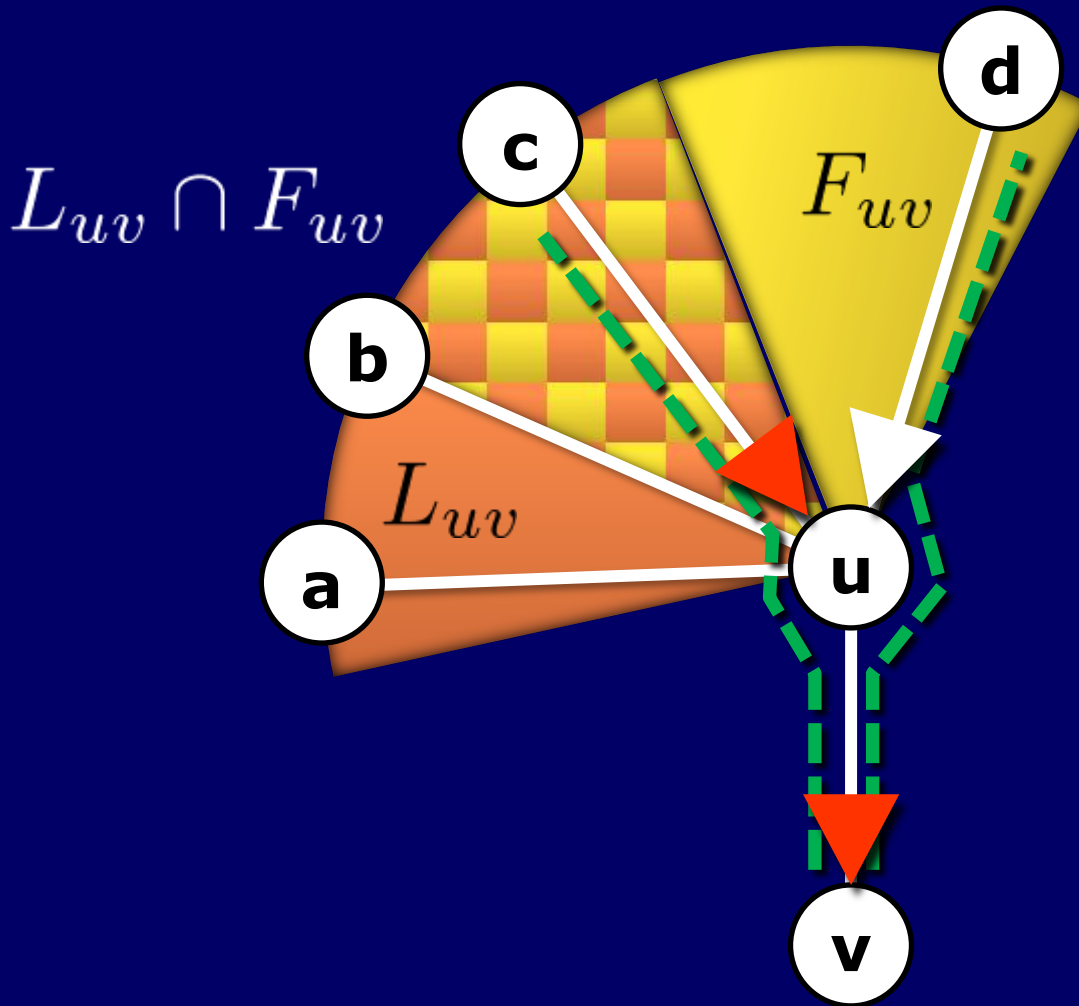
Forced Orientations



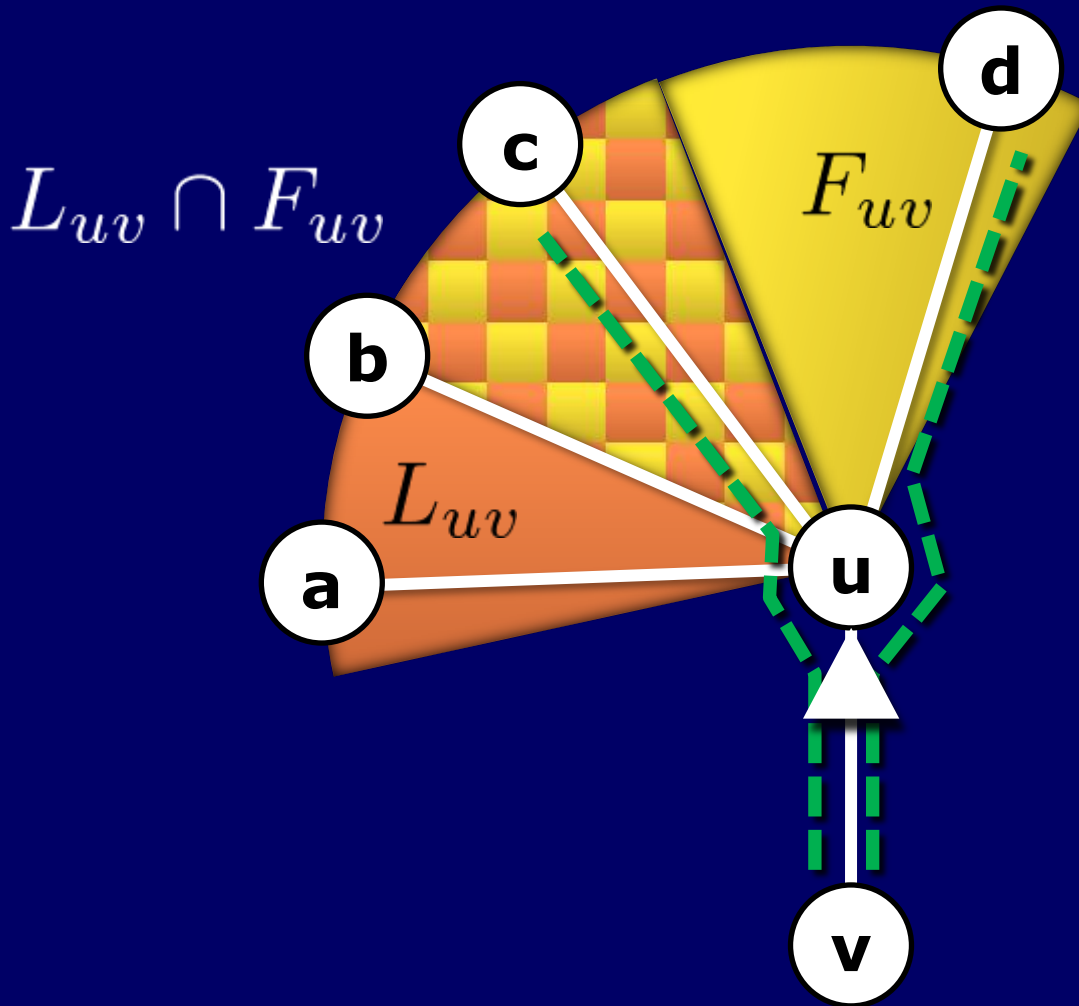
Forced Orientations



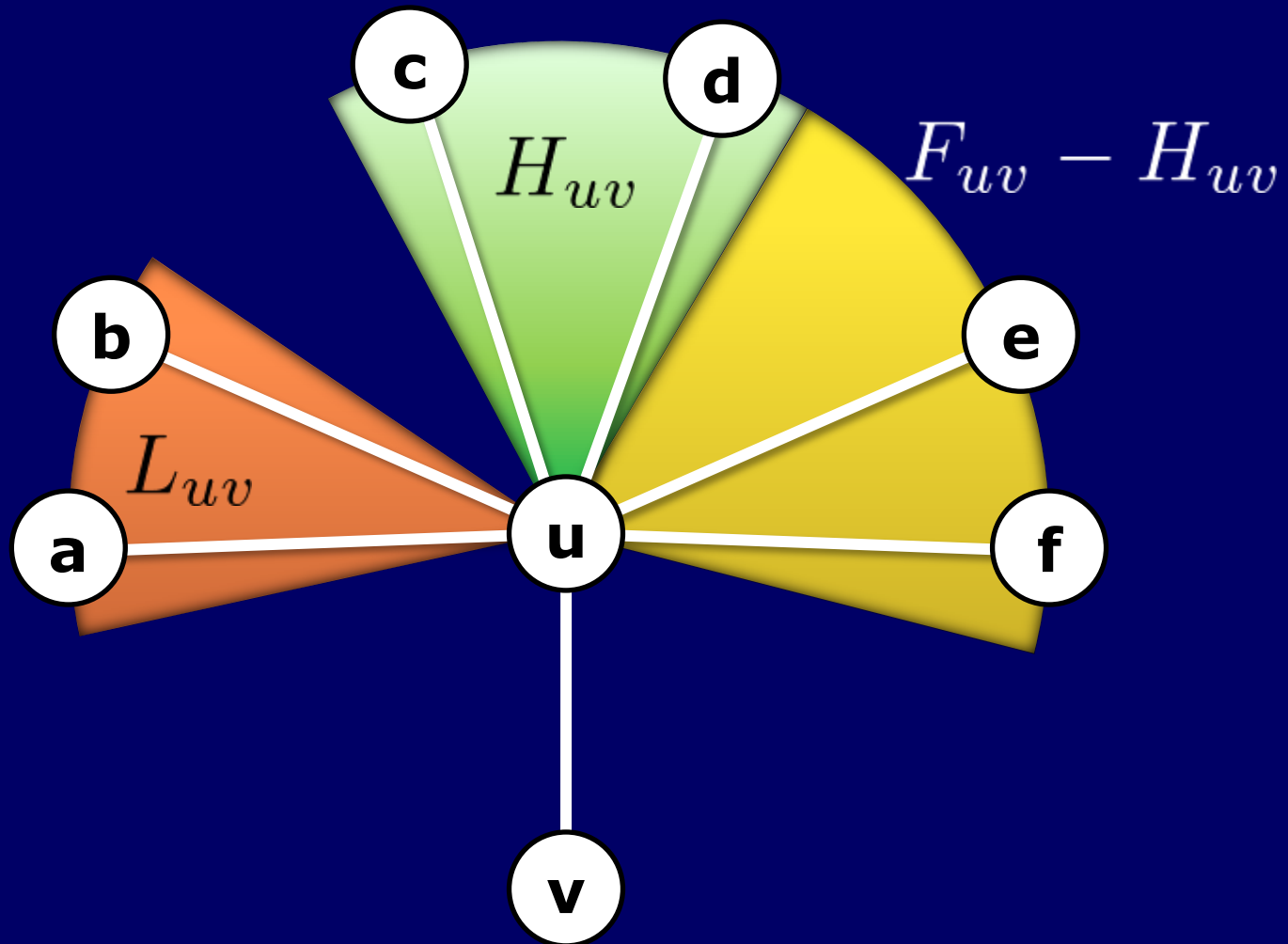
Forced Orientations



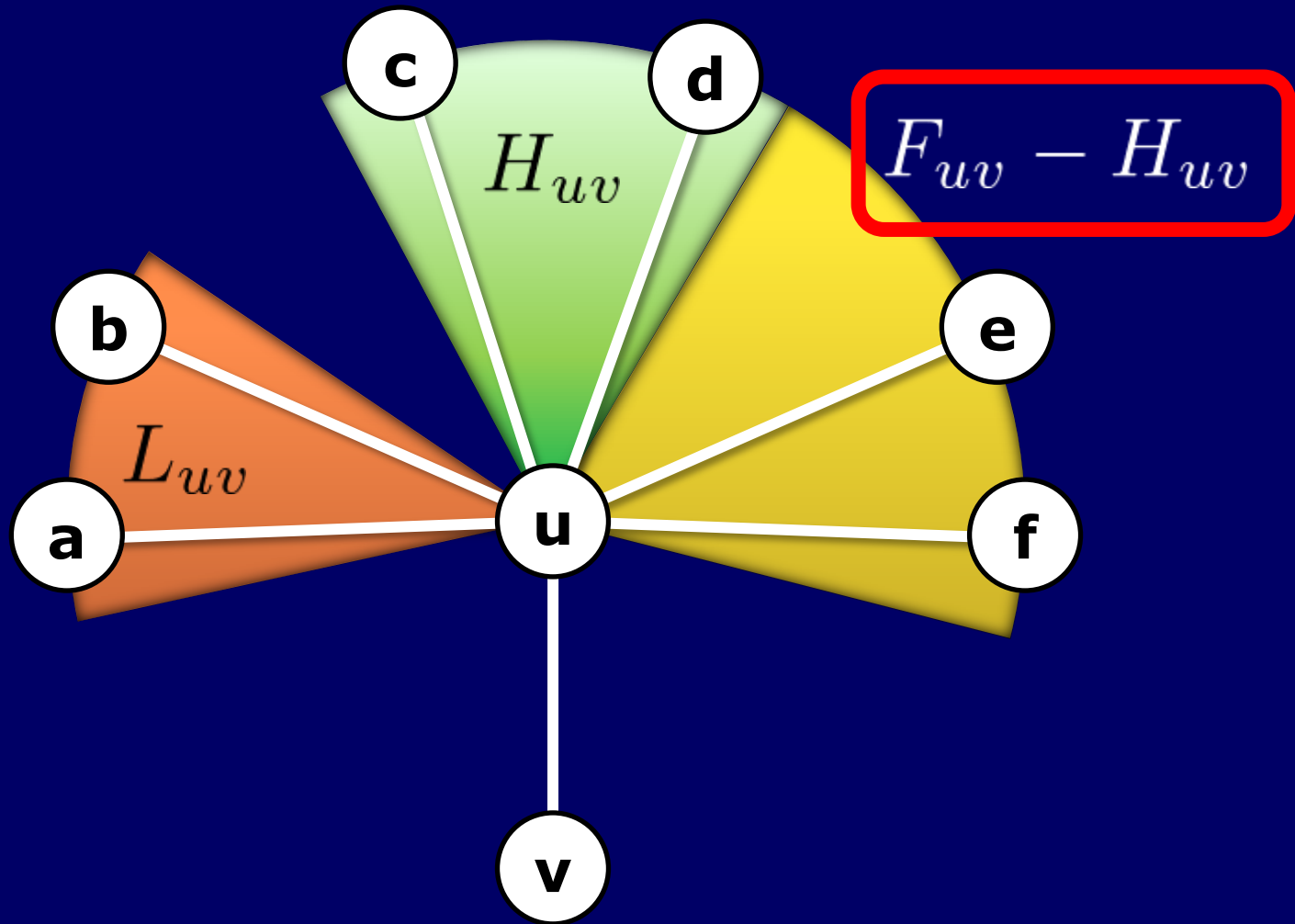
Forced Orientations



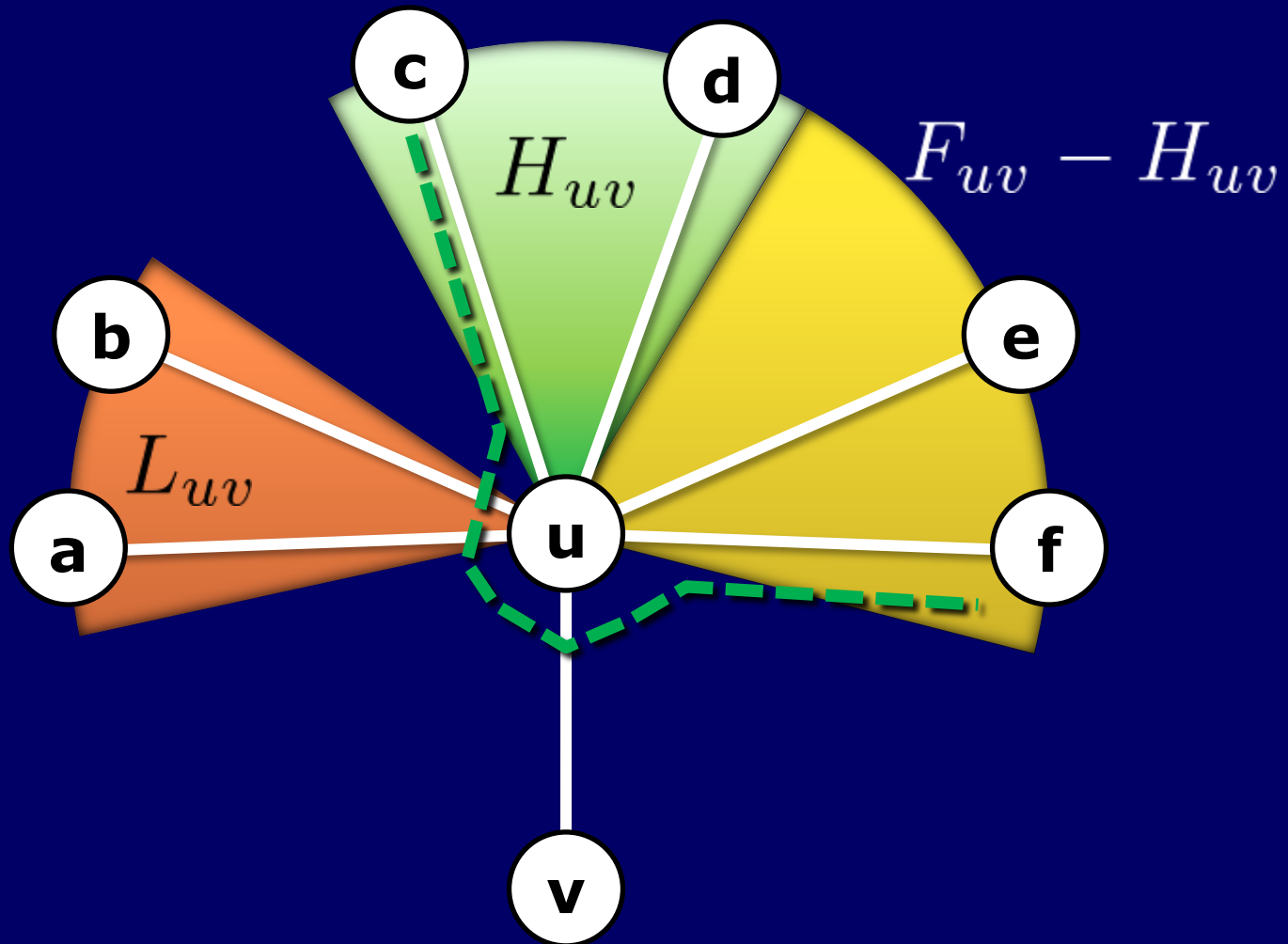
Unconstrained Orientations



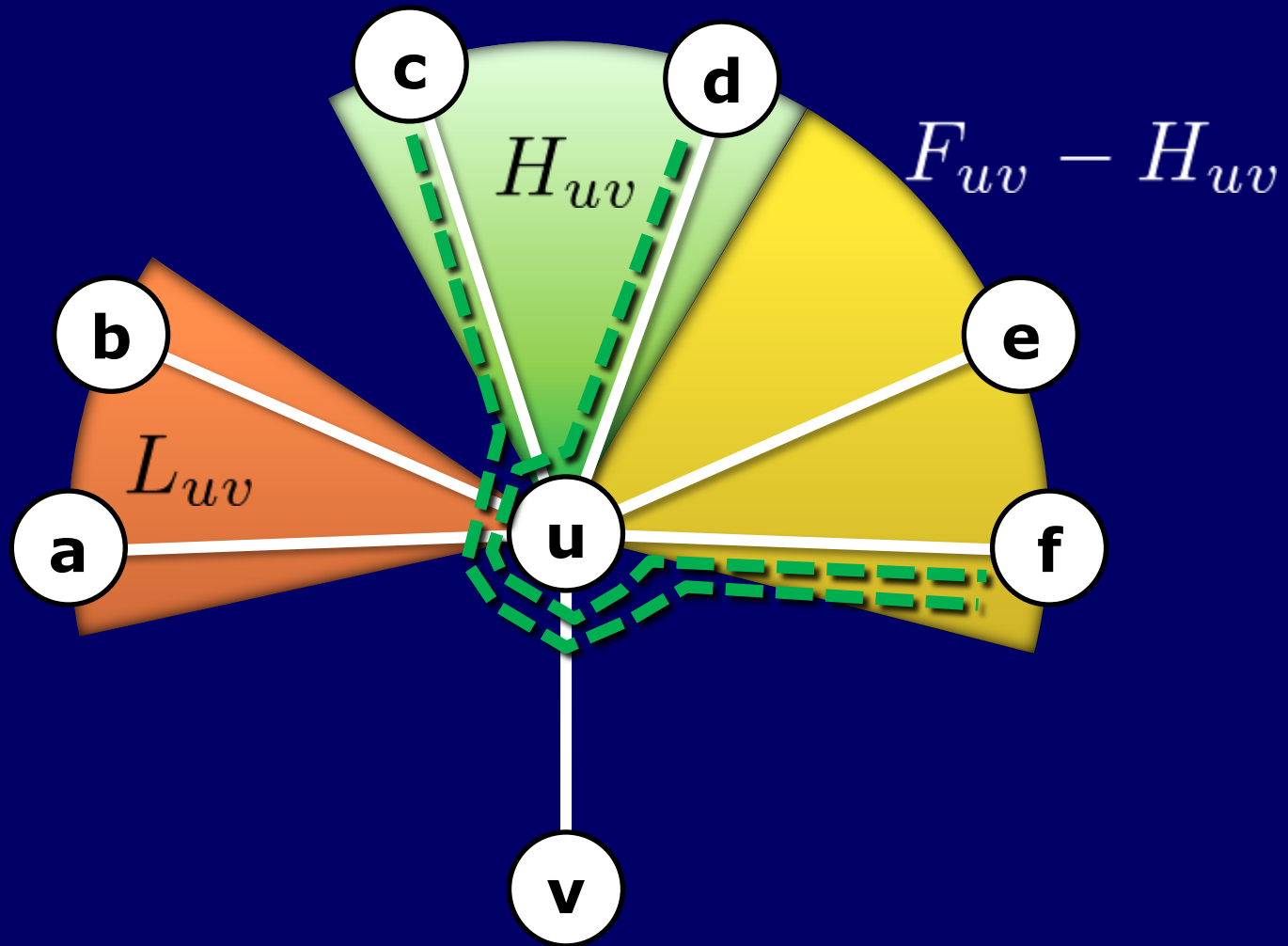
Unconstrained Orientations



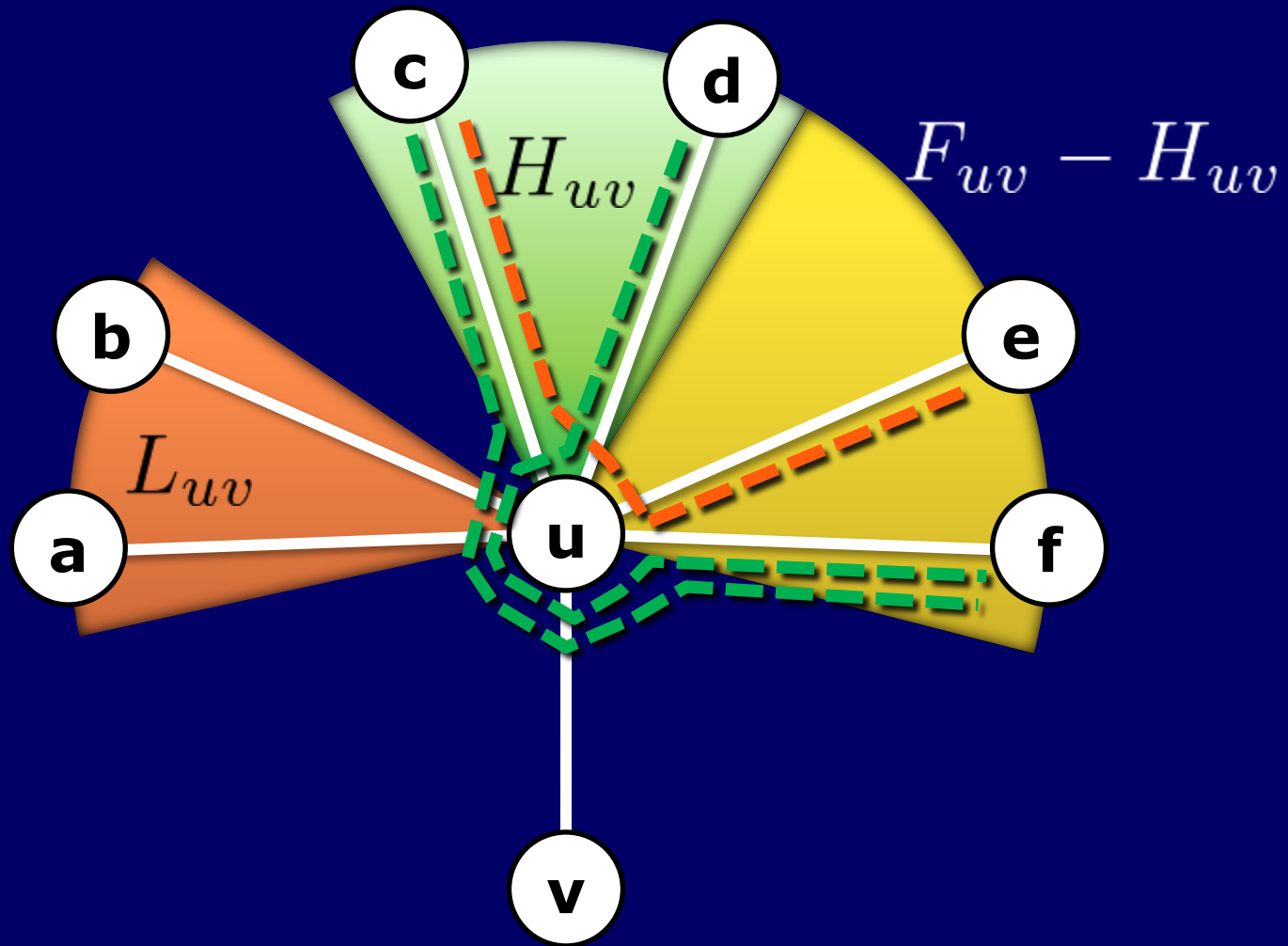
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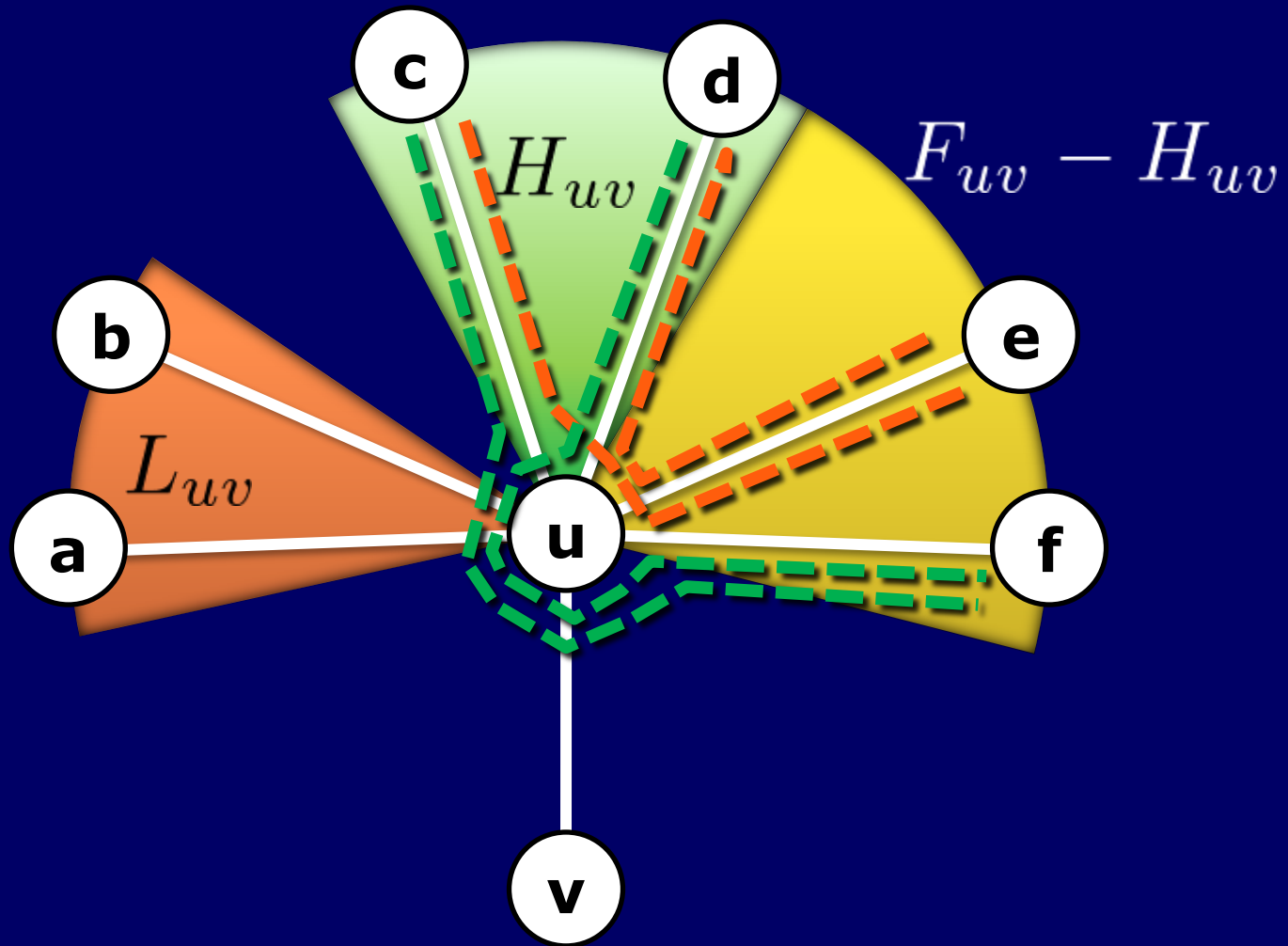
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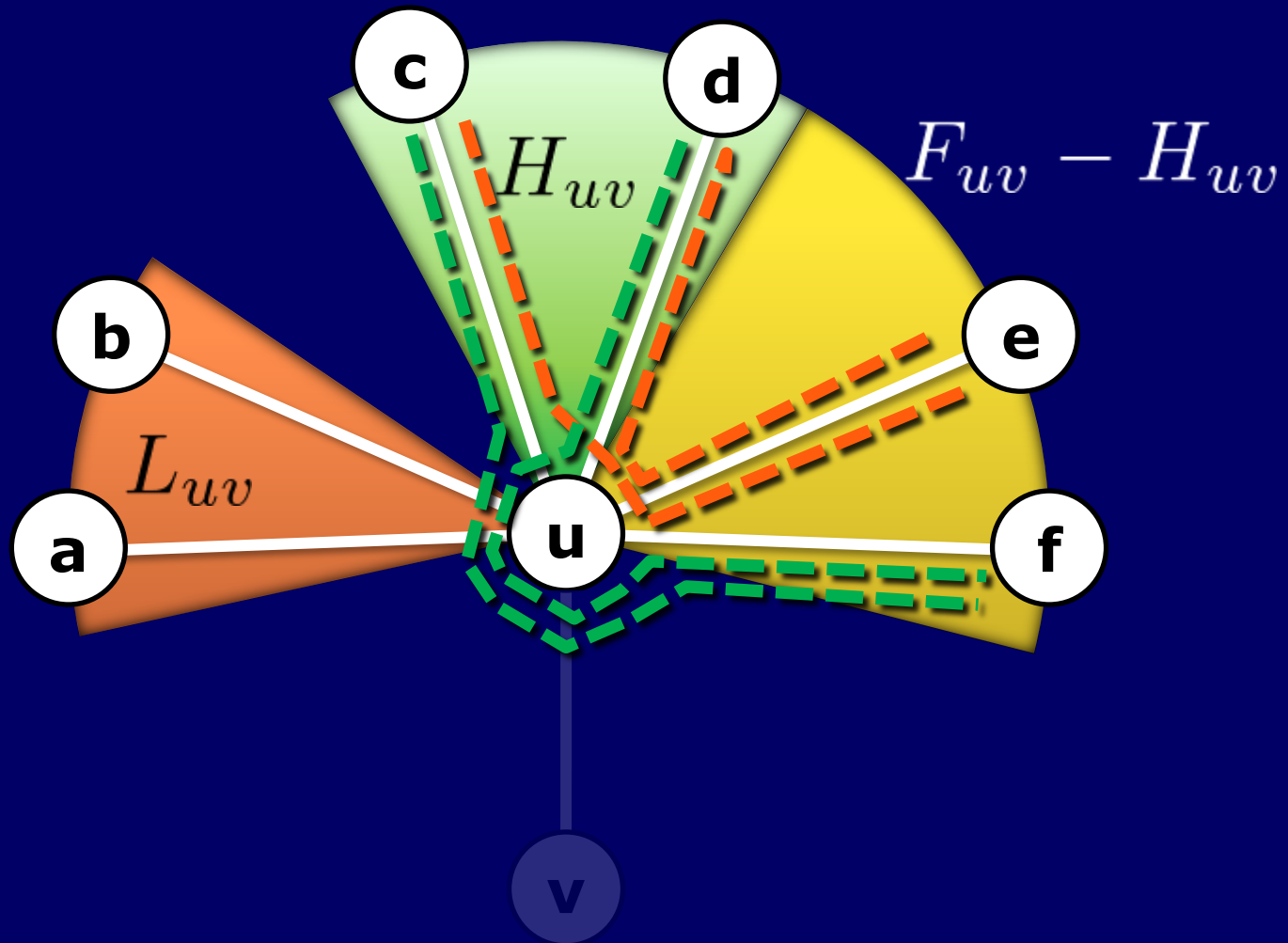
Unconstrained Orientations



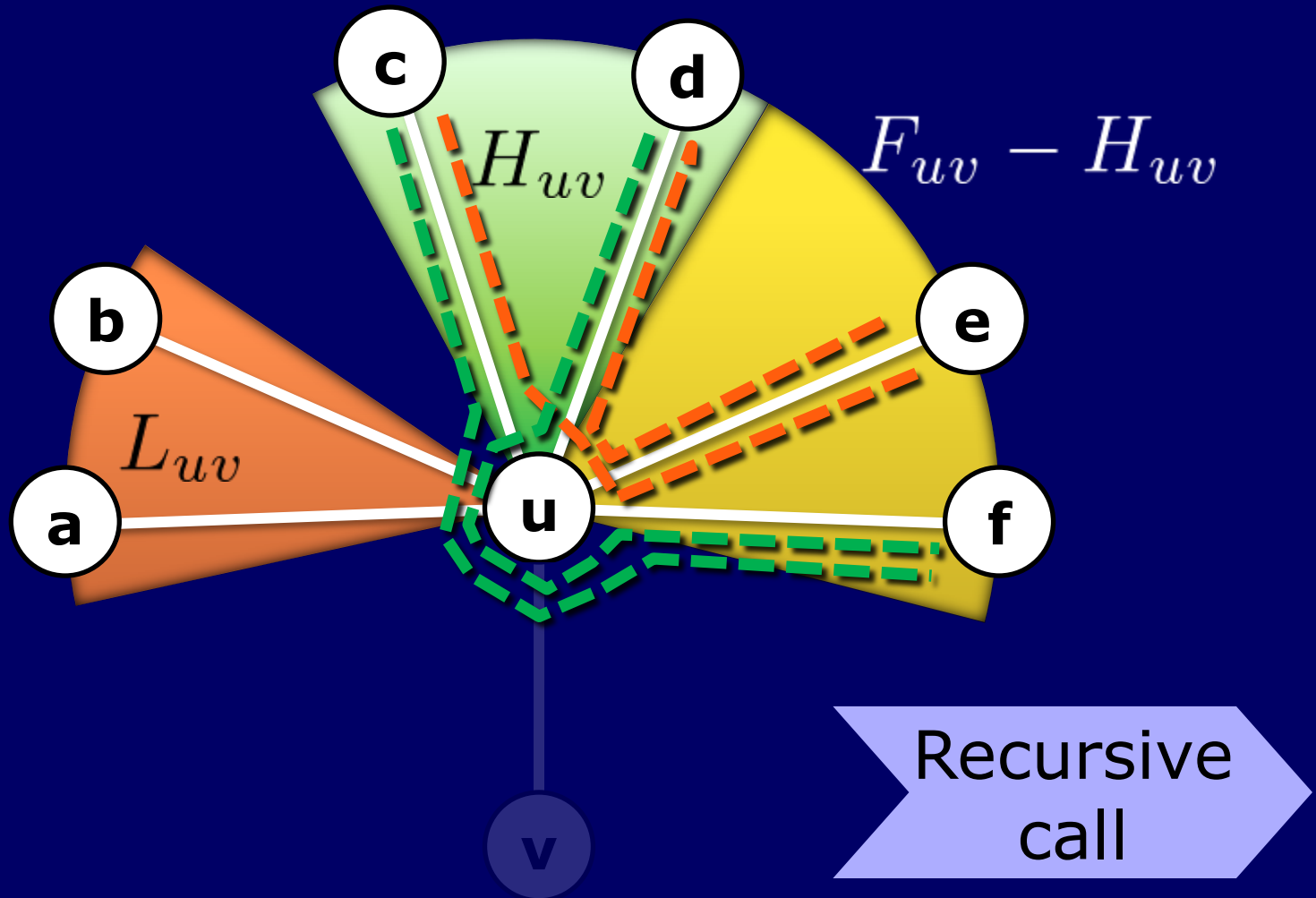
Unconstrained Orientations




Unconstrained Orientations



Unconstrained Orientations



After Recursion



Recursive
call



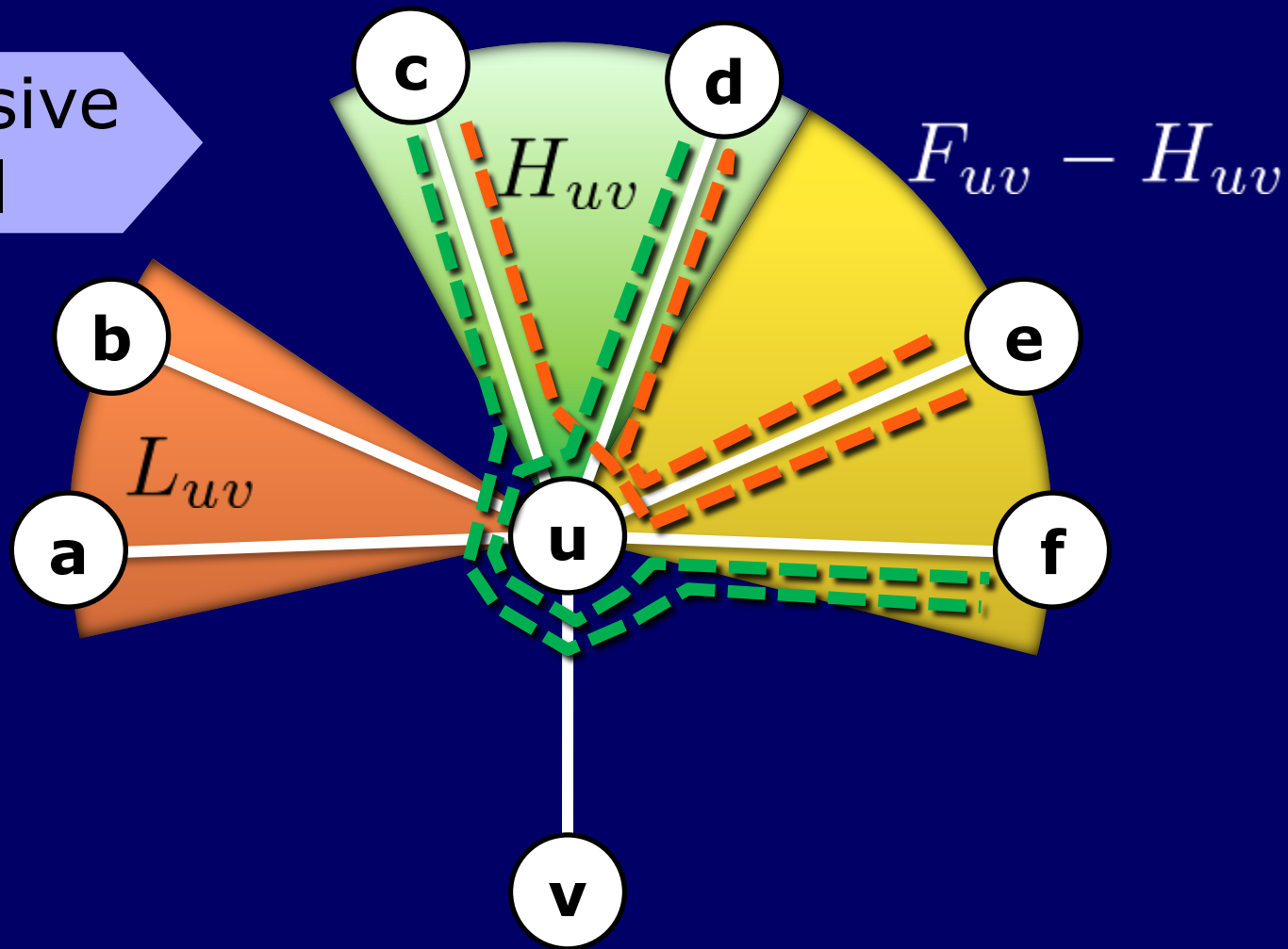
After Recursion



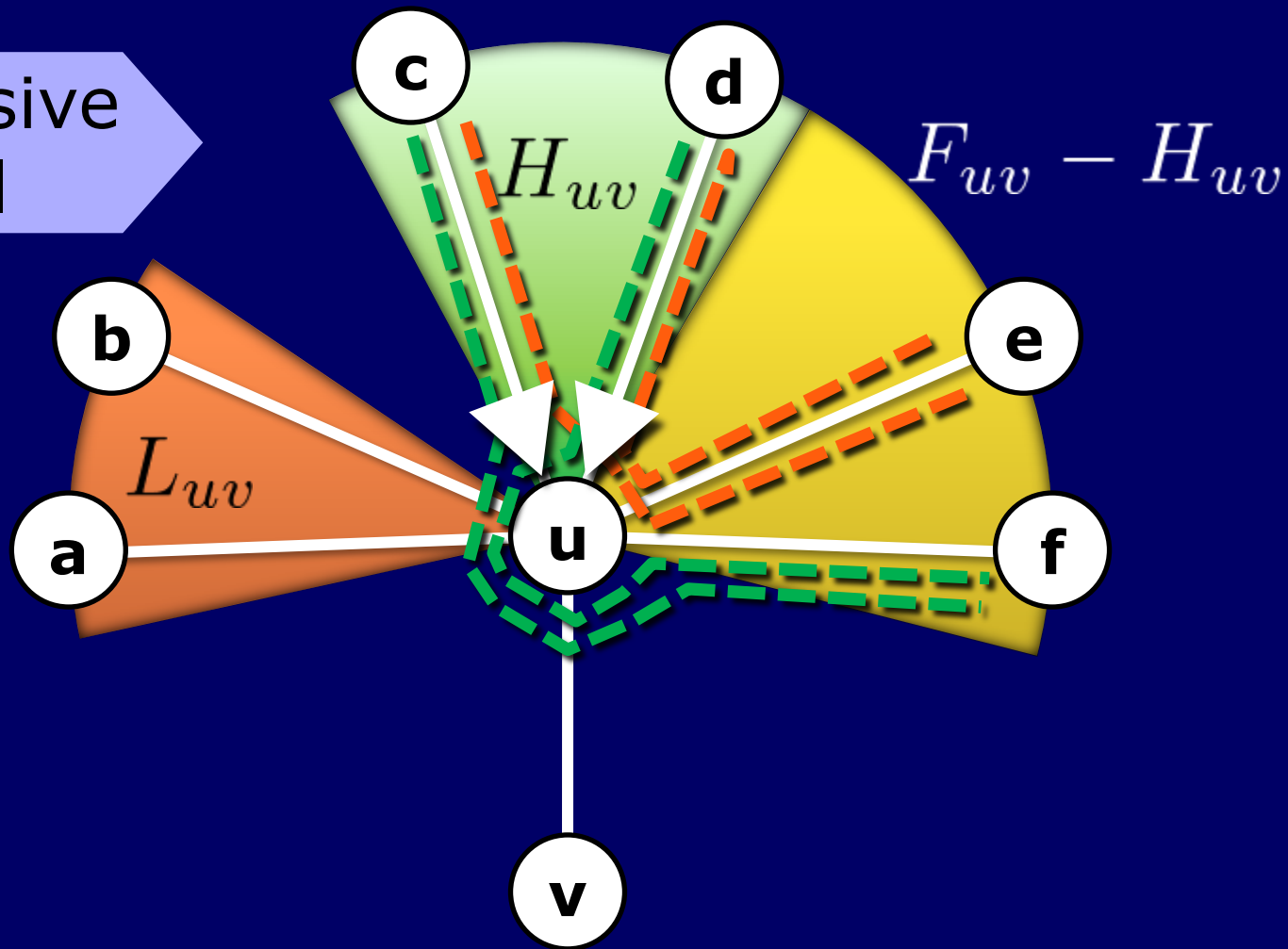
Recursive
call

- ◆ No valid orientation?
 - Return "no valid orientation"
- ◆ Otherwise...

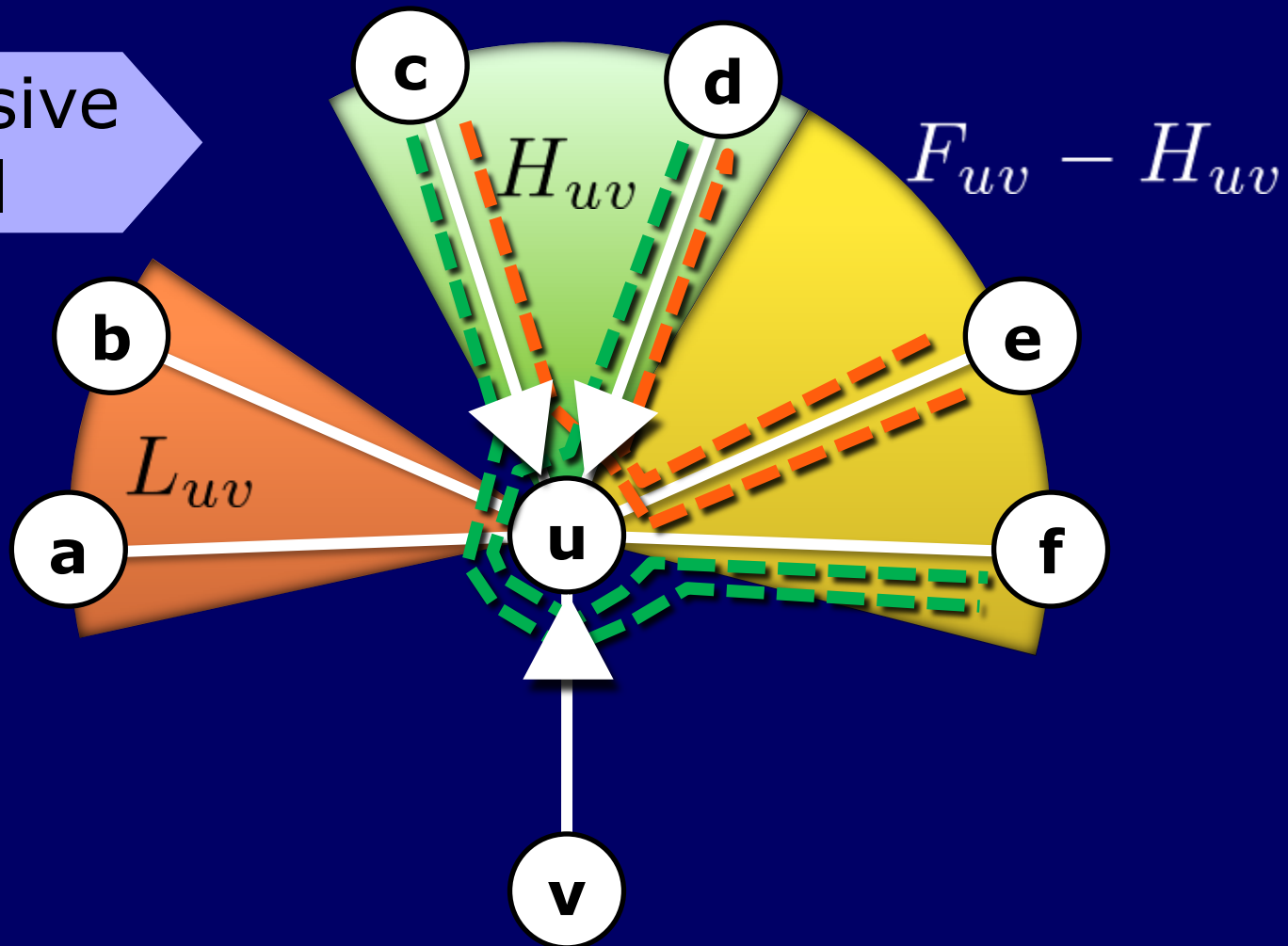
After Recursion



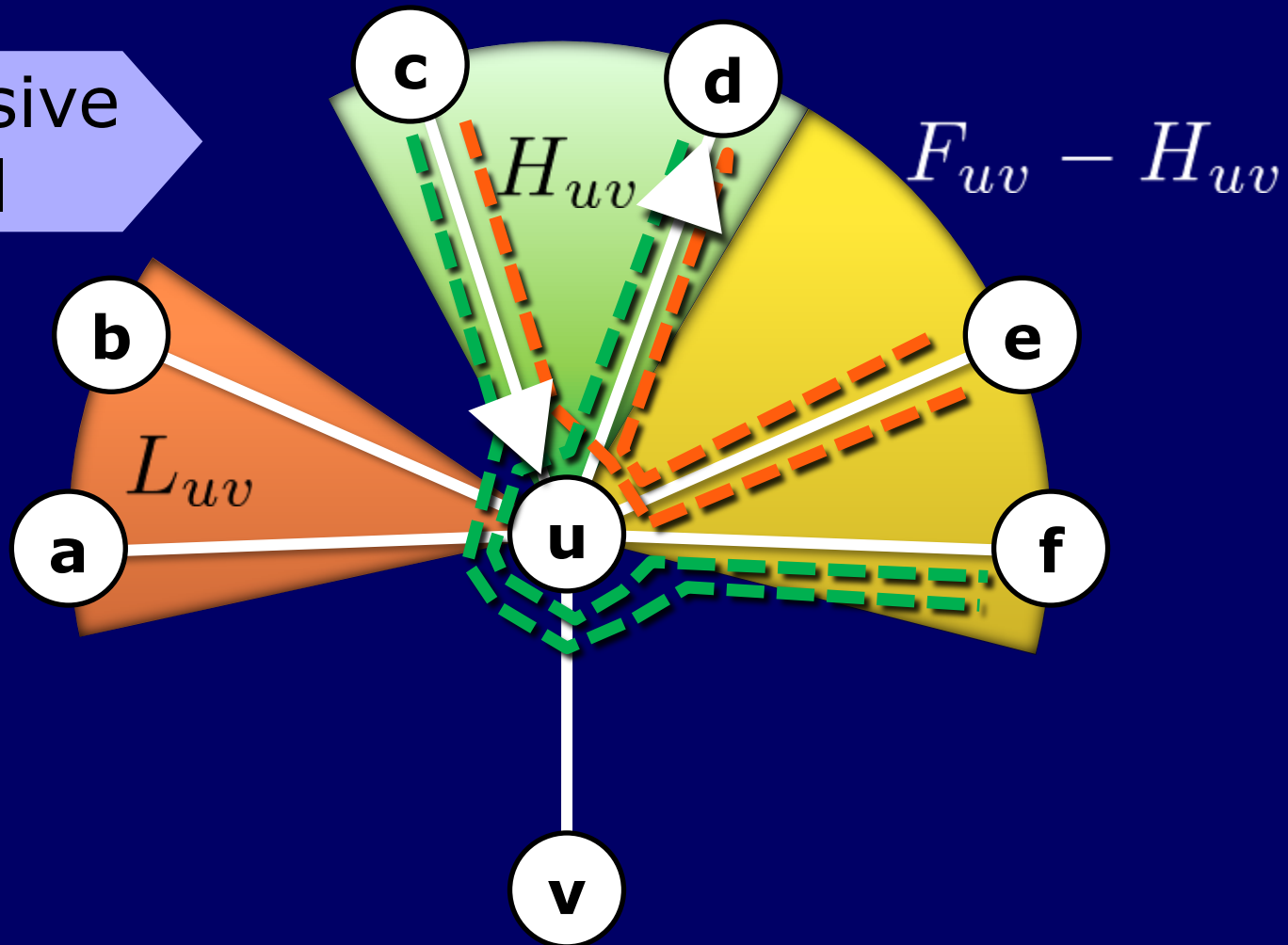
After Recursion



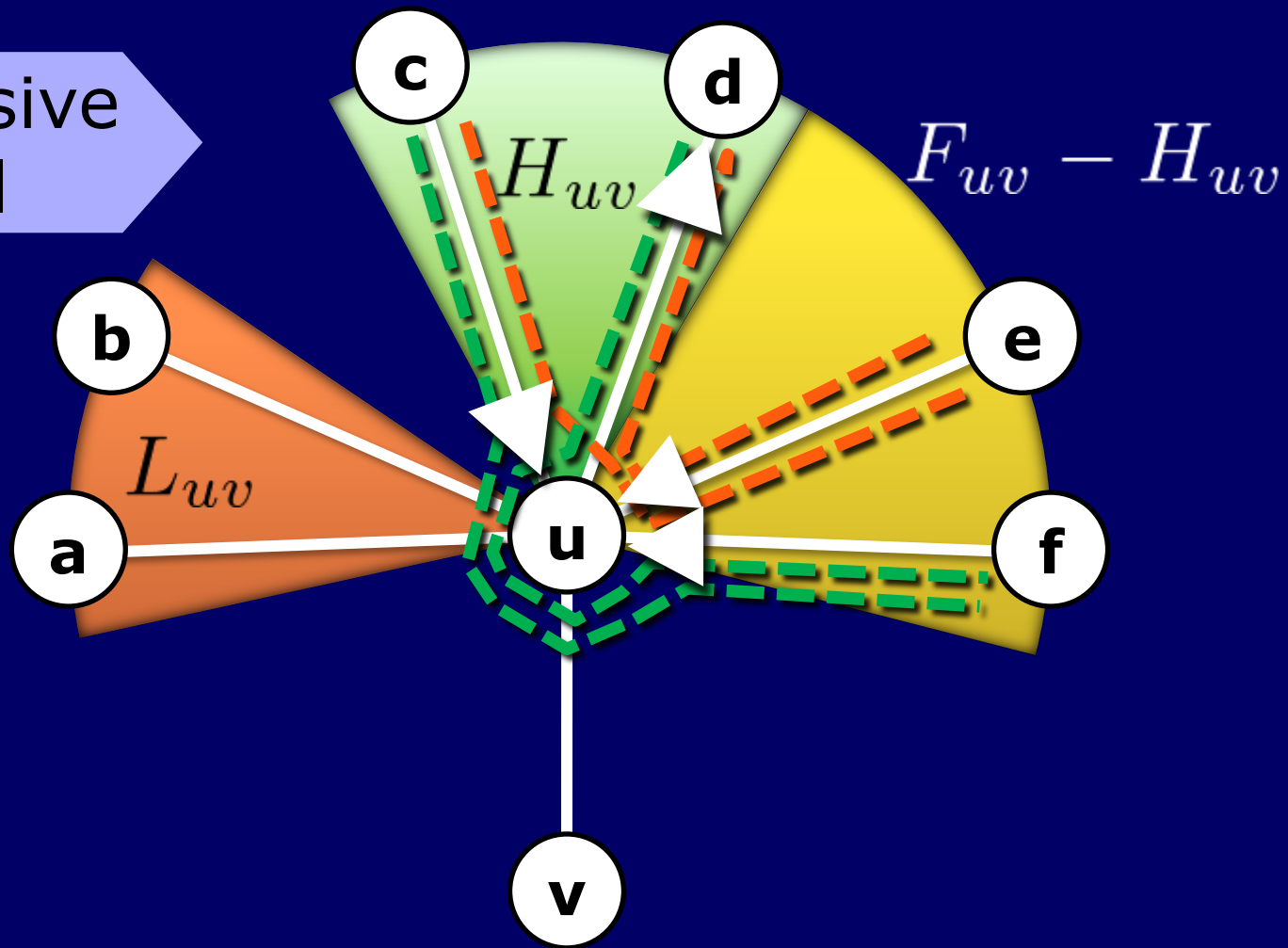
After Recursion



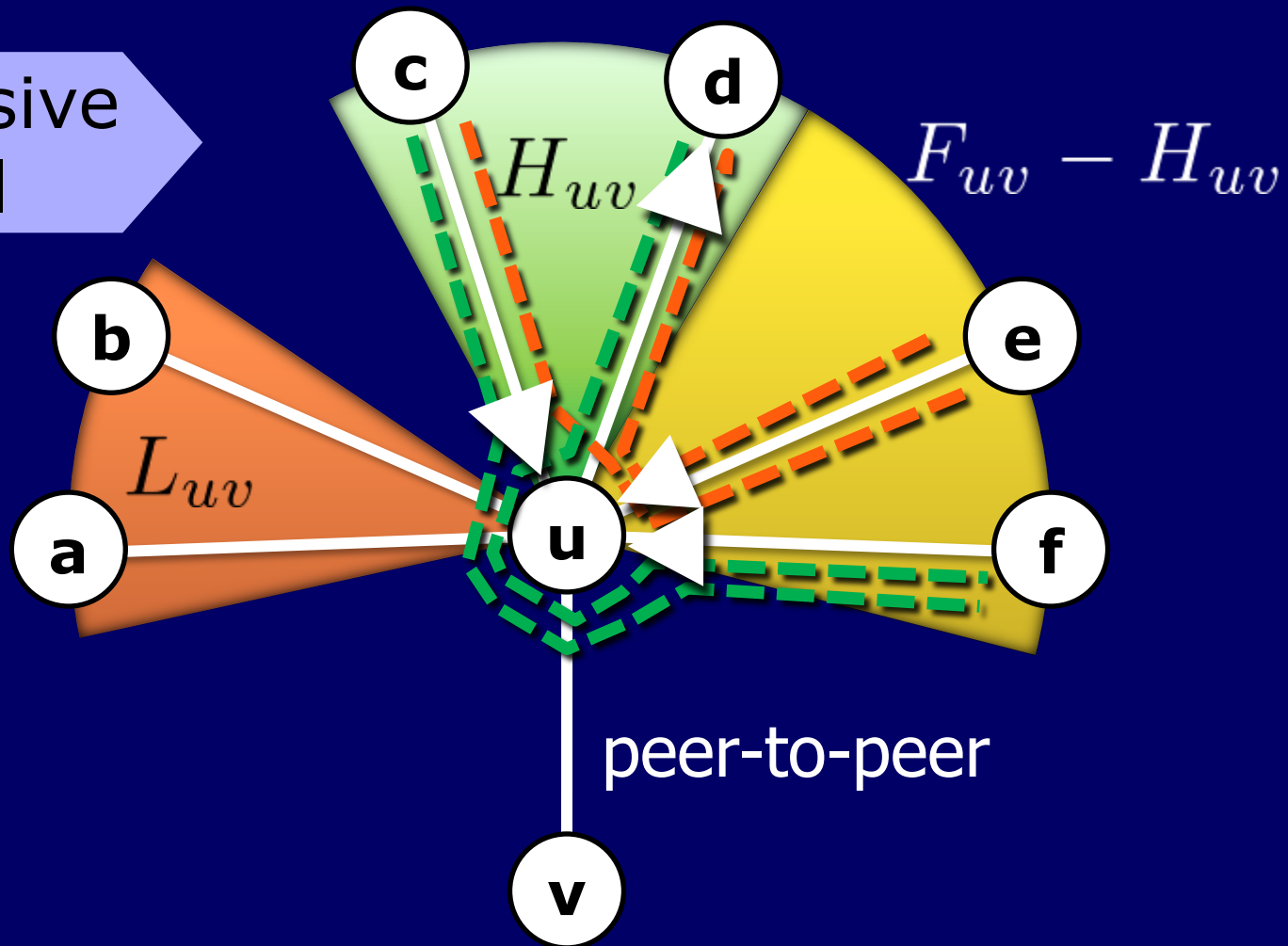
After Recursion



After Recursion



After Recursion





About the Algorithm



✦ Solves GAO-REXFORD-CHECK with \prec constraints



About the Algorithm



- ◆ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...



About the Algorithm



- ✦ Solves GAO-REXFORD-CHECK with \prec constraints
 - ▣ edges are oriented only if...
 - ...constrained



About the Algorithm



- ✦ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...
 - ...constrained
 - ...this does not introduce conflicts



About the Algorithm

- ◆ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...
 - ...constrained
 - ...this does not introduce conflicts
- ◆ Solves GAO-REXFORD-CHECK



About the Algorithm



- ◆ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...
 - ...constrained
 - ...this does not introduce conflicts
- ◆ Solves GAO-REXFORD-CHECK
- ◆ Polynomial



About the Algorithm



- ◆ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...
 - ...constrained
 - ...this does not introduce conflicts
- ◆ Solves GAO-REXFORD-CHECK
- ◆ Polynomial $\left\{ \begin{array}{l} \text{steps before recursion} \\ \text{steps after recursion} \end{array} \right.$



About the Algorithm



- ◆ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...
 - ...constrained
 - ...this does not introduce conflicts
- ◆ Solves GAO-REXFORD-CHECK
- ◆ Polynomial $\left\{ \begin{array}{l} \text{steps before recursion} \\ \text{one vertex removed at each call} \\ \text{steps after recursion} \end{array} \right.$



About the Algorithm



- ◆ Solves GAO-REXFORD-CHECK with \prec constraints
 - edges are oriented only if...
 - ...constrained
 - ...this does not introduce conflicts
- ◆ Solves GAO-REXFORD-CHECK
- ◆ Polynomial $\left\{ \begin{array}{l} \text{steps before recursion} \\ \text{one vertex removed at each call} \\ \text{steps after recursion} \end{array} \right.$
- ◆ Works pretty much the same in the succinct model

**An NP-hardness proof for
GAO-REXFORD-STRICT-CHECK**



Proof Outline



◆ 3SAT → GAO-REXFORD-STRICT-CHECK



Proof Outline



- ◆ $3SAT \rightarrow \text{GAO-REXFORD-STRICT-CHECK}$
- ◆ $\exists \text{ satisfying assignment} \Leftrightarrow \exists \text{ Gao-Rexford-Strict-compliant orientation}$

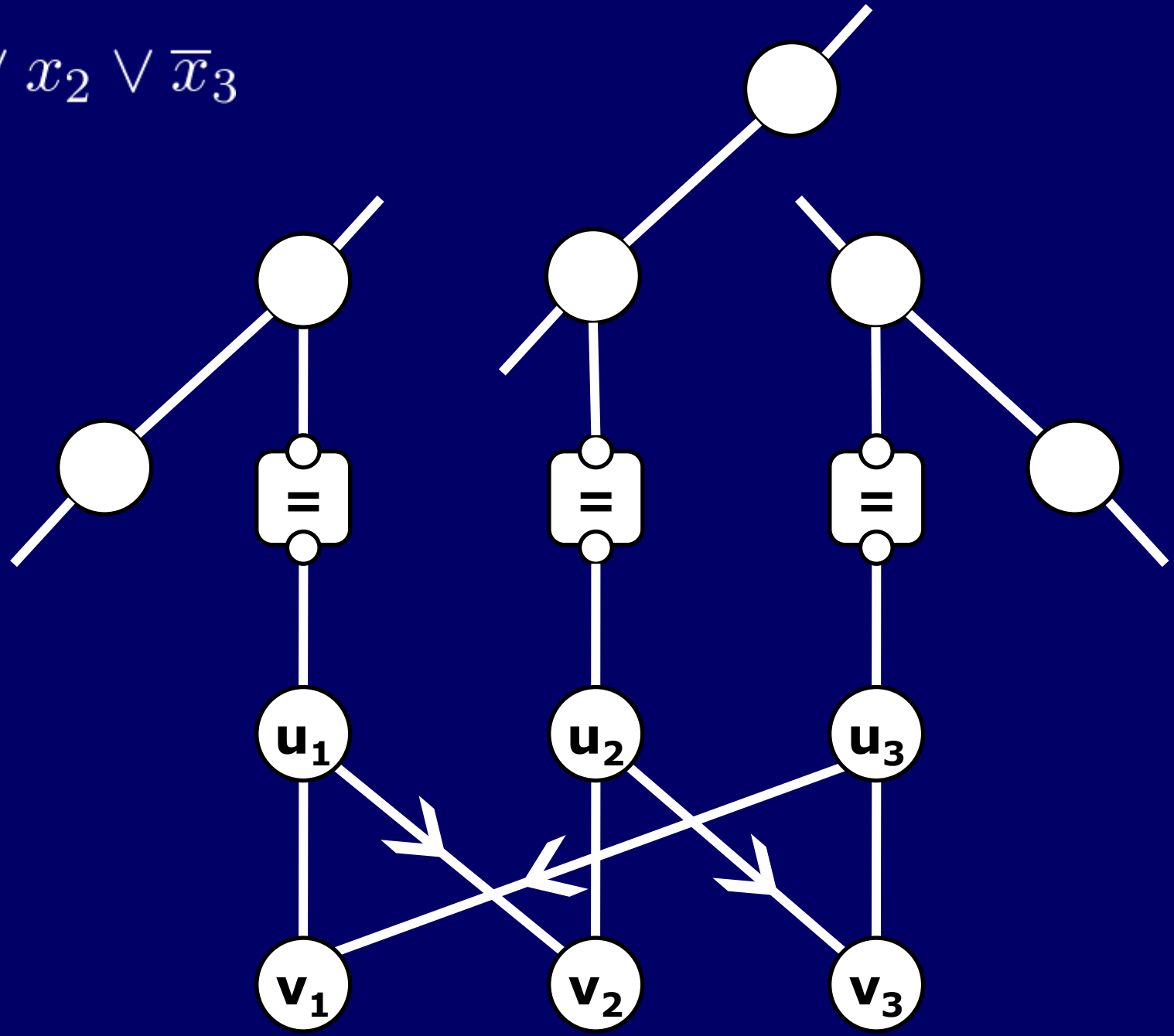


Proof Outline

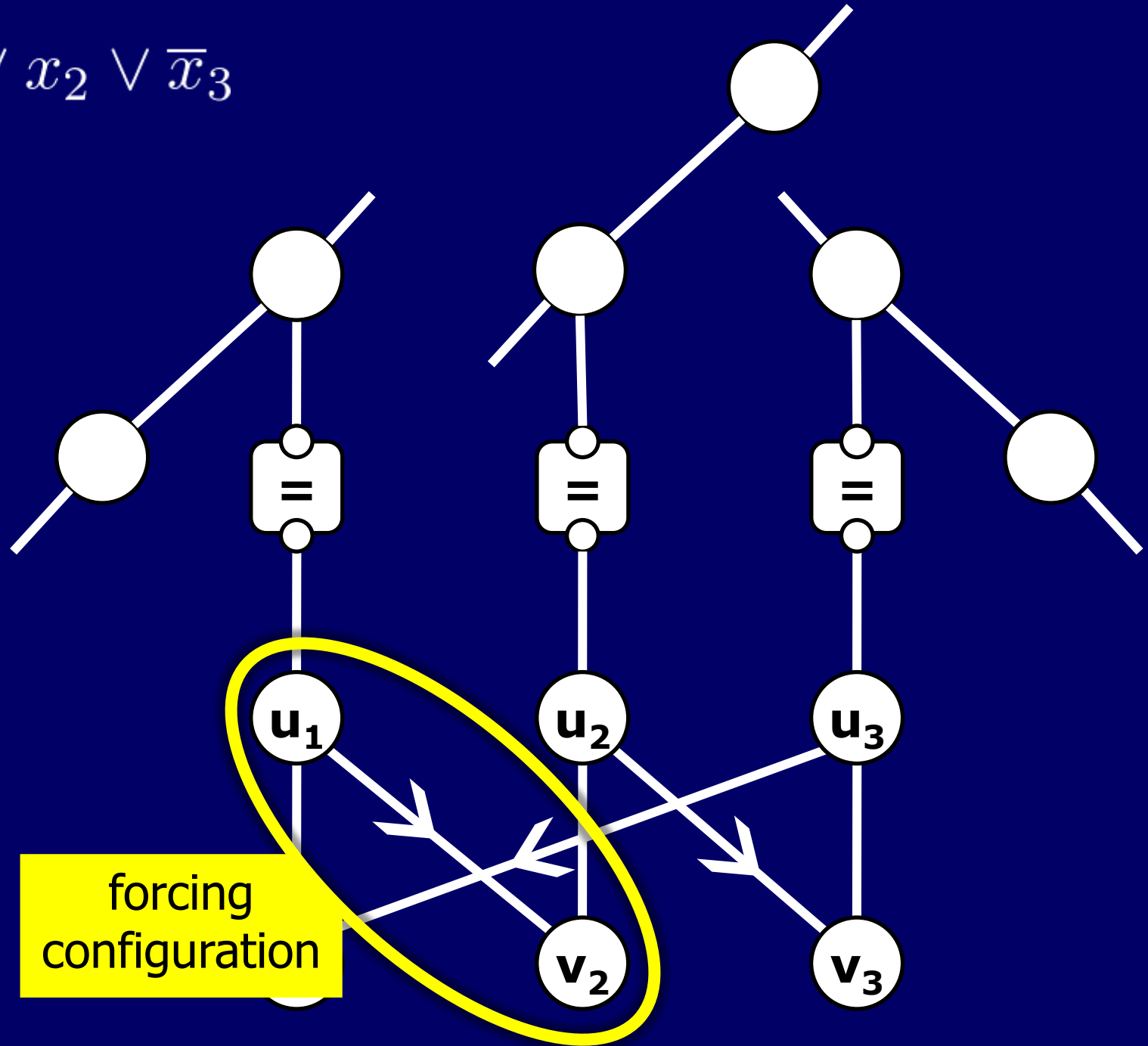


- ◆ $3SAT \rightarrow GAO\text{-}REXFORD\text{-}STRICT\text{-}CHECK$
- ◆ \exists satisfying assignment $\Leftrightarrow \exists$ Gao-Rexford-Strict-compliant orientation
- ◆ \nexists Gao-Rexford-Strict-compliant orientation: obtained by introducing a forced cycle

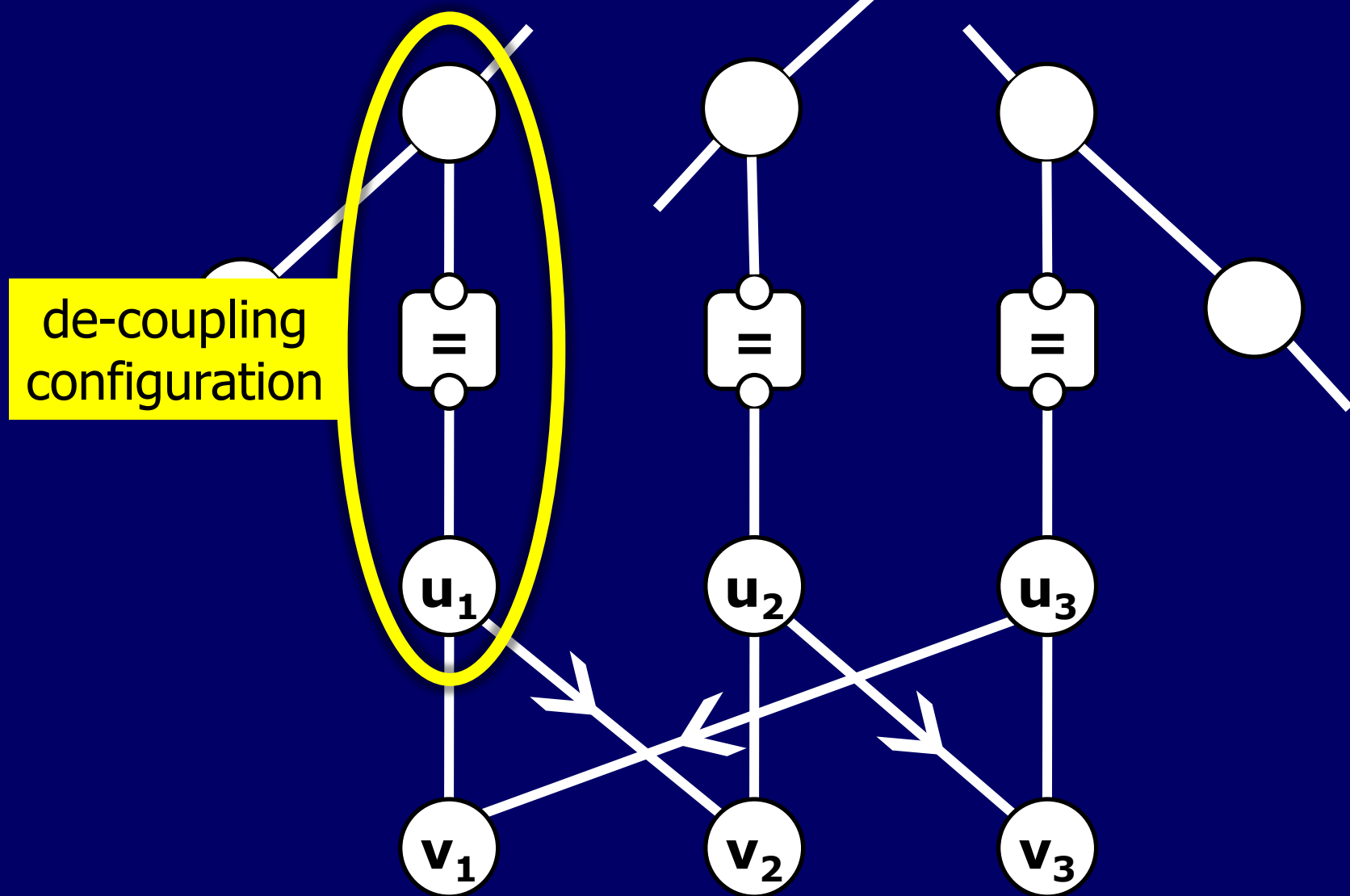
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

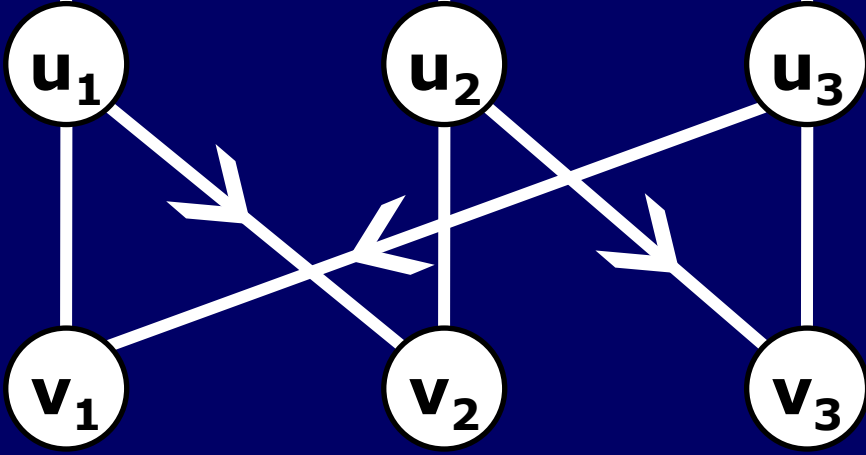
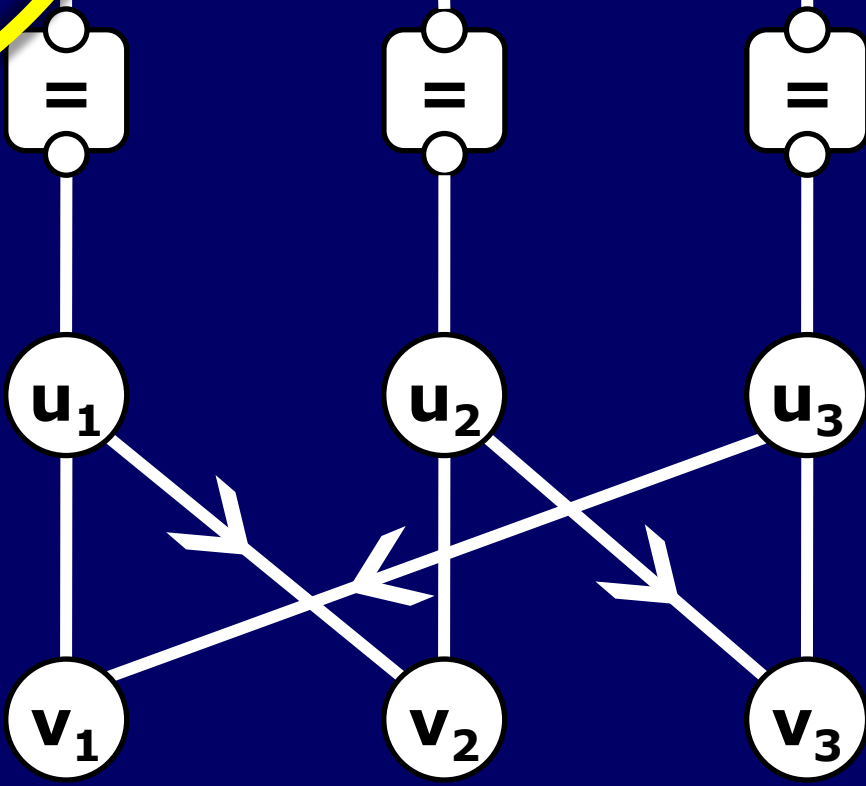
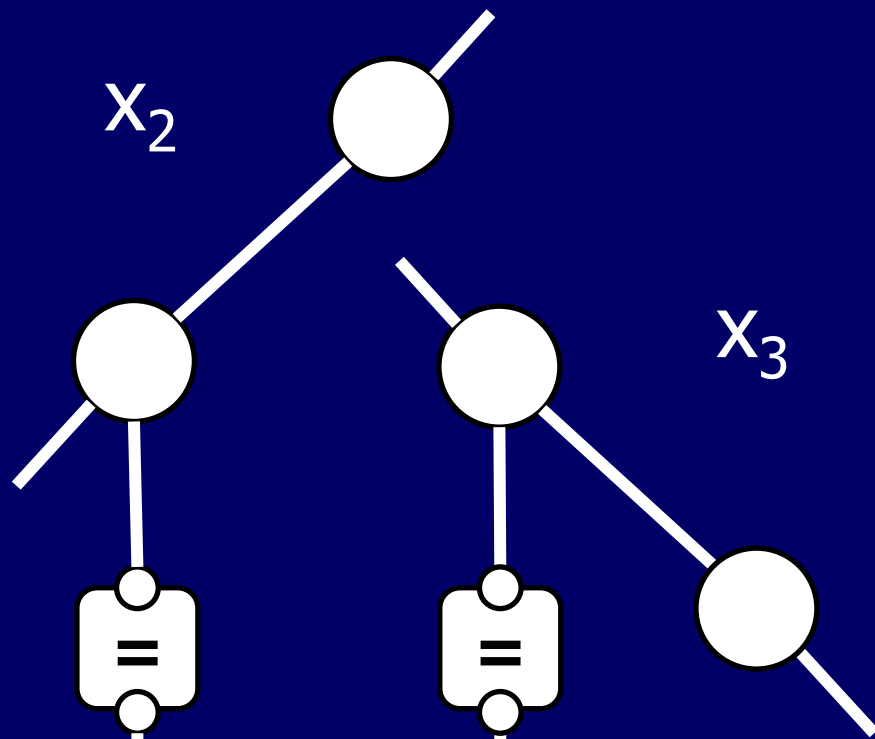
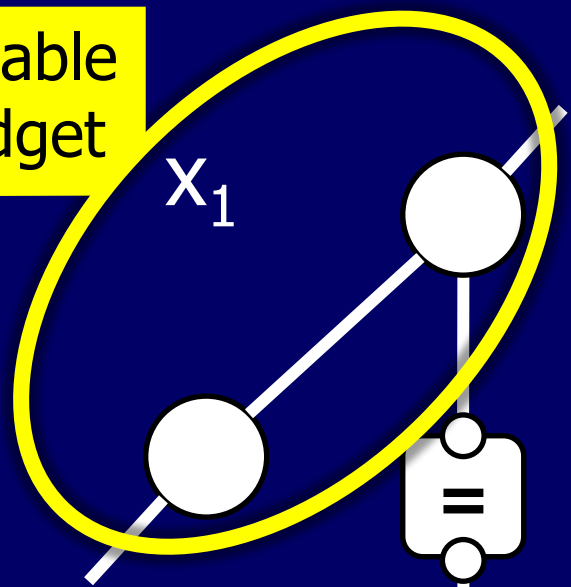


$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

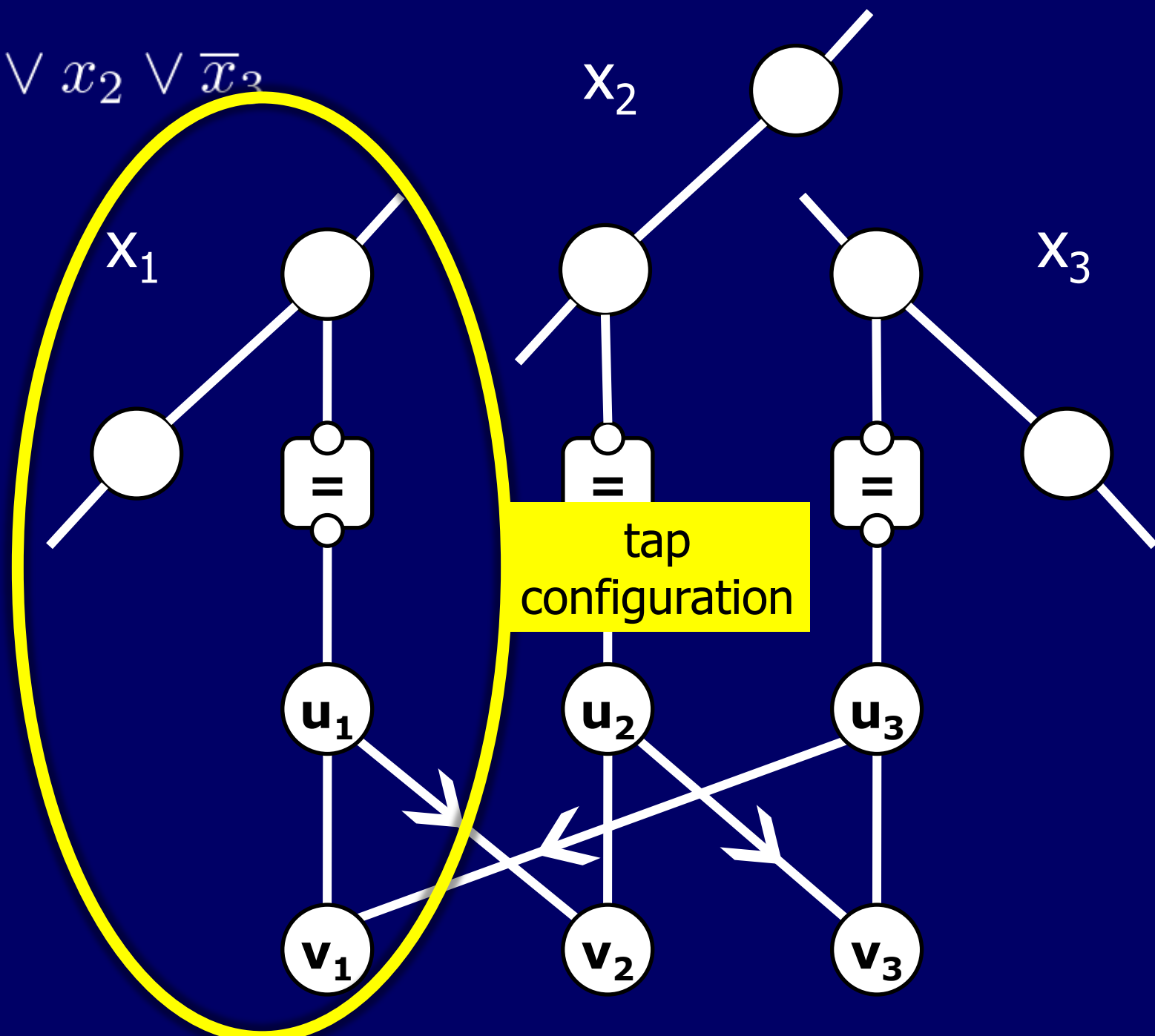


$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

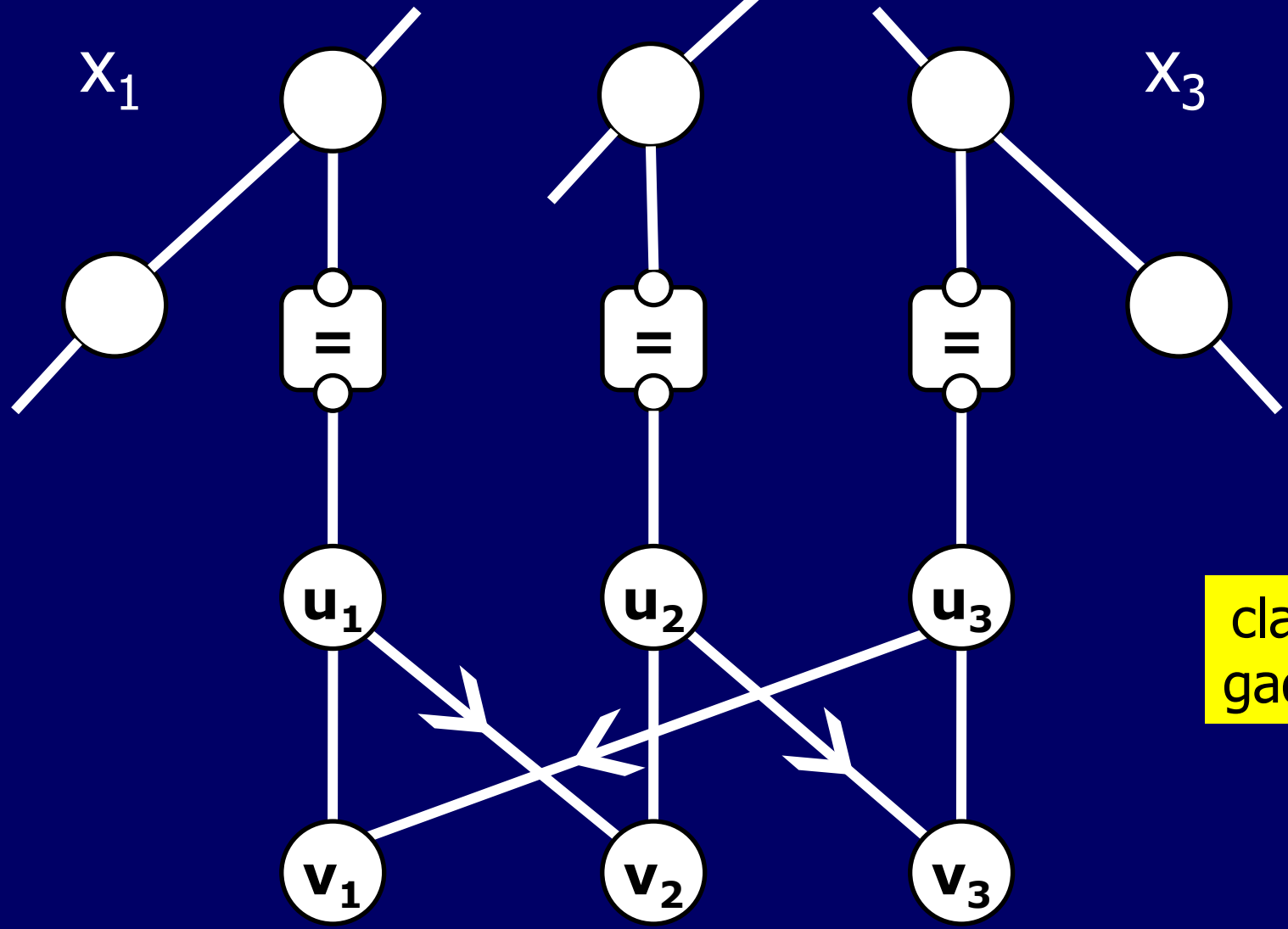
variable
gadget



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

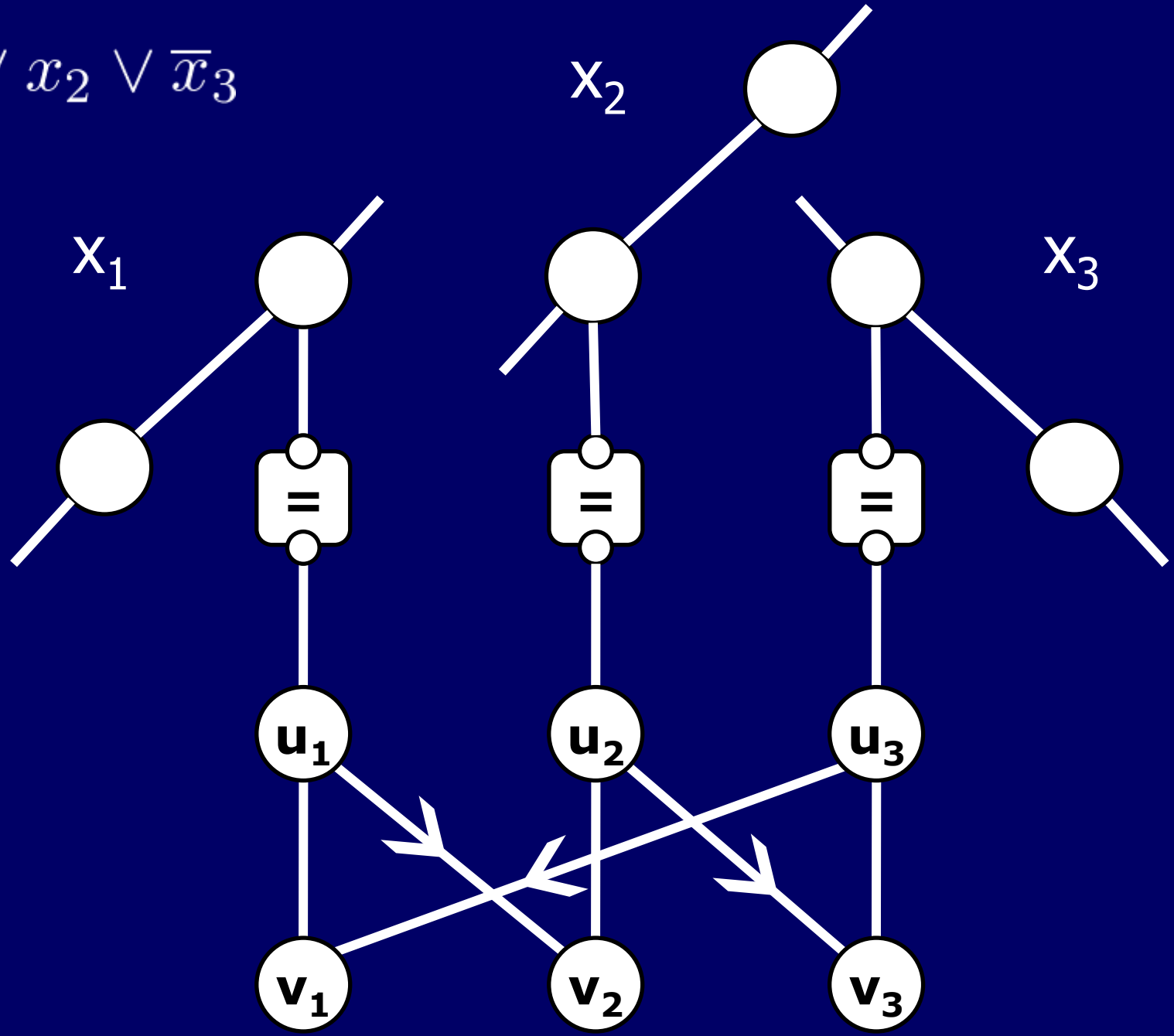


$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

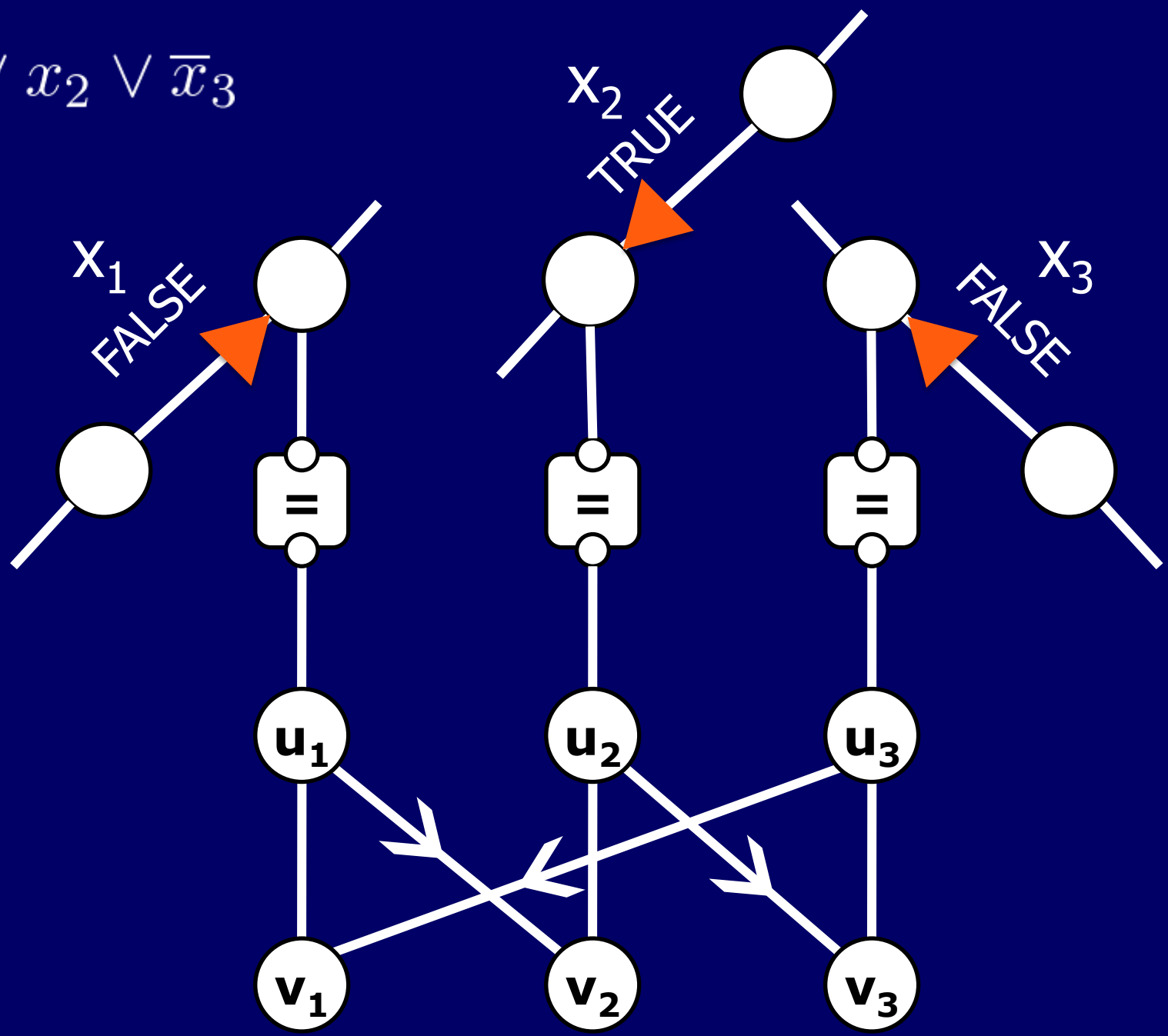


clause gadget

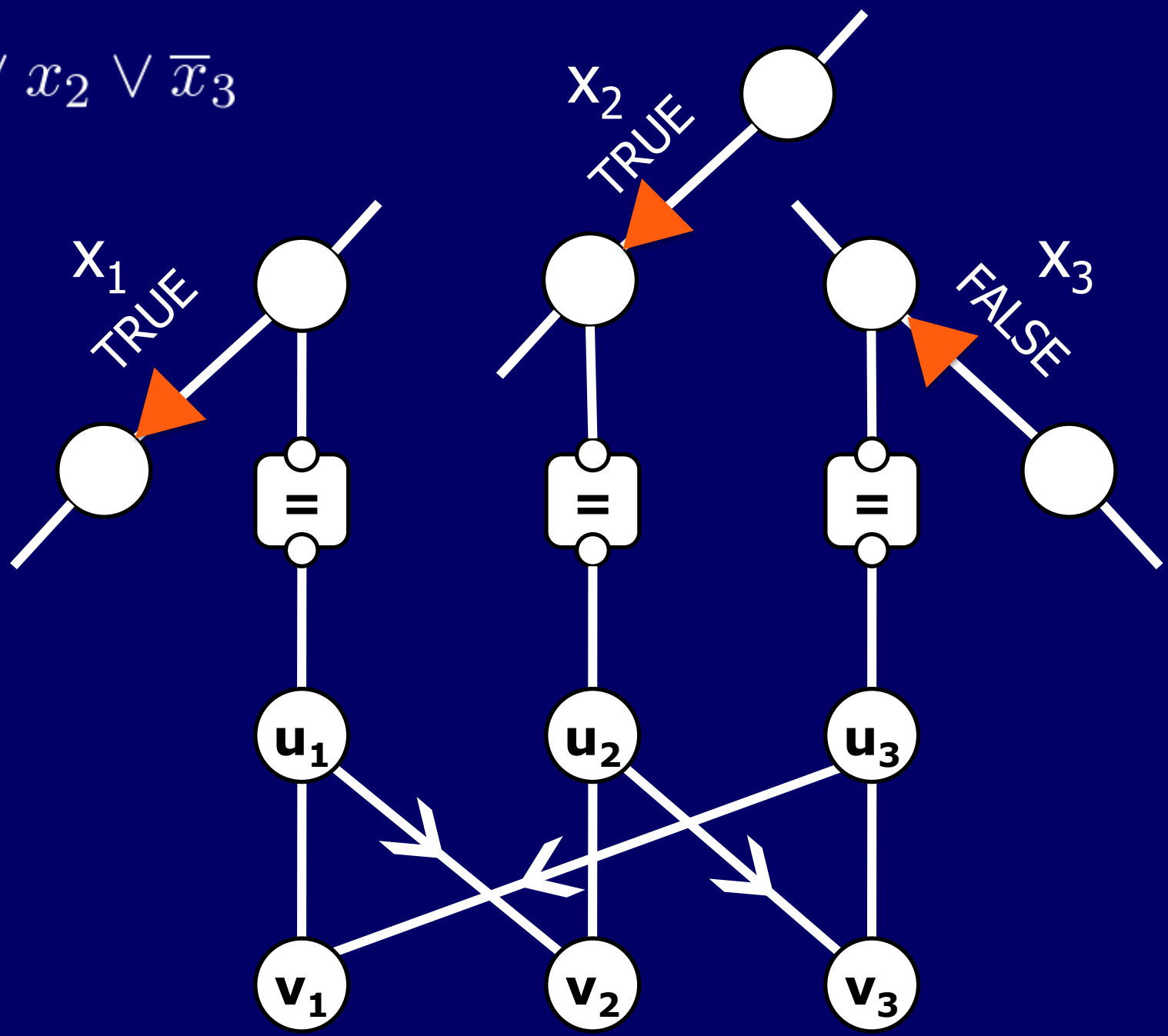
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



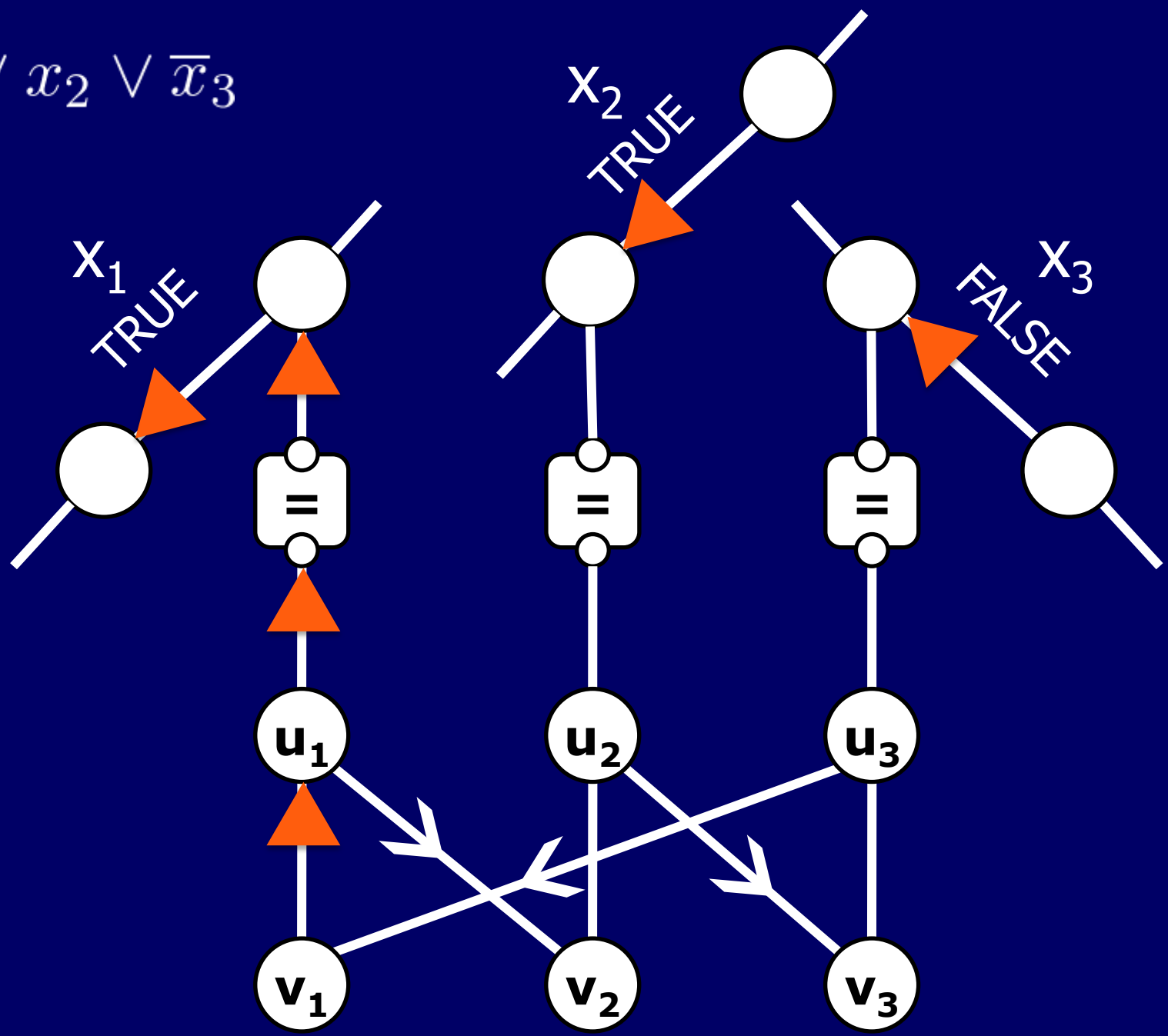
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



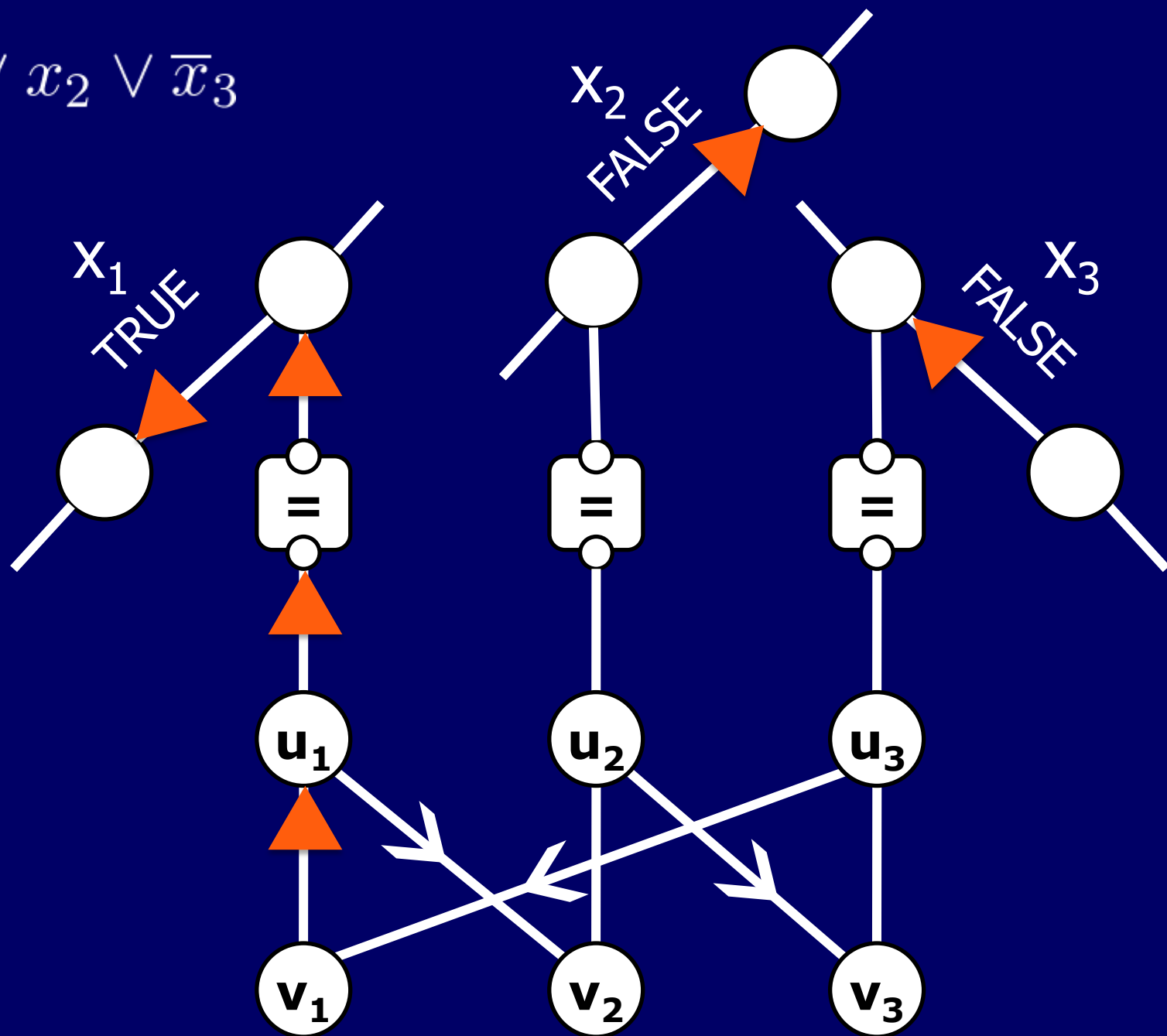
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



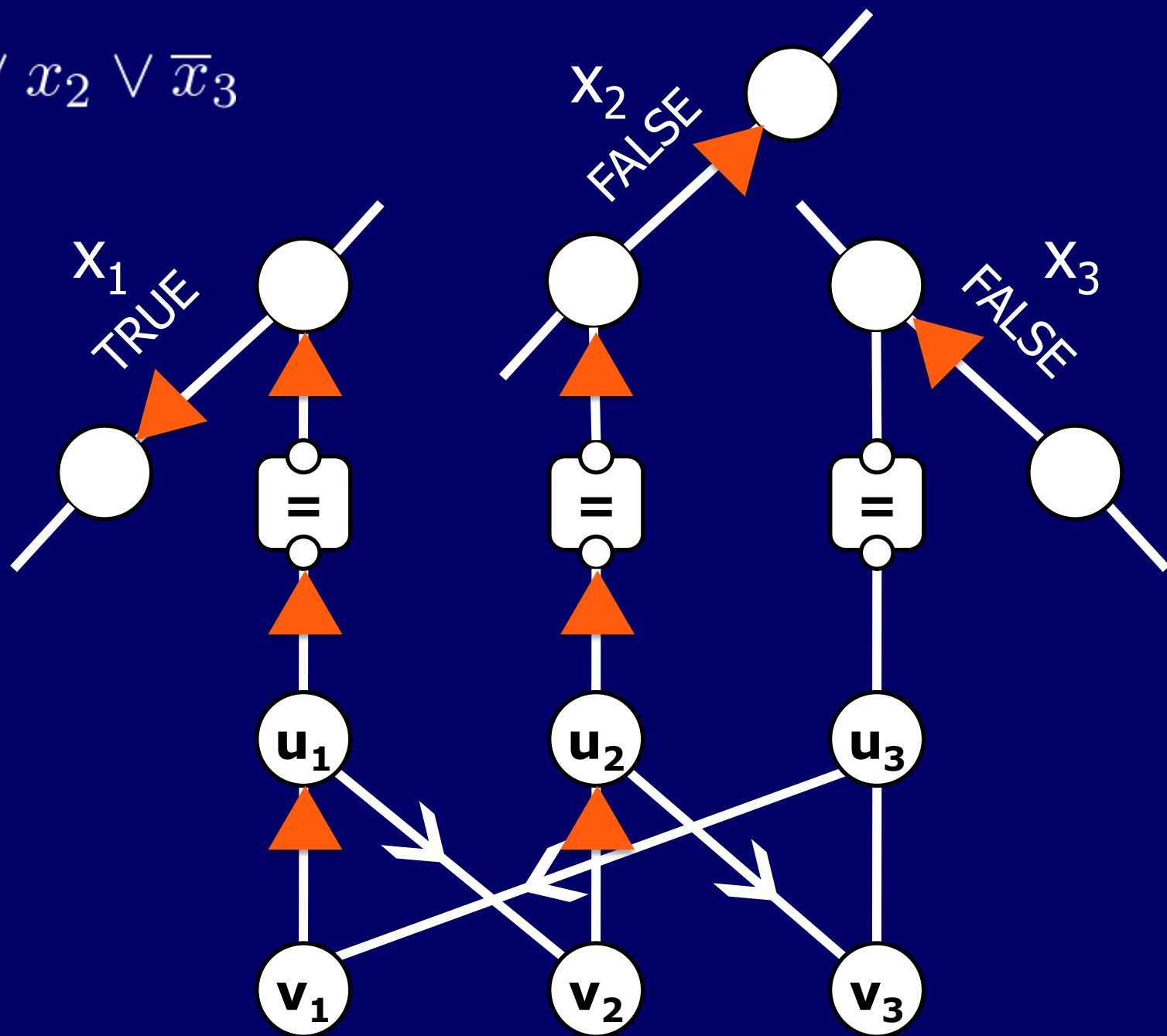
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



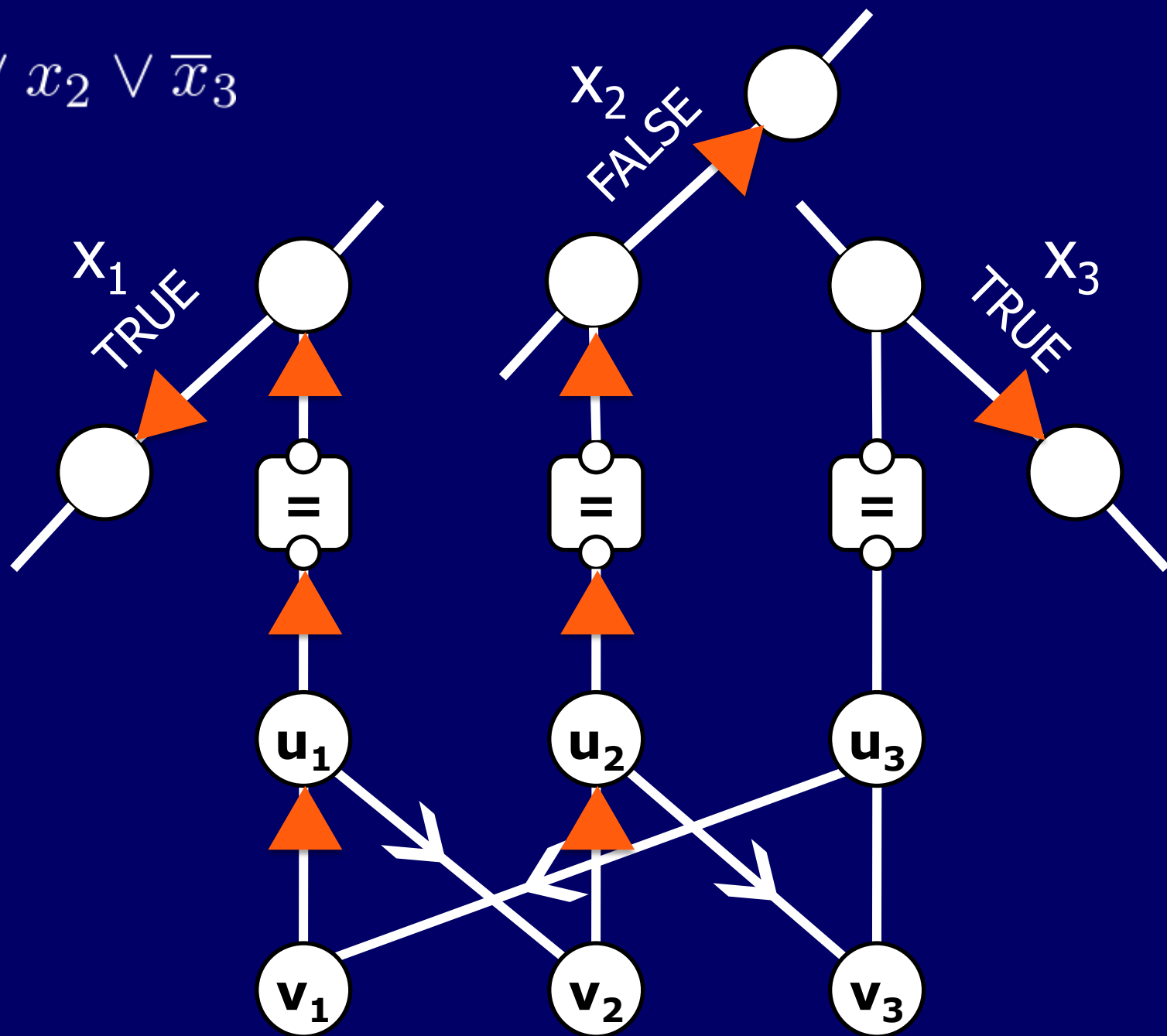
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



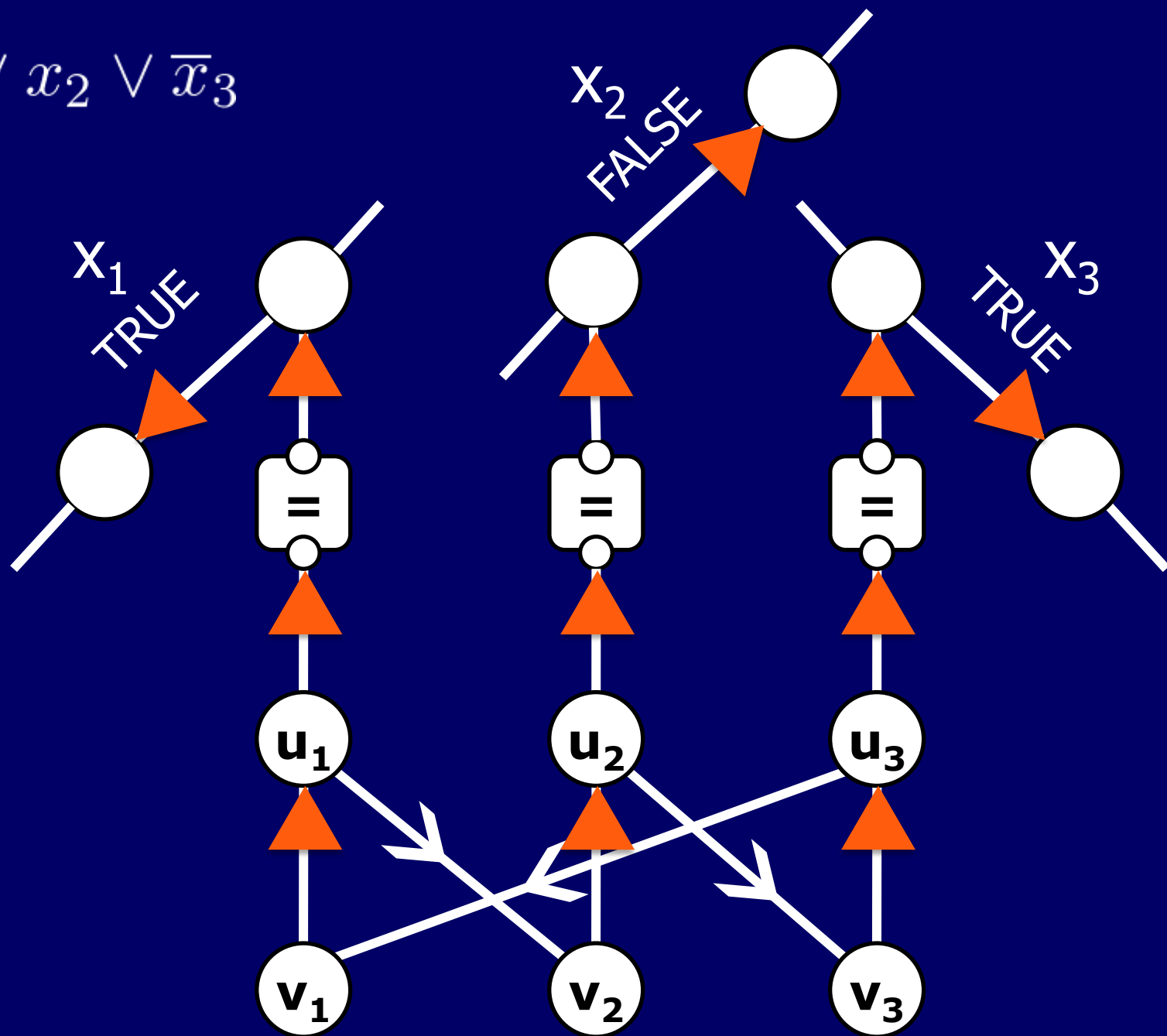
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



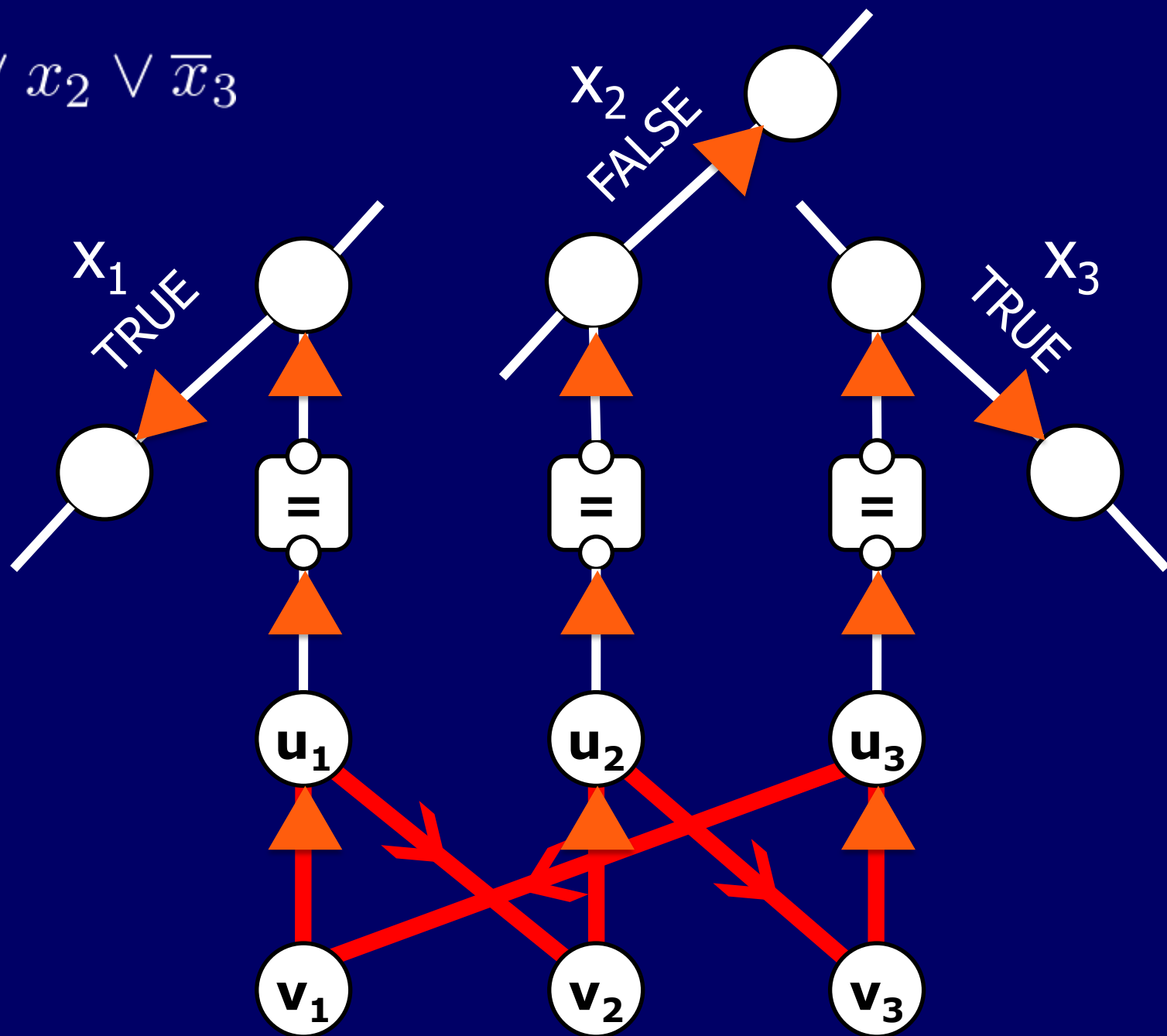
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



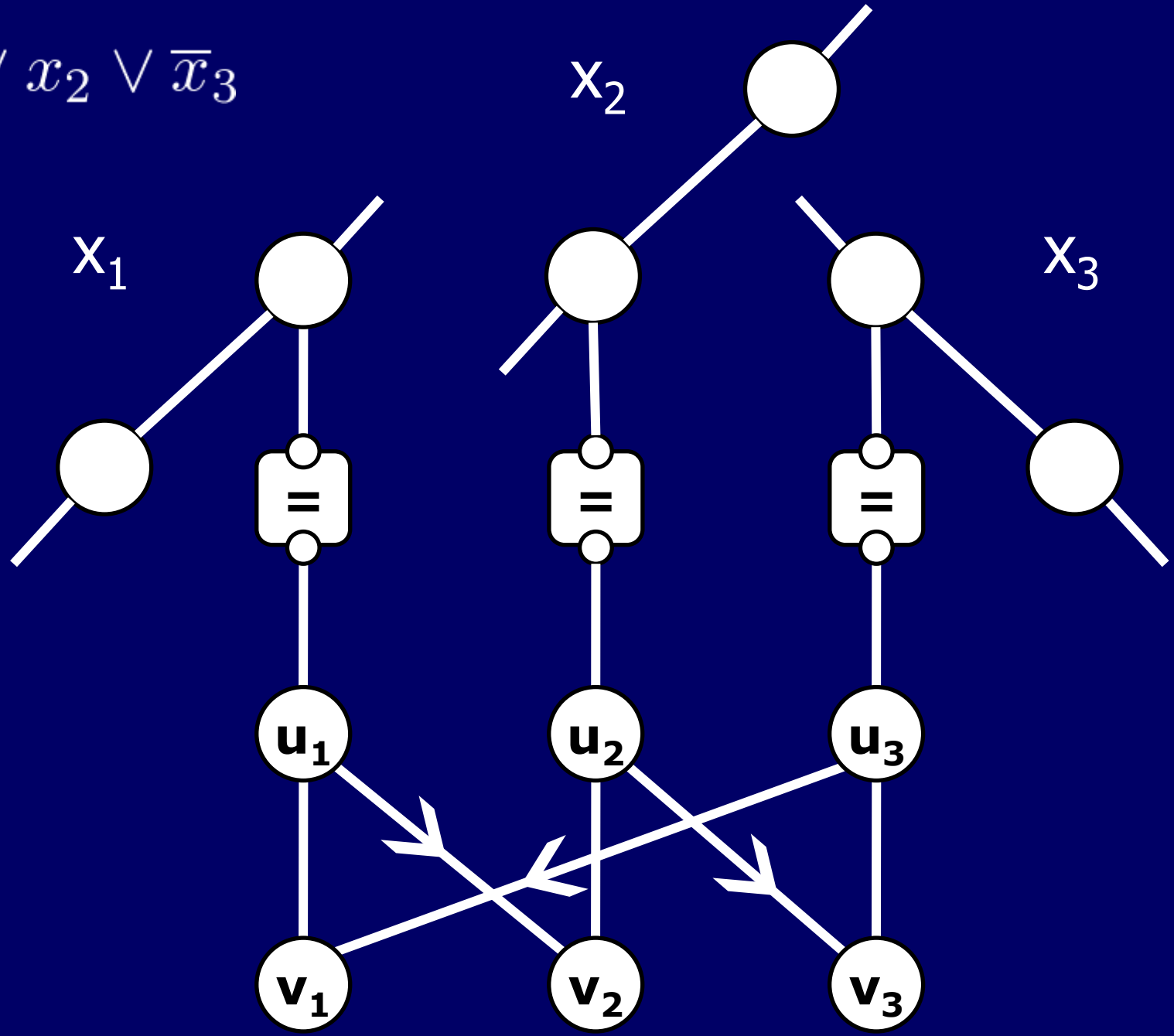
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



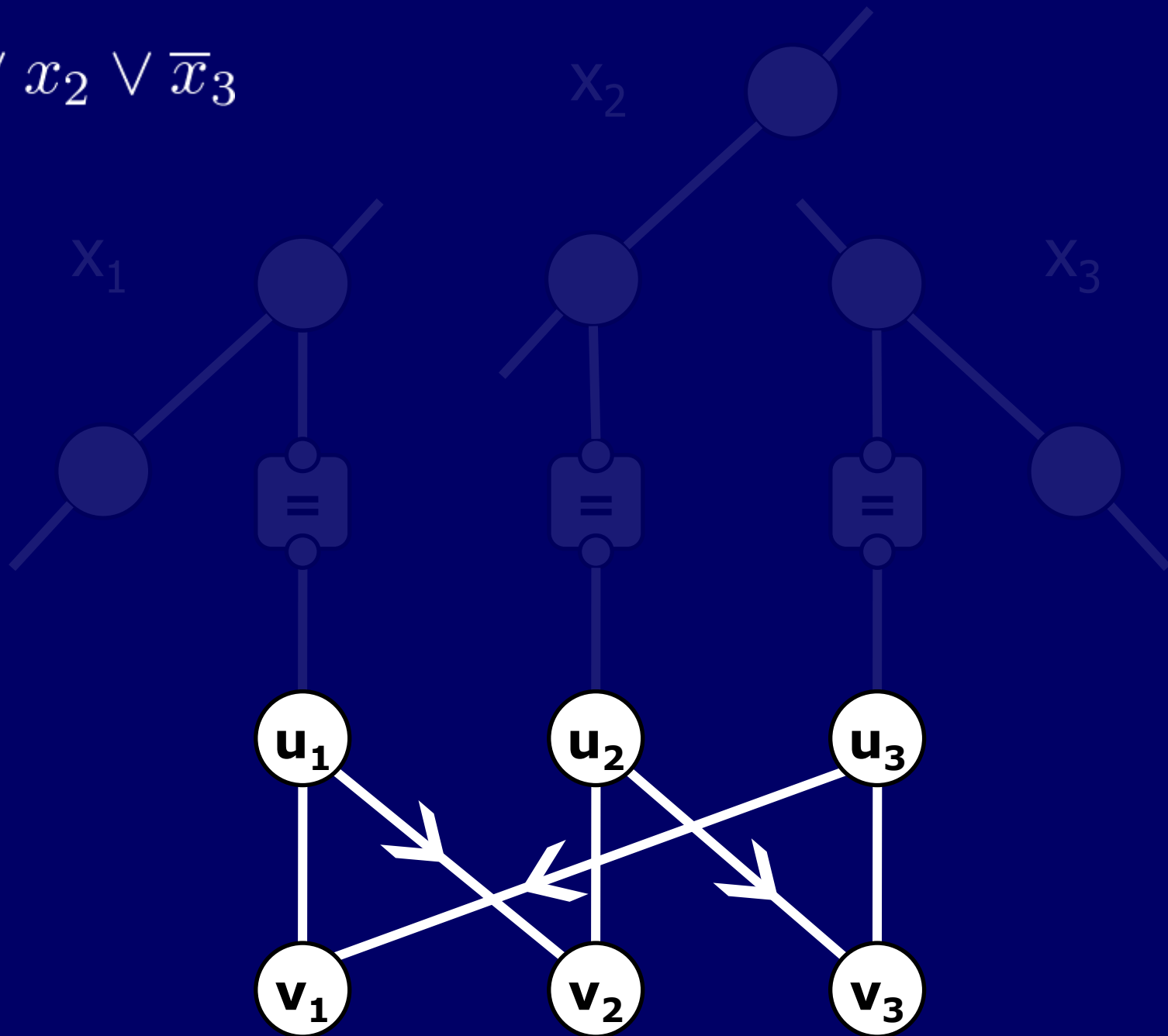
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

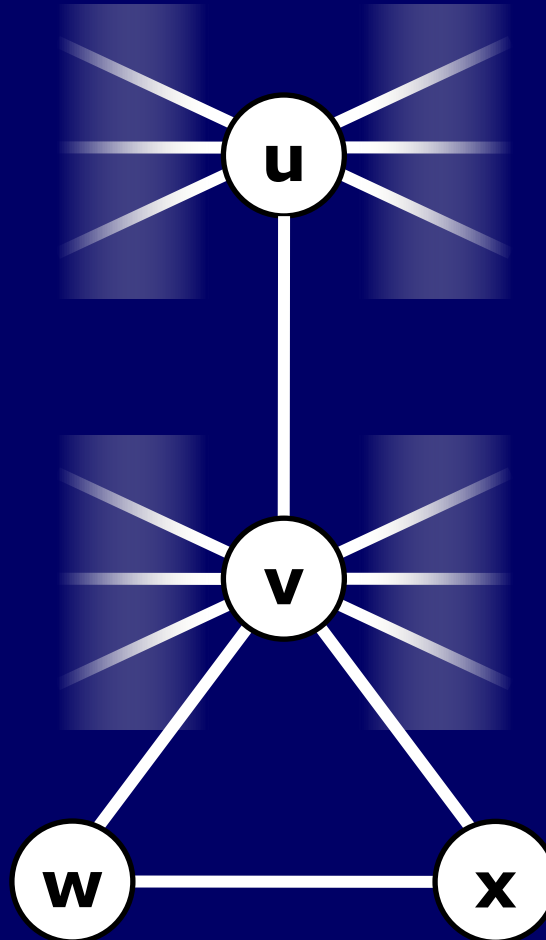


$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



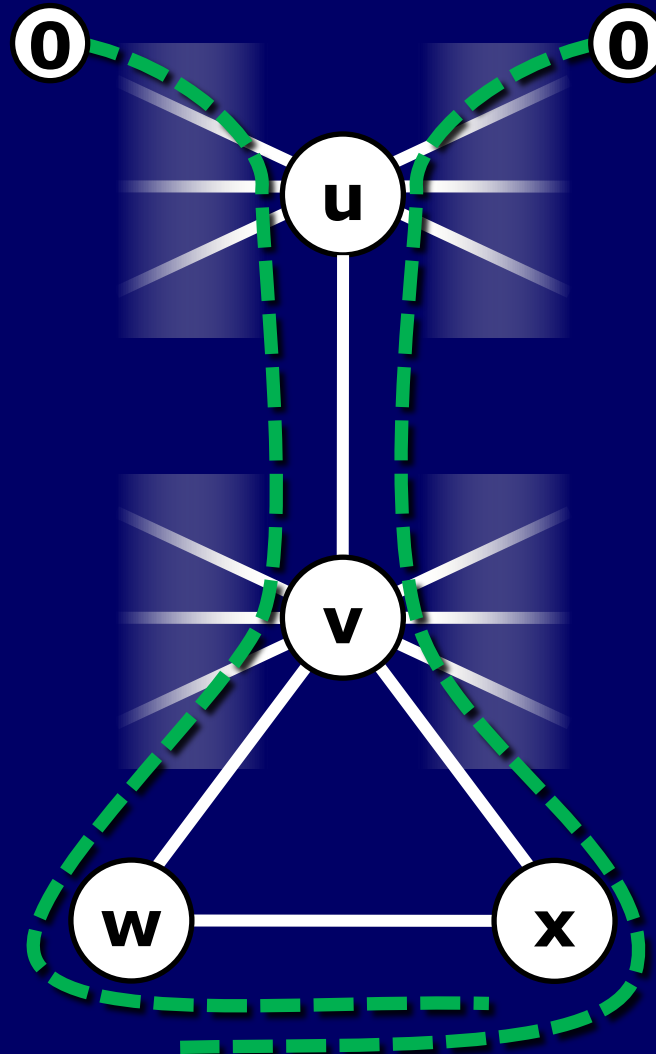
The Forcing Configuration

$FC(u, v)$



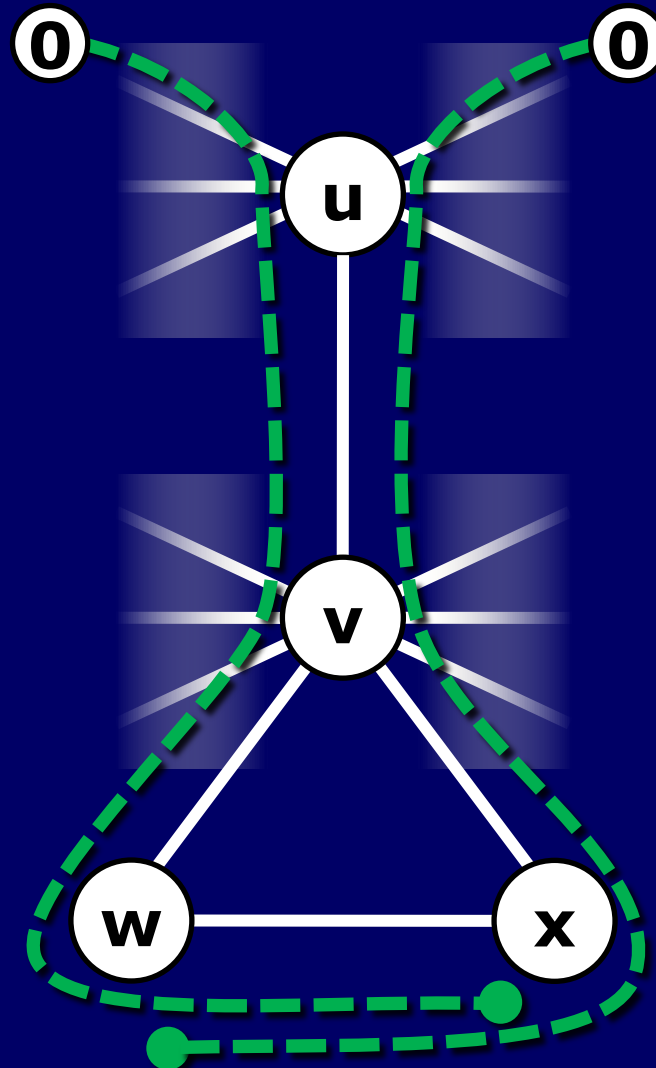
The Forcing Configuration

$FC(u, v)$



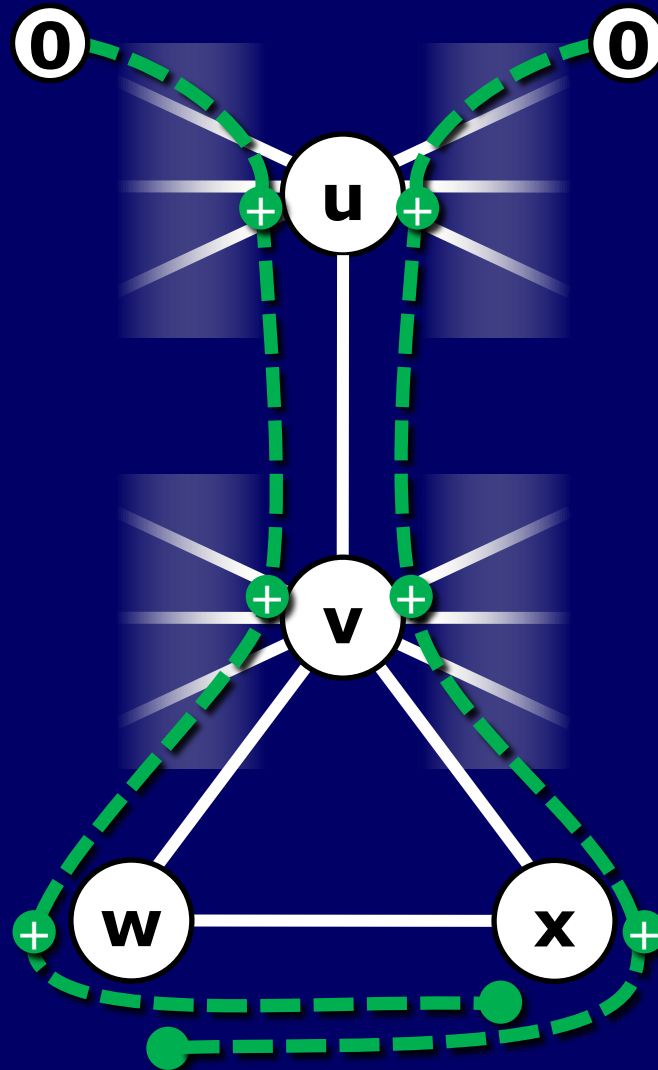
The Forcing Configuration

$FC(u, v)$



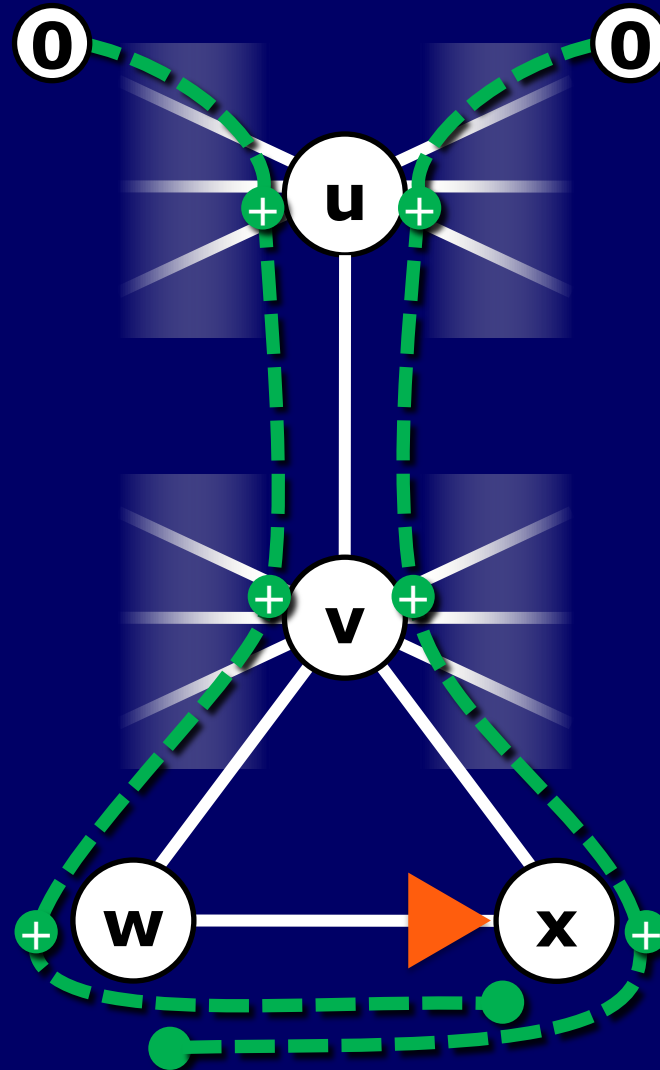
The Forcing Configuration

$FC(u, v)$



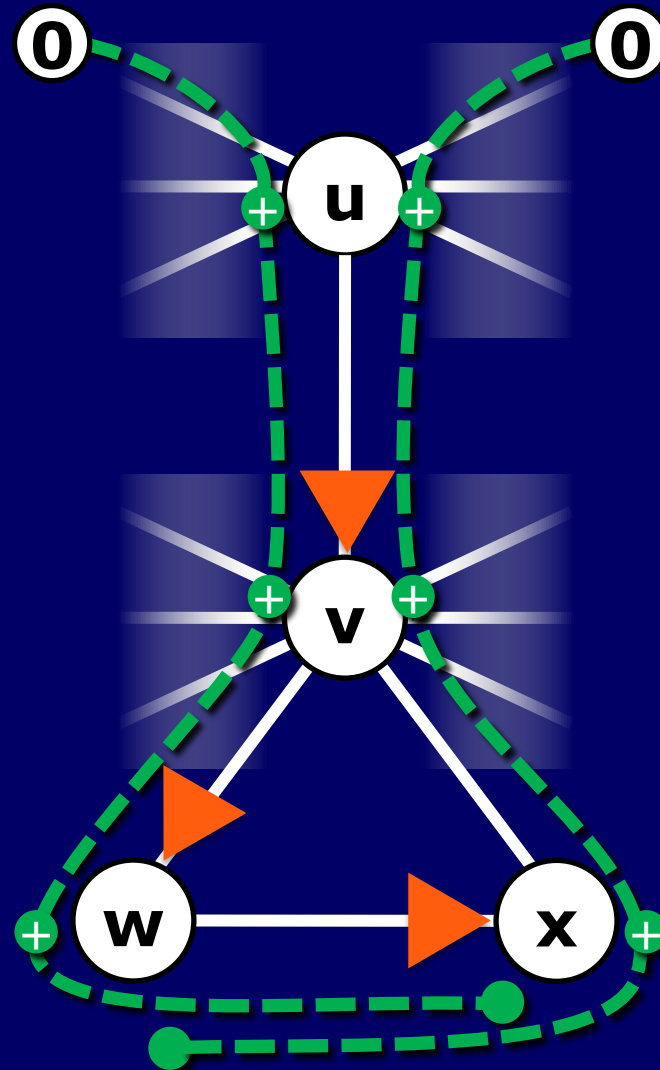
The Forcing Configuration

$FC(u, v)$



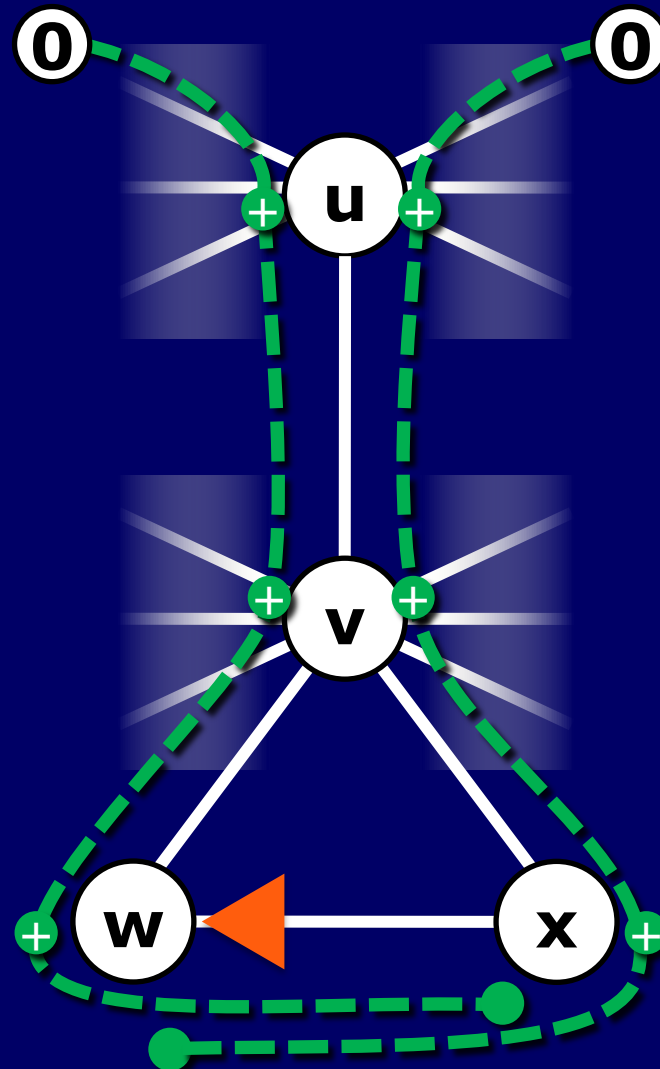
The Forcing Configuration

$FC(u, v)$



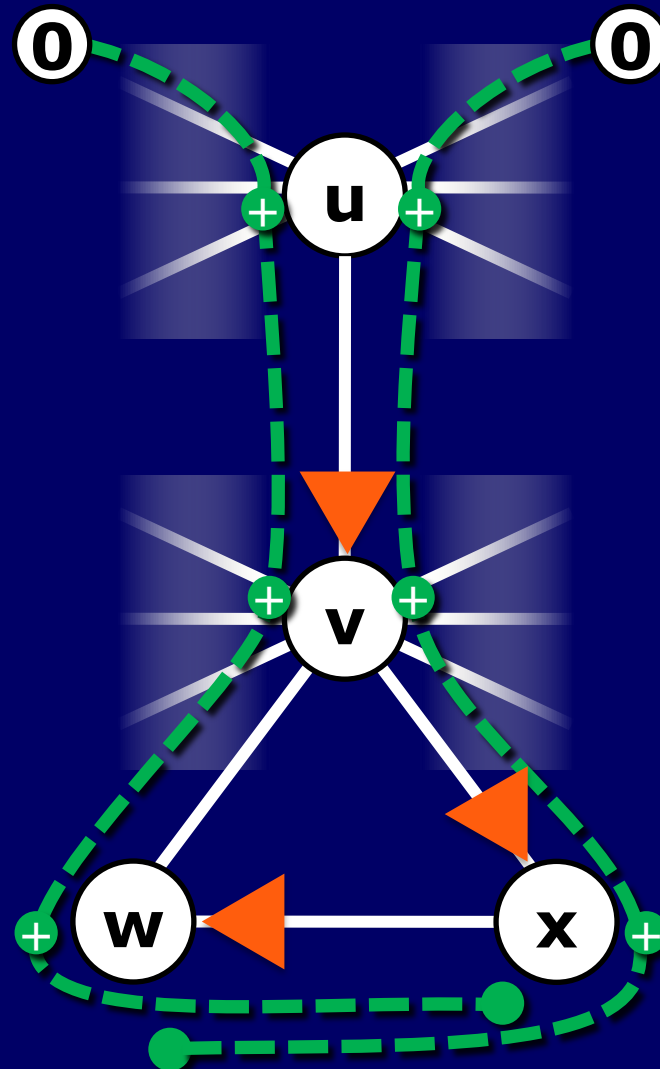
The Forcing Configuration

$FC(u, v)$



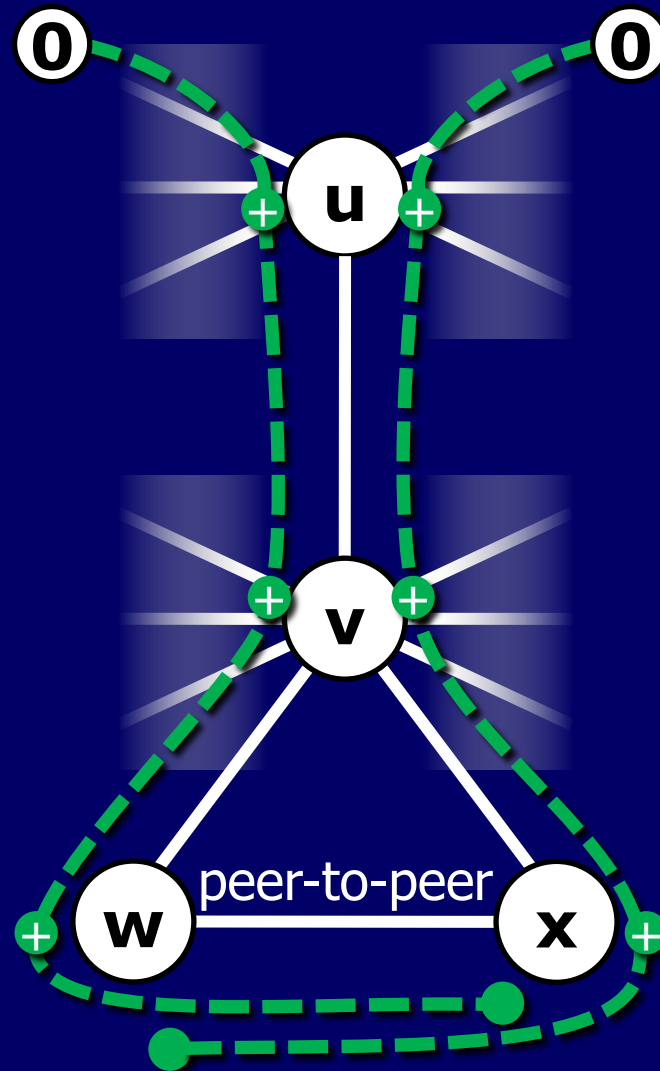
The Forcing Configuration

$FC(u, v)$



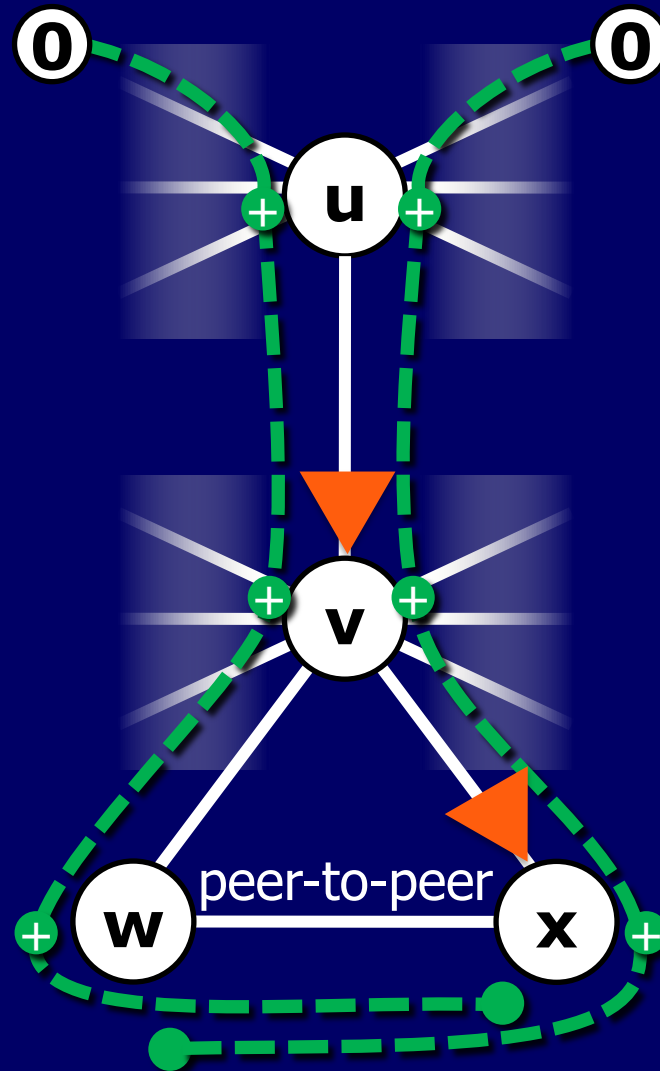
The Forcing Configuration

$FC(u, v)$



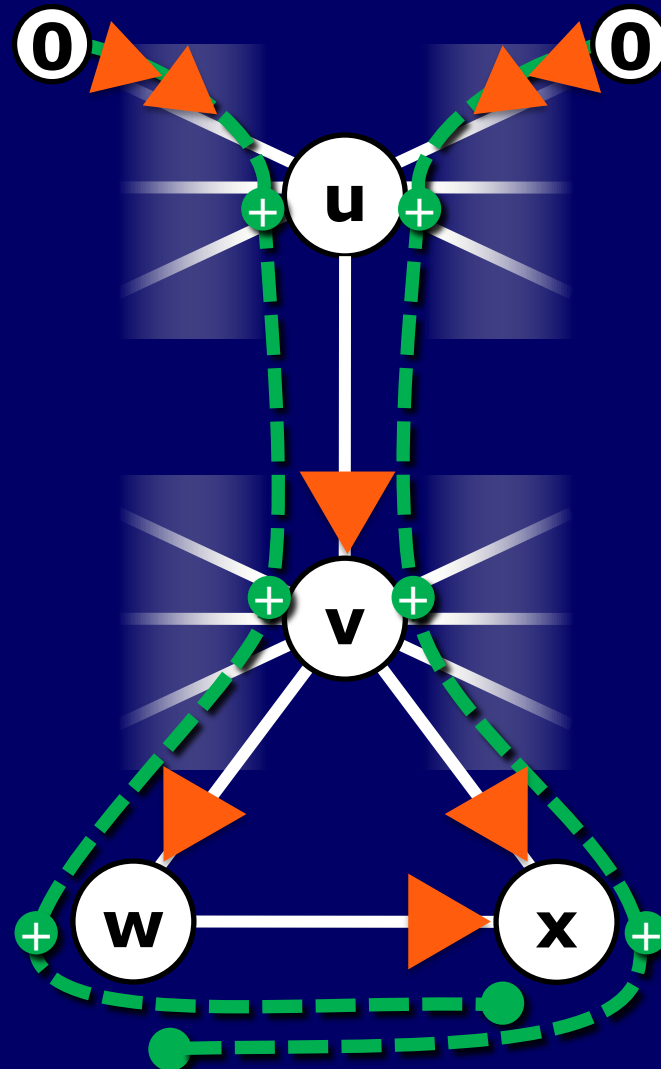
The Forcing Configuration

$FC(u, v)$



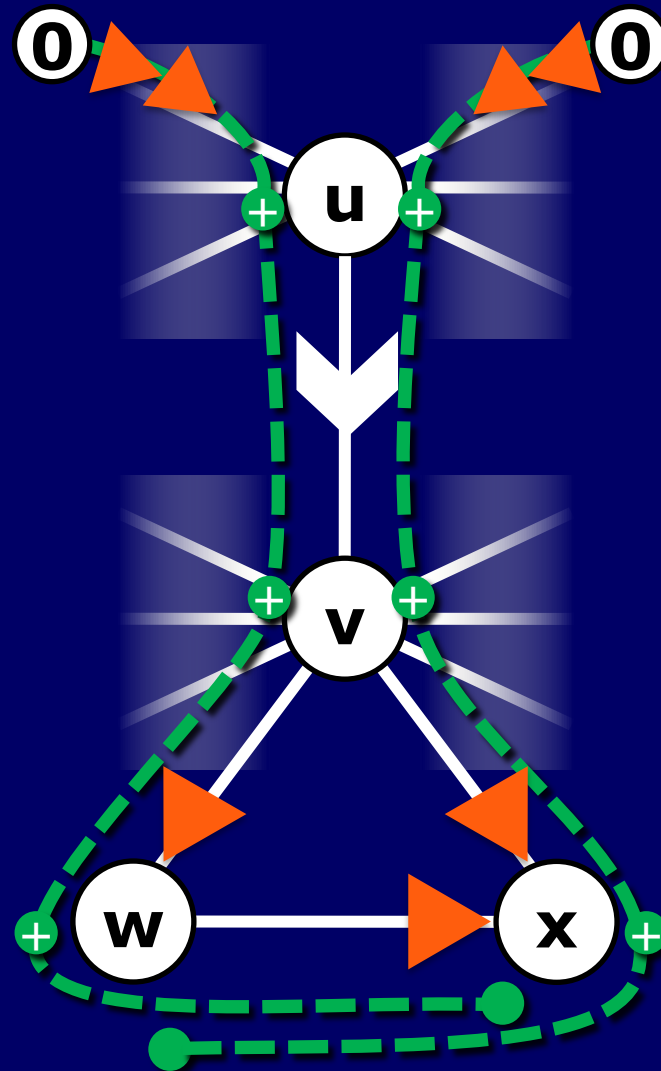
The Forcing Configuration

$FC(u, v)$

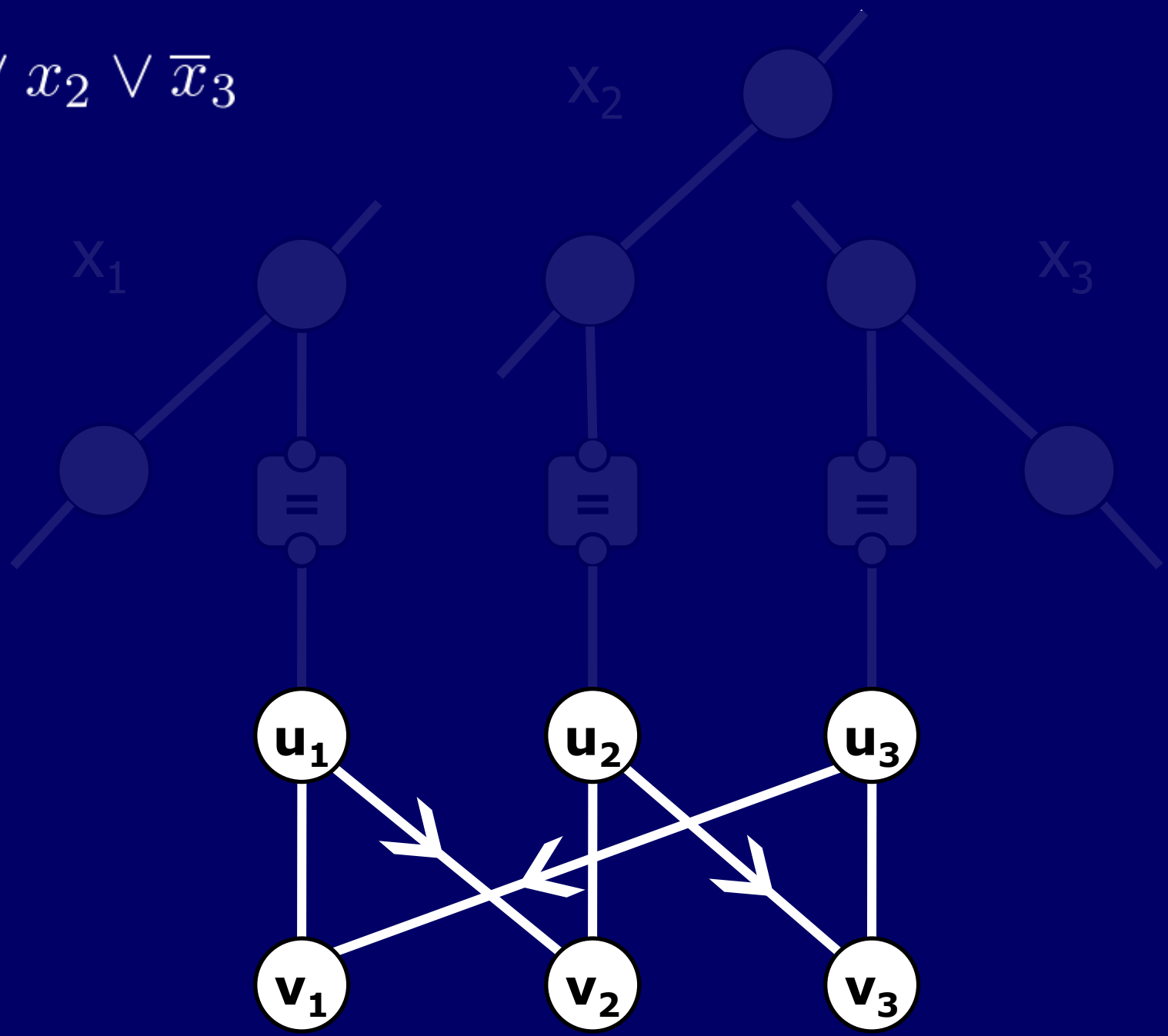


The Forcing Configuration

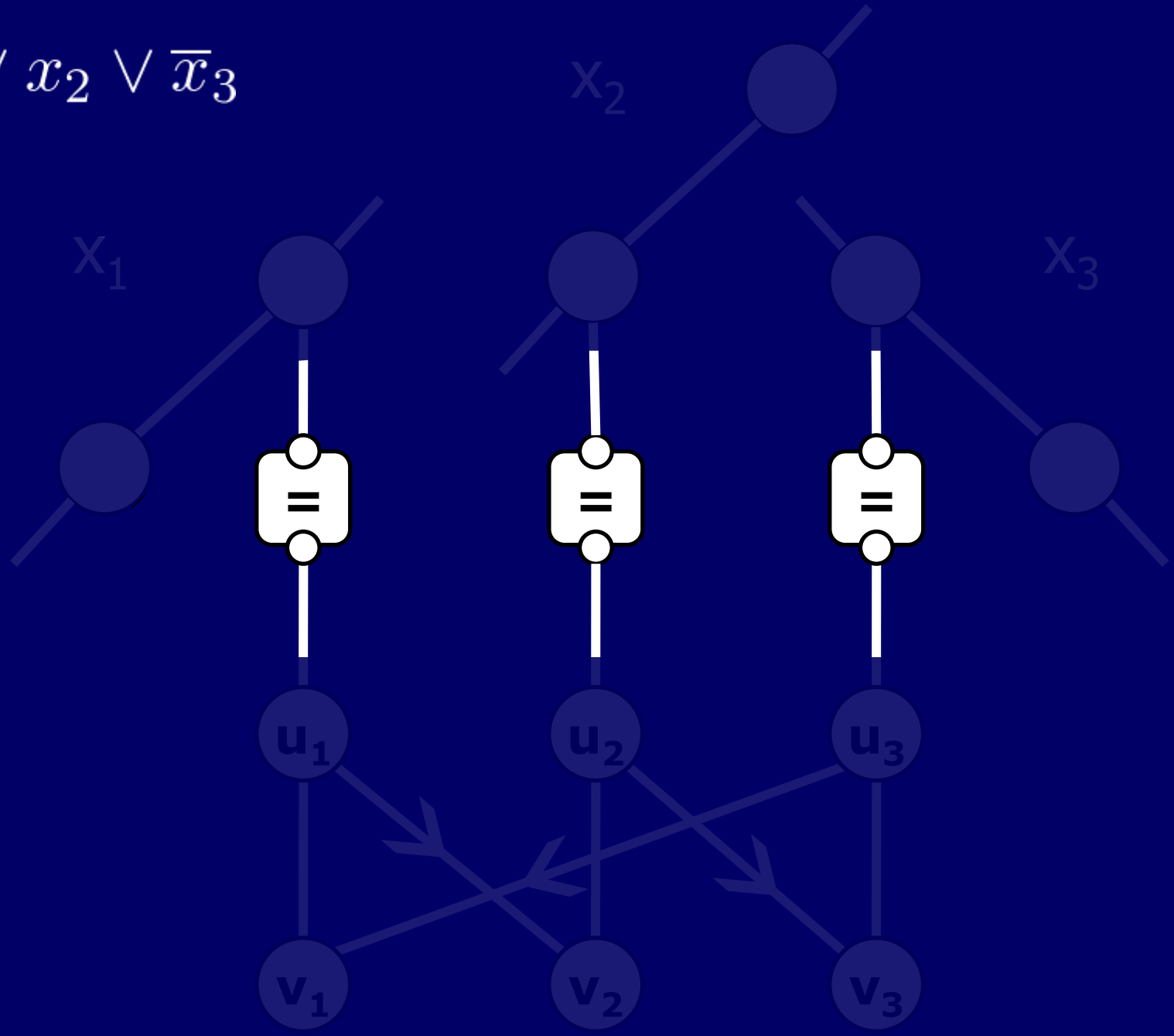
$FC(u, v)$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

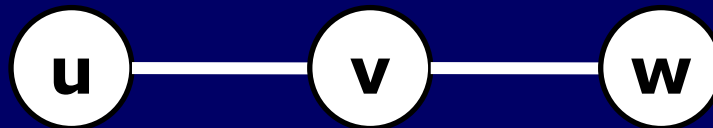




The Symmetric Configuration

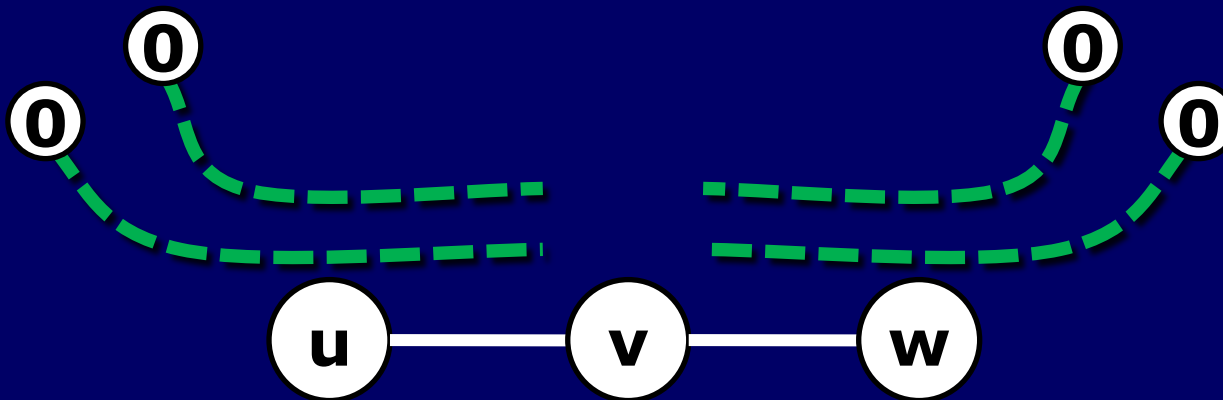


$SC(u, v, w)$



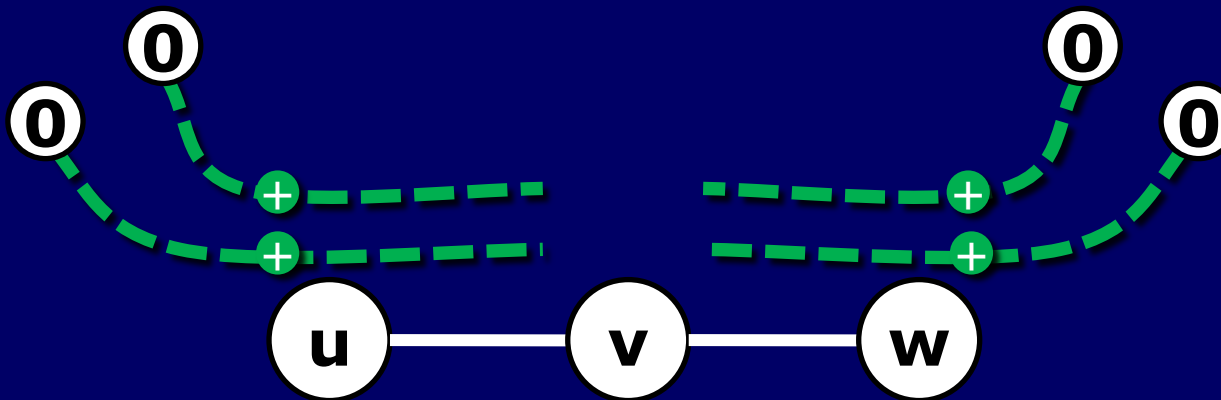
The Symmetric Configuration

$SC(u, v, w)$



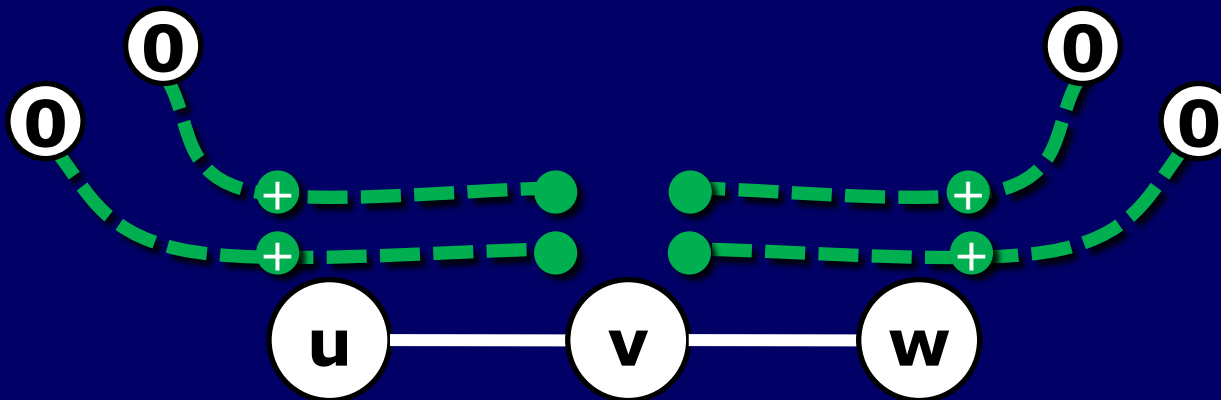
The Symmetric Configuration

$SC(u, v, w)$



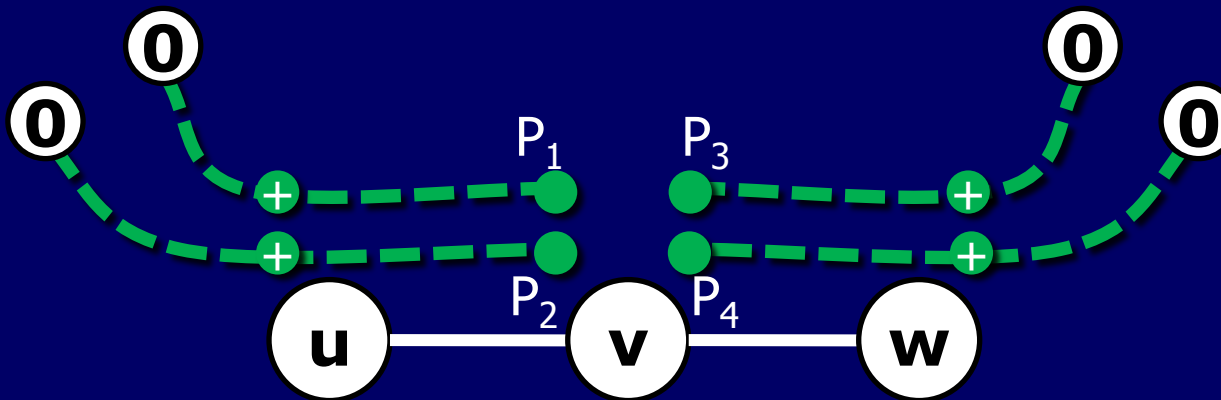
The Symmetric Configuration

$SC(u, v, w)$



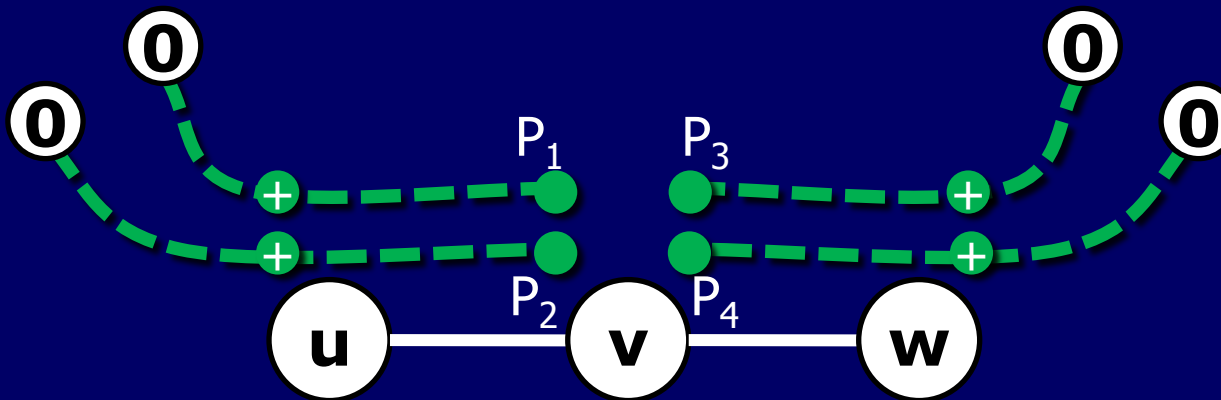
The Symmetric Configuration

$SC(u, v, w)$



The Symmetric Configuration

$SC(u, v, w)$

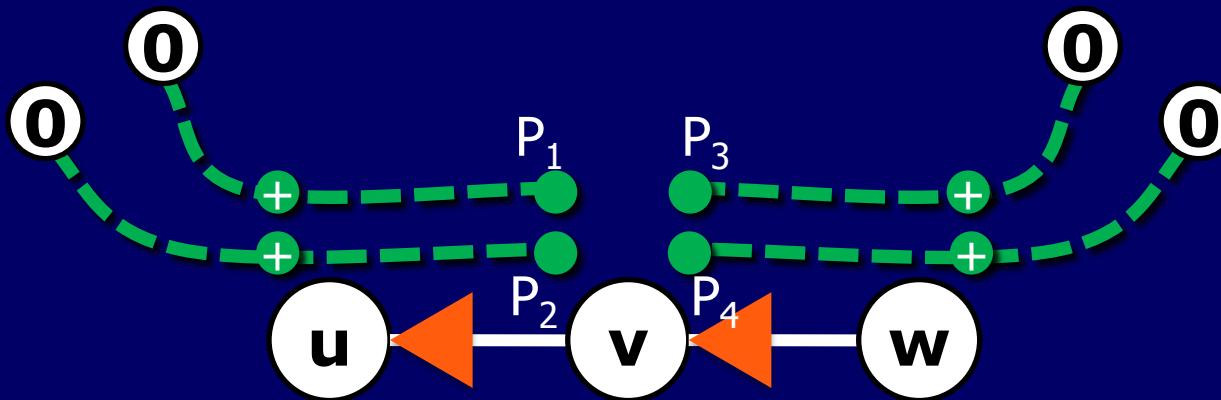


overall rank:

P_1
 P_3
 P_4
 P_2

The Symmetric Configuration

$SC(u, v, w)$

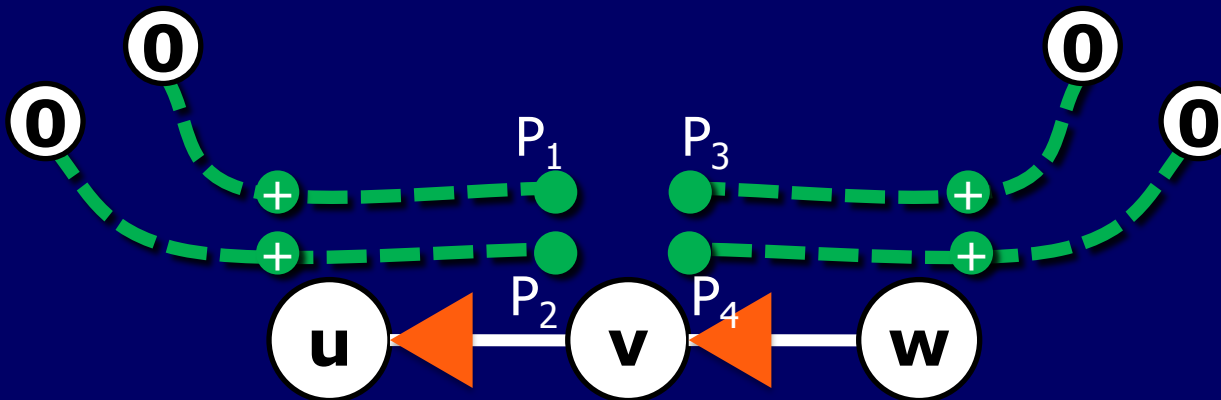


overall rank:

P_1
 P_3
 P_4
 P_2

The Symmetric Configuration

$SC(u, v, w)$



overall rank:

P_1

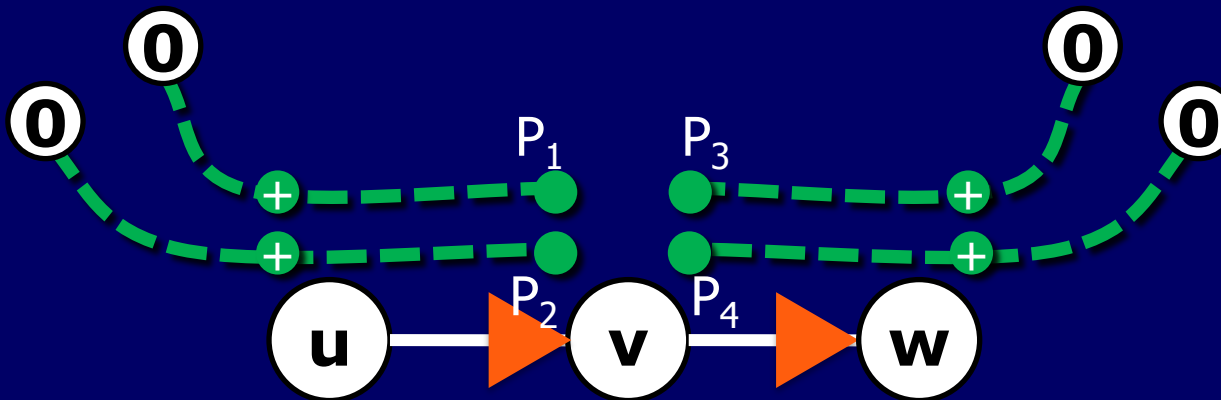
P_3

P_4

P_2

The Symmetric Configuration

$SC(u, v, w)$

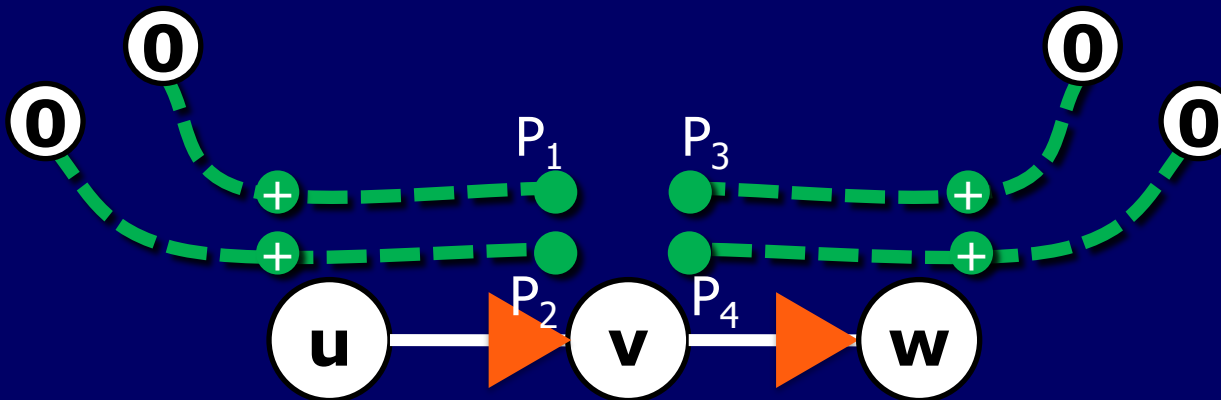


overall rank:

P_1
 P_3
 P_4
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The Symmetric Configuration

$SC(u, v, w)$



overall rank:

P_1

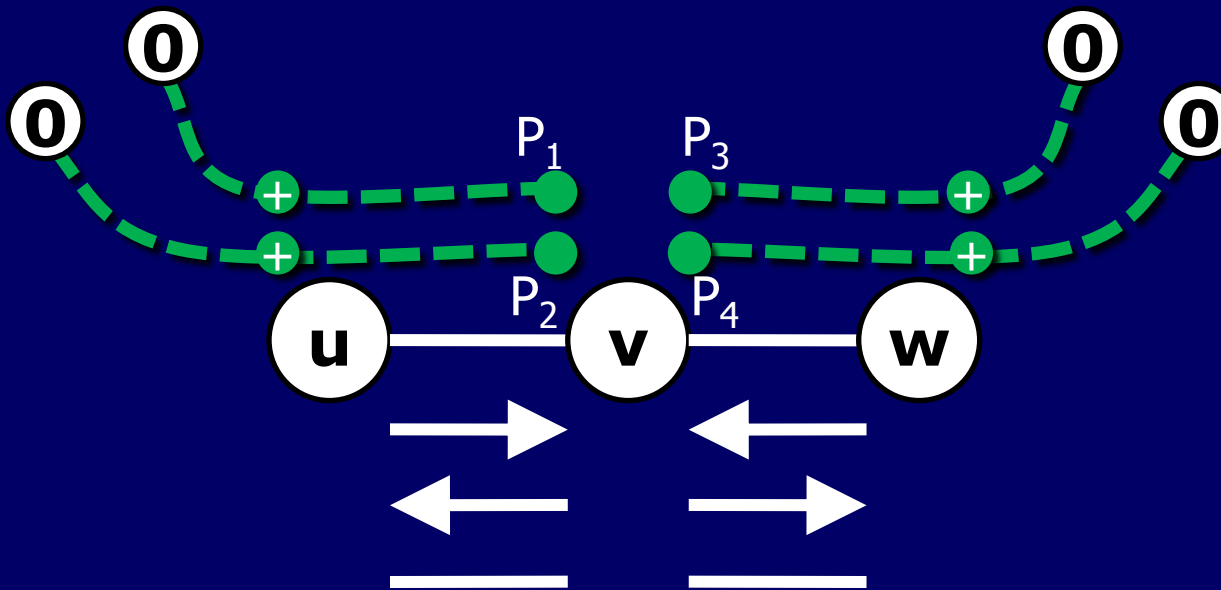
P_3

P_4

P_2

The Symmetric Configuration

$SC(u, v, w)$

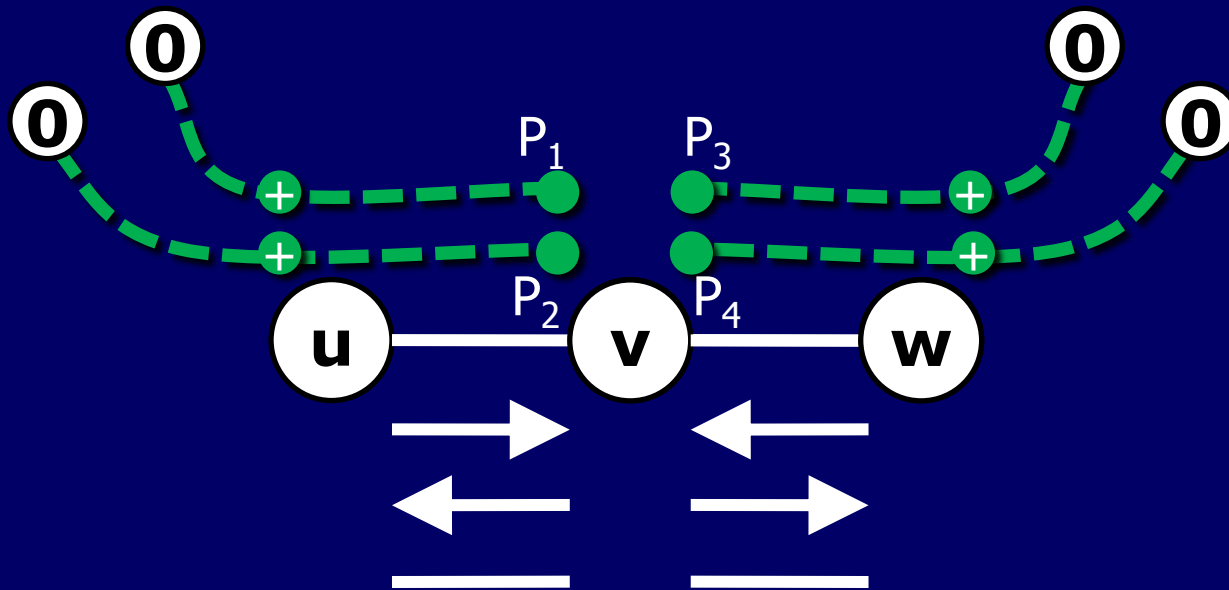




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

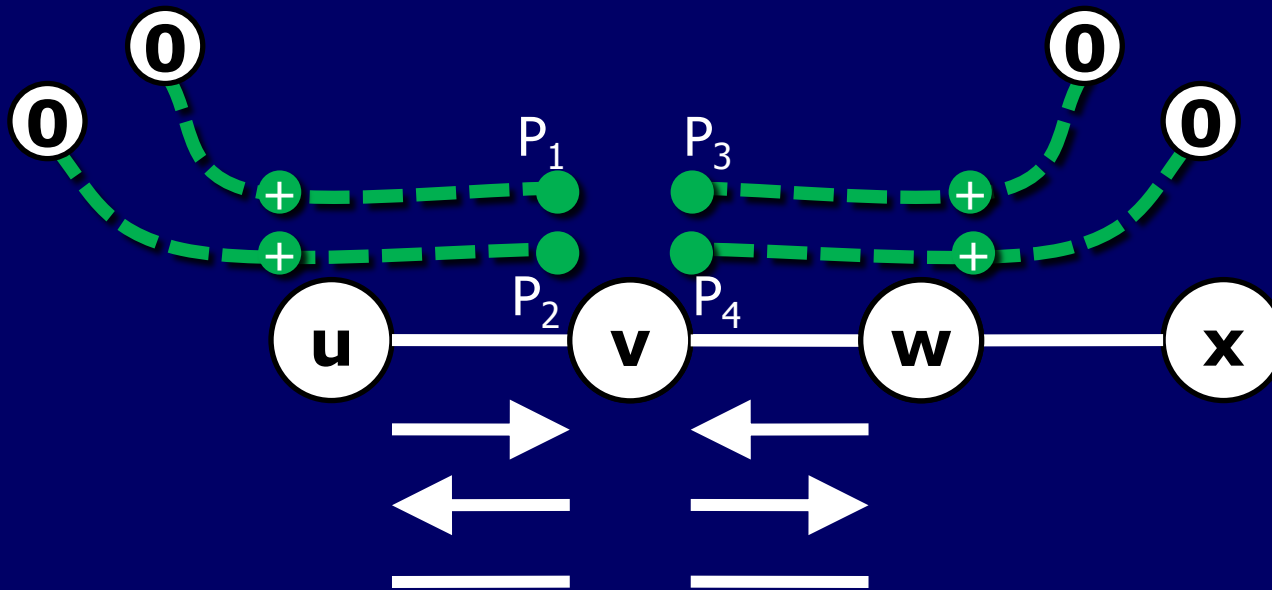




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

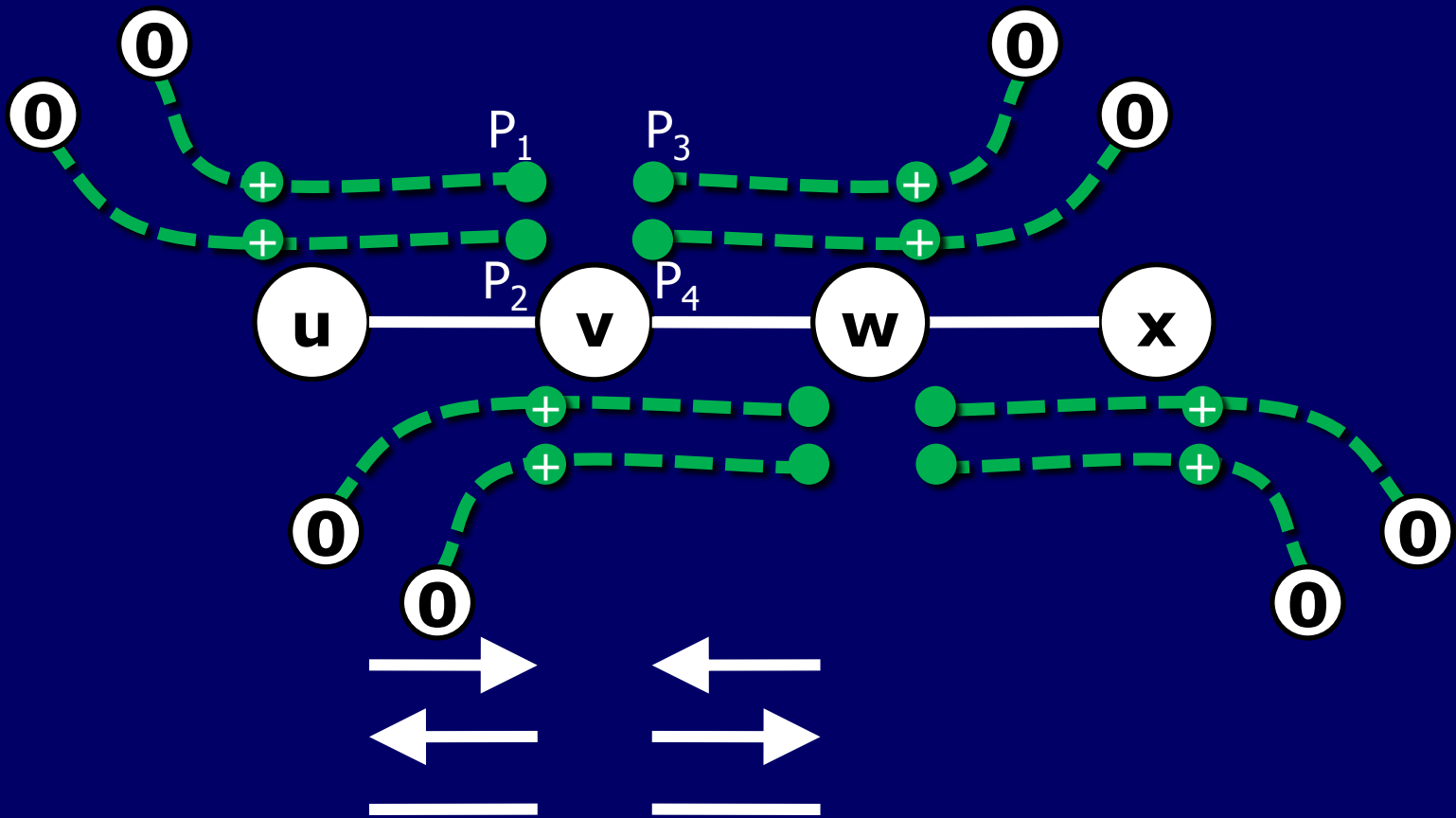




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

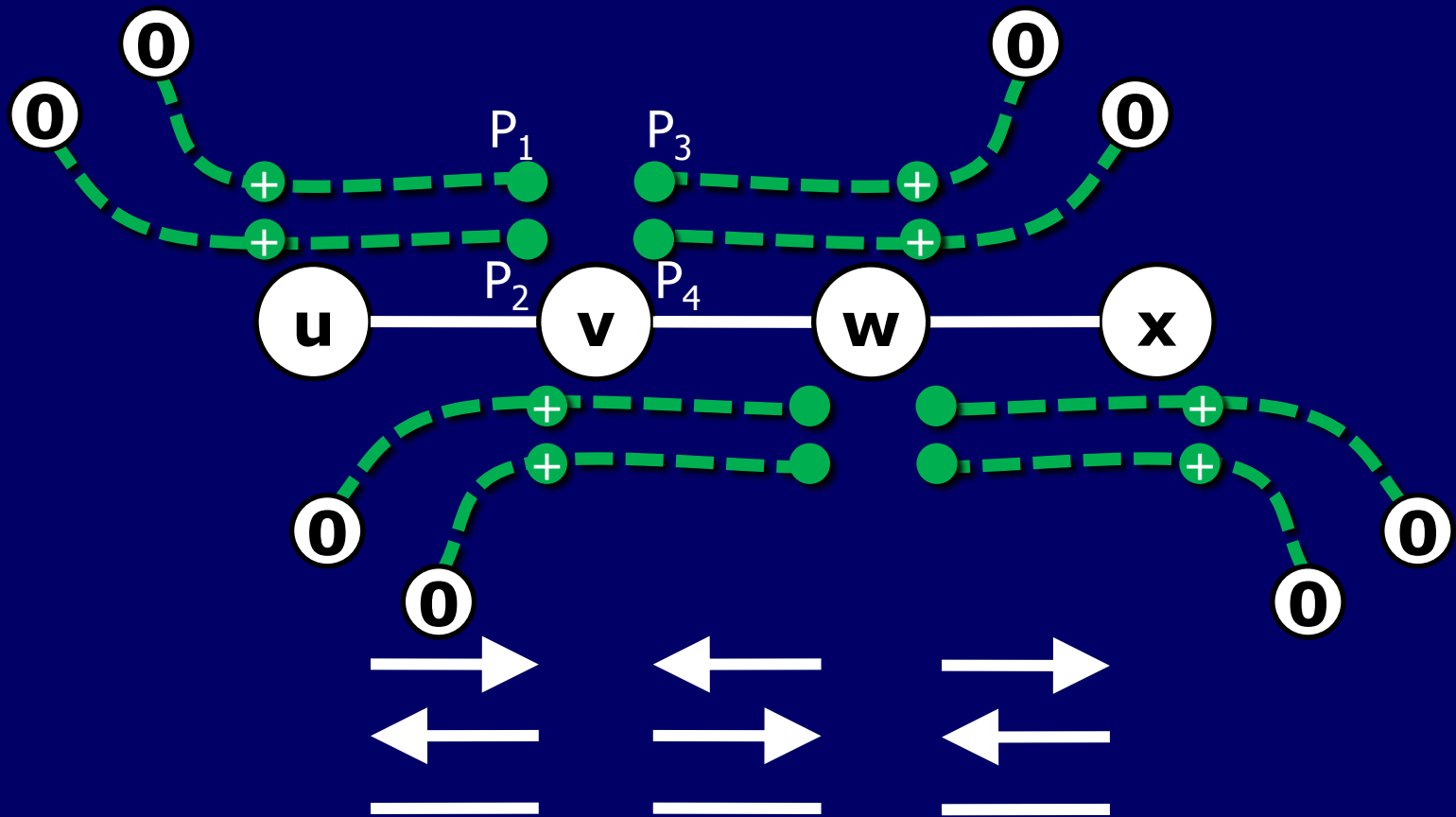




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

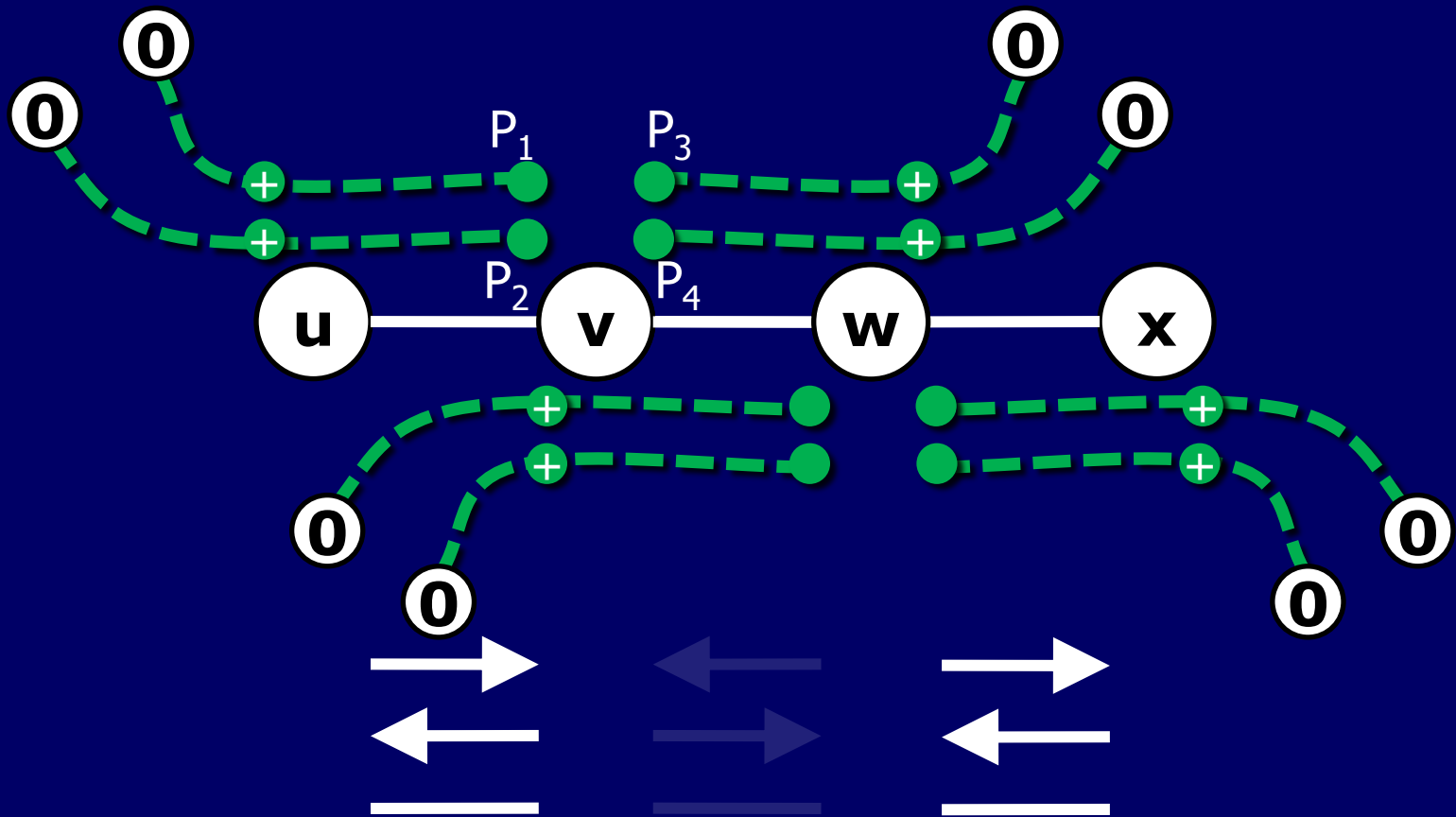




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

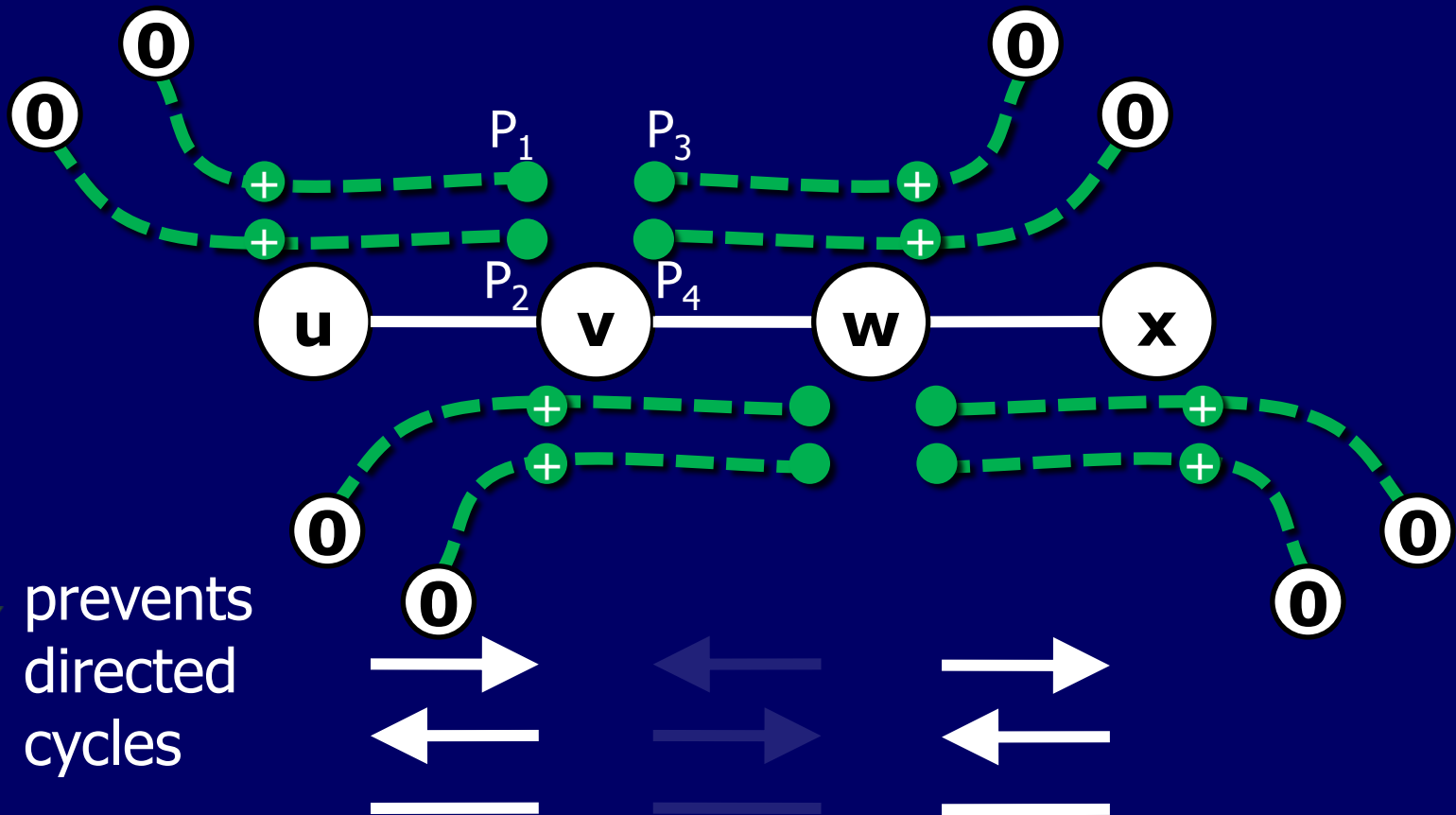




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

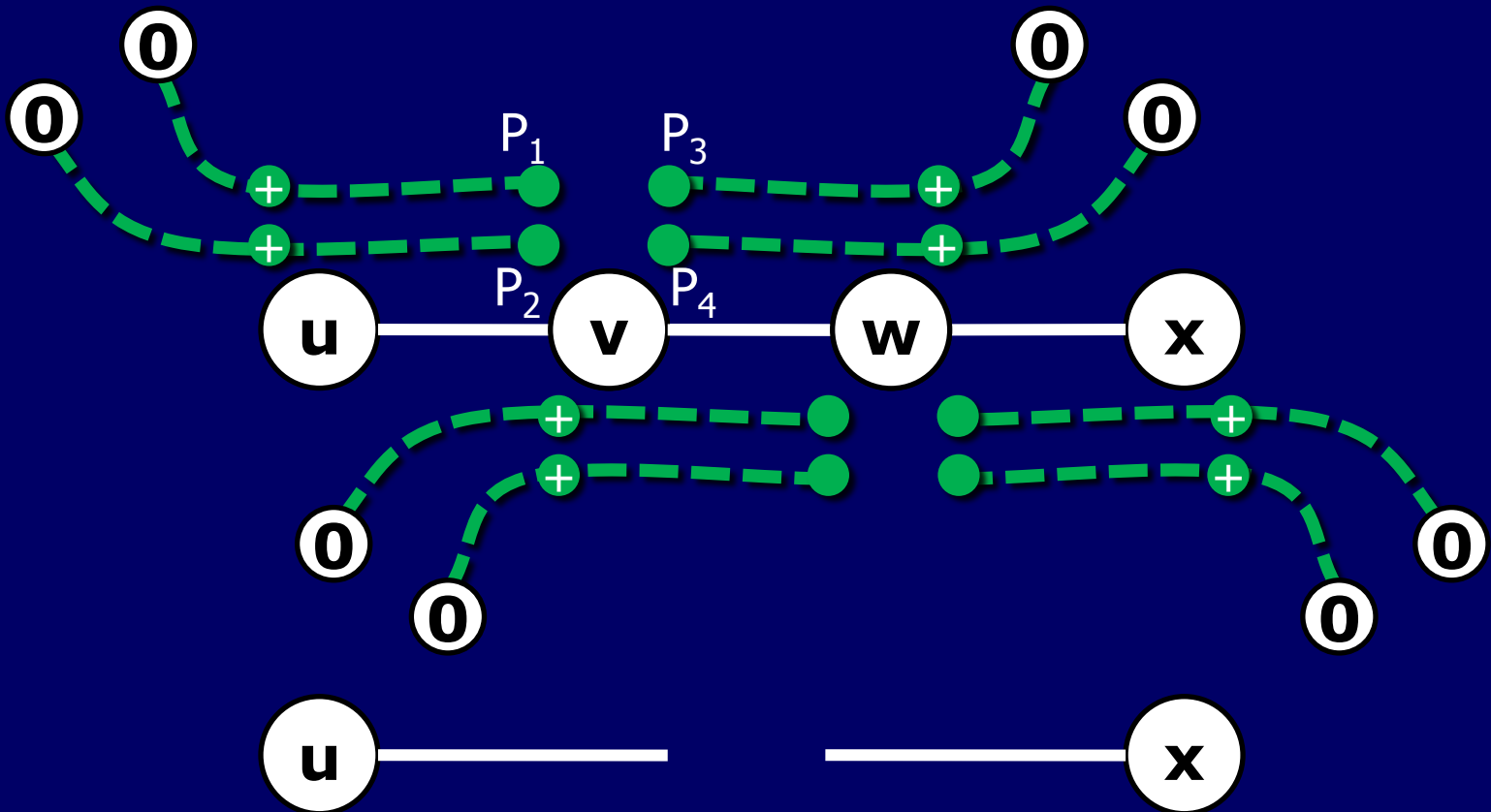




The De-Coupling Configuration



$$SC(u, v, w) + SC(v, w, x)$$

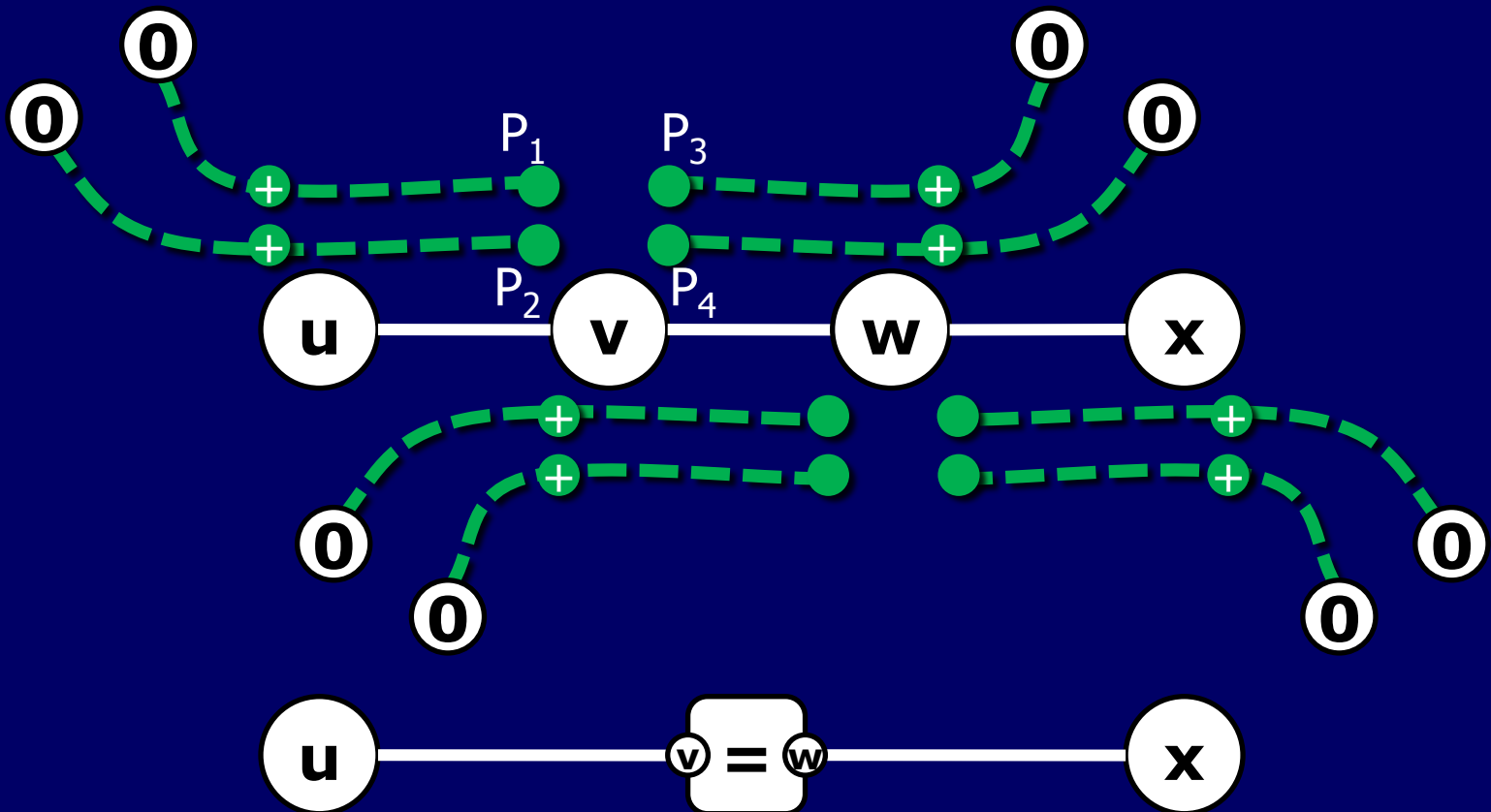




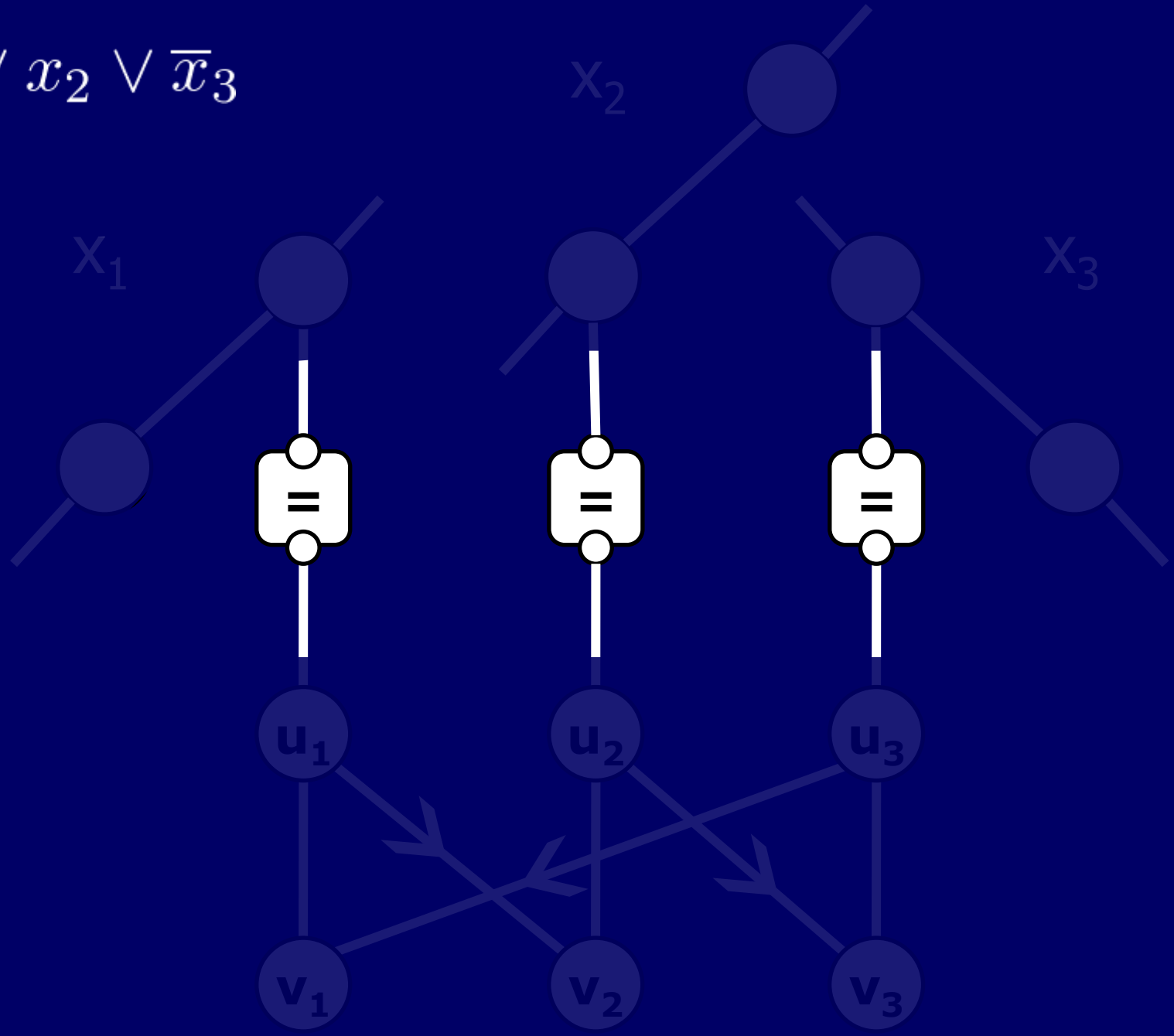
The De-Coupling Configuration



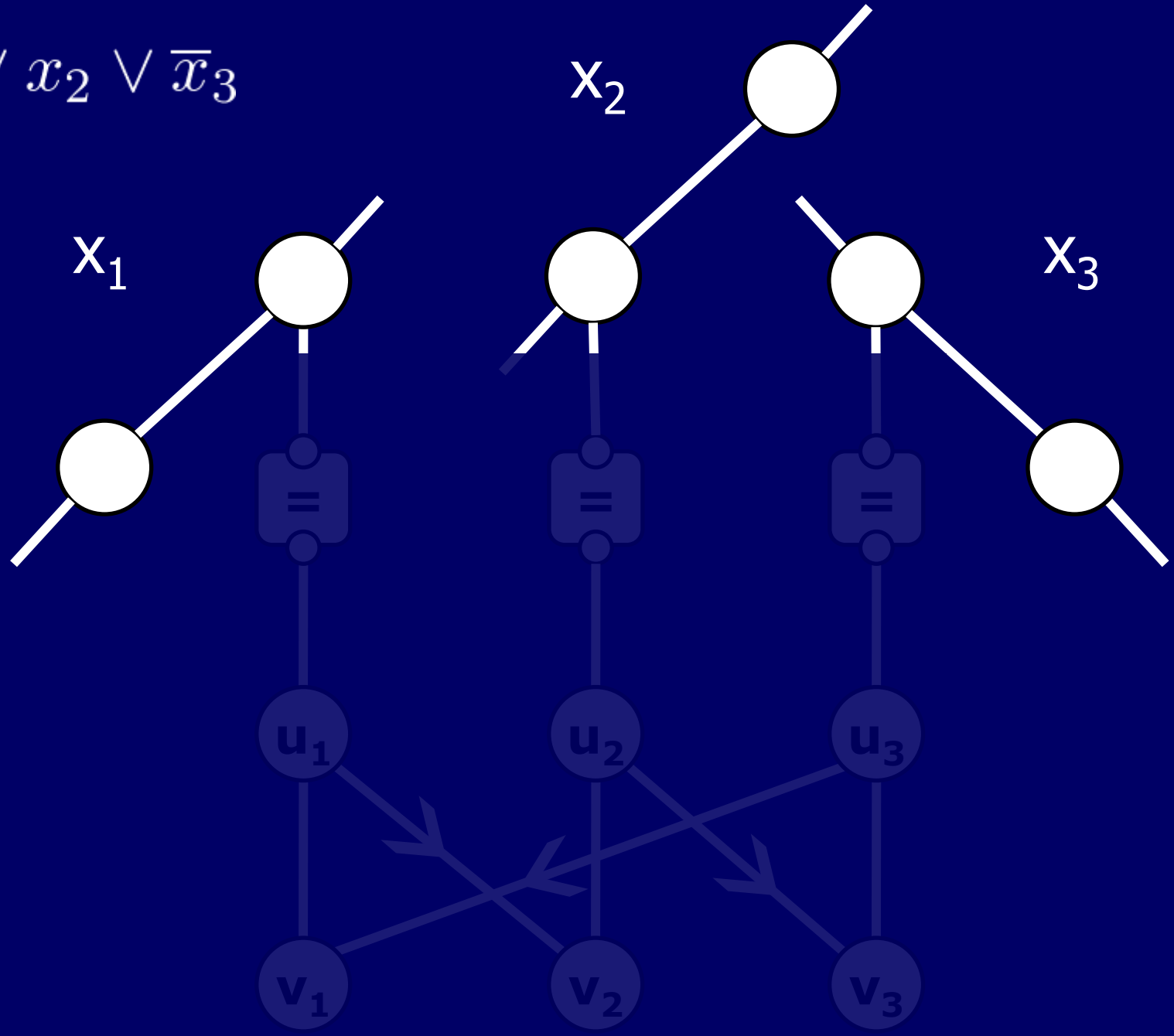
$$SC(u, v, w) + SC(v, w, x)$$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

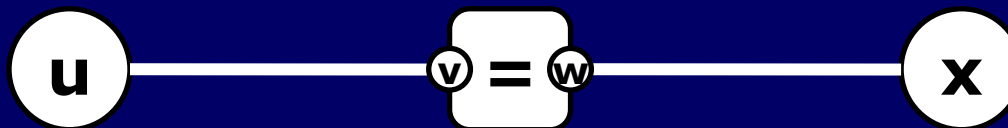


$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$

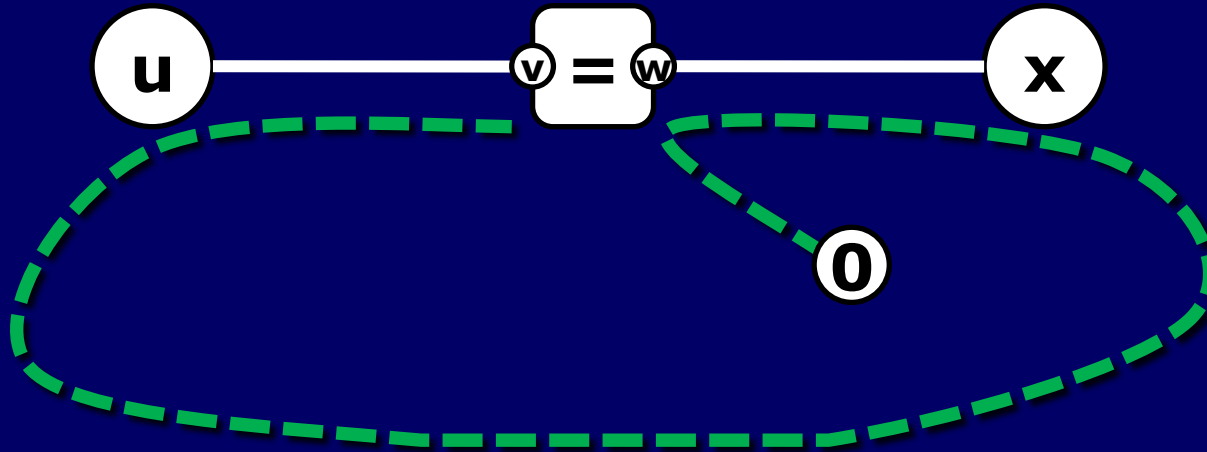




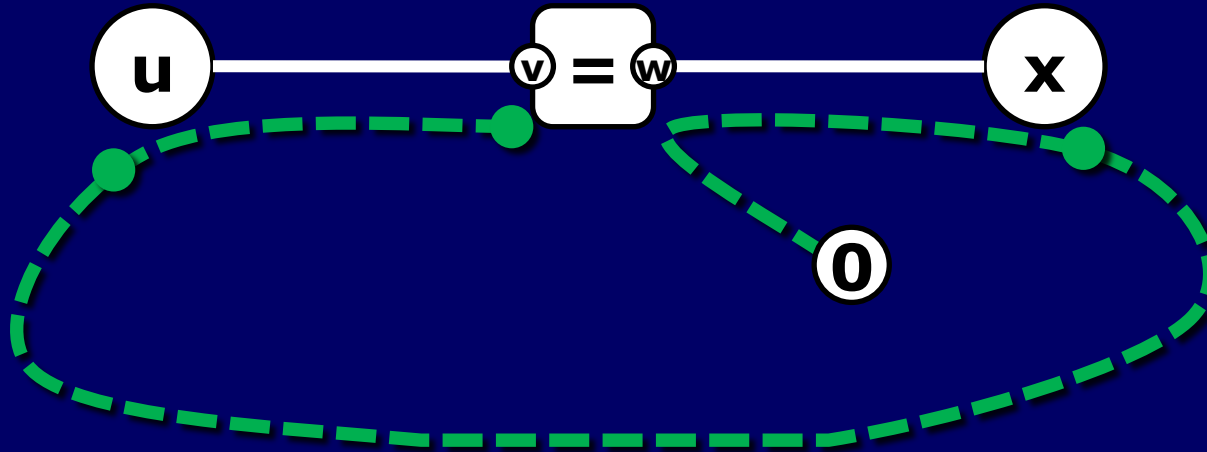
The Variable Gadget



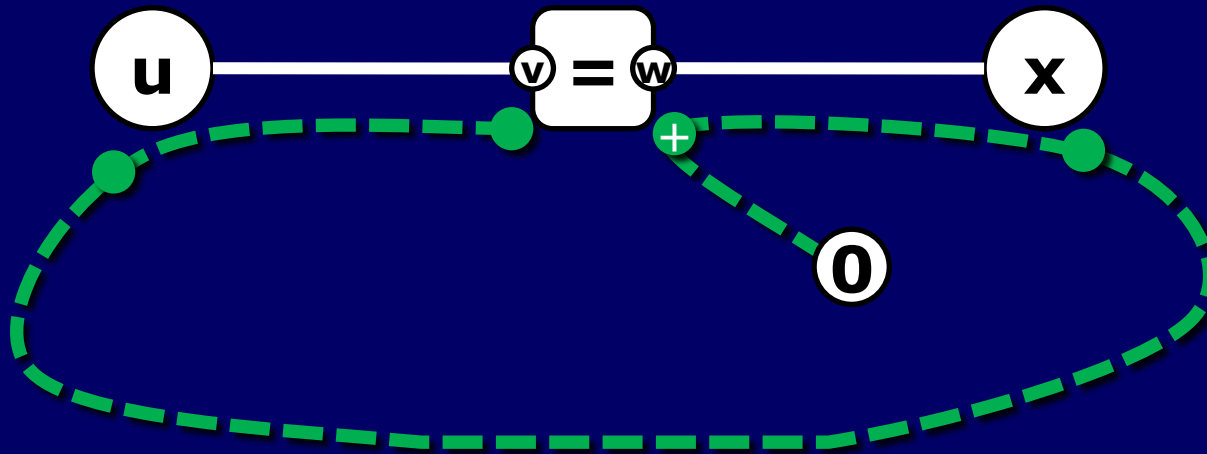
The Variable Gadget



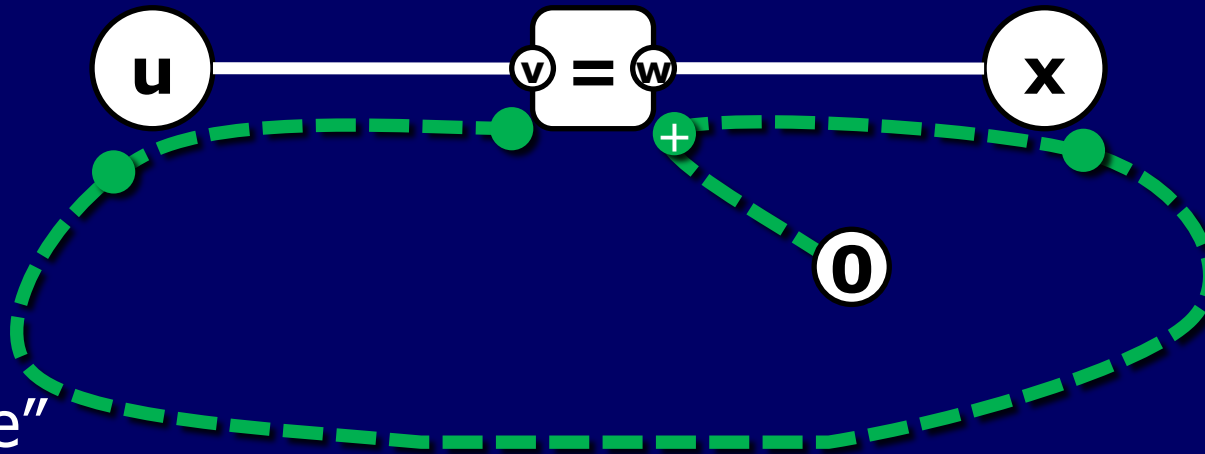
The Variable Gadget



The Variable Gadget

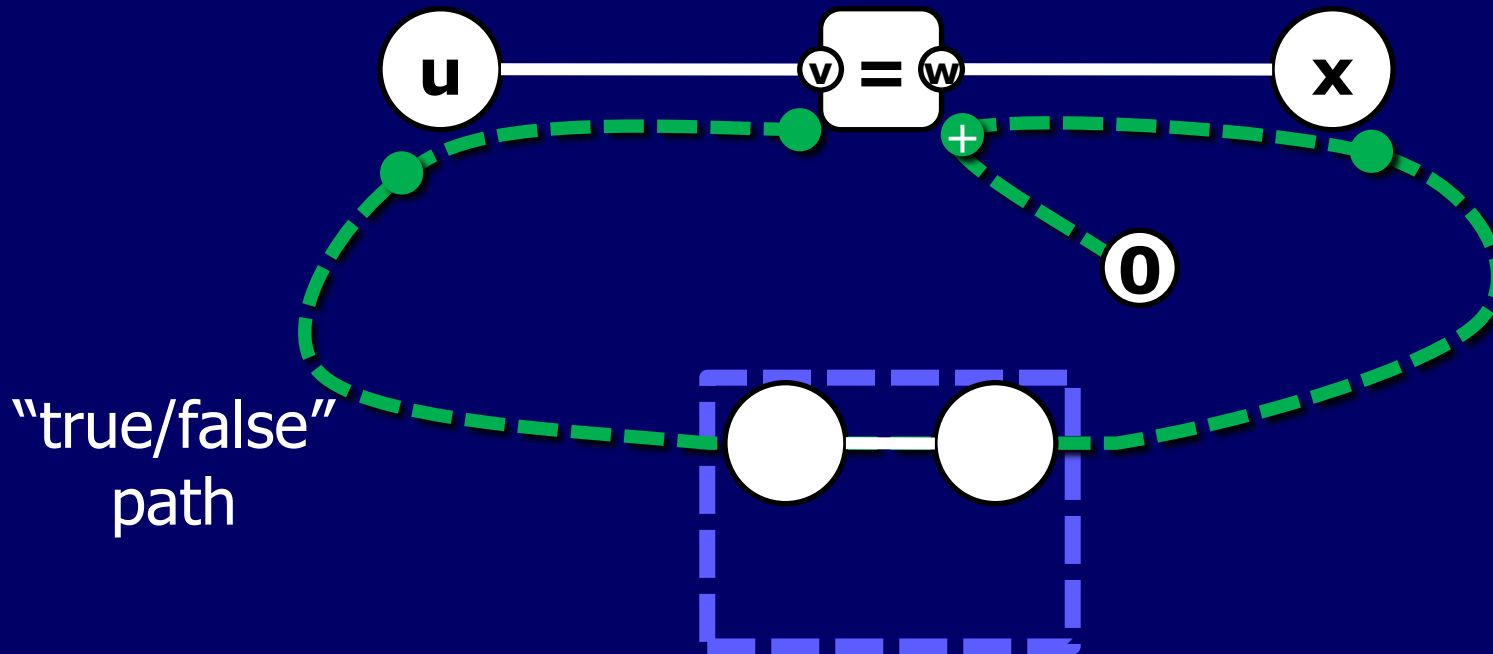


The Variable Gadget



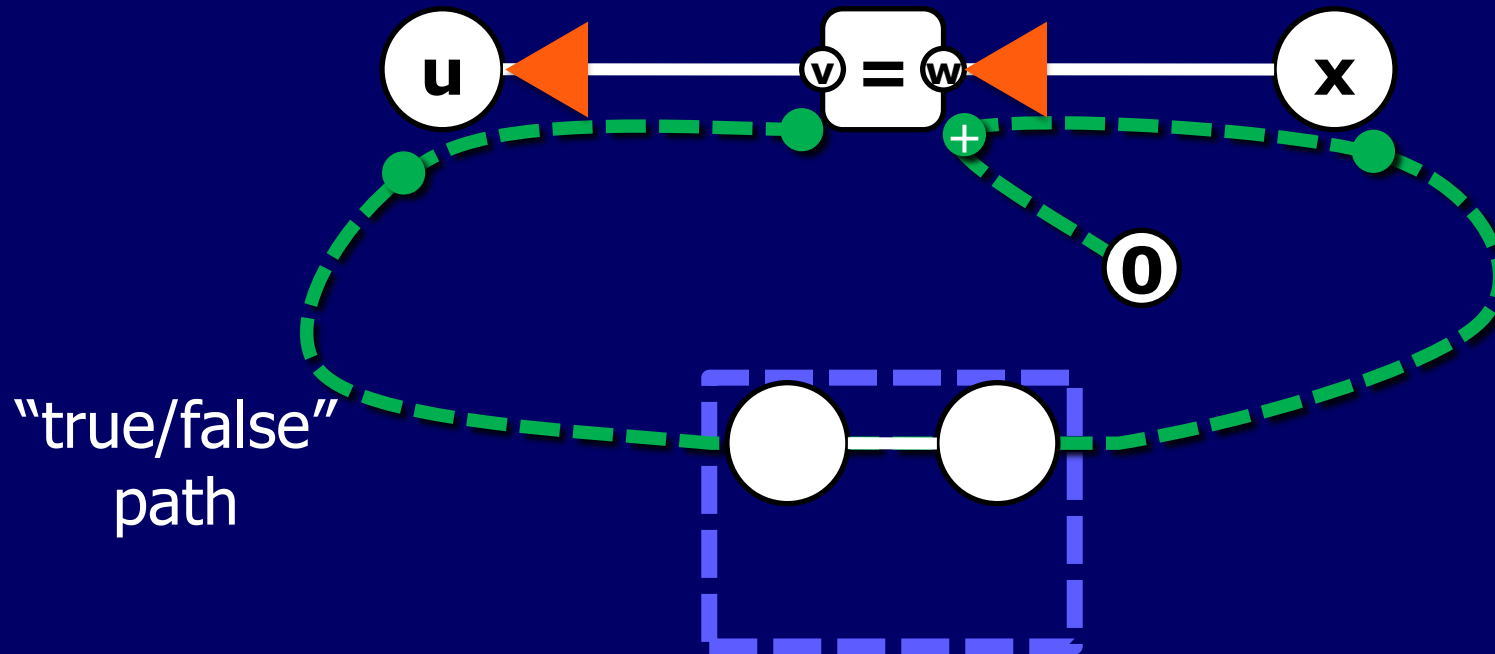
"true/false"
path

The Variable Gadget

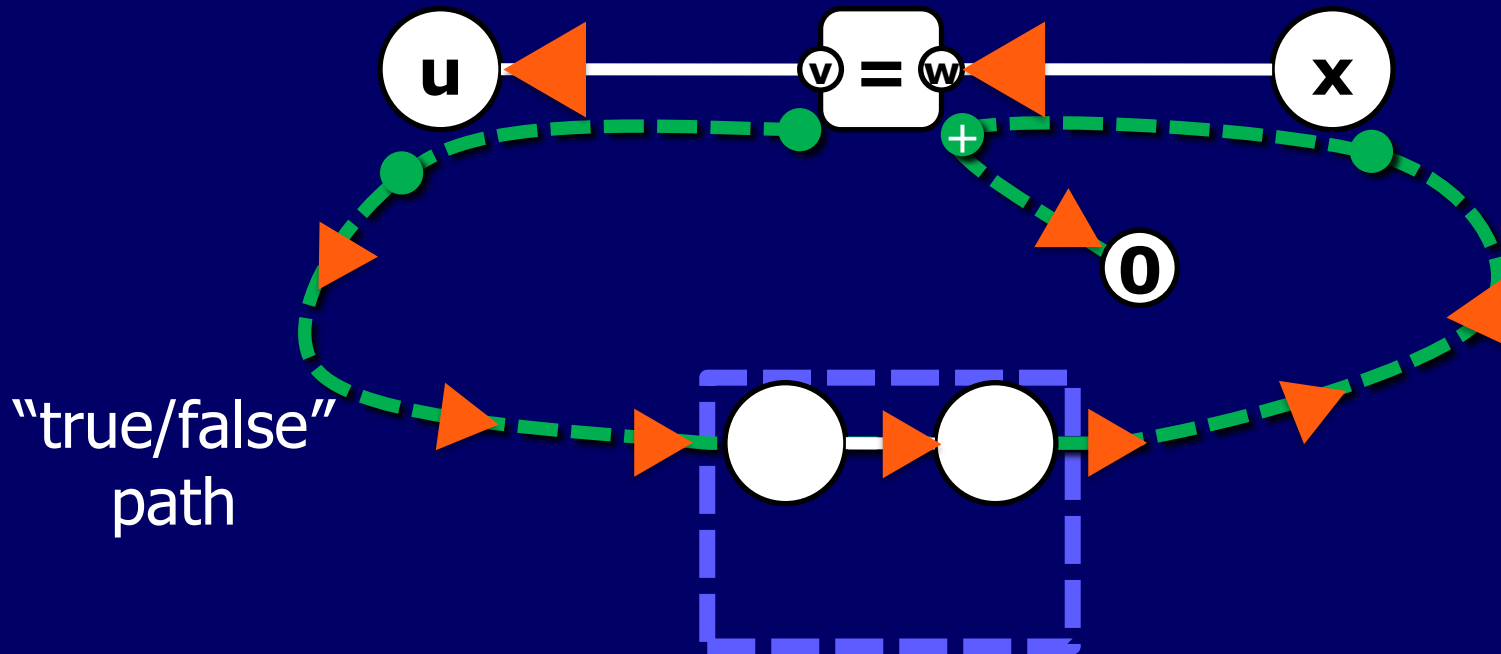


"true/false"
path

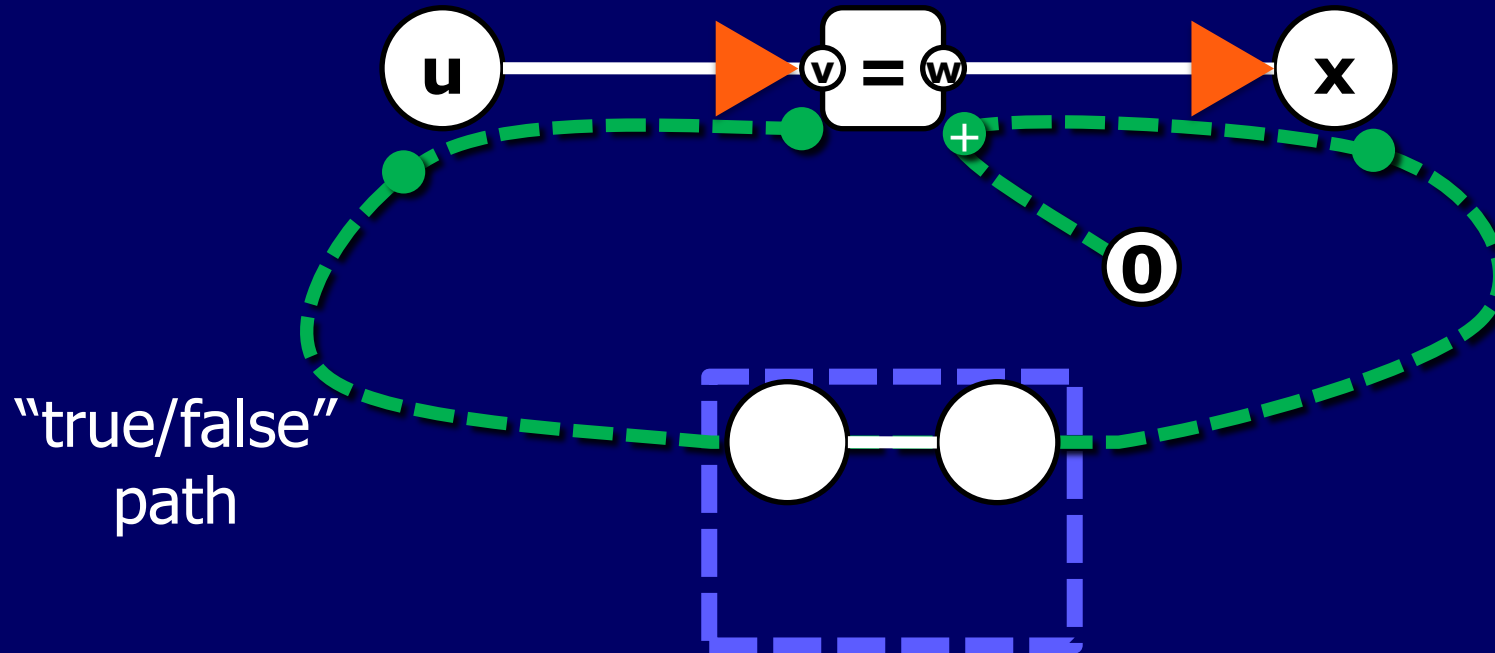
The Variable Gadget



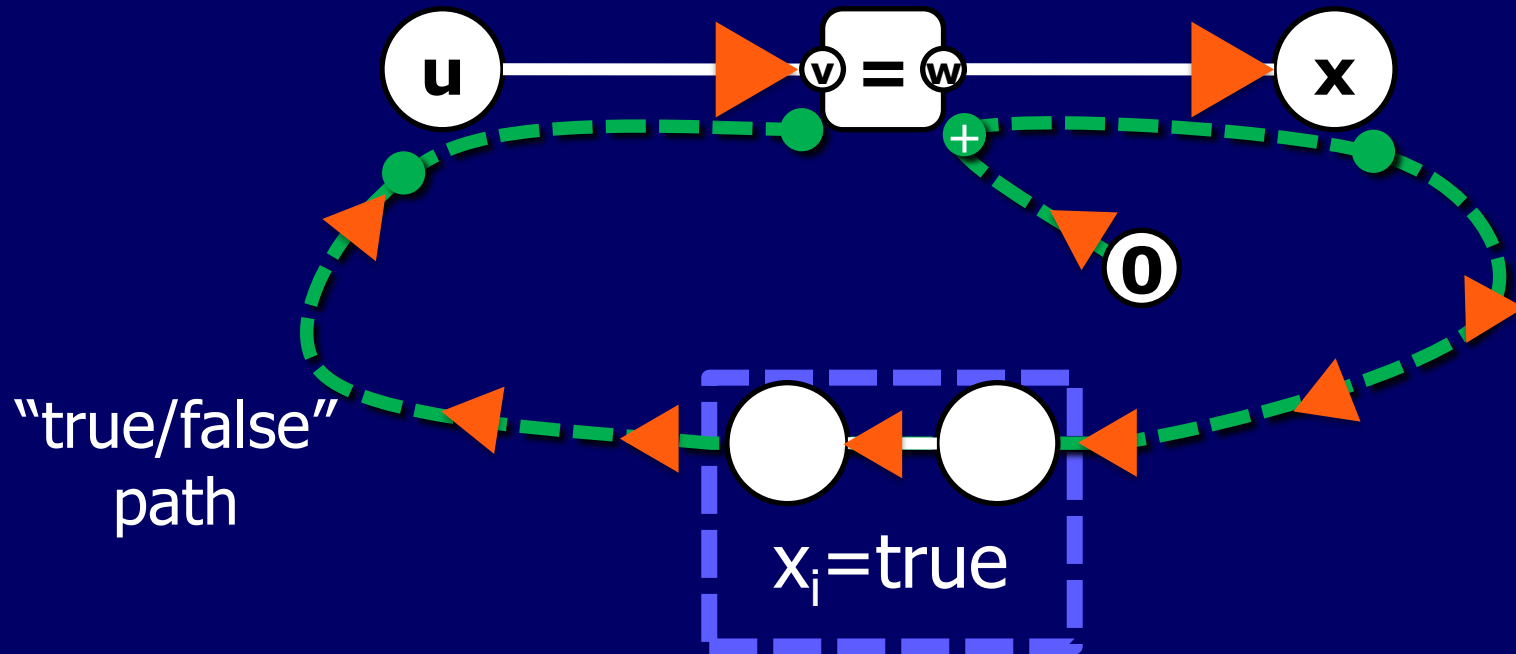
The Variable Gadget



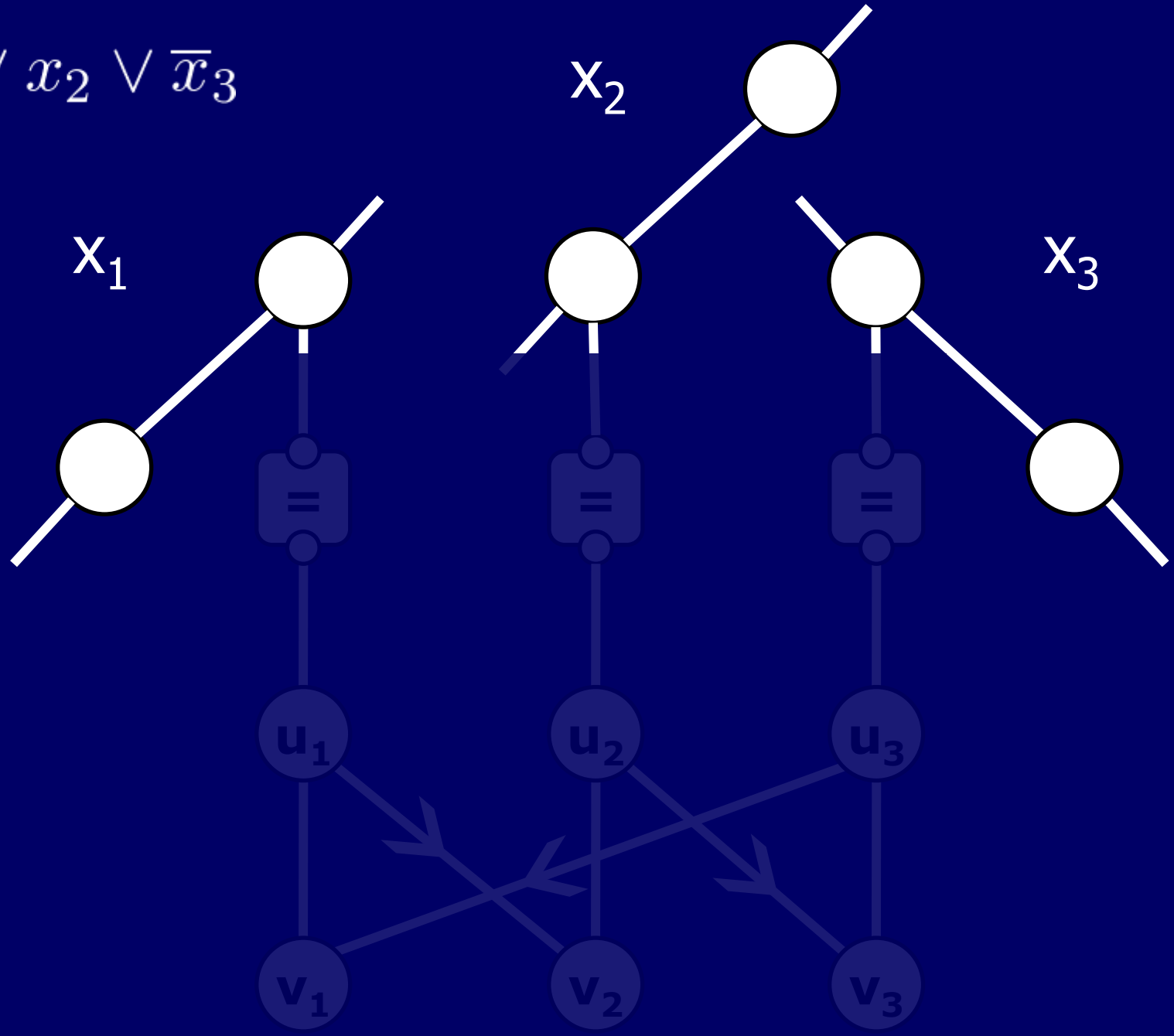
The Variable Gadget



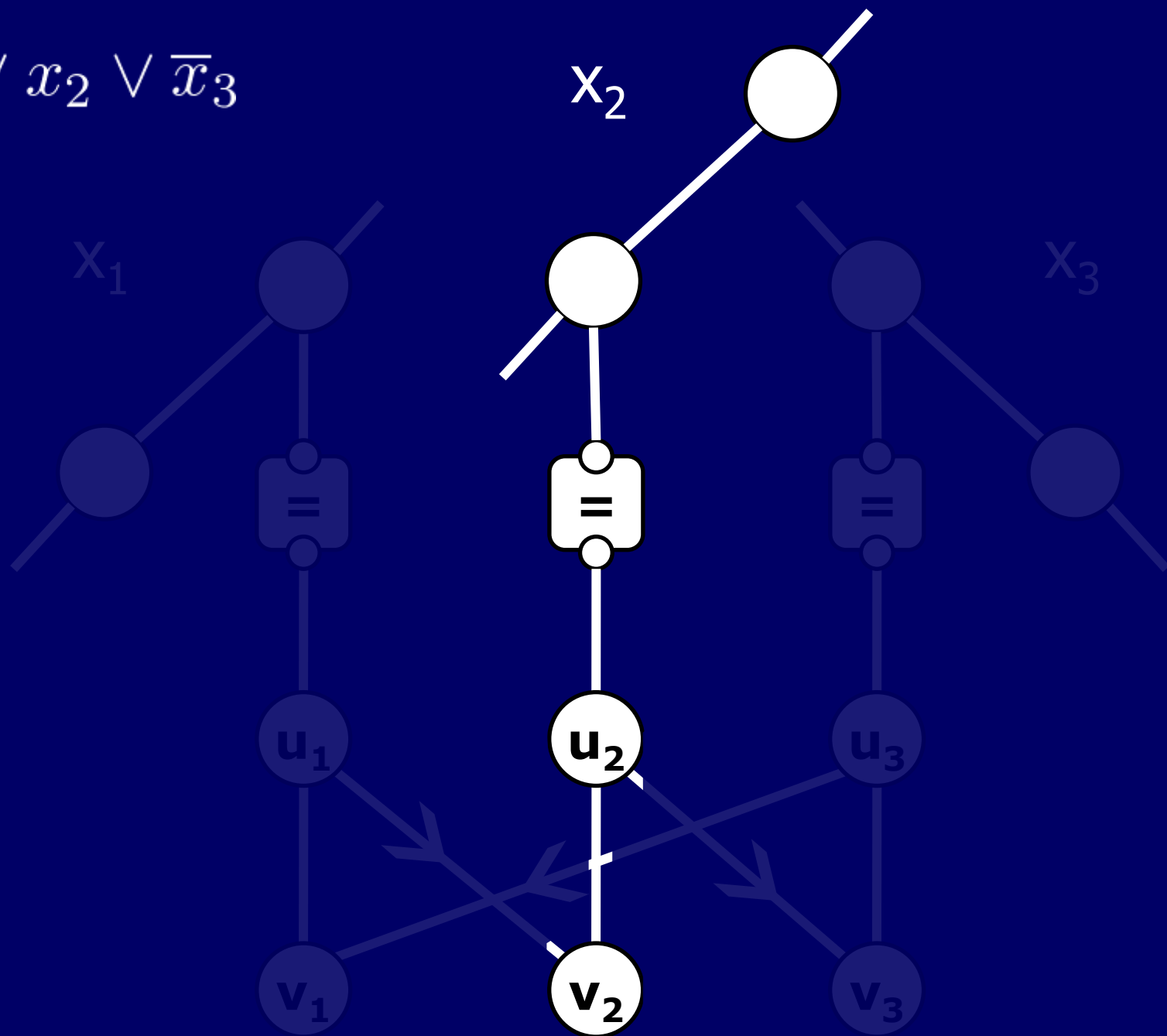
The Variable Gadget



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



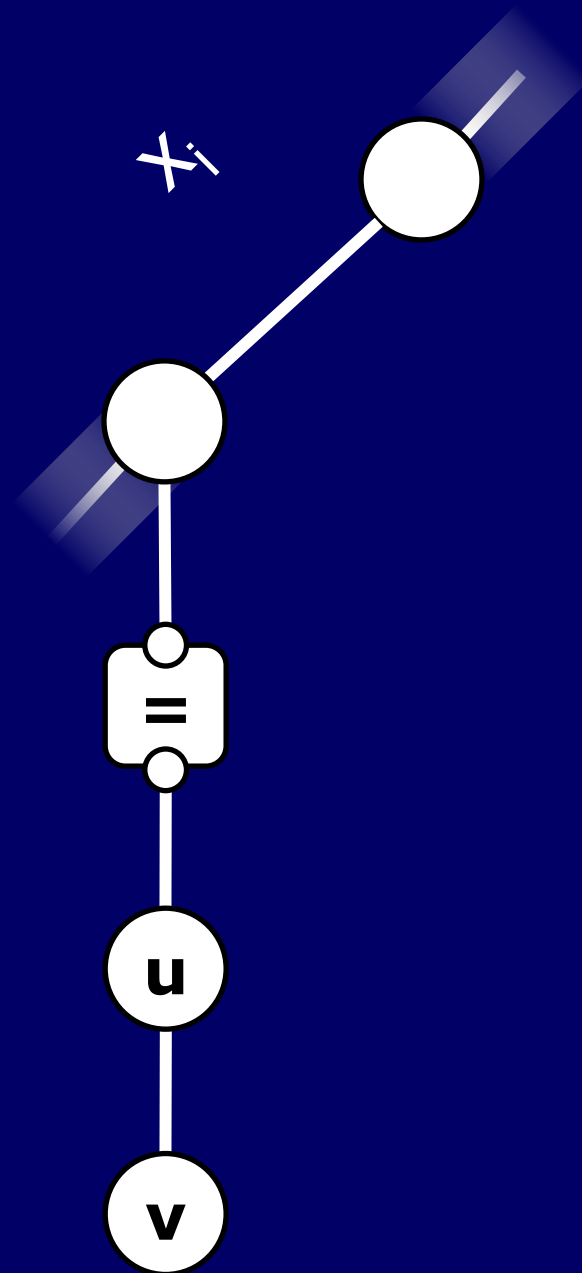
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



The Tap Configuration

$TC(u, v)$

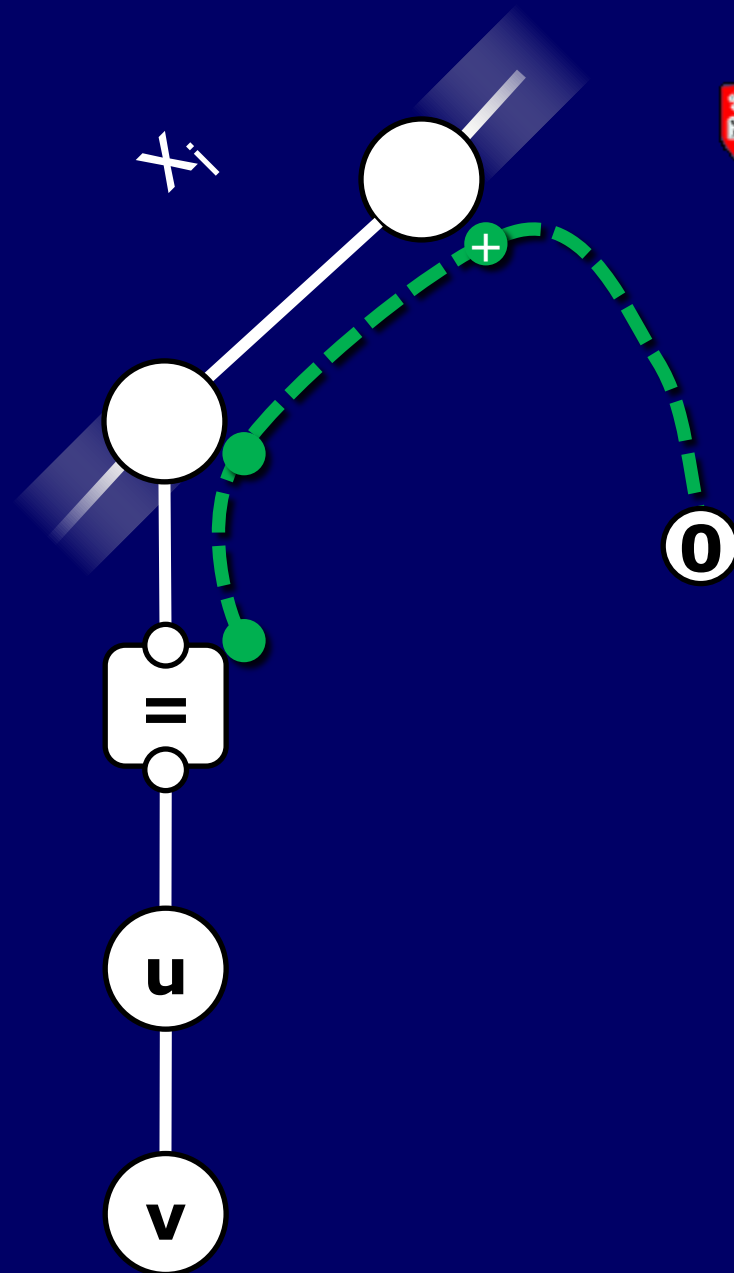
\mathcal{X}_i



The Tap Configuration

$TC(u, v)$

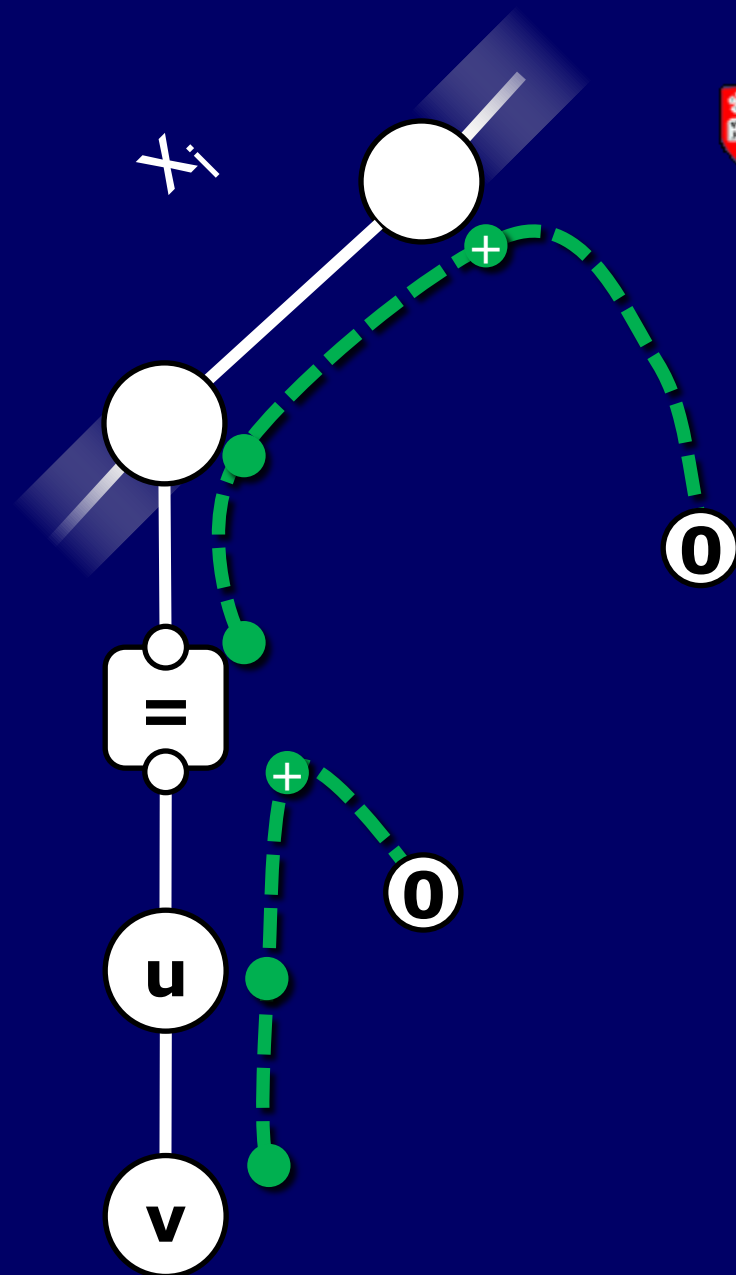
X_i



The Tap Configuration

$TC(u, v)$

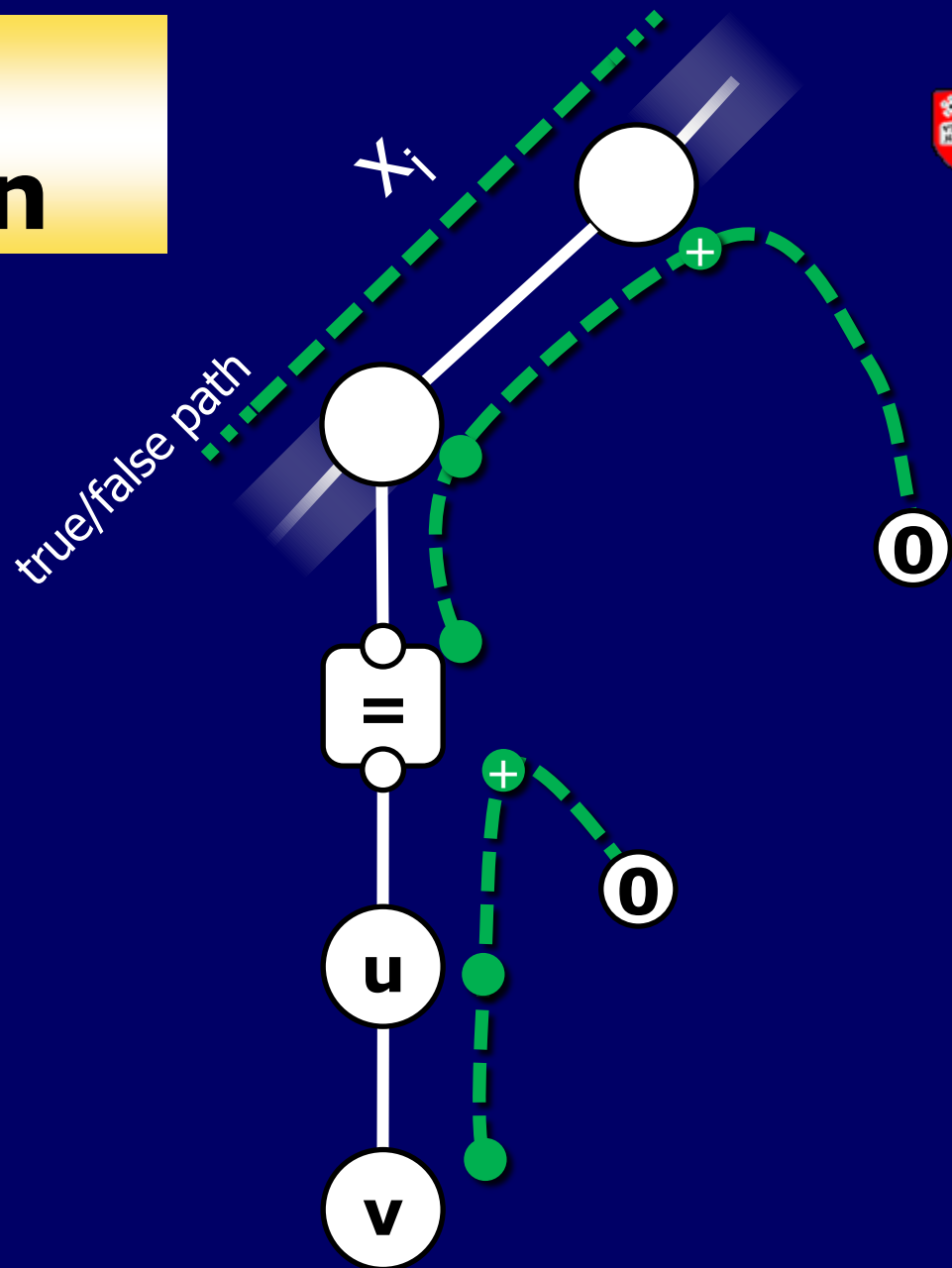
\mathcal{X}_i



The Tap Configuration

$TC(u, v)$

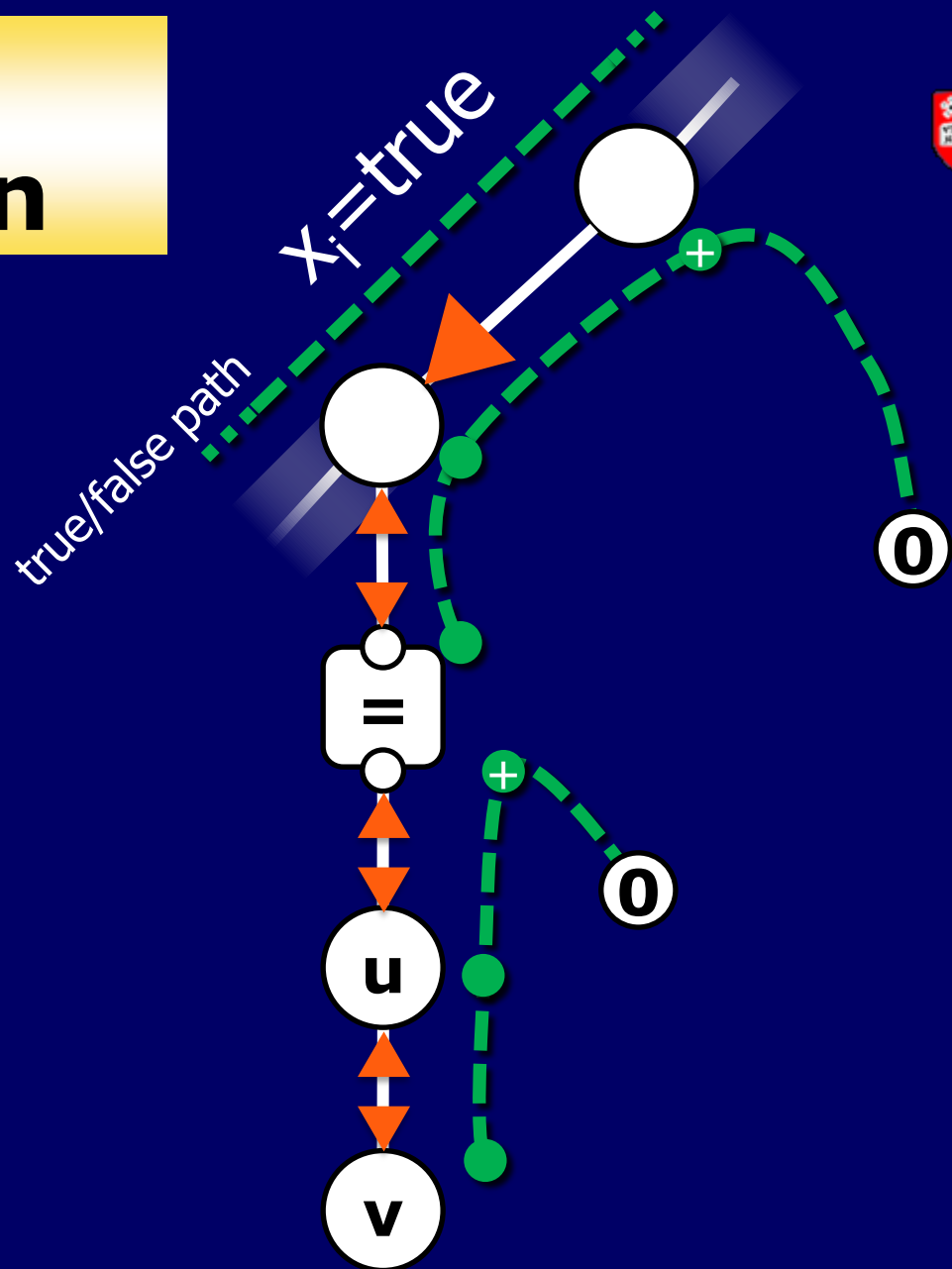
X_i



The Tap Configuration

$TC(u, v)$

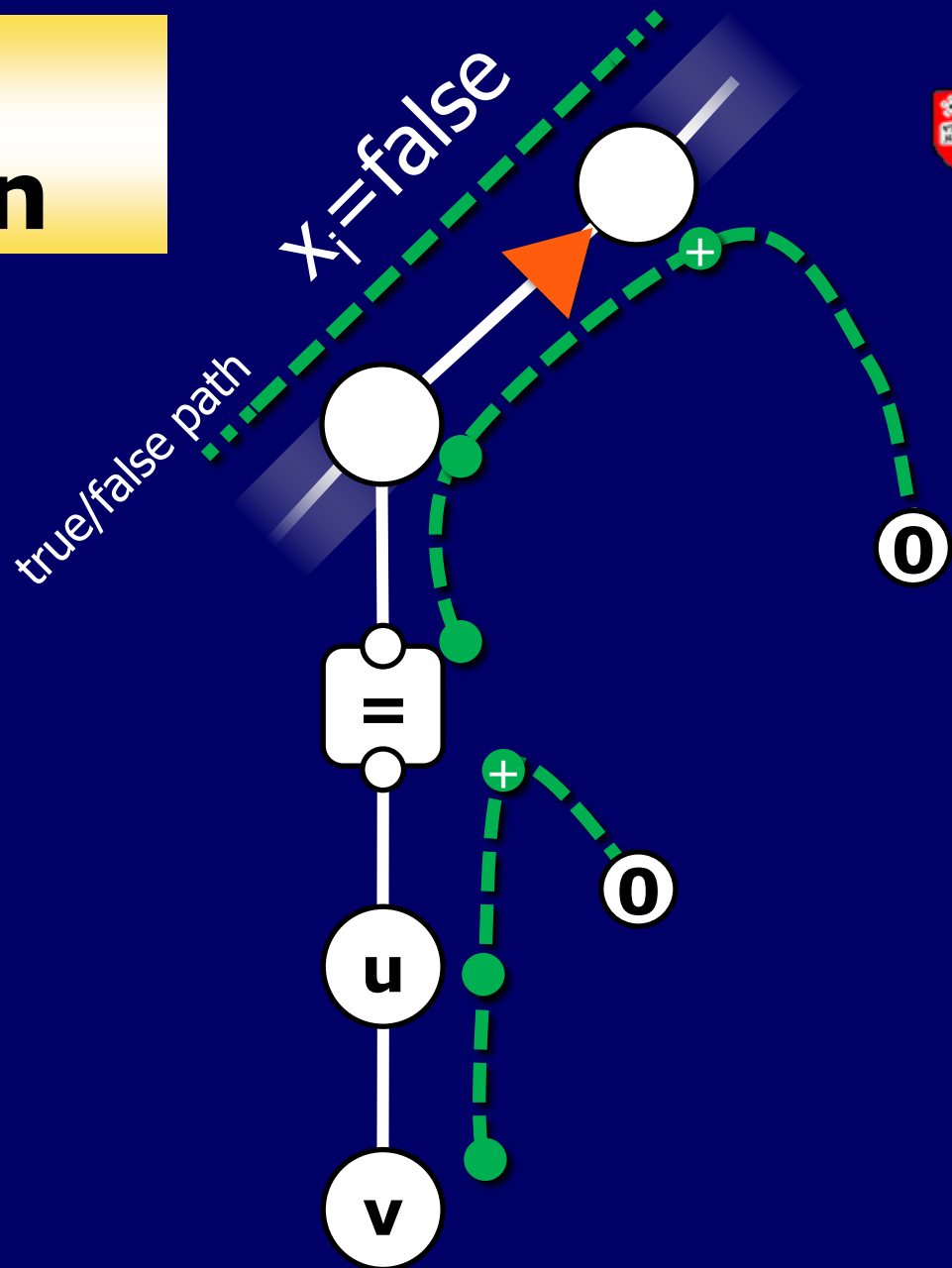
x_i



The Tap Configuration

$TC(u, v)$

x_i

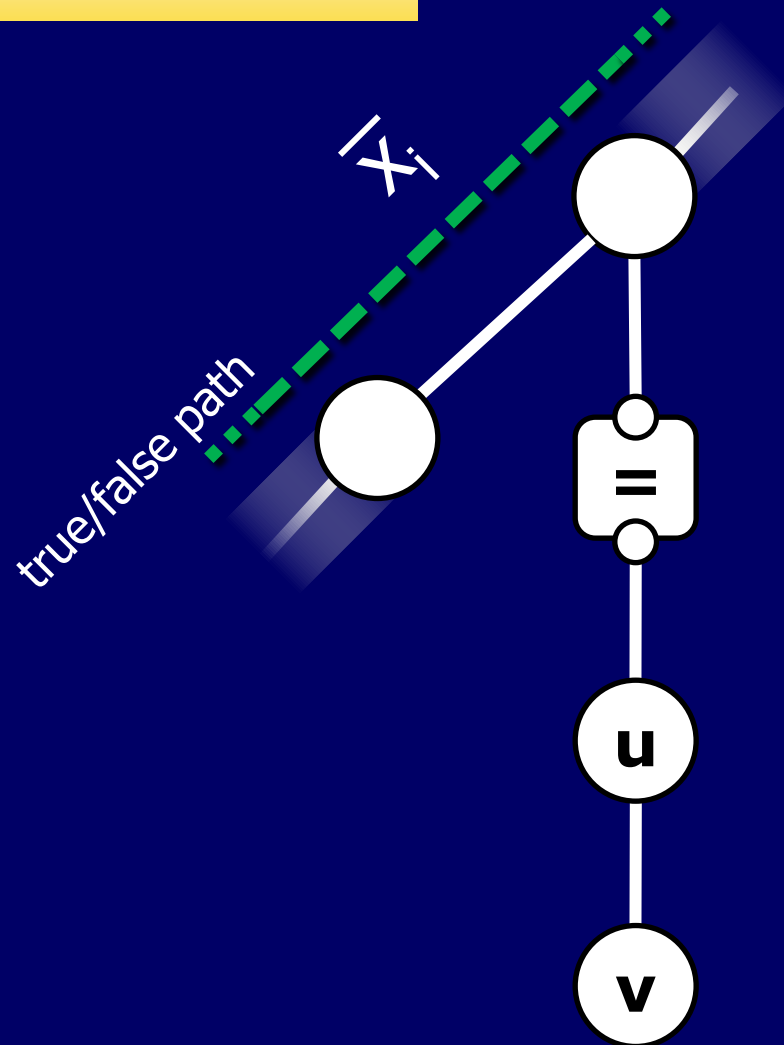


The Tap Configuration



$TC(u, v)$

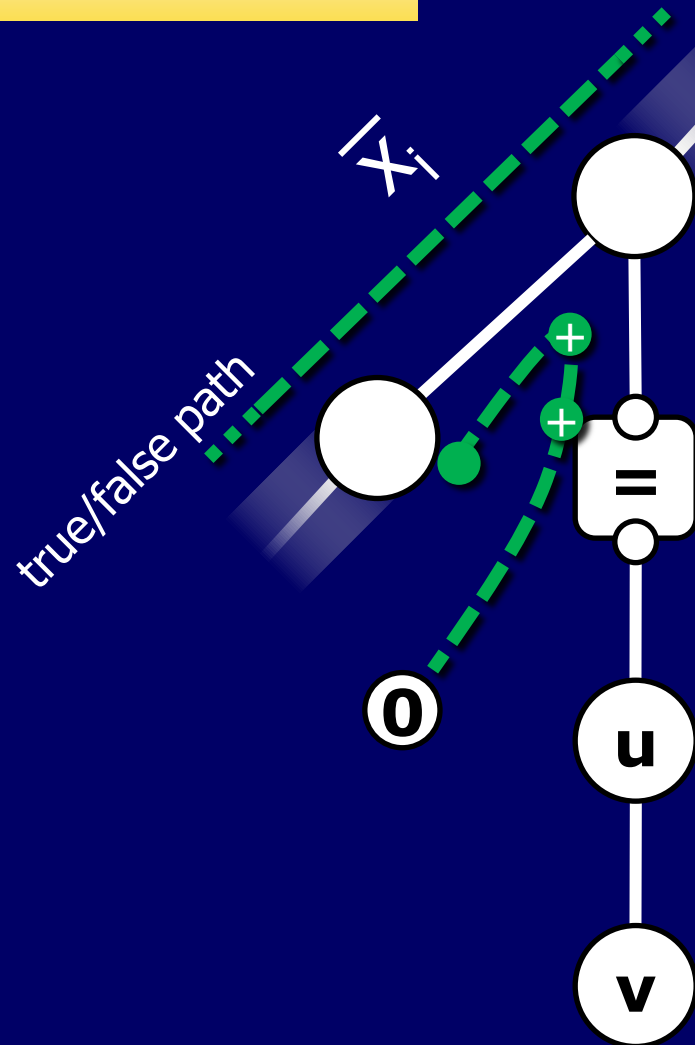
$\overline{x_i}$



The Tap Configuration

$TC(u, v)$

$\overline{x_i}$

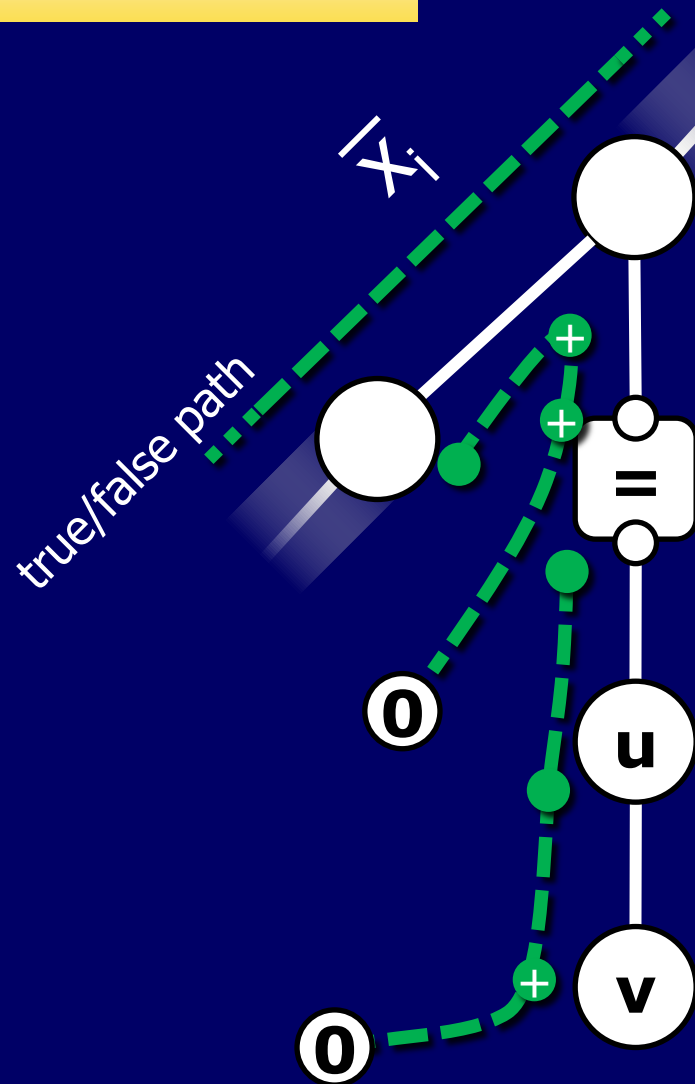


The Tap Configuration



$TC(u, v)$

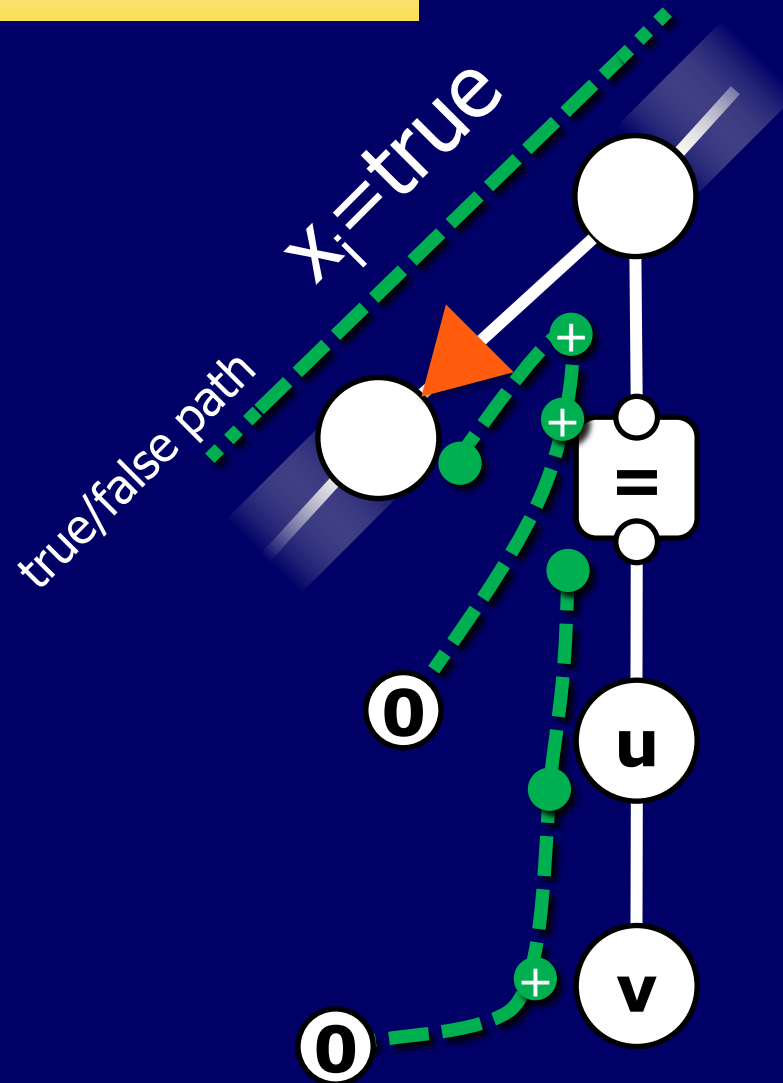
$\overline{x_i}$



The Tap Configuration

$TC(u, v)$

\overline{x}_i

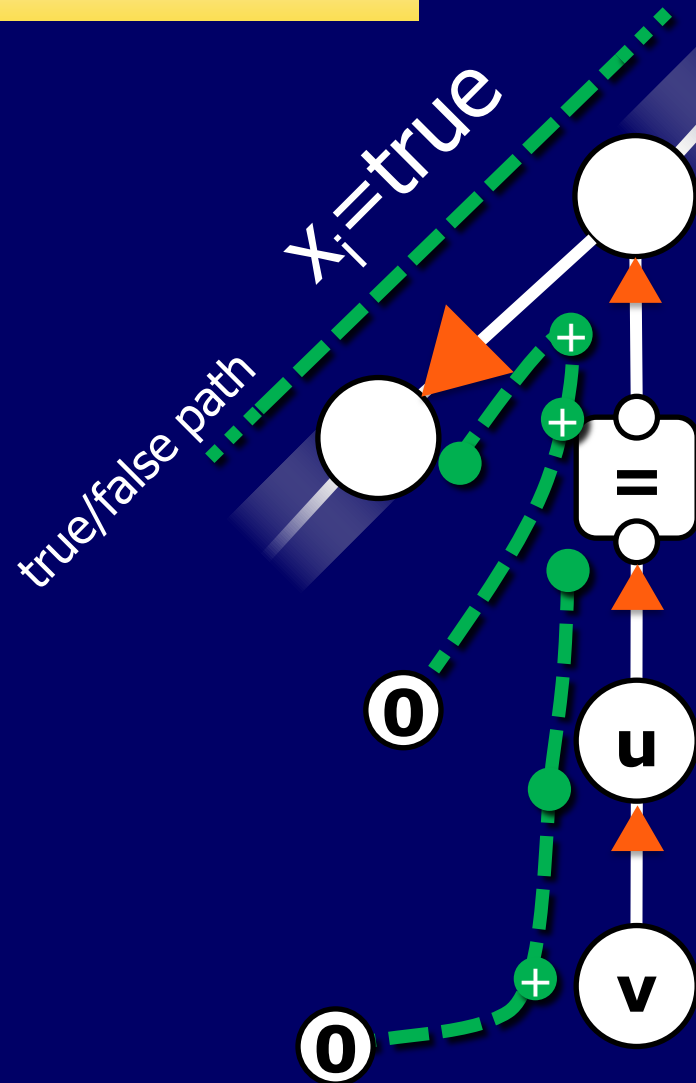


The Tap Configuration



$TC(u, v)$

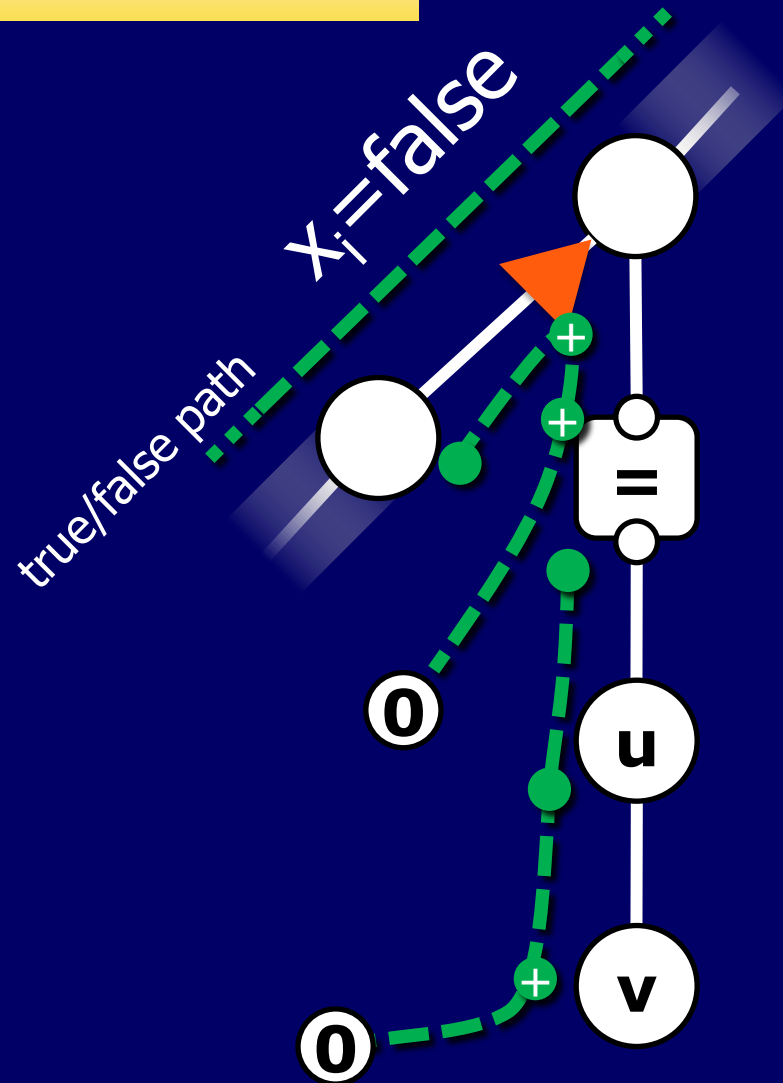
$\overline{x_i}$



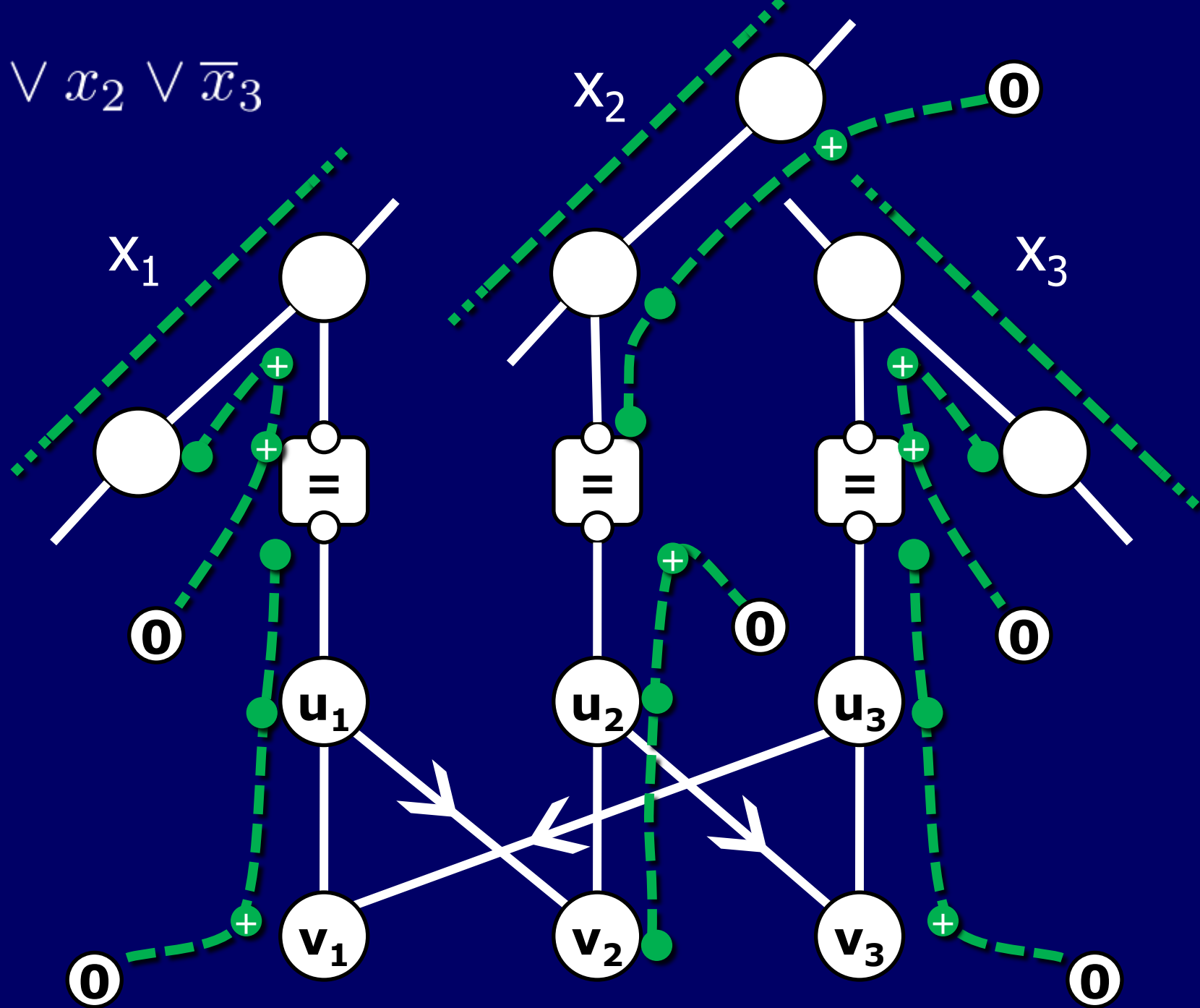
The Tap Configuration

$TC(u, v)$

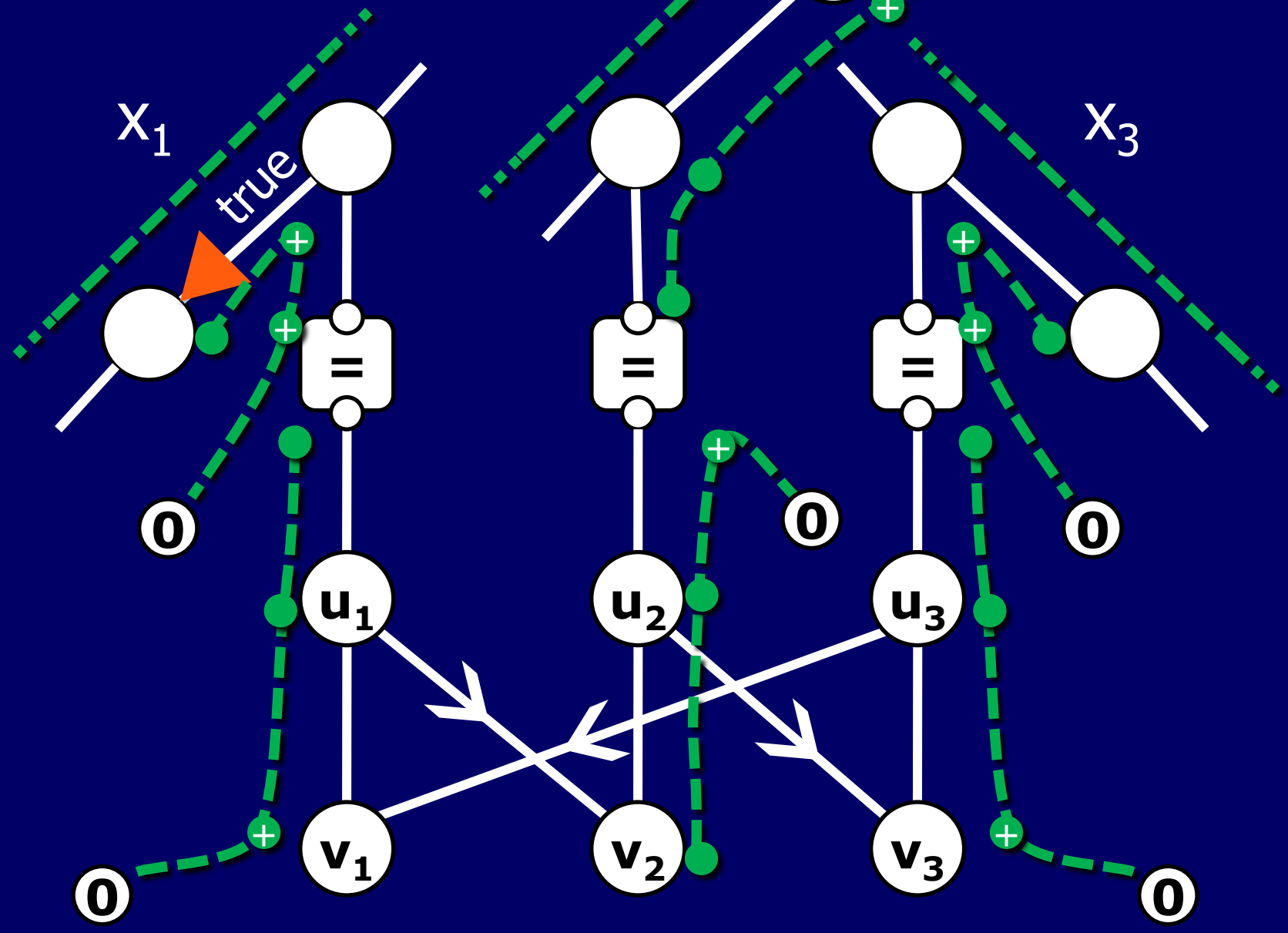
\overline{x}_i



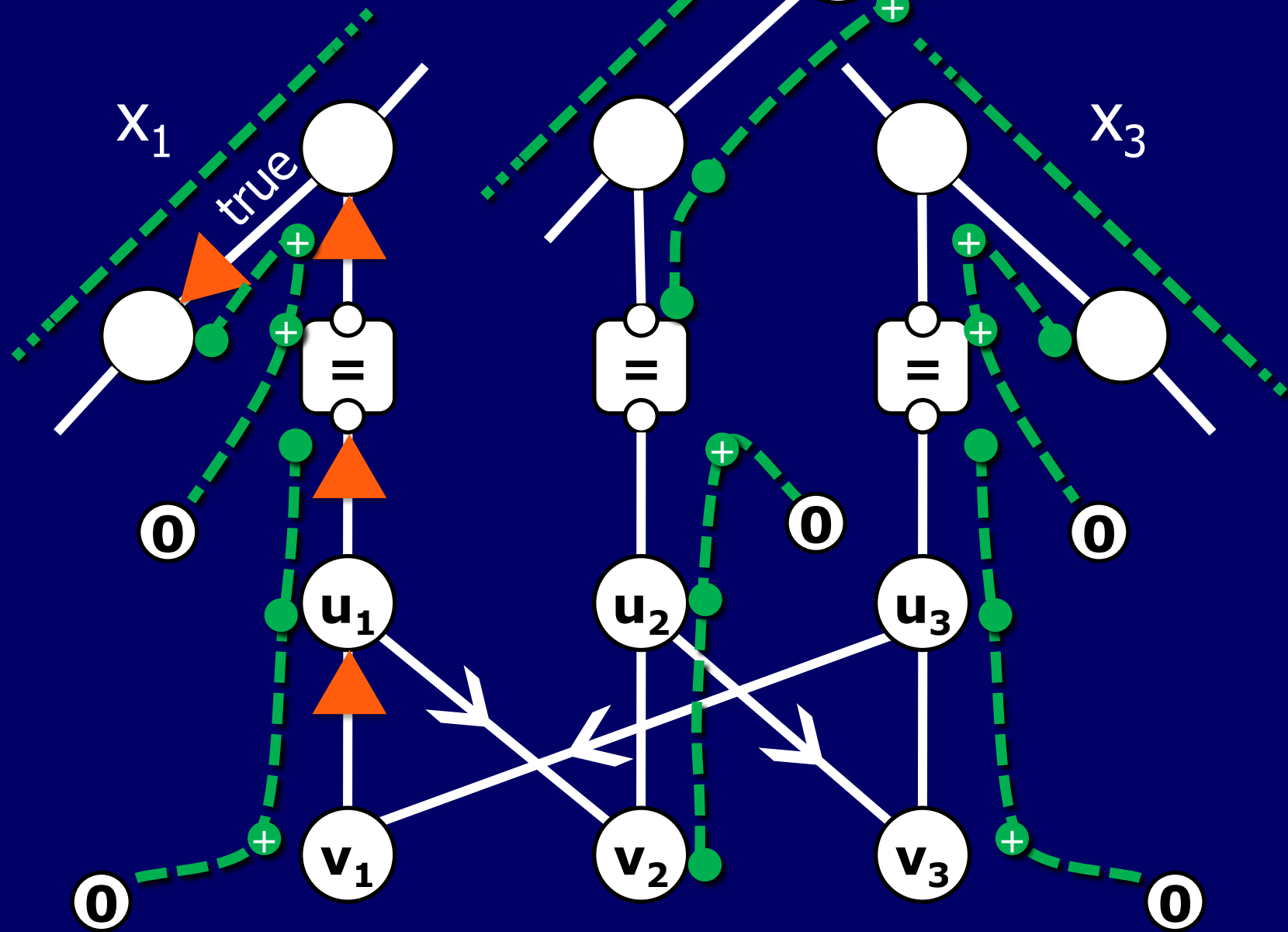
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



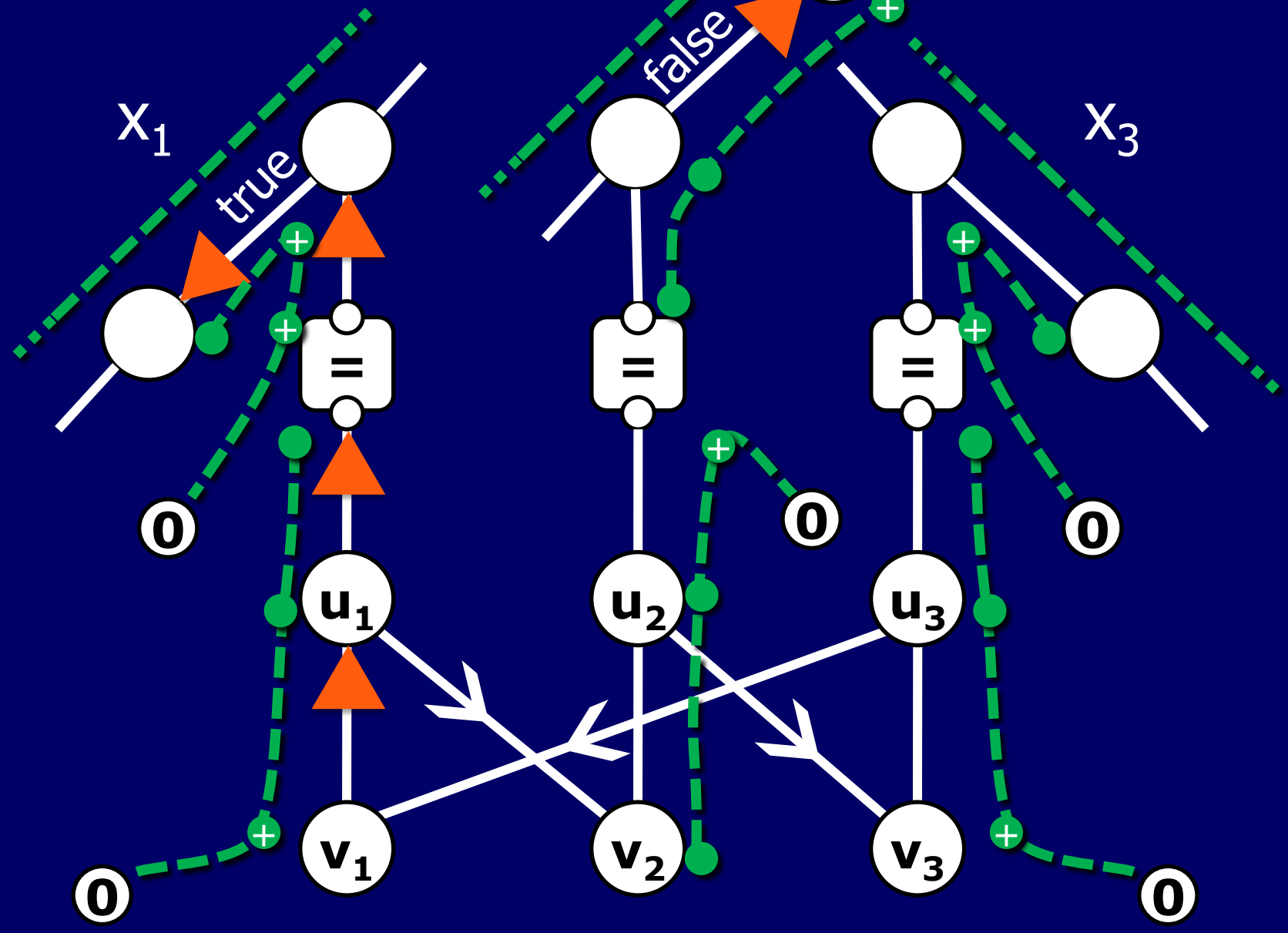
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



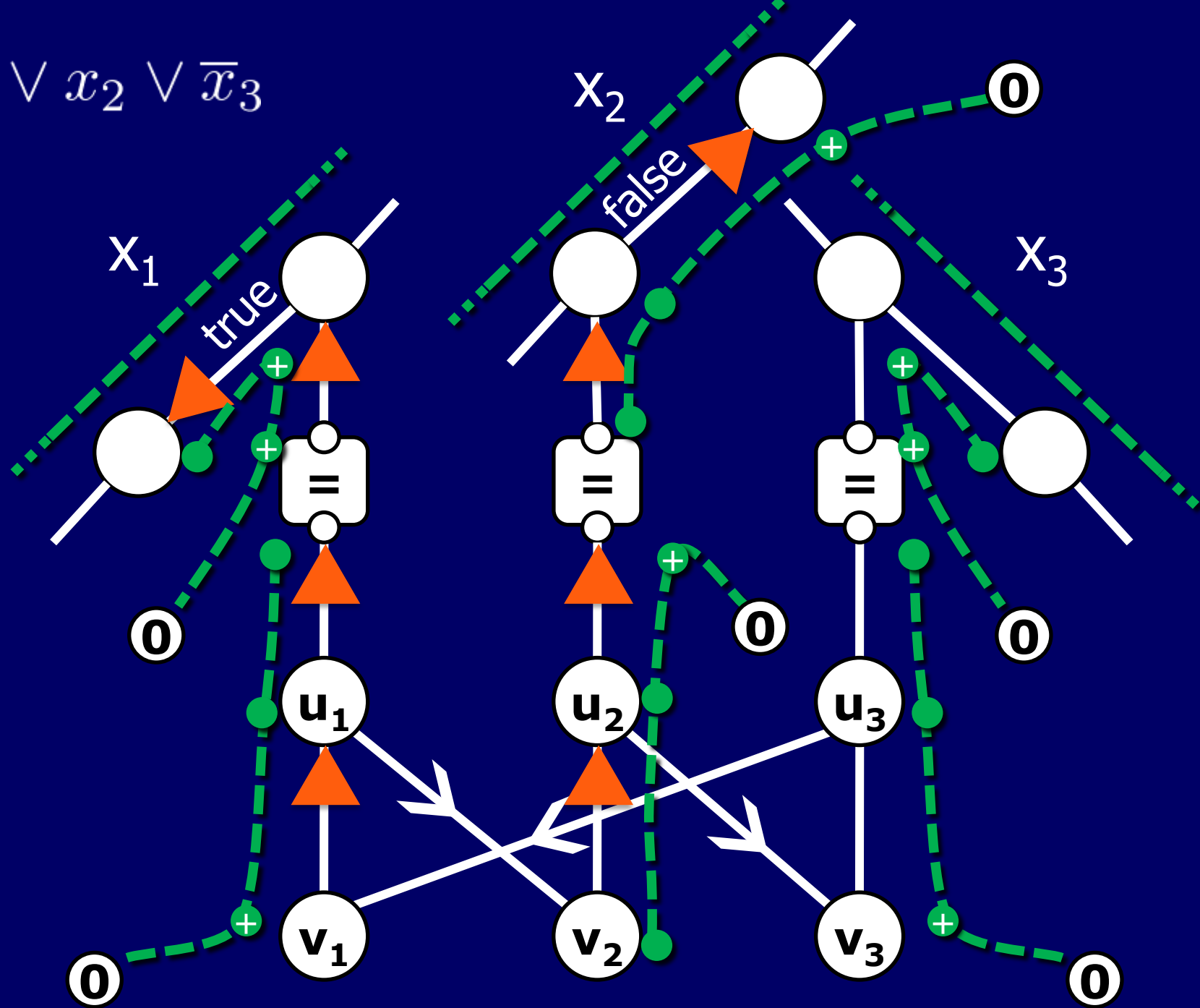
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



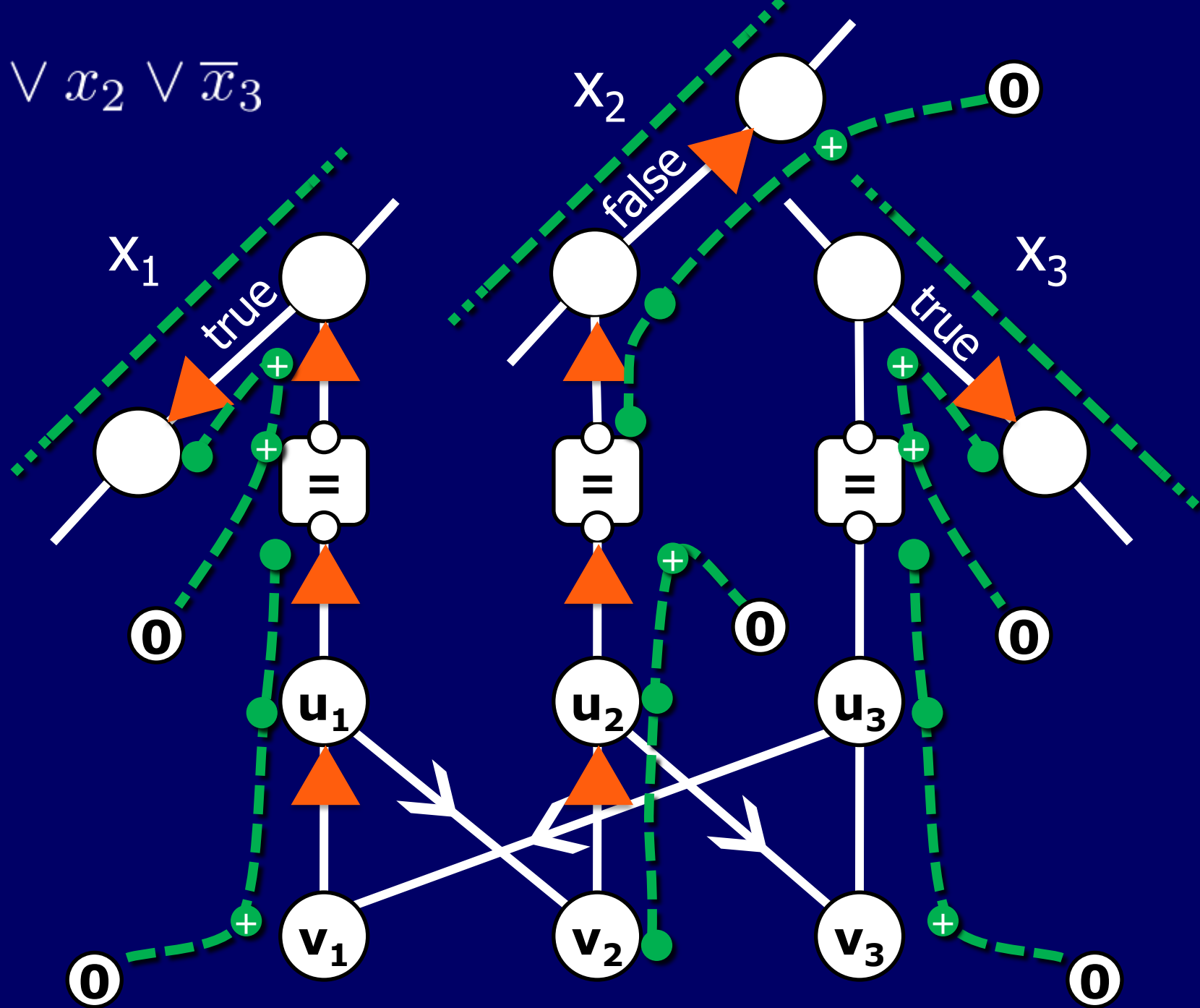
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



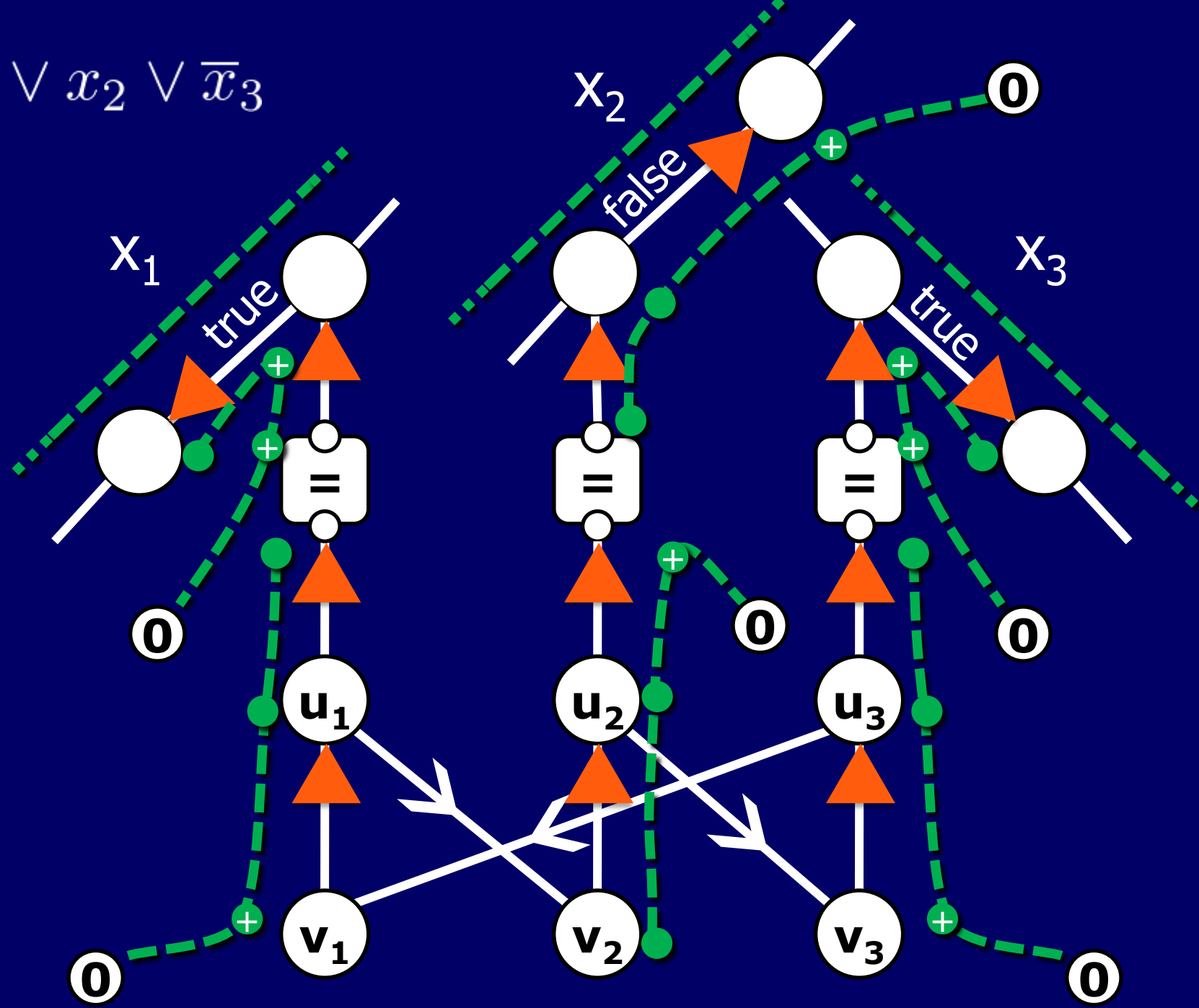
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



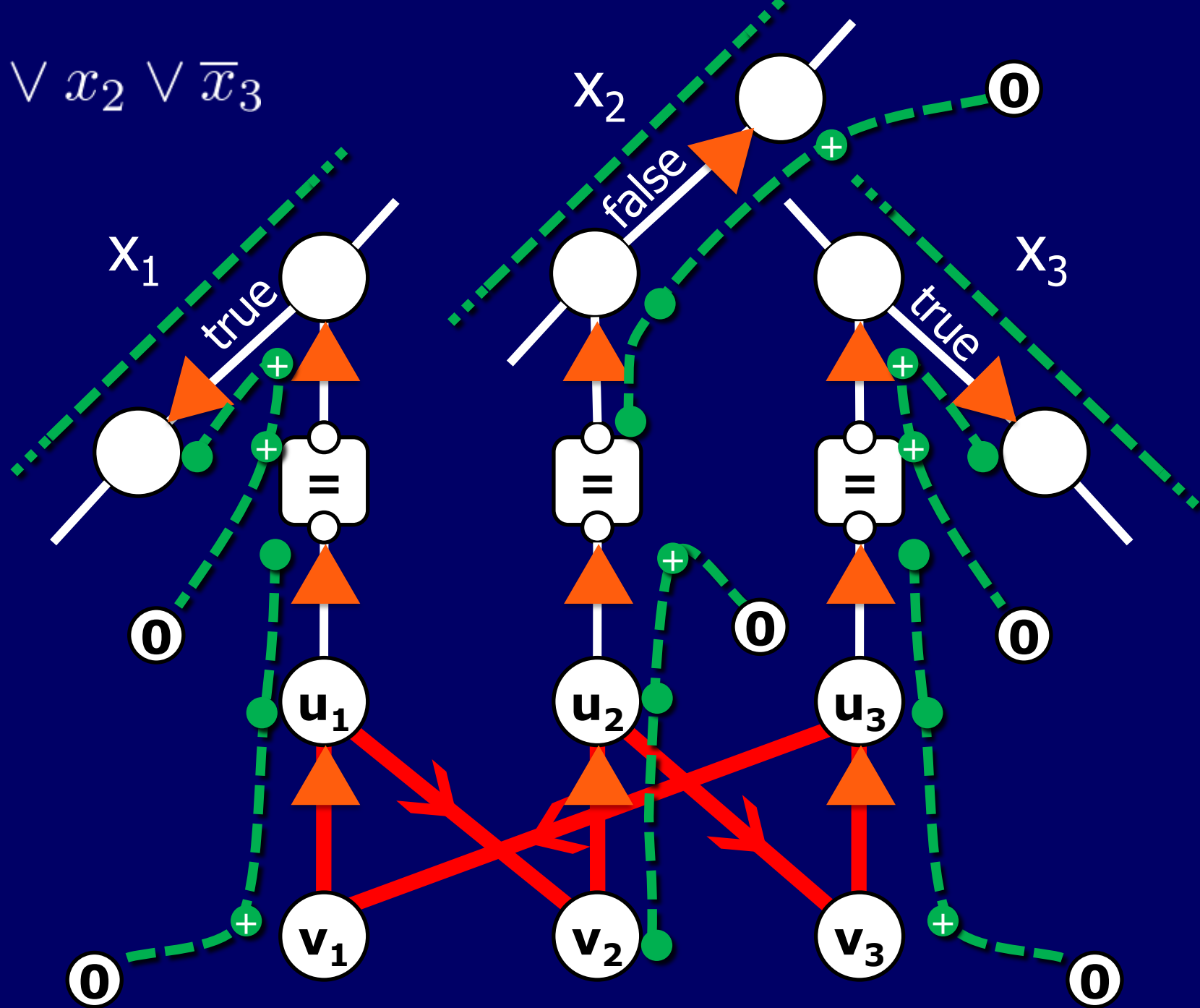
$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$



$$\bar{x}_1 \vee x_2 \vee \bar{x}_3$$





NP-hardness Proof



- ◆ Polynomial construction
- ◆ Also valid in the succinct model (with minor tweaks)



NP-hardness Proof

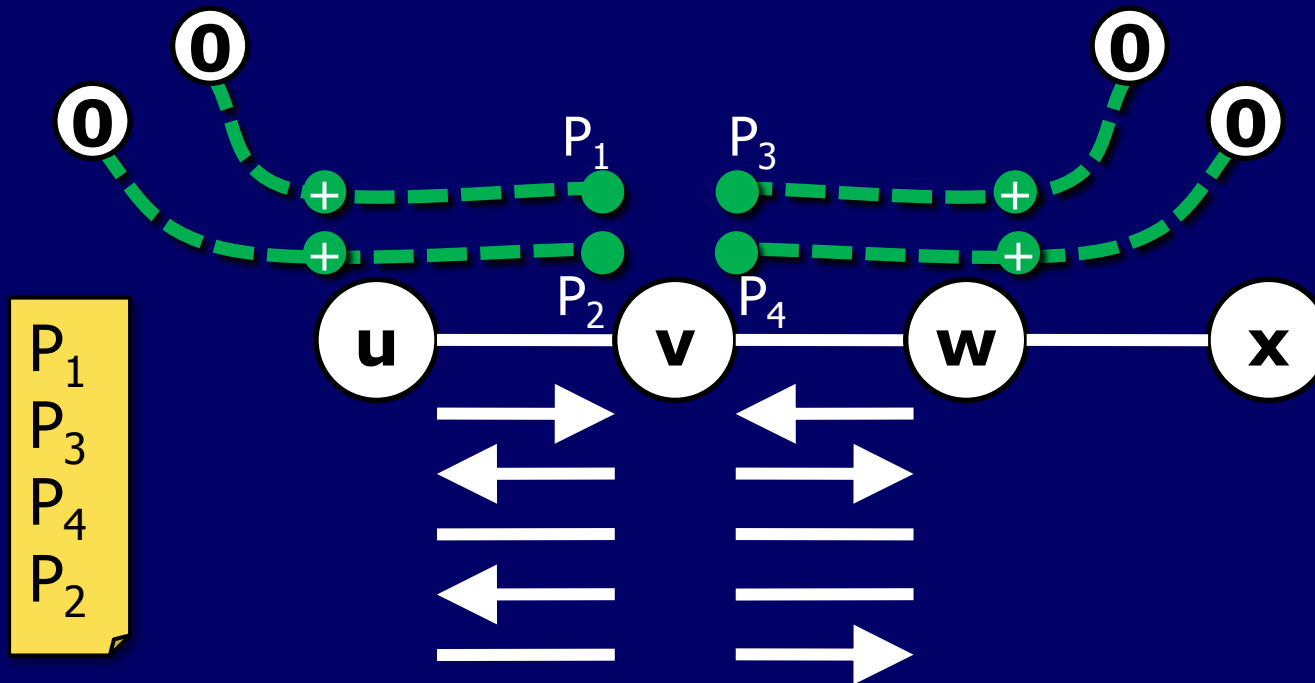


- ◆ Polynomial construction
- ◆ Also valid in the succinct model (with minor tweaks)
- ◆ Would not work with the original Gao-Rexford conditions

NP-hardness Proof



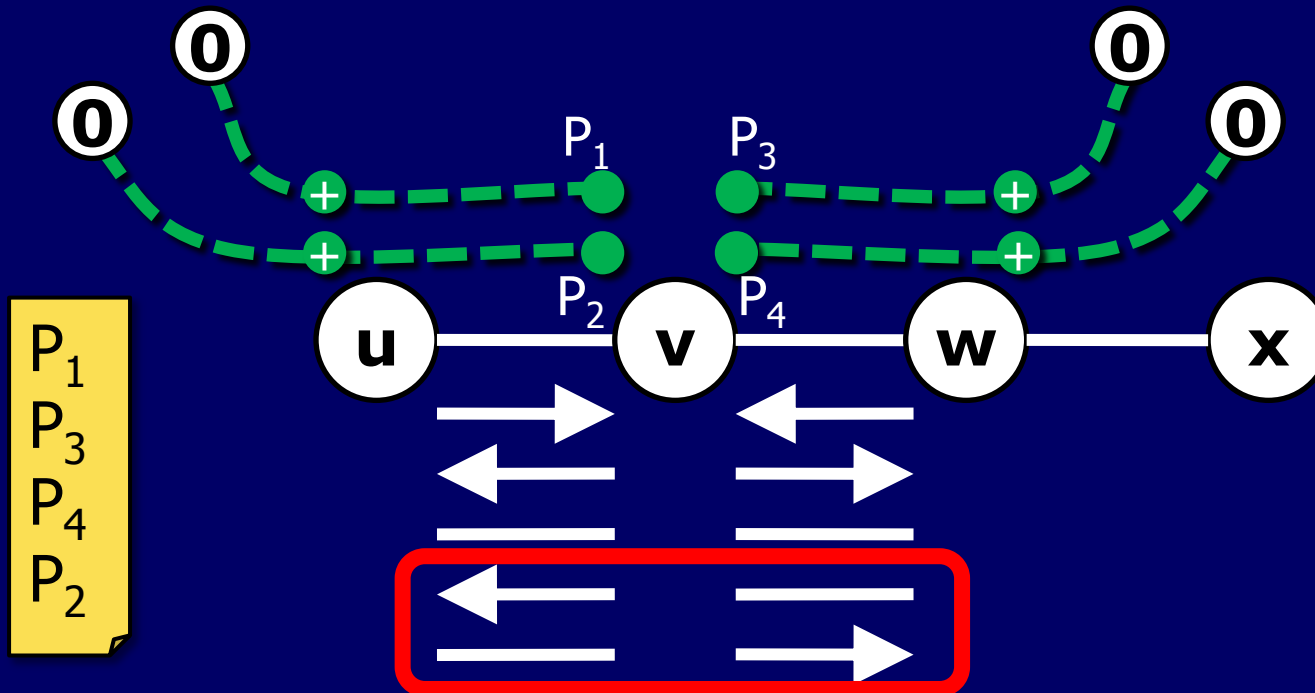
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



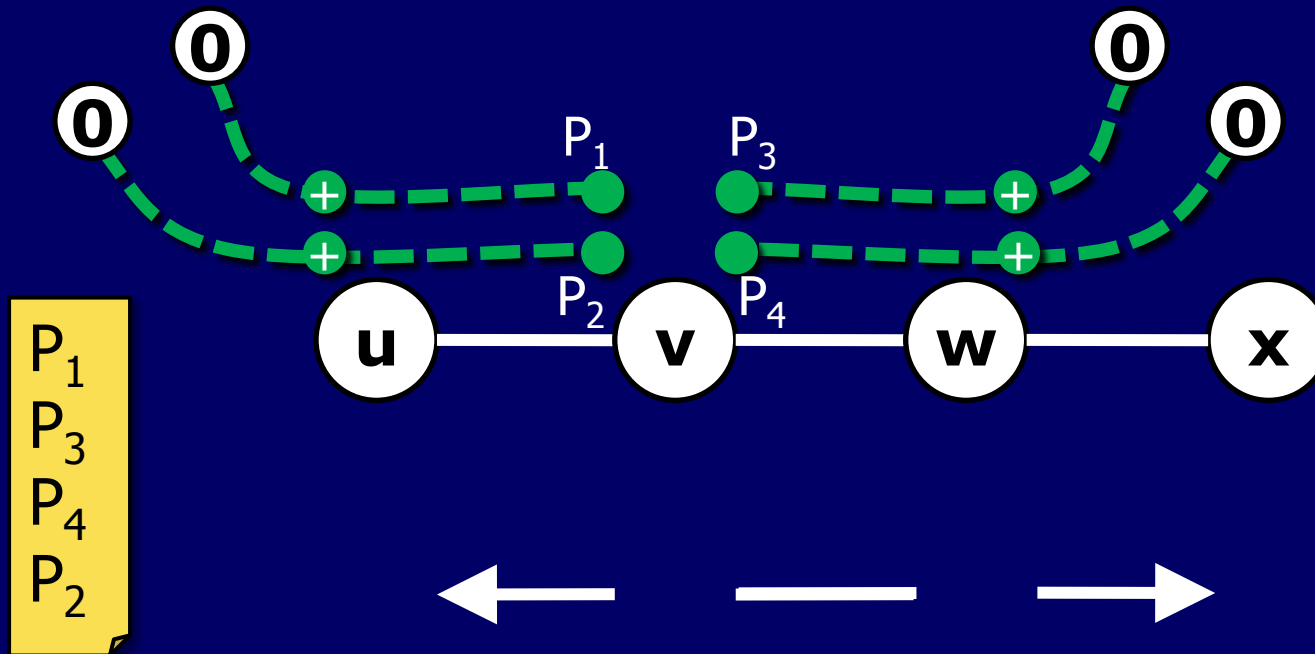
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



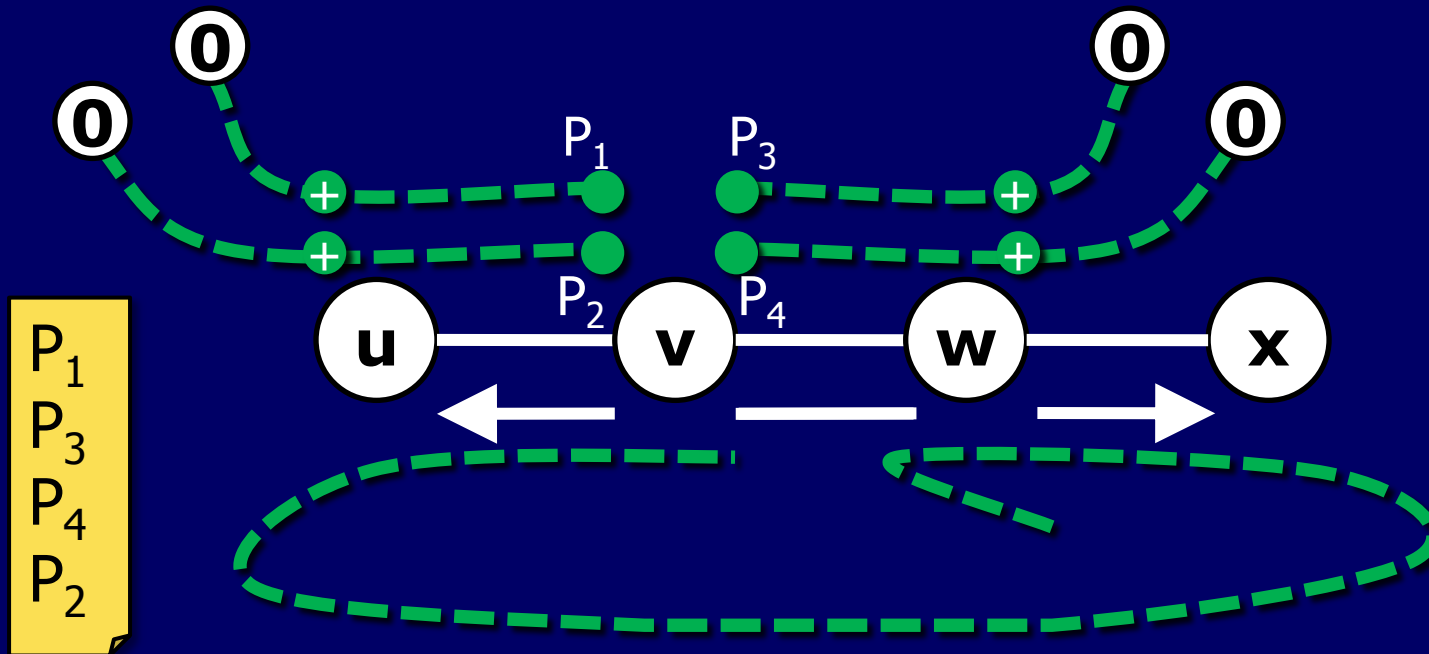
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



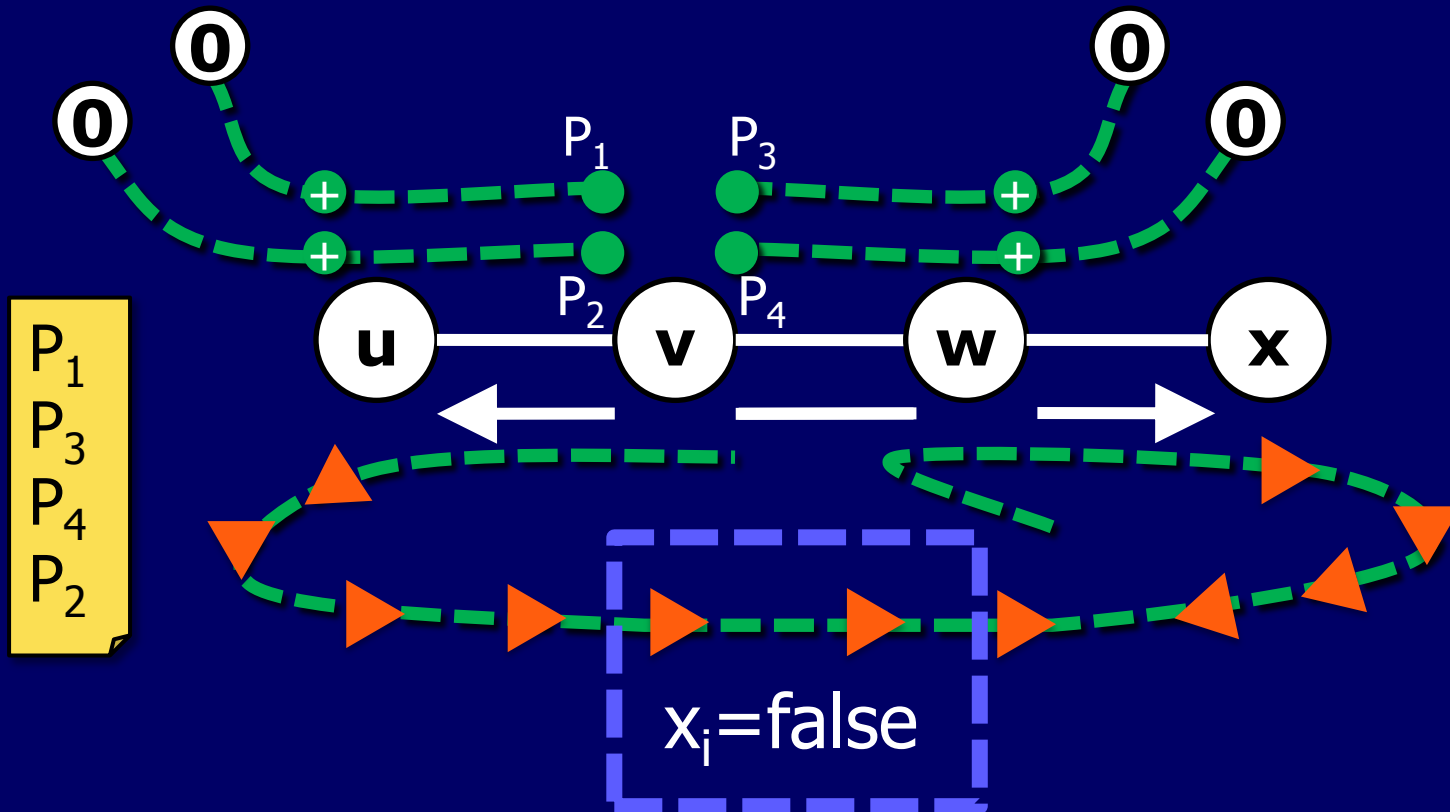
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



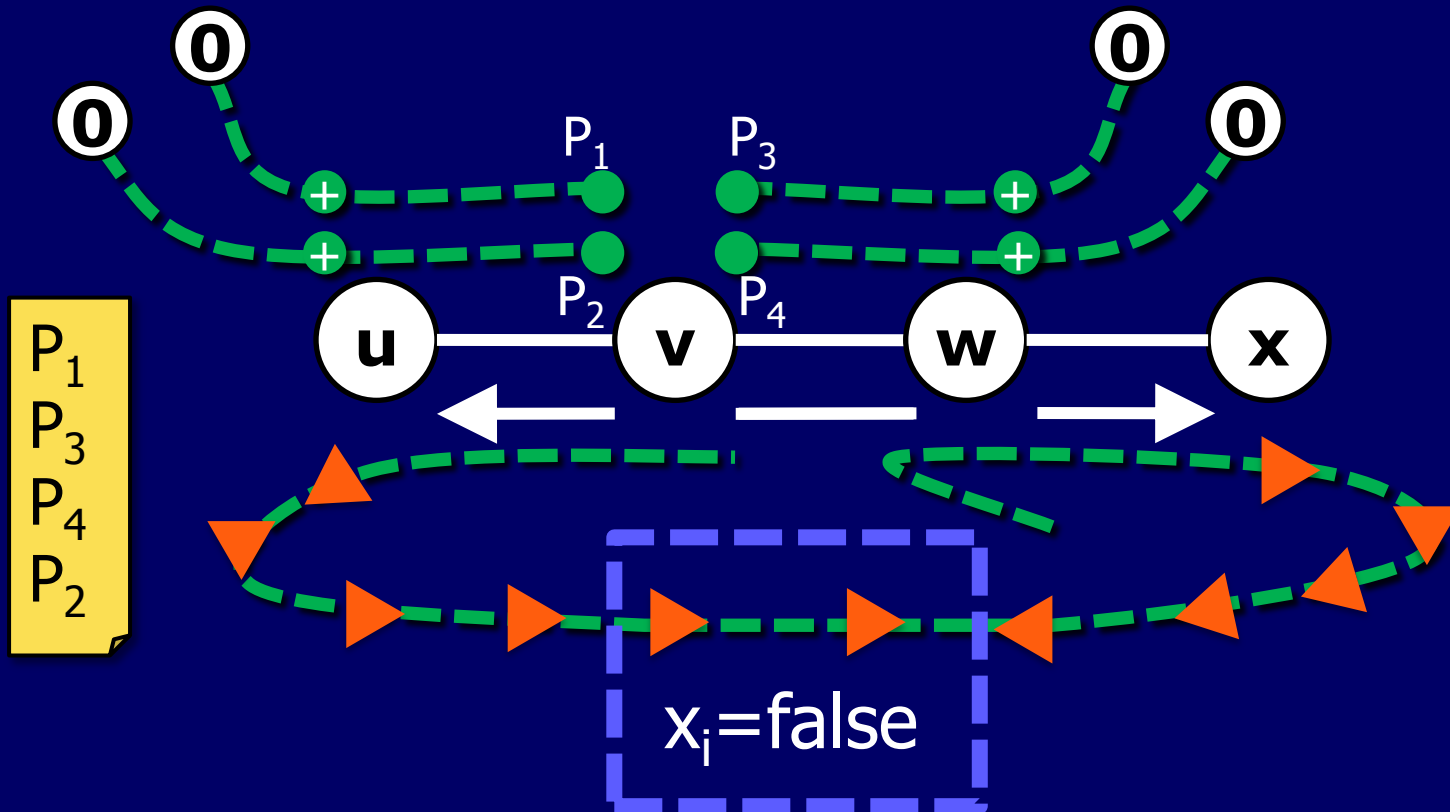
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



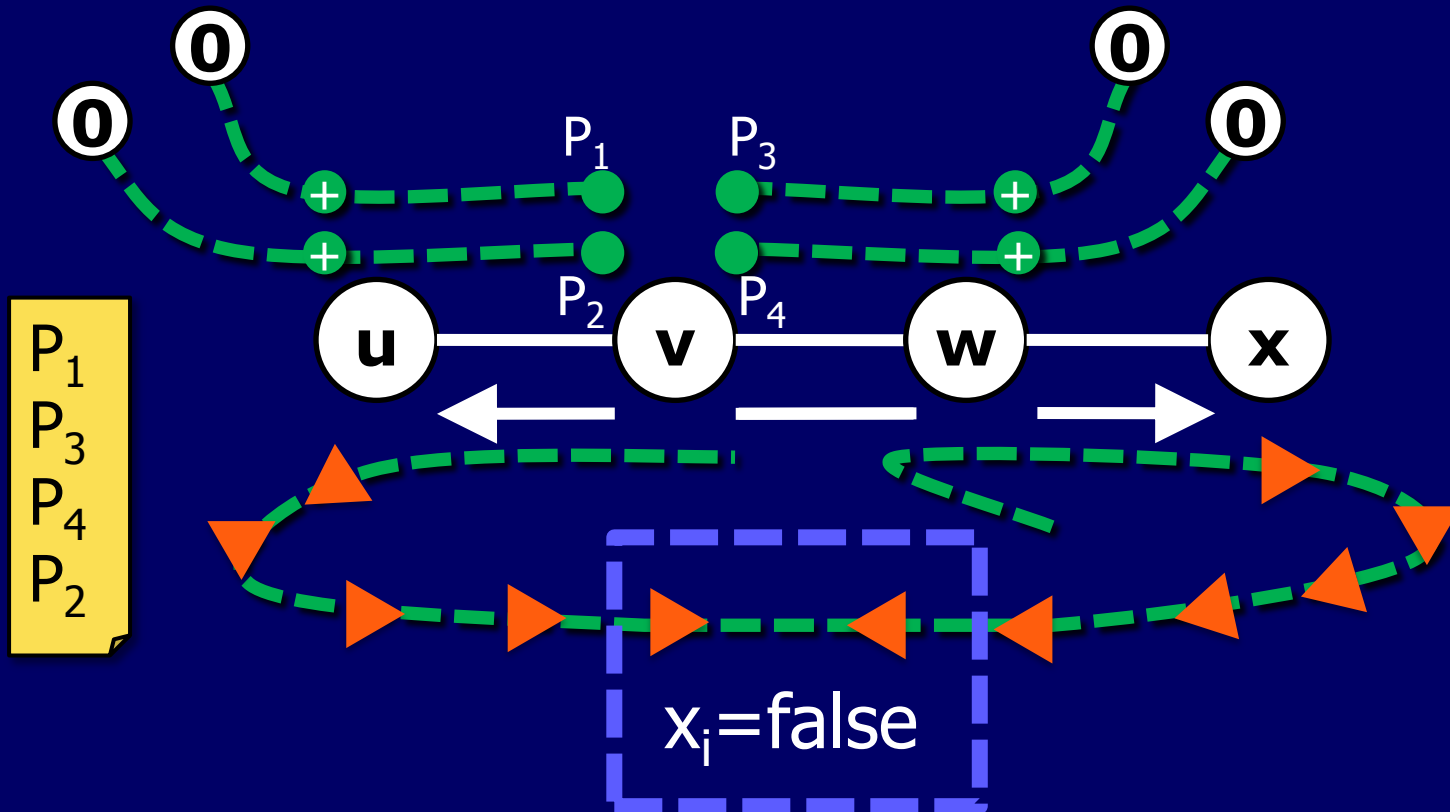
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



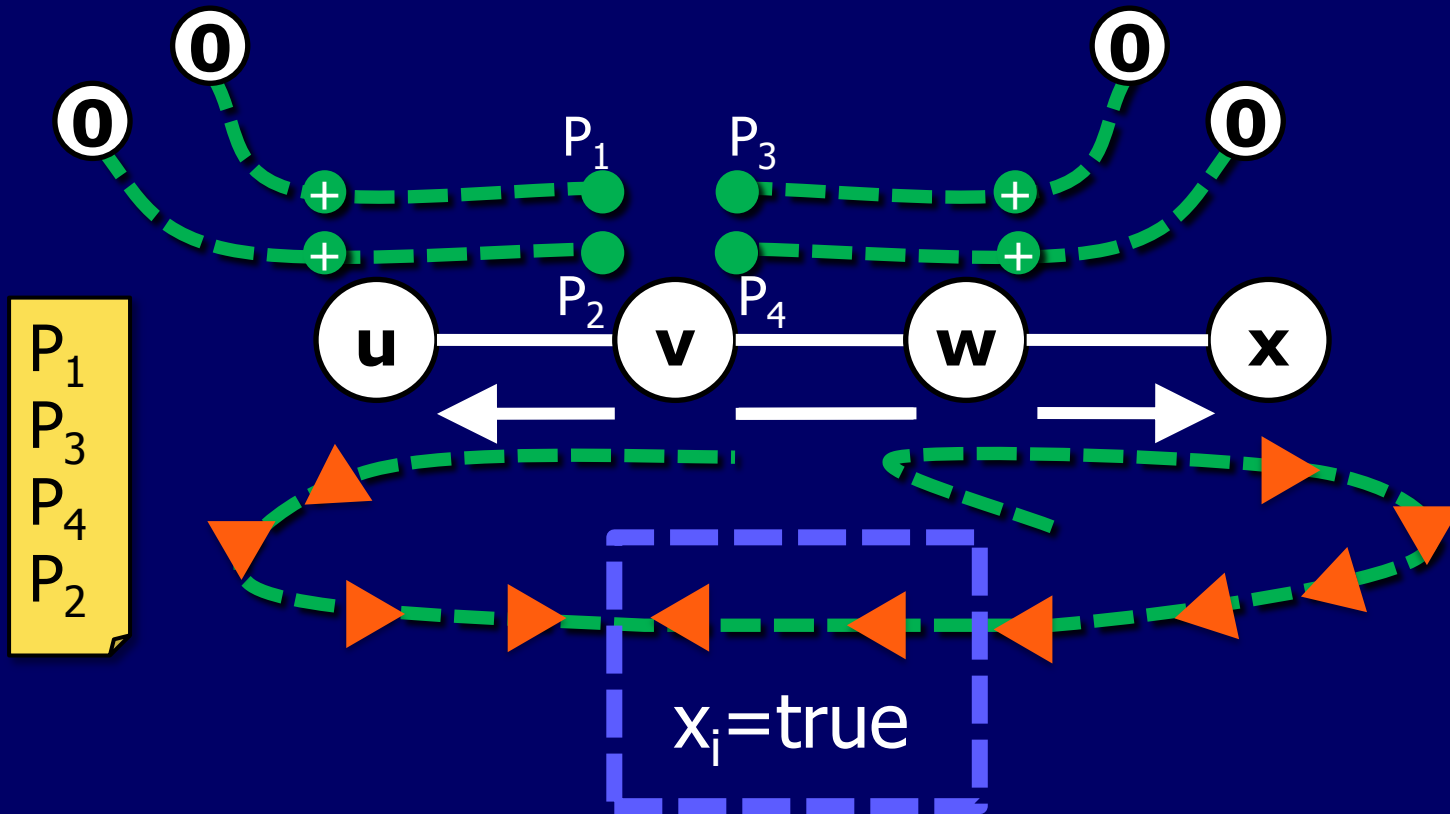
- Would not work with the original Gao-Rexford conditions



NP-hardness Proof



- Would not work with the original Gao-Rexford conditions



Concluding Remarks





Concluding Remarks



- ◆ Our contribution:
- ◆ Applicability:
- ◆ Open Problems:



Concluding Remarks



- ◆ Our contribution (in 4 words):
- ◆ Applicability:
- ◆ Open Problems:



Concluding Remarks



- ◆ Our contribution (in 4 words):
 - feasibility of checking GR
 - relevant for routing stability
- ◆ Applicability:

- ◆ Open Problems:



Concluding Remarks



- ◆ Our contribution (in 4 words):
 - feasibility of checking GR
 - relevant for routing stability
- ◆ Applicability (hints):

- ◆ Open Problems:



Concluding Remarks



- ◆ Our contribution (in 4 words):
 - feasibility of checking GR
 - relevant for routing stability
- ◆ Applicability (hints):
 - network simulators
 - iBGP, confederations
- ◆ Open Problems:



Concluding Remarks



- ◆ Our contribution (in 4 words):
 - feasibility of checking GR
 - relevant for routing stability
- ◆ Applicability (hints):
 - network simulators
 - iBGP, confederations
- ◆ Open Problems:
 - backup routing policies?
 - complexity of other conditions (no DW, etc.)?
 - other models (e.g., [13])

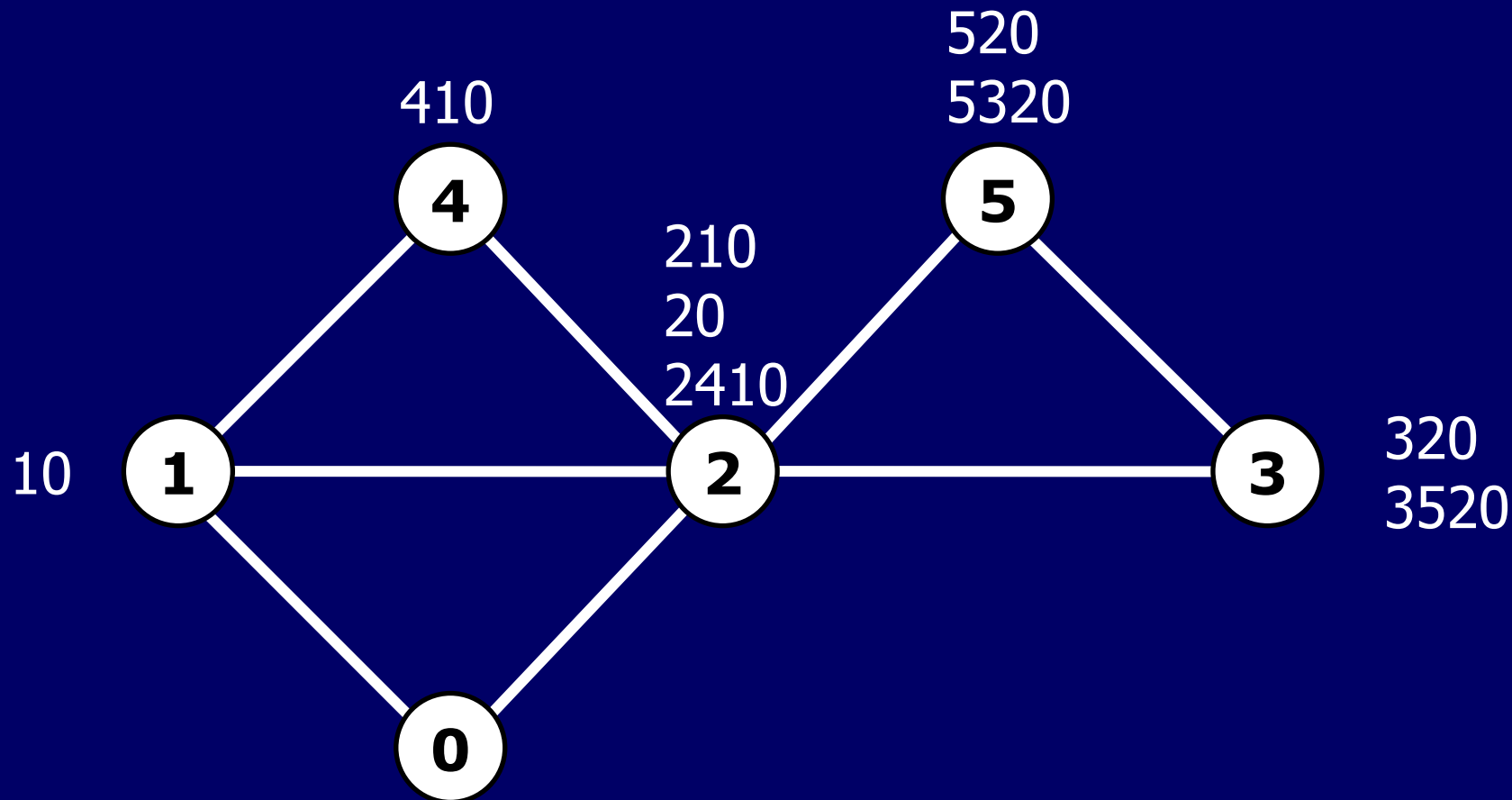


ども ありがとう
ございます。

(should read:
“thank you very much”)

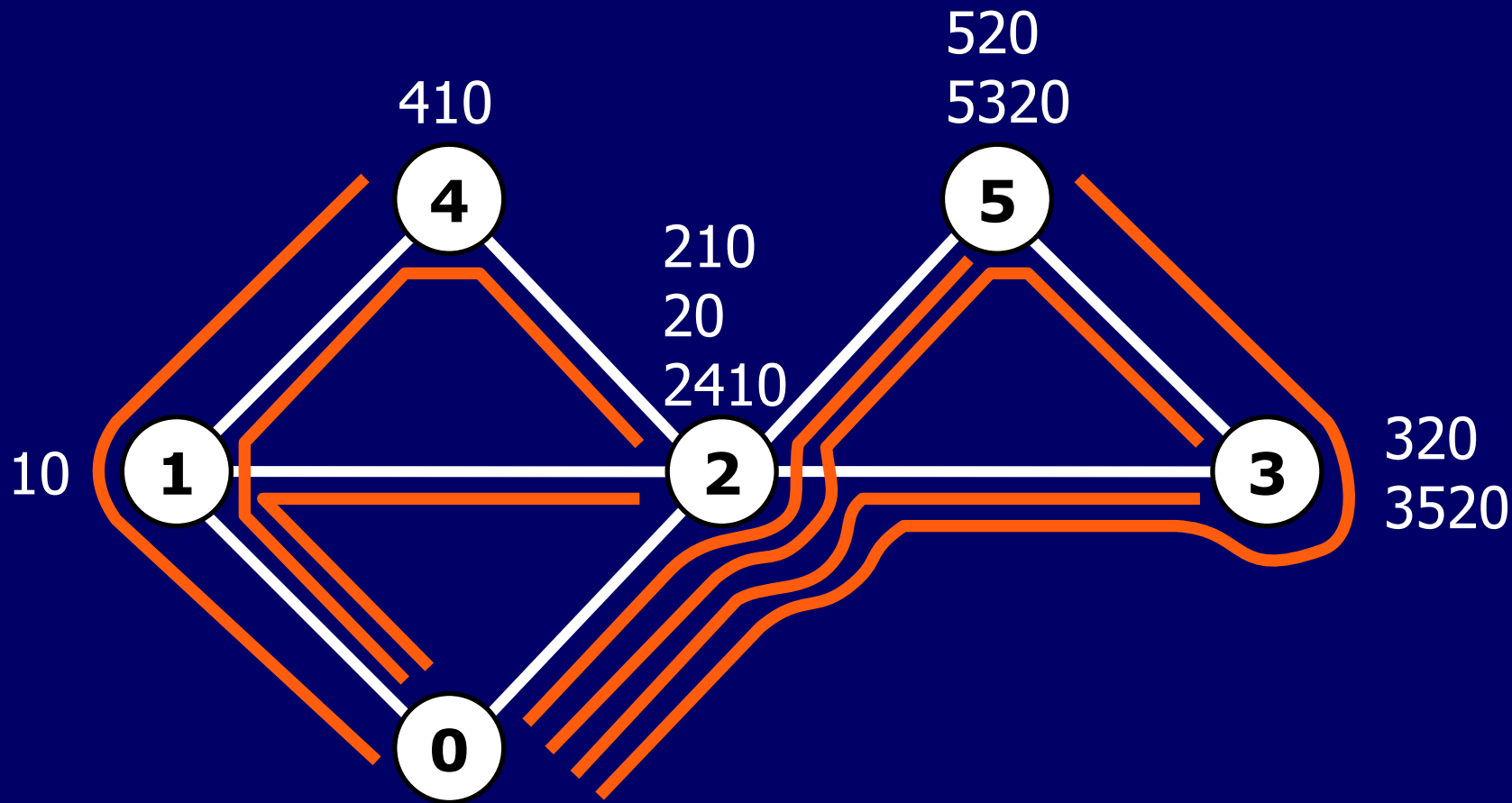


Running Example

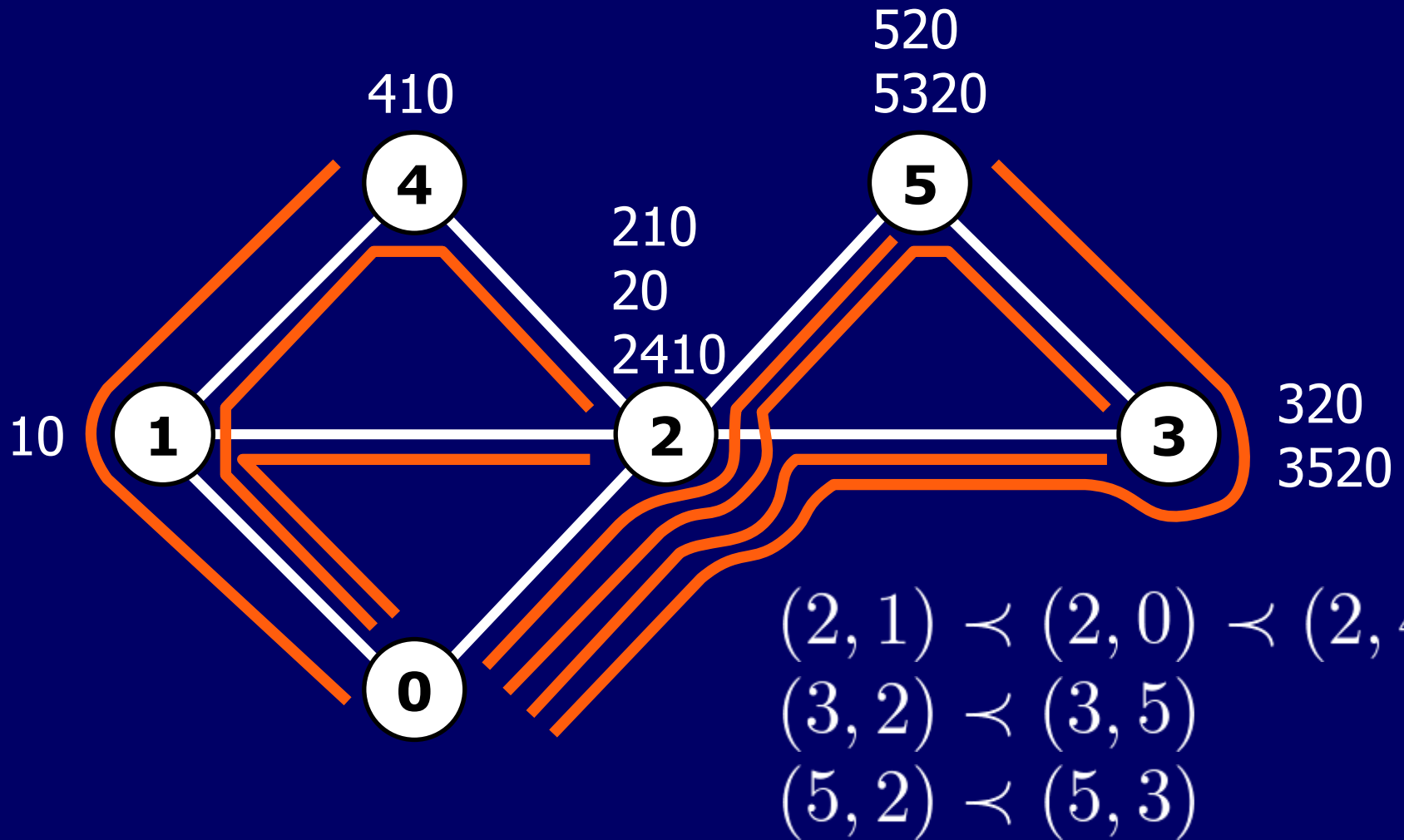




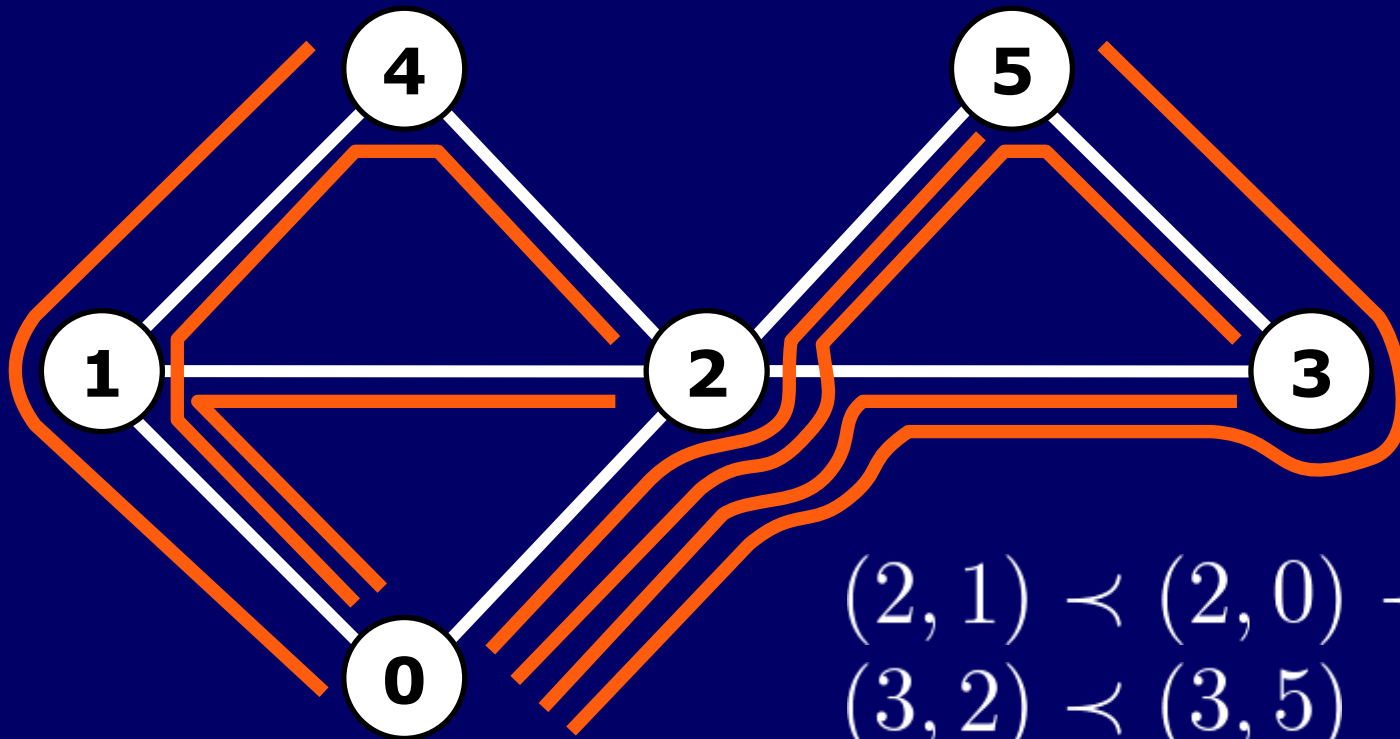
Running Example



Running Example

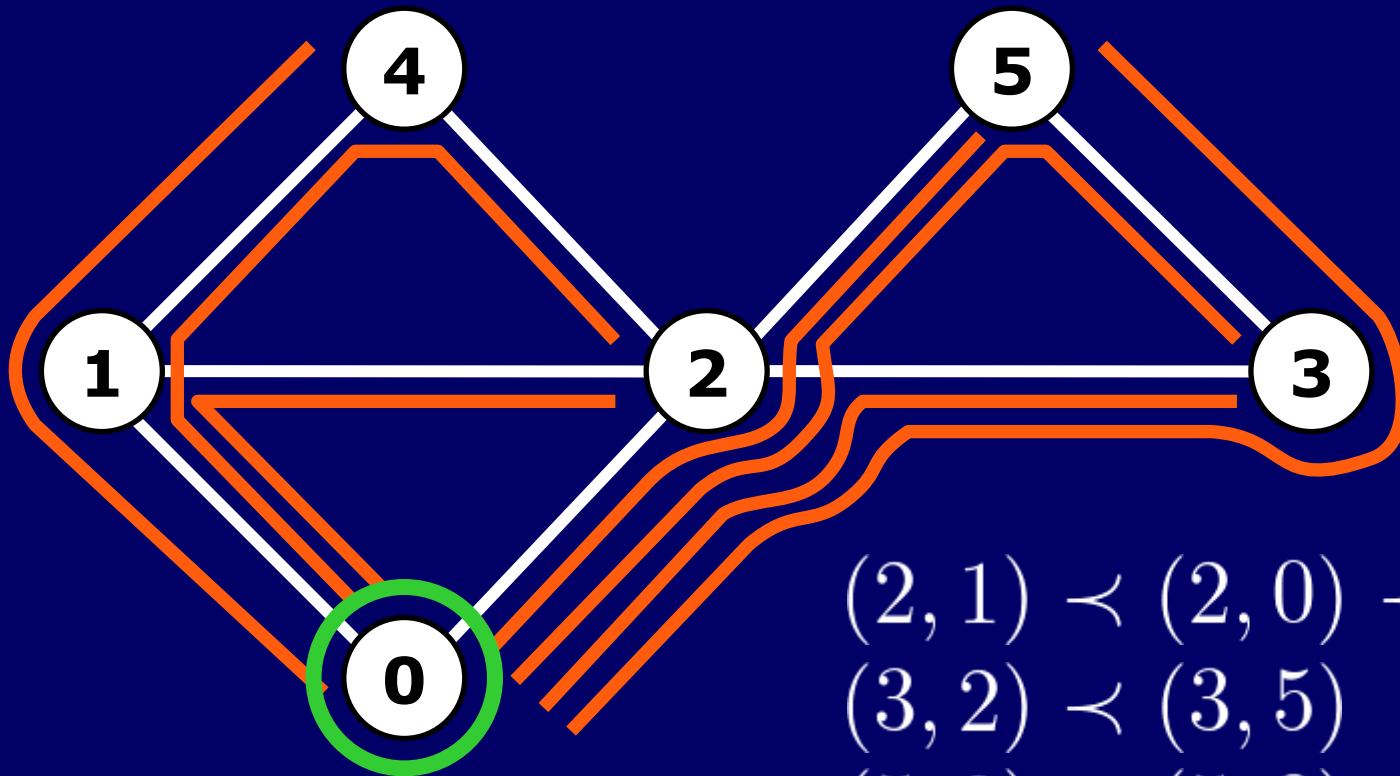


Running Example



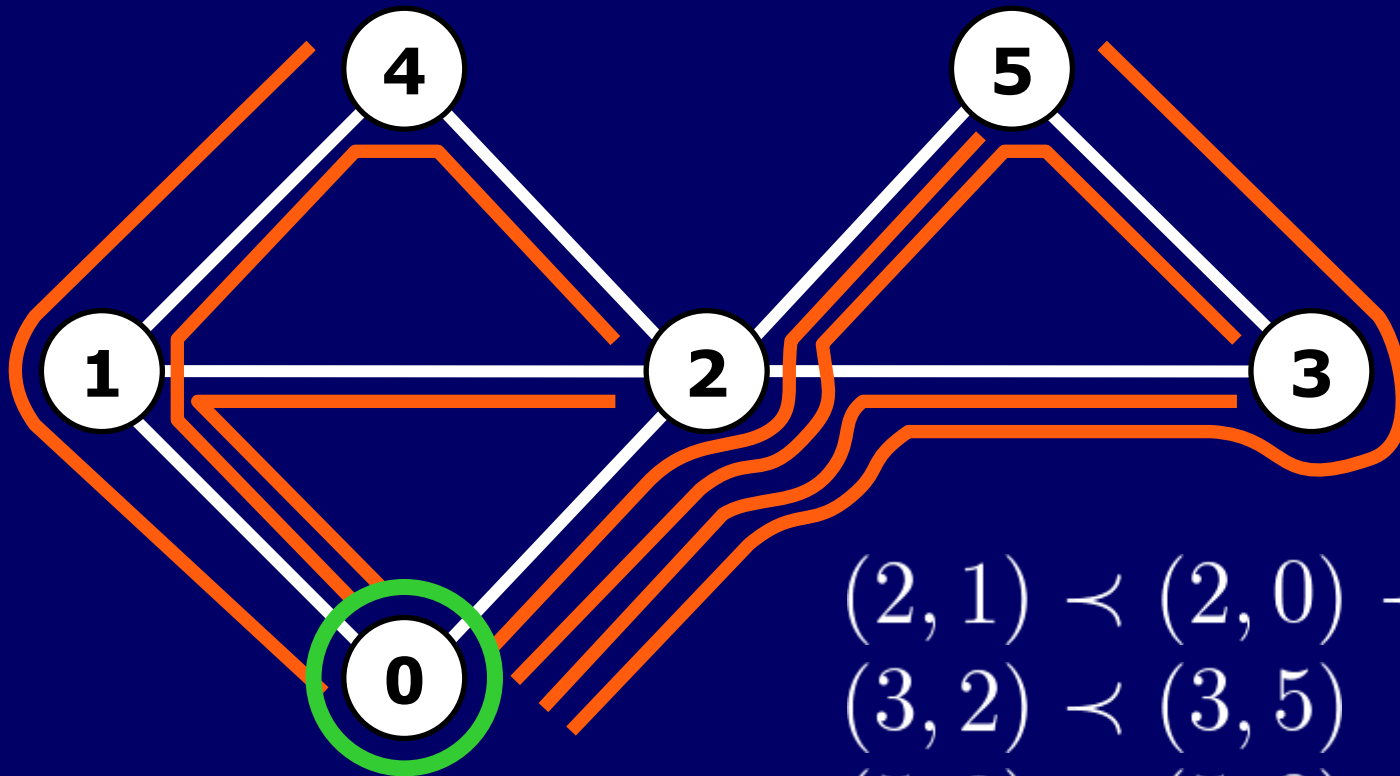
$$\begin{aligned}(2, 1) &\prec (2, 0) \prec (2, 4) \\(3, 2) &\prec (3, 5) \\(5, 2) &\prec (5, 3)\end{aligned}$$

Running Example



$$\begin{aligned}(2, 1) &\prec (2, 0) \prec (2, 4) \\(3, 2) &\prec (3, 5) \\(5, 2) &\prec (5, 3)\end{aligned}$$

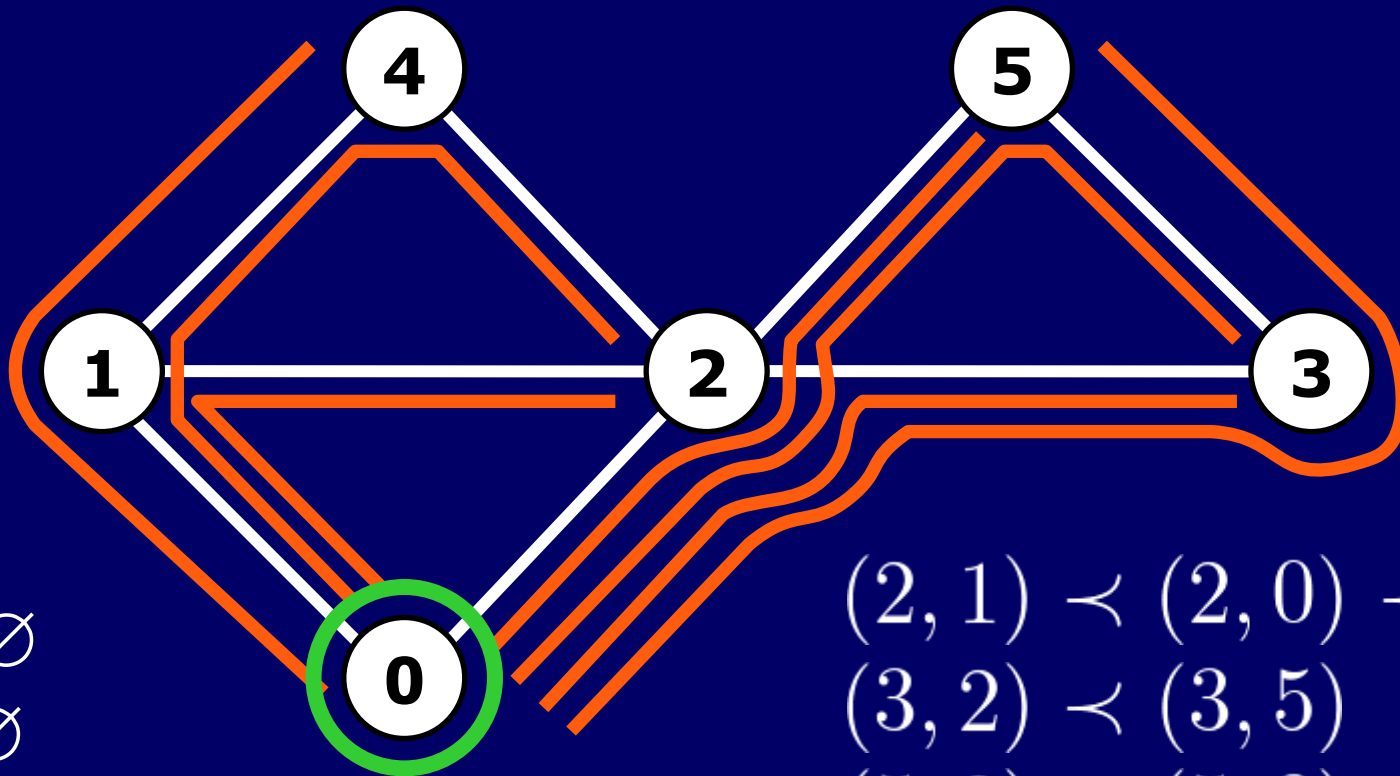
Running Example



$$\begin{aligned}(2, 1) &\prec (2, 0) \prec (2, 4) \\(3, 2) &\prec (3, 5) \\(5, 2) &\prec (5, 3)\end{aligned}$$

not traversed by any paths
no incoming edge

Running Example



$$H_{10} = \emptyset$$

$$L_{10} = \emptyset$$

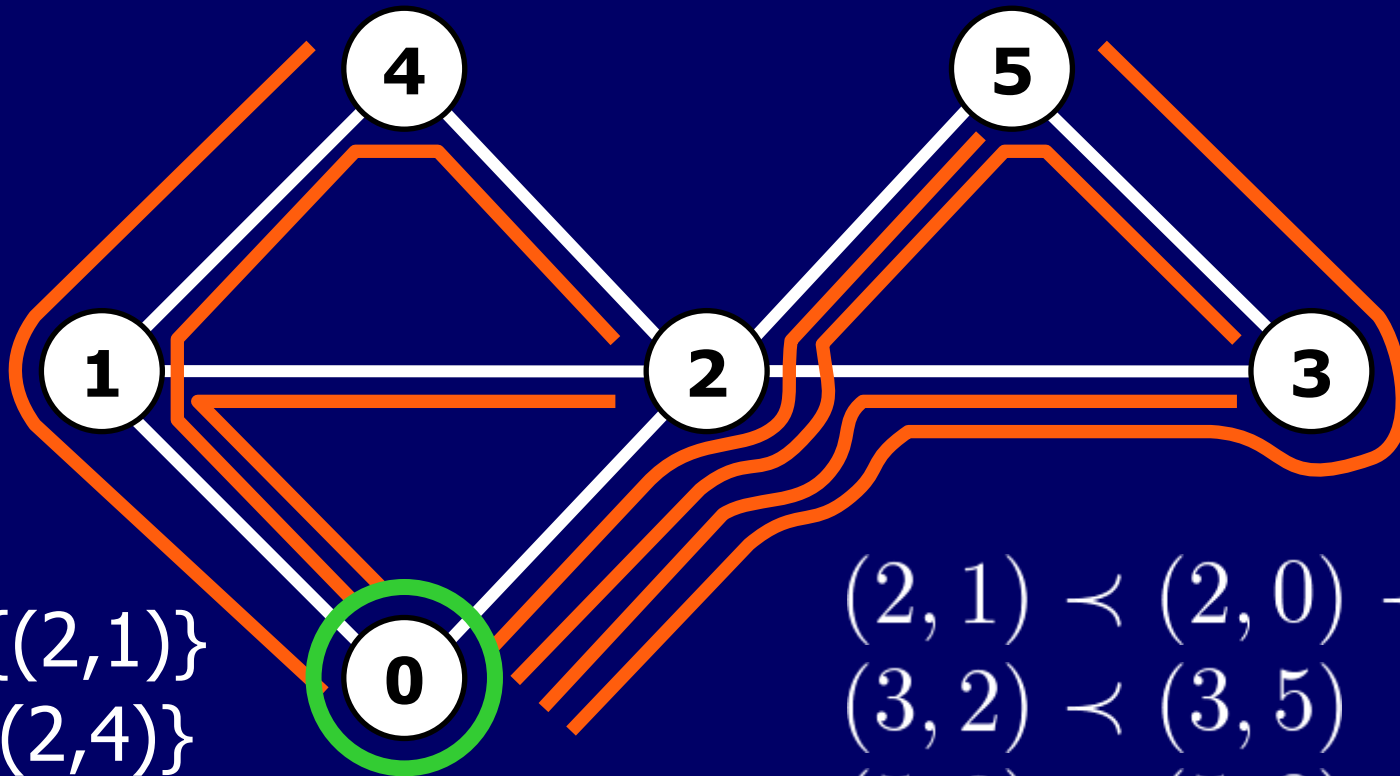
$$F_{10} = \{(1,2), (1,4)\}$$

$$(2,1) \prec (2,0) \prec (2,4)$$

$$(3,2) \prec (3,5)$$

$$(5,2) \prec (5,3)$$

Running Example



$$H_{20} = \{(2, 1)\}$$

$$L_{20} = \{(2, 4)\}$$

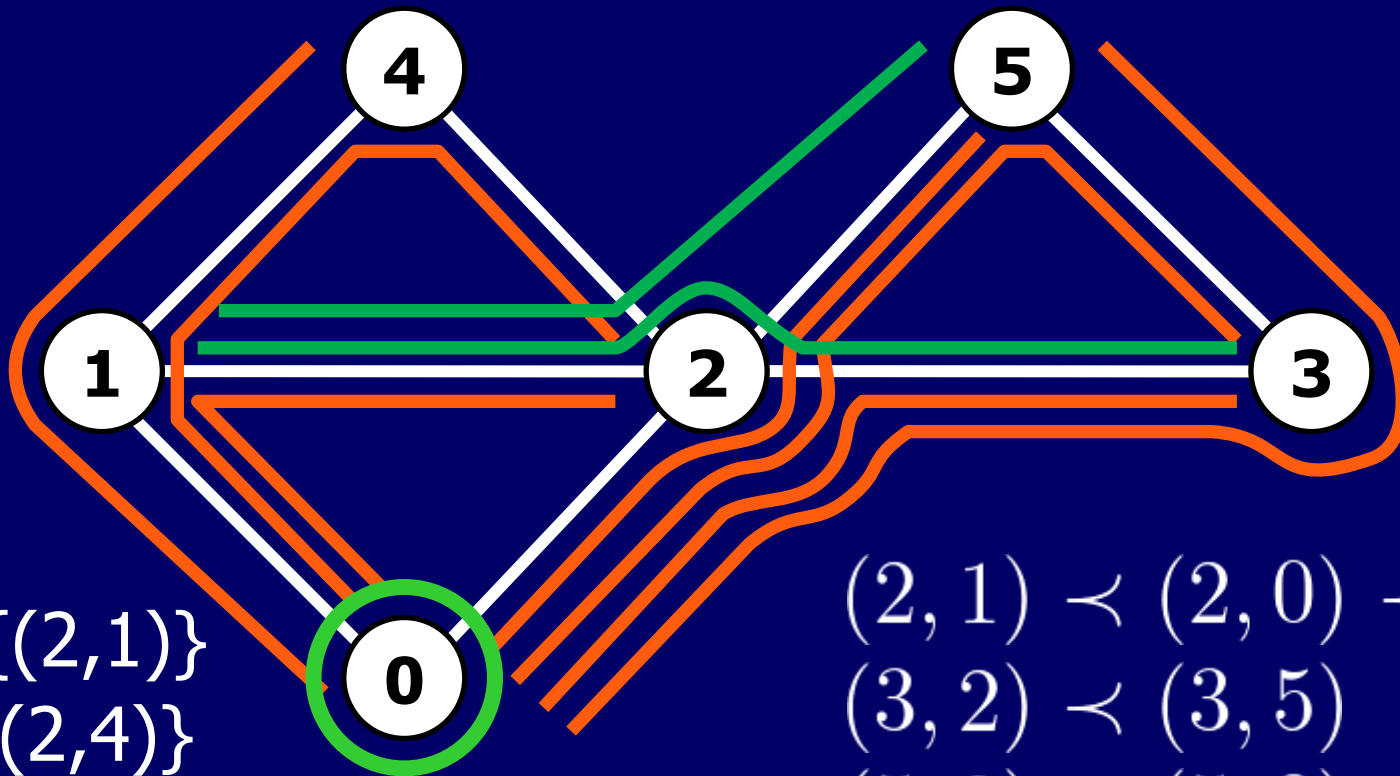
$$F_{20} = \{(2, 5), (2, 3)\}$$

$$(2, 1) \prec (2, 0) \prec (2, 4)$$

$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



$$H_{20} = \{(2, 1)\}$$

$$L_{20} = \{(2, 4)\}$$

$$F_{20} = \{(2, 5), (2, 3)\}$$

$$(2, 1) \prec (2, 0) \prec (2, 4)$$

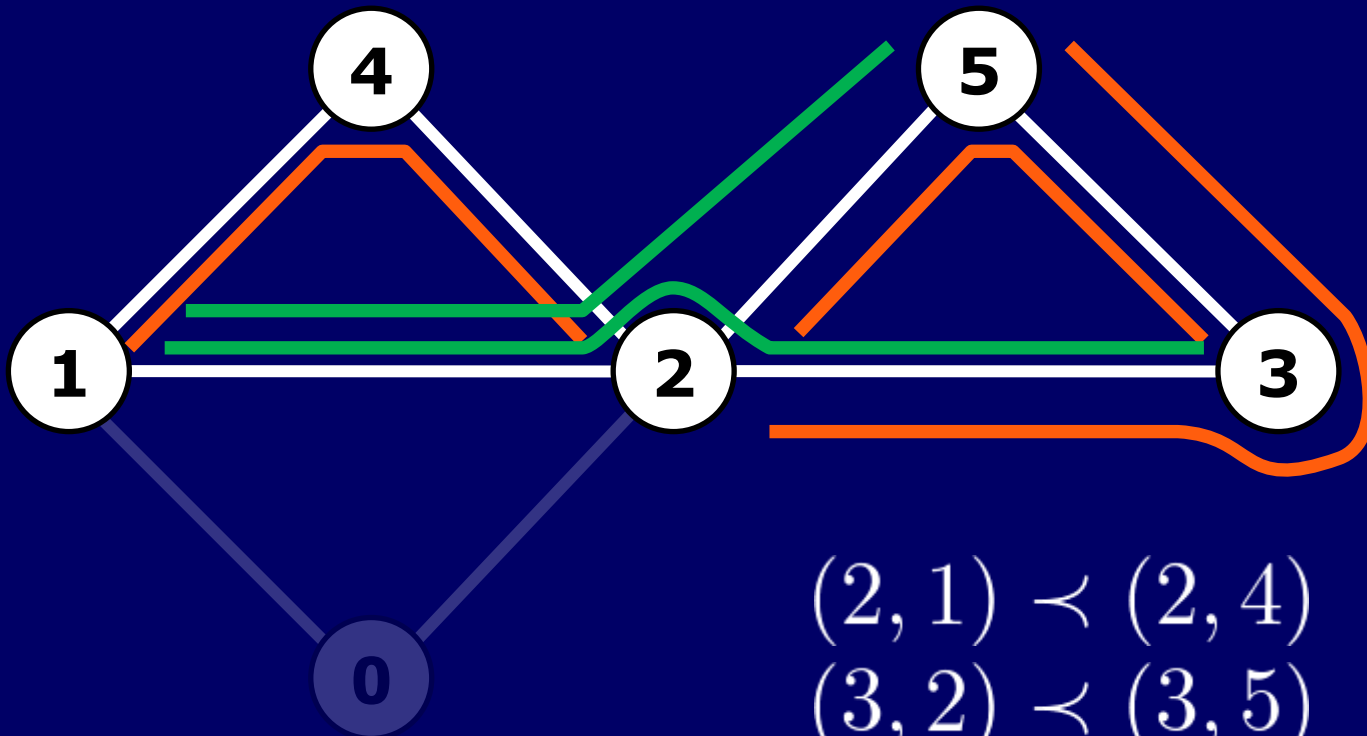
$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



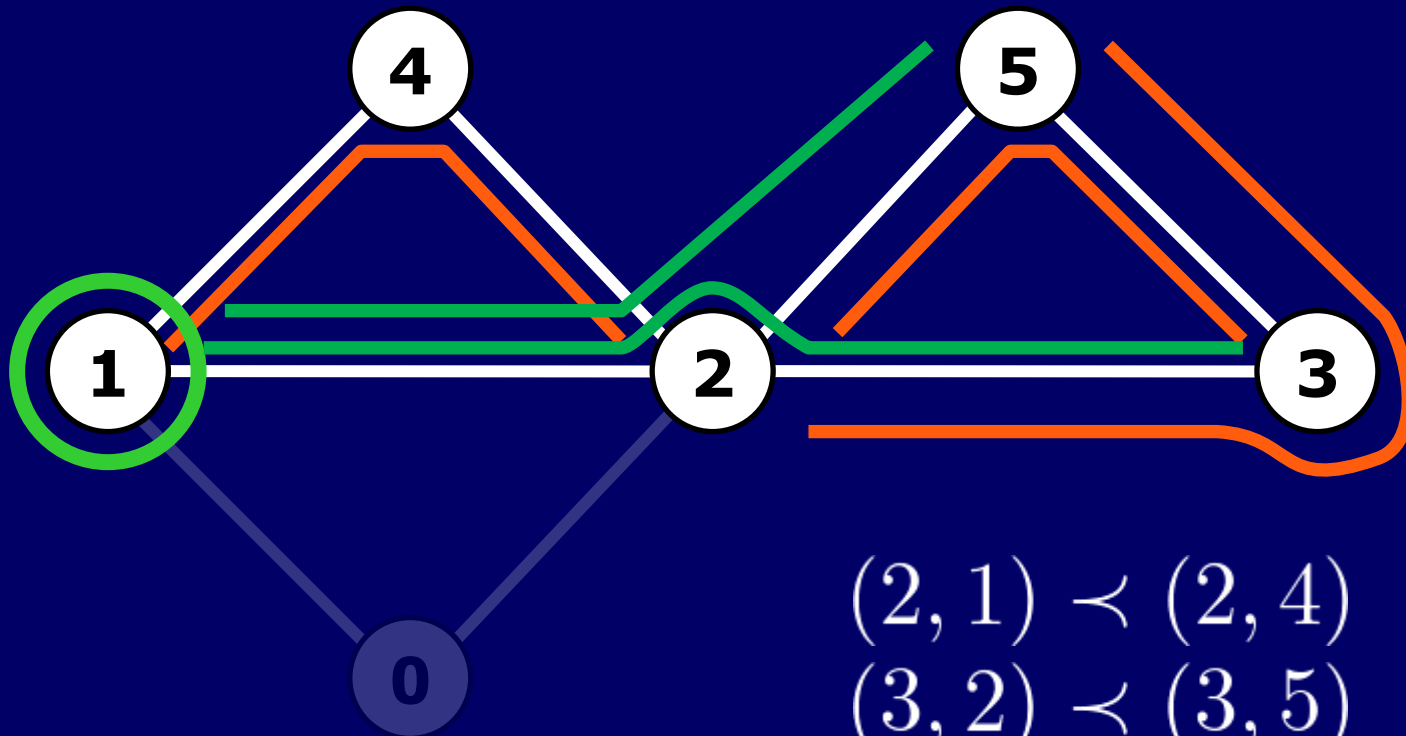
Recursion



$$\begin{aligned}(2, 1) &\prec (2, 4) \\ (3, 2) &\prec (3, 5) \\ (5, 2) &\prec (5, 3)\end{aligned}$$

Running Example

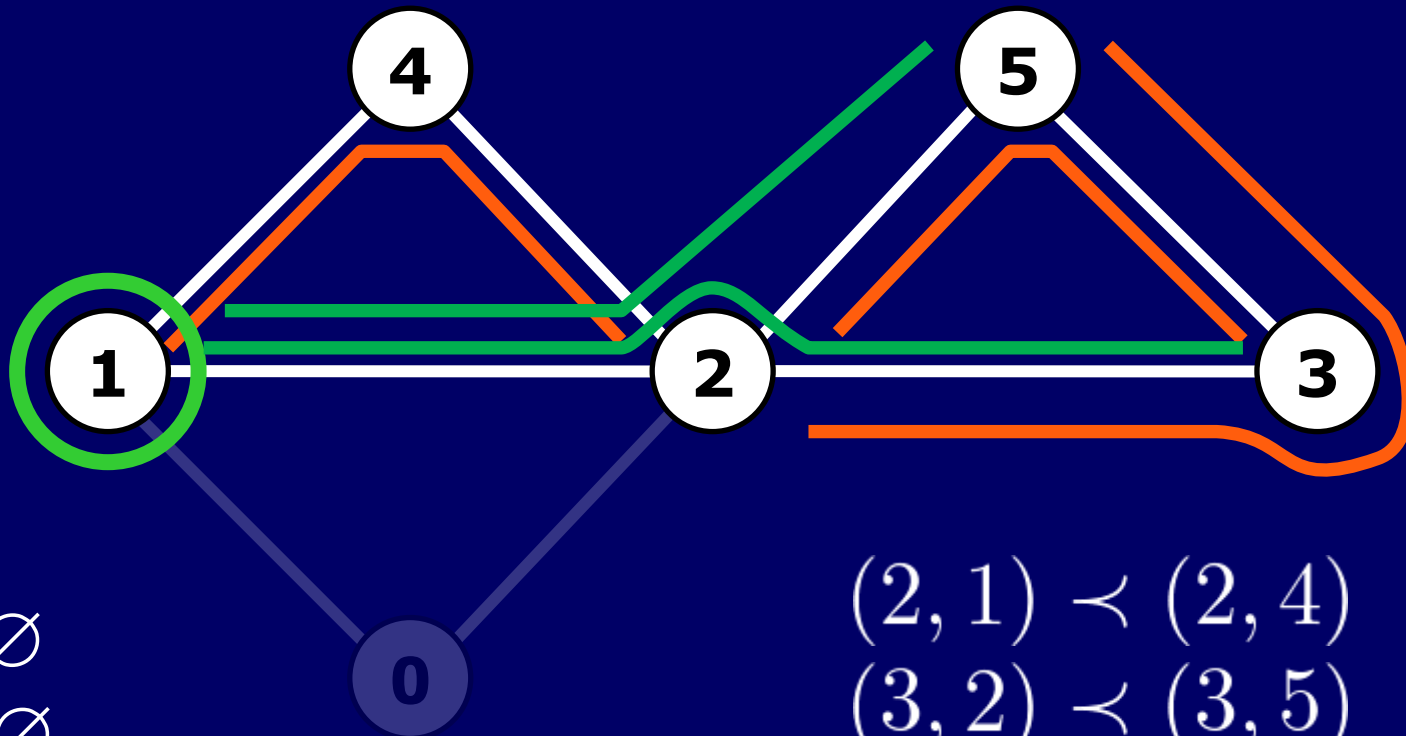
Recursion



$$\begin{aligned}(2, 1) &\prec (2, 4) \\ (3, 2) &\prec (3, 5) \\ (5, 2) &\prec (5, 3)\end{aligned}$$

Running Example

Recursion



$$H_{41} = \emptyset$$

$$L_{41} = \emptyset$$

$$F_{41} = \{(4, 2)\}$$

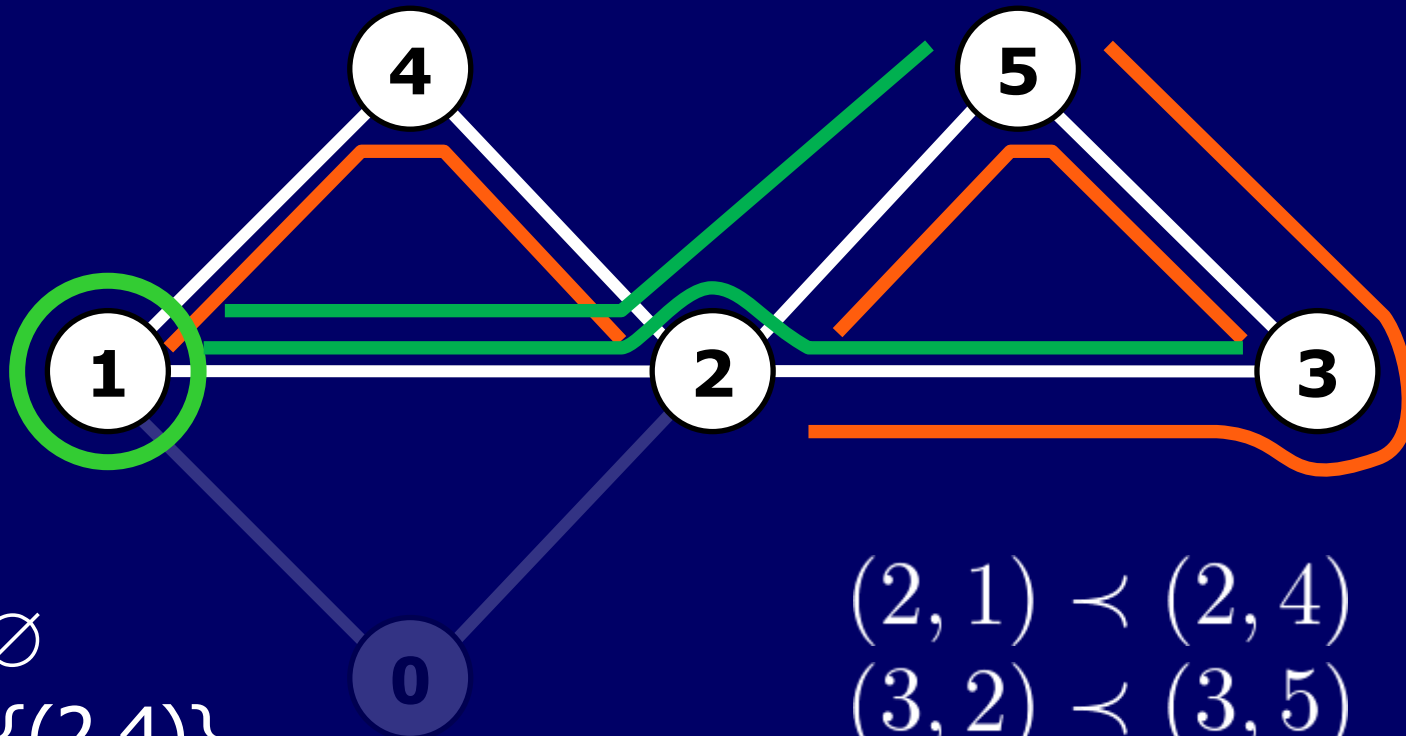
$$(2, 1) \prec (2, 4)$$

$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example

Recursion



$$H_{21} = \emptyset$$

$$L_{21} = \{(2, 4)\}$$

$$F_{21} = \{(2, 5), (2, 3)\}$$

$$(2, 1) \prec (2, 4)$$

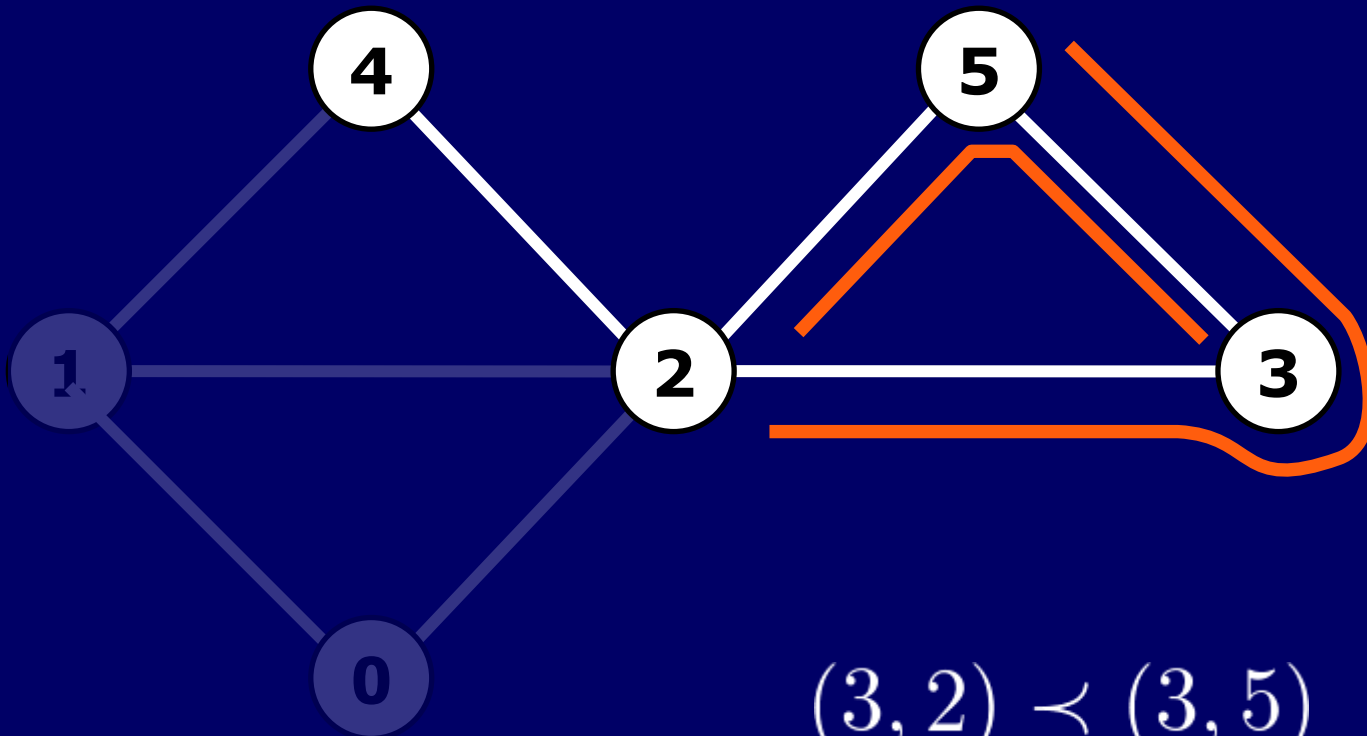
$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



Recursion



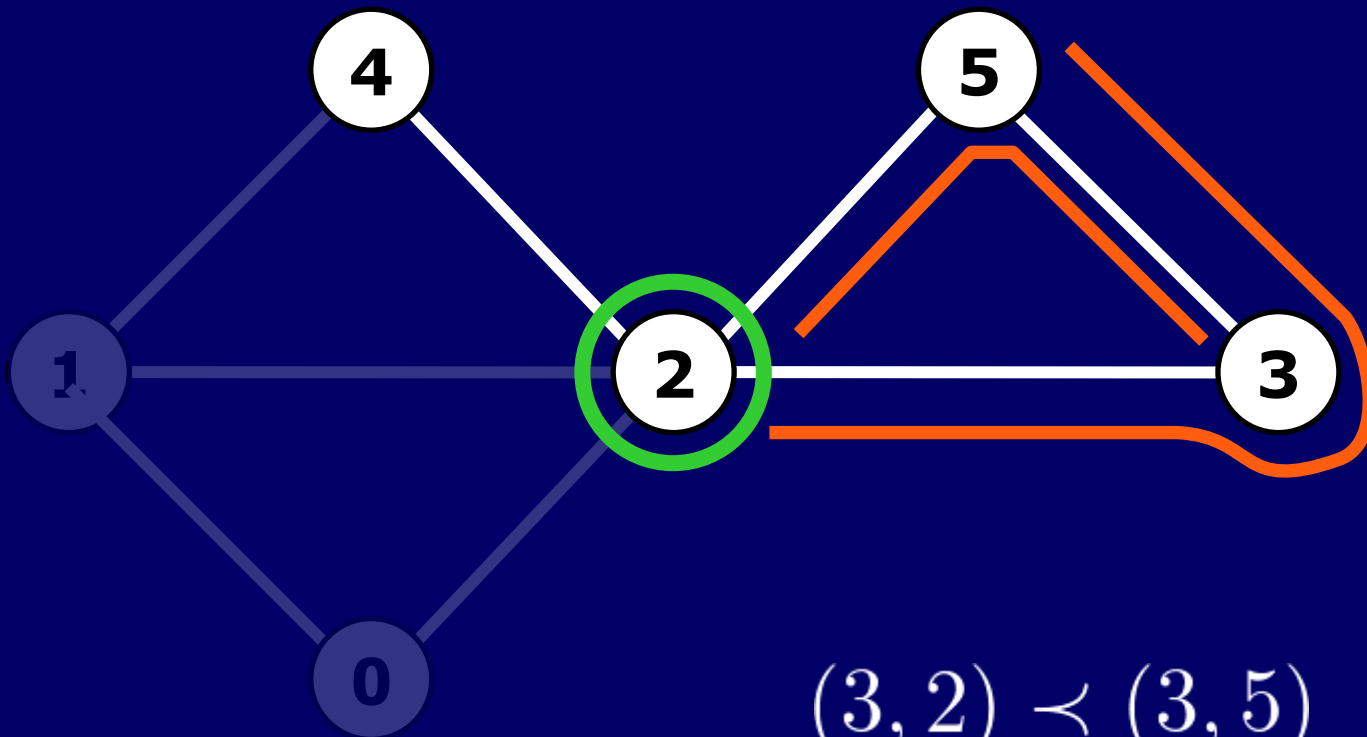
$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



Recursion

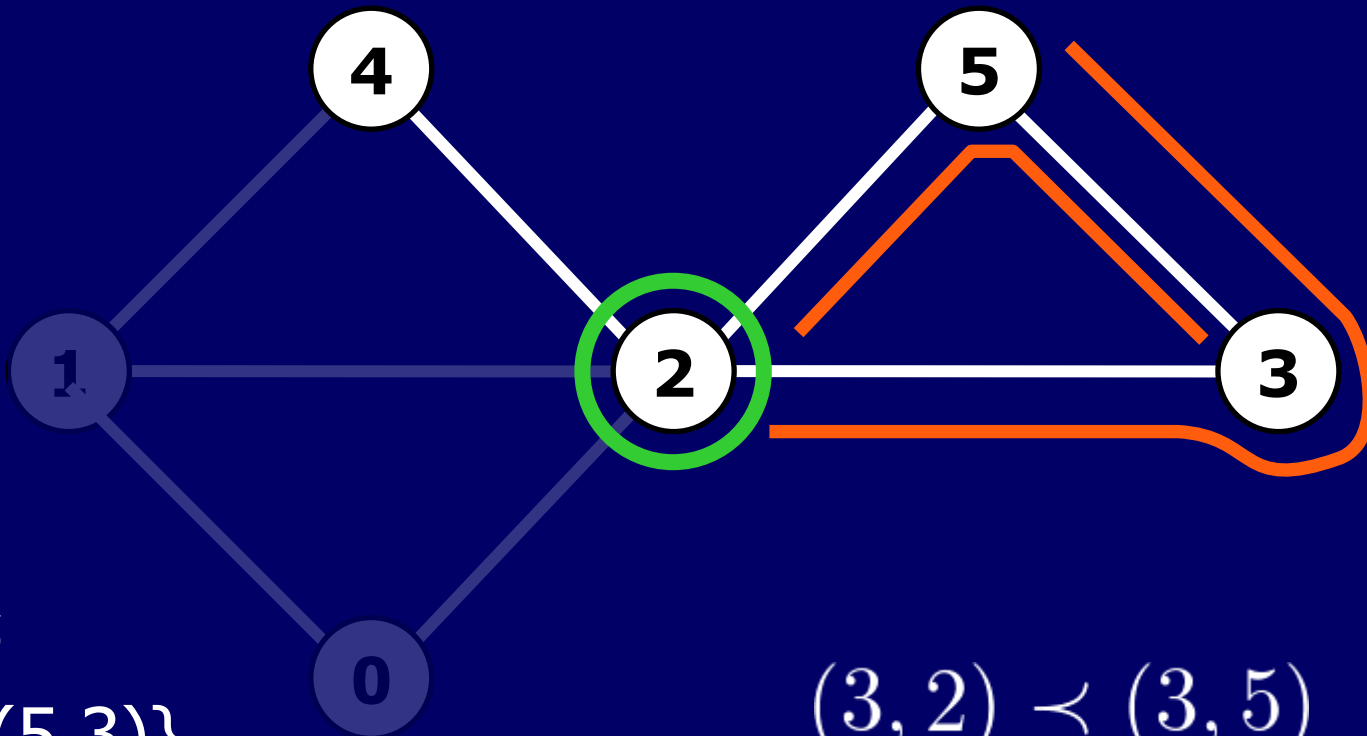


$$(3, 2) \prec (3, 5)$$
$$(5, 2) \prec (5, 3)$$

Running Example



Recursion



$$H_{52} = \emptyset$$

$$L_{52} = \{(5,3)\}$$

$$F_{52} = \{(5,3)\}$$

$$(3,2) \prec (3,5)$$

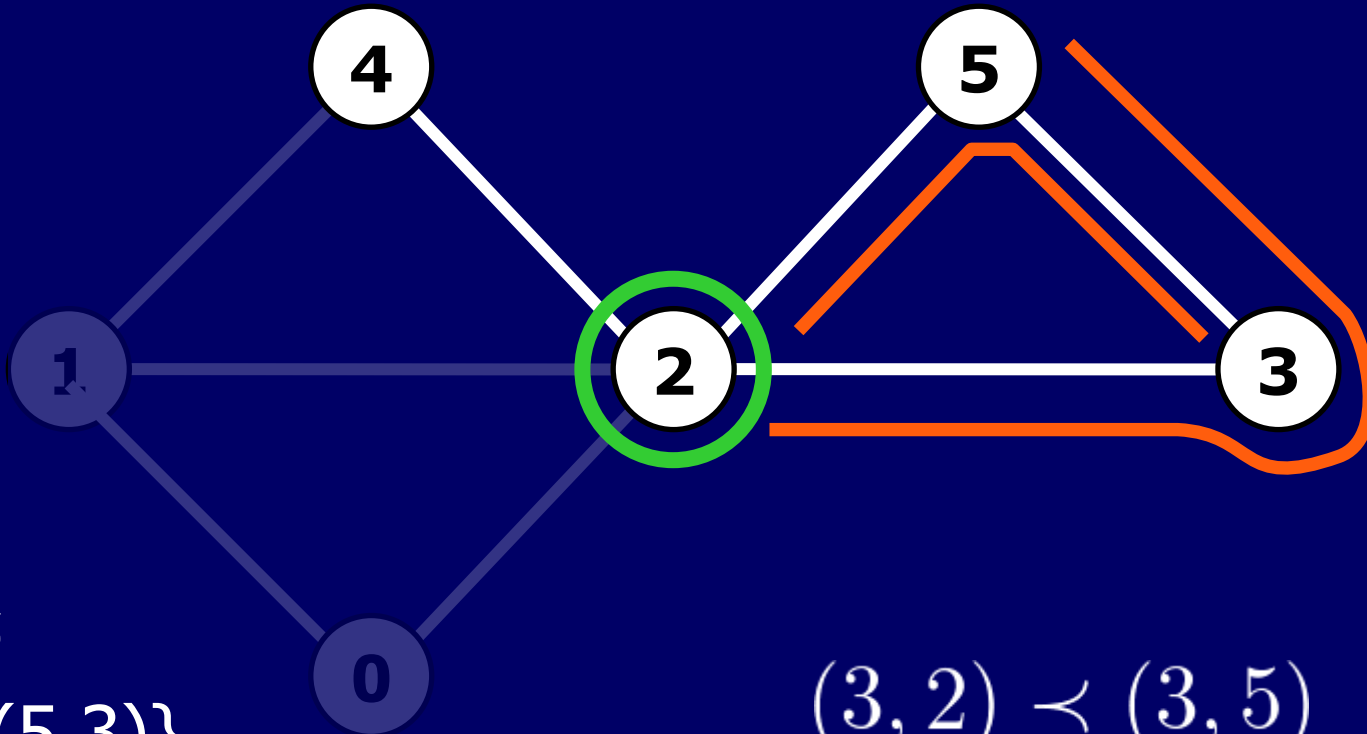
$$(5,2) \prec (5,3)$$

Running Example



Recursion

$$F_{52} \cap L_{52} \neq \emptyset !$$



$$H_{52} = \emptyset$$

$$L_{52} = \{(5, 3)\}$$

$$F_{52} = \{(5, 3)\}$$

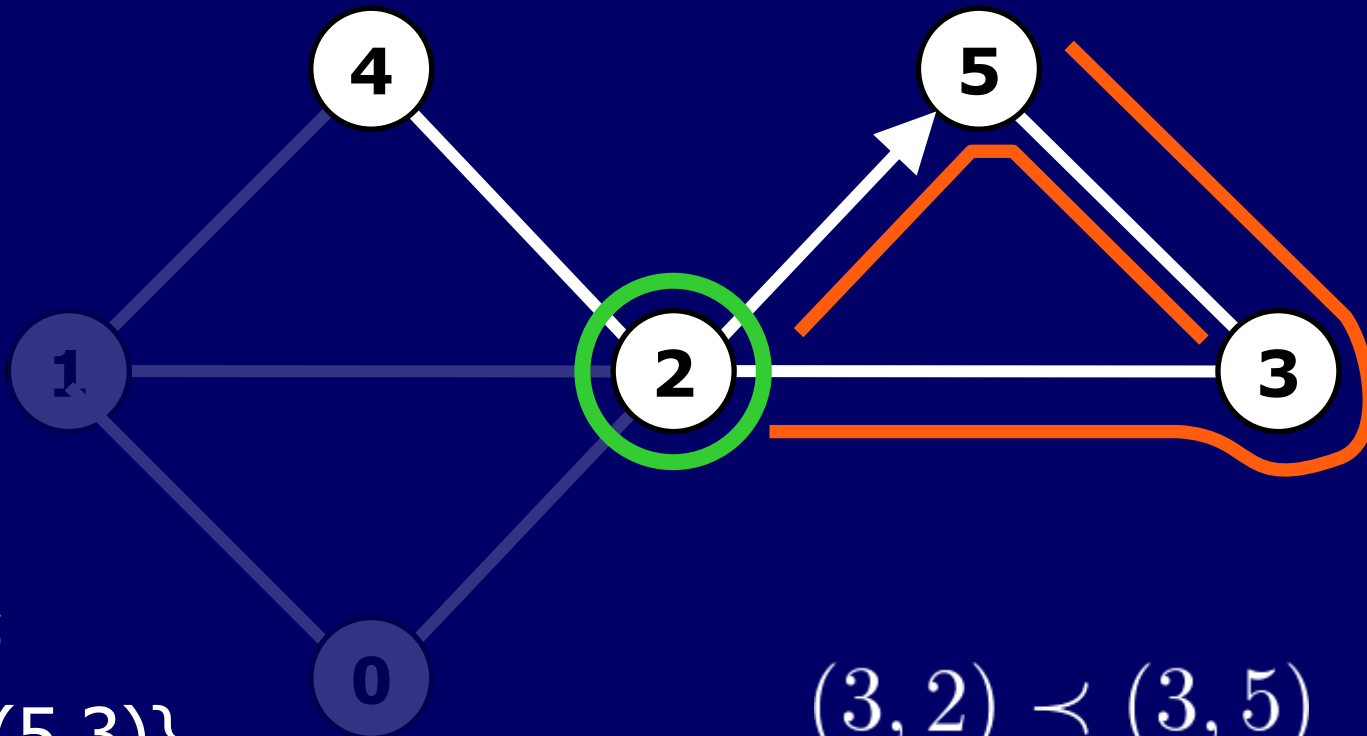
$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



Recursion



$$H_{52} = \emptyset$$

$$L_{52} = \{(5, 3)\}$$

$$F_{52} = \{(5, 3)\}$$

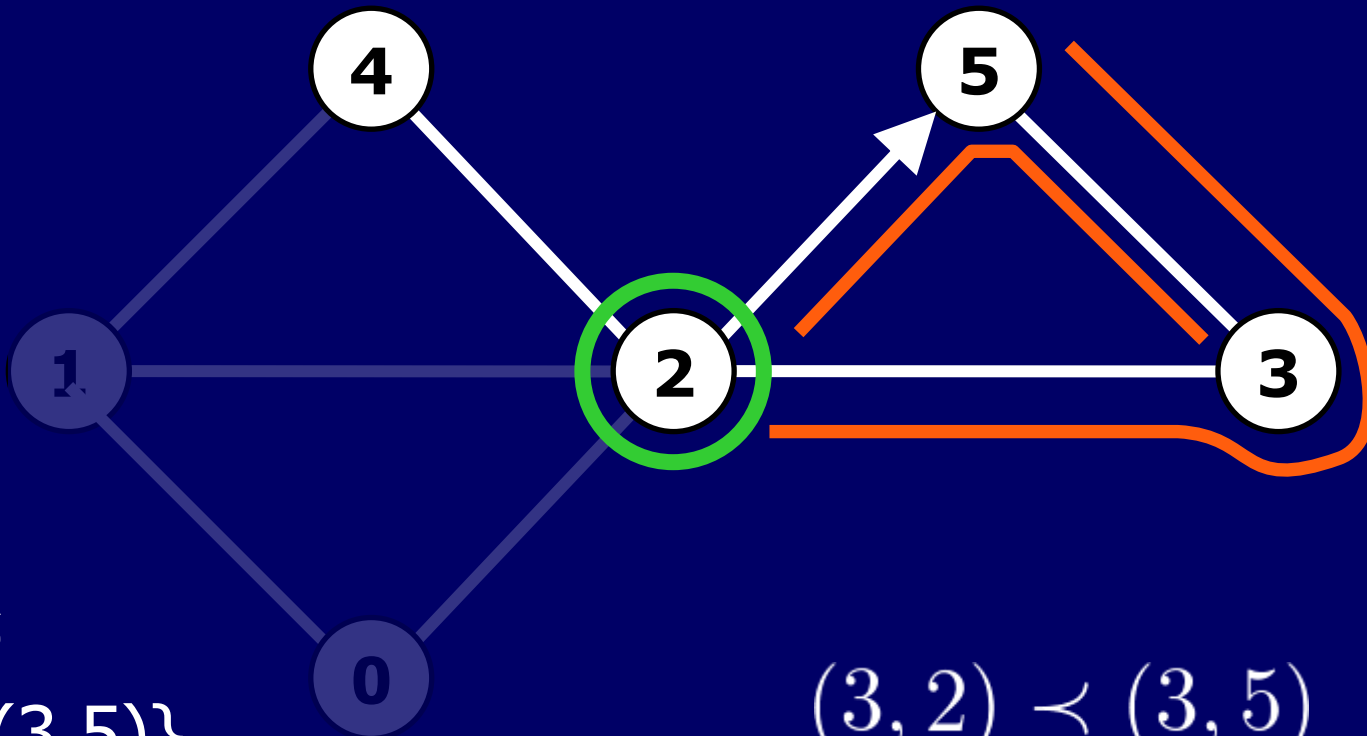
$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



Recursion



$$H_{32} = \emptyset$$

$$L_{32} = \{(3, 5)\}$$

$$F_{32} = \{(3, 5)\}$$

$$(3, 2) \prec (3, 5)$$

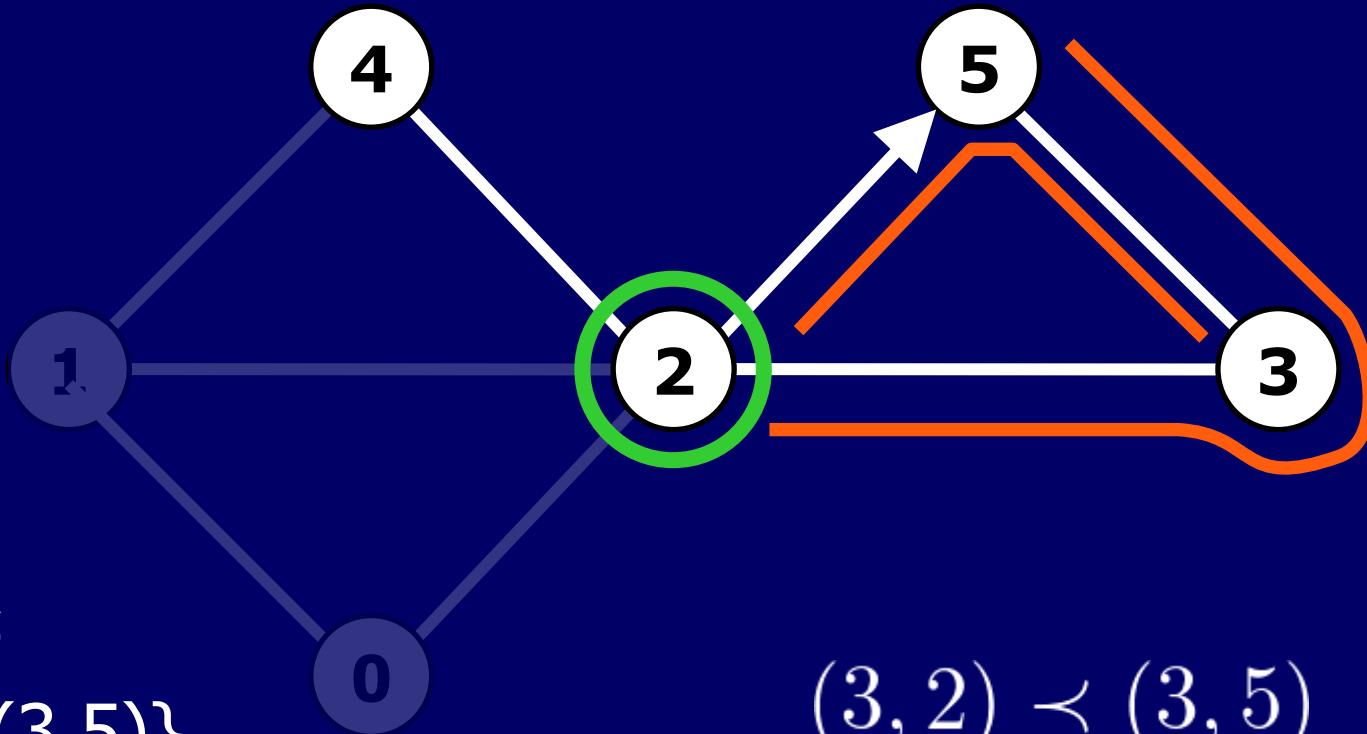
$$(5, 2) \prec (5, 3)$$

Running Example



Recursion

$$F_{32} \cap L_{32} \neq \emptyset !$$



$$H_{32} = \emptyset$$

$$L_{32} = \{(3, 5)\}$$

$$F_{32} = \{(3, 5)\}$$

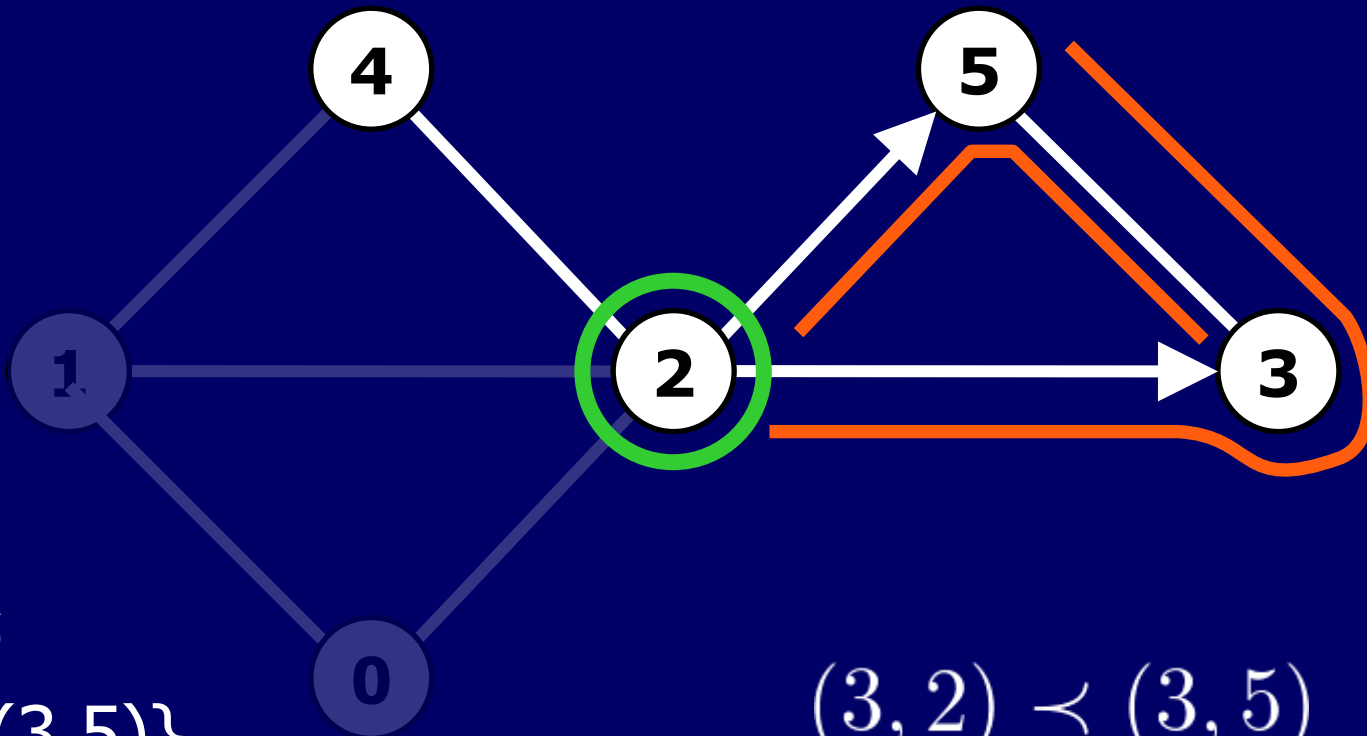
$$(3, 2) \prec (3, 5)$$

$$(5, 2) \prec (5, 3)$$

Running Example



Recursion



$$H_{32} = \emptyset$$

$$L_{32} = \{(3,5)\}$$

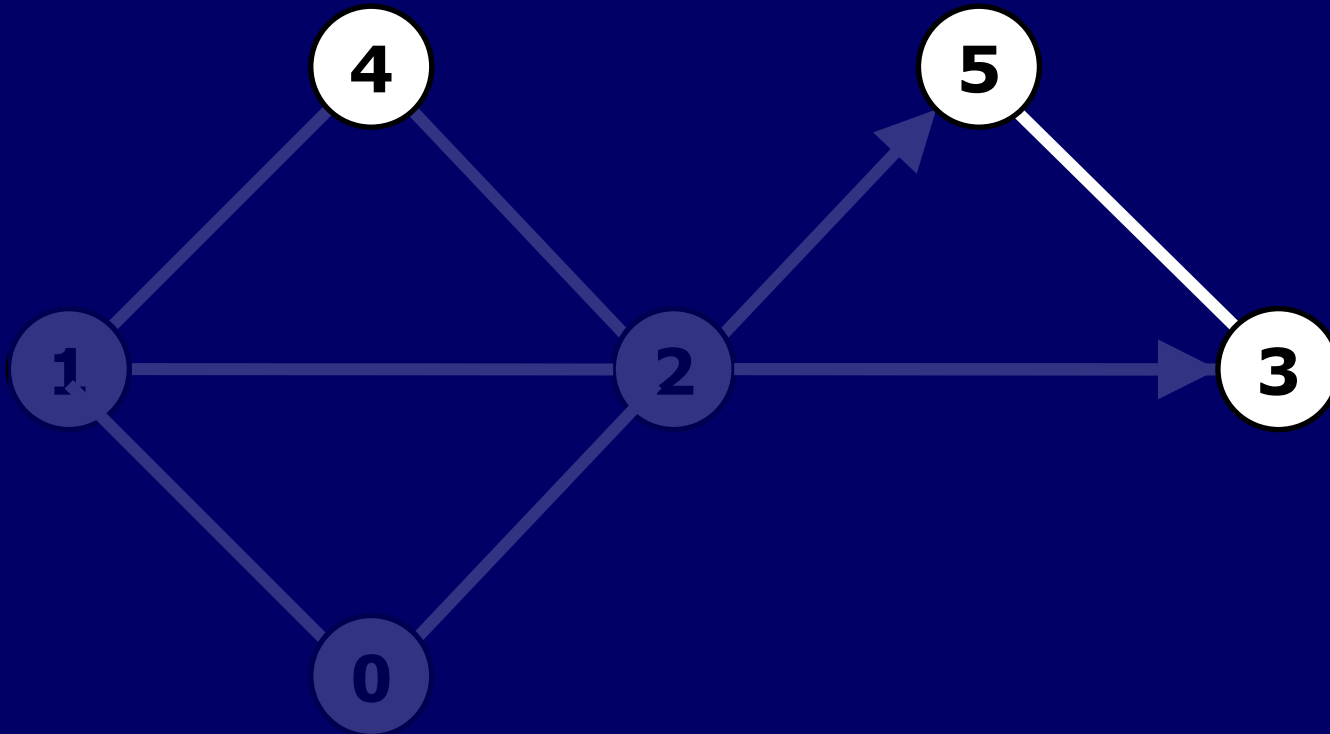
$$F_{32} = \{(3,5)\}$$

$$(3,2) \prec (3,5)$$

$$(5,2) \prec (5,3)$$

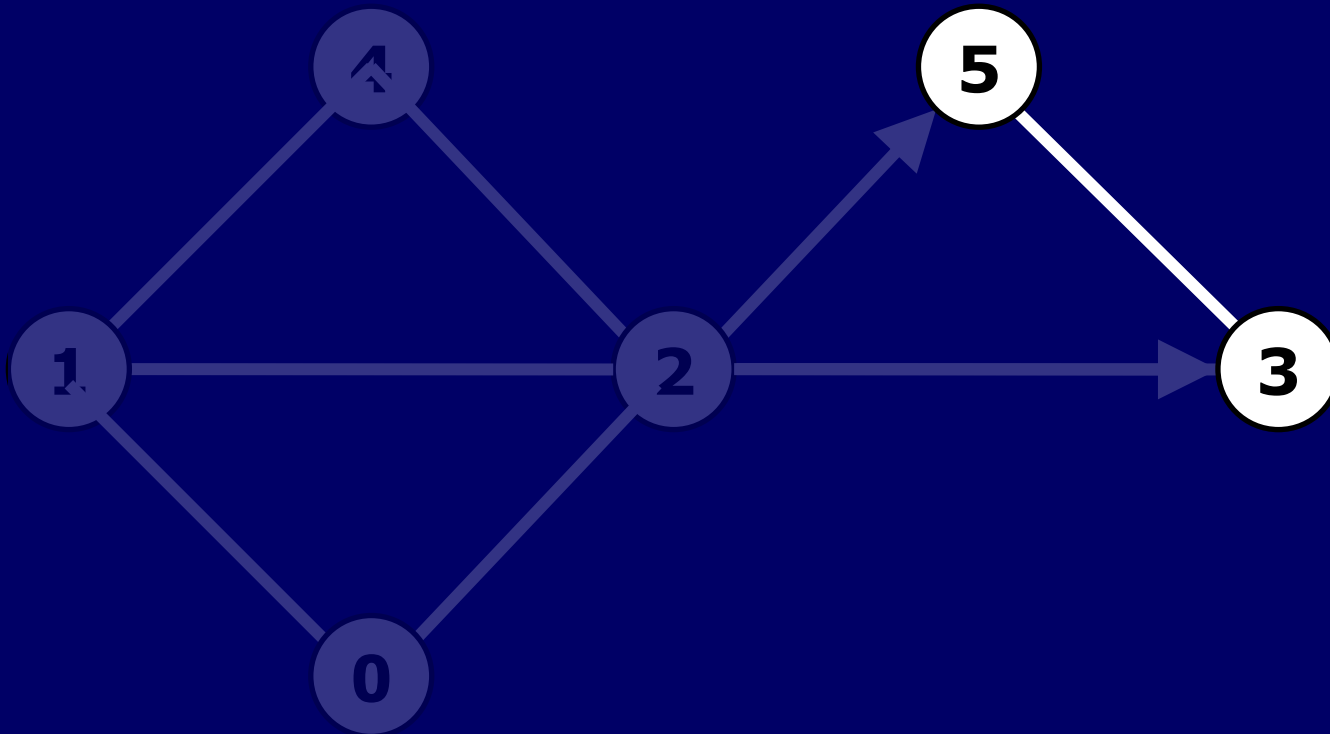
Running Example

Recursion



Running Example

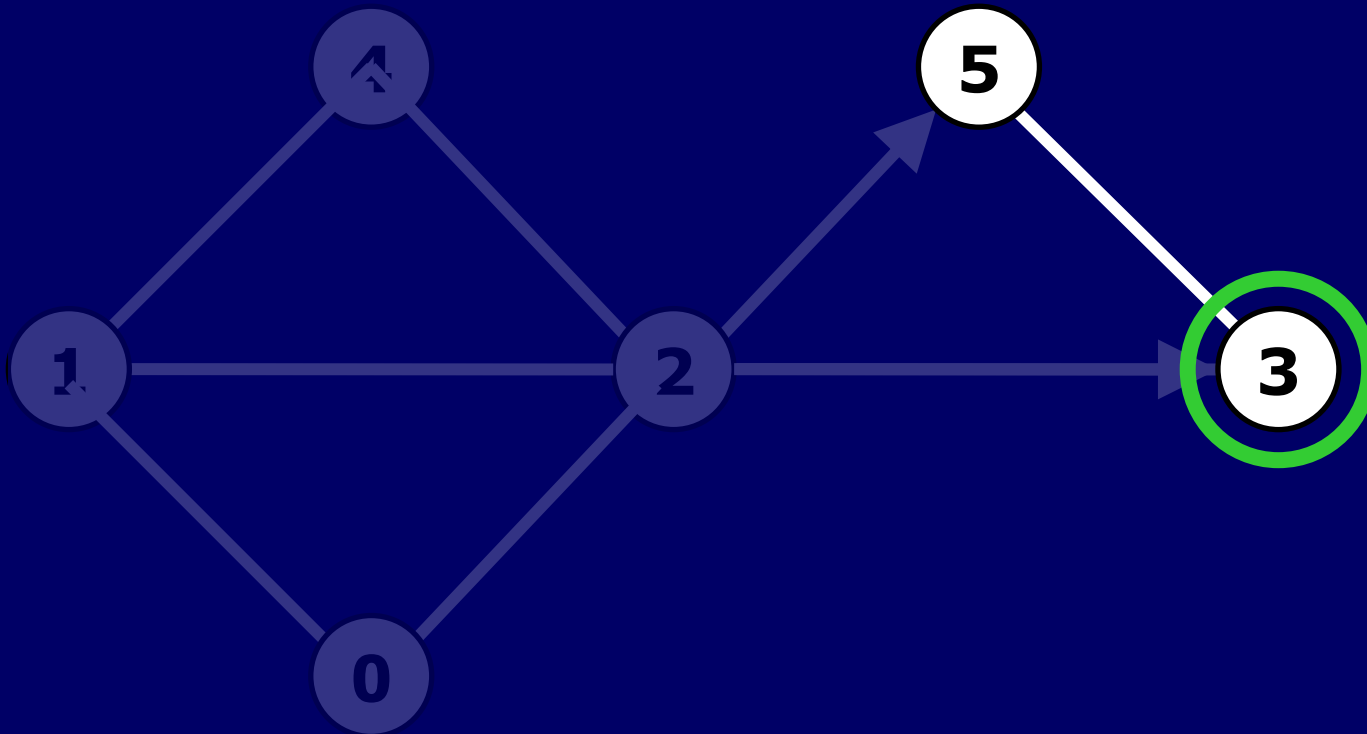
Recursion



Running Example



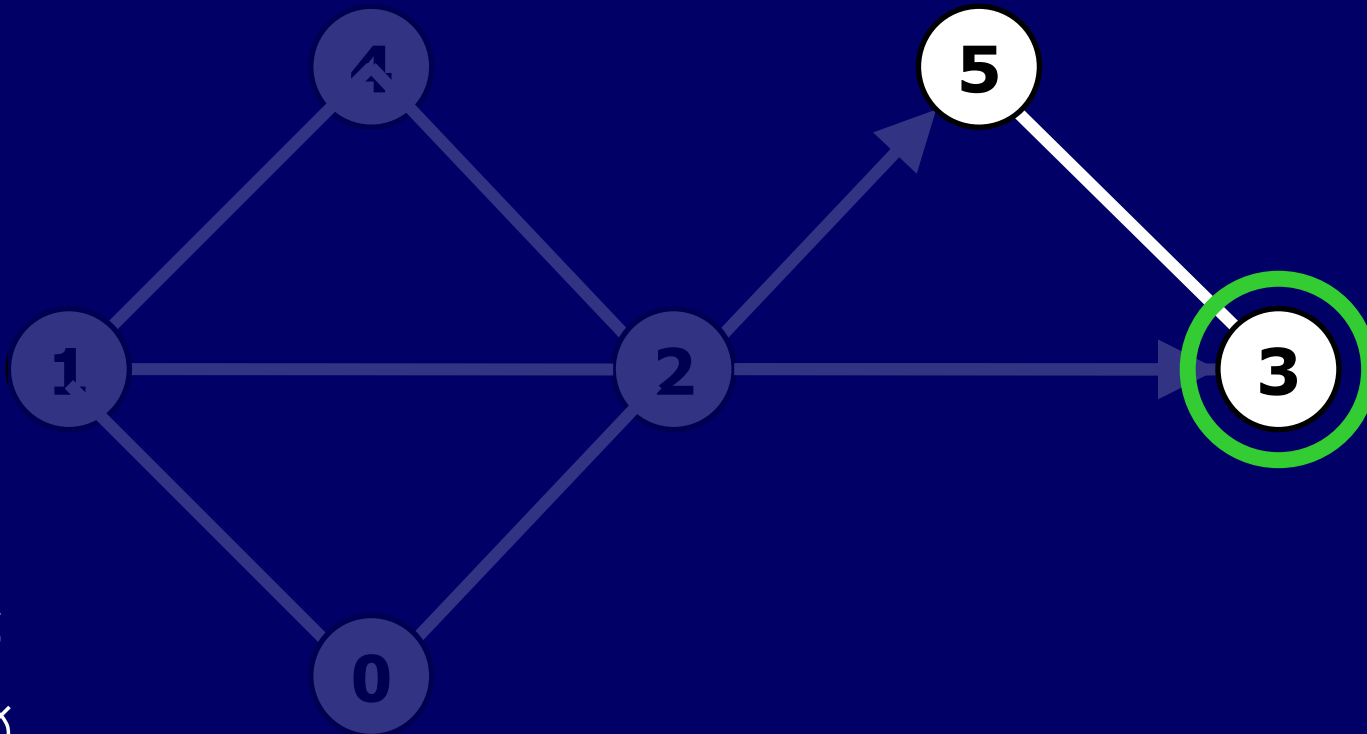
Recursion



Running Example



Recursion



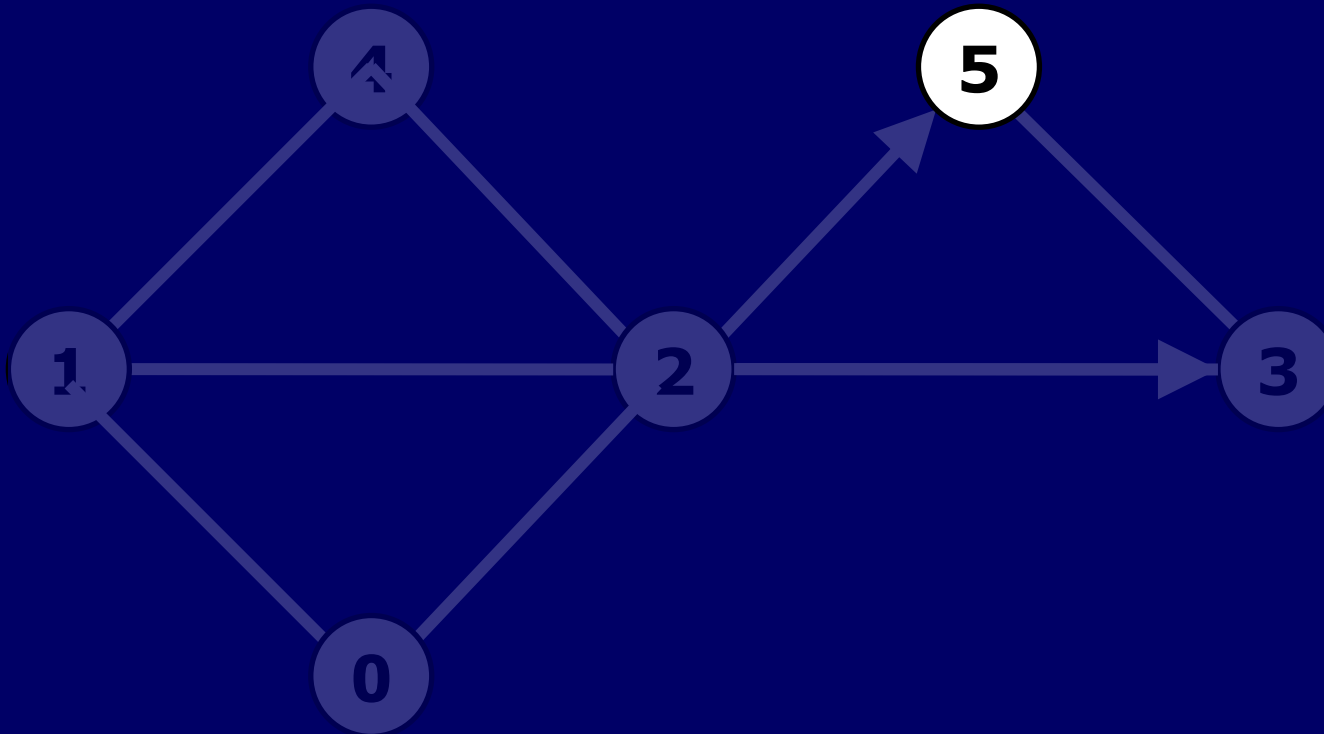
$$H_{53} = \emptyset$$

$$L_{53} = \emptyset$$

$$F_{53} = \emptyset$$

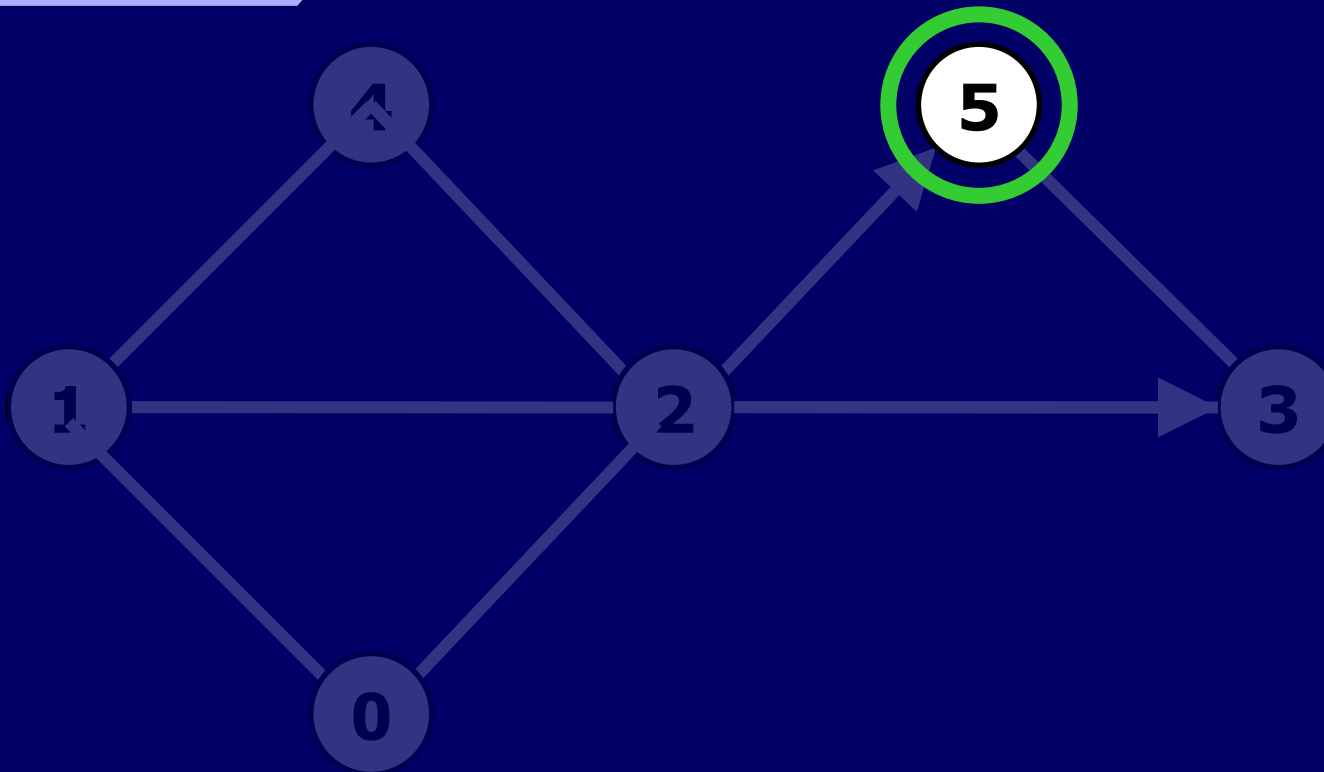
Running Example

Recursion



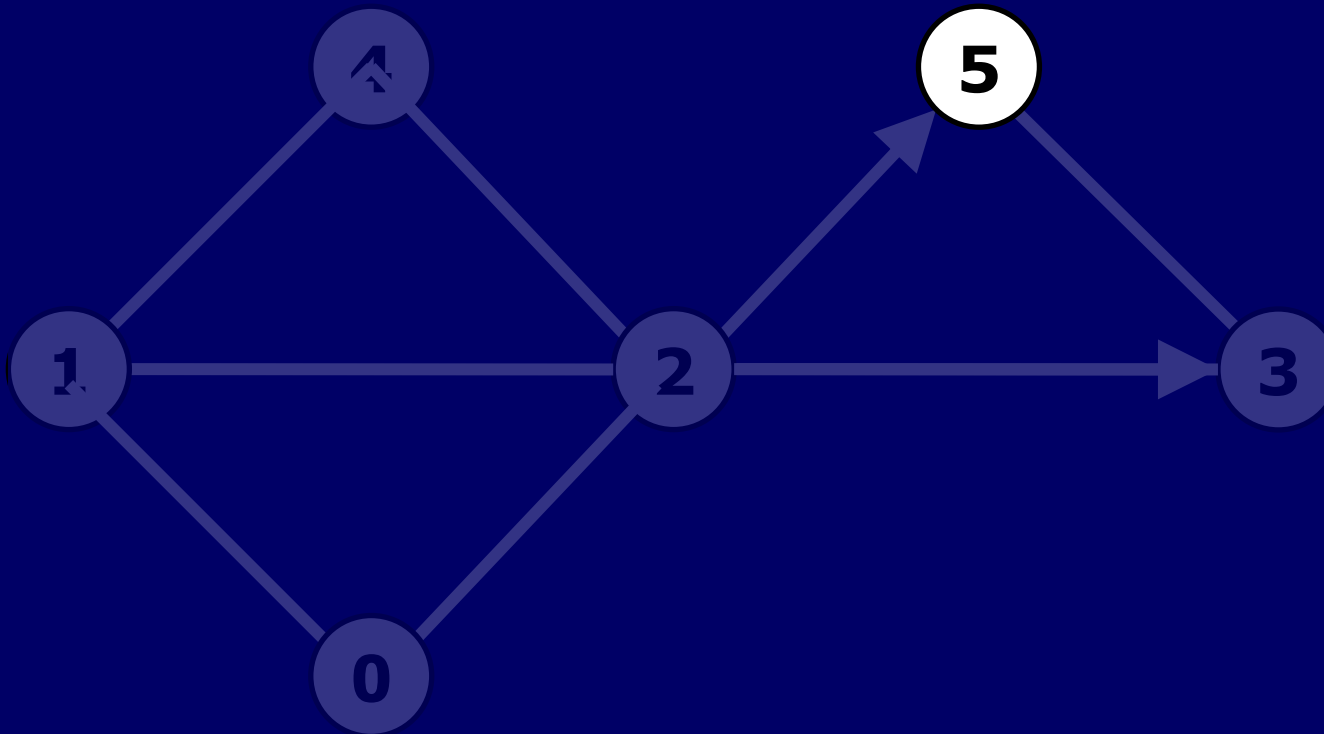
Running Example

Recursion



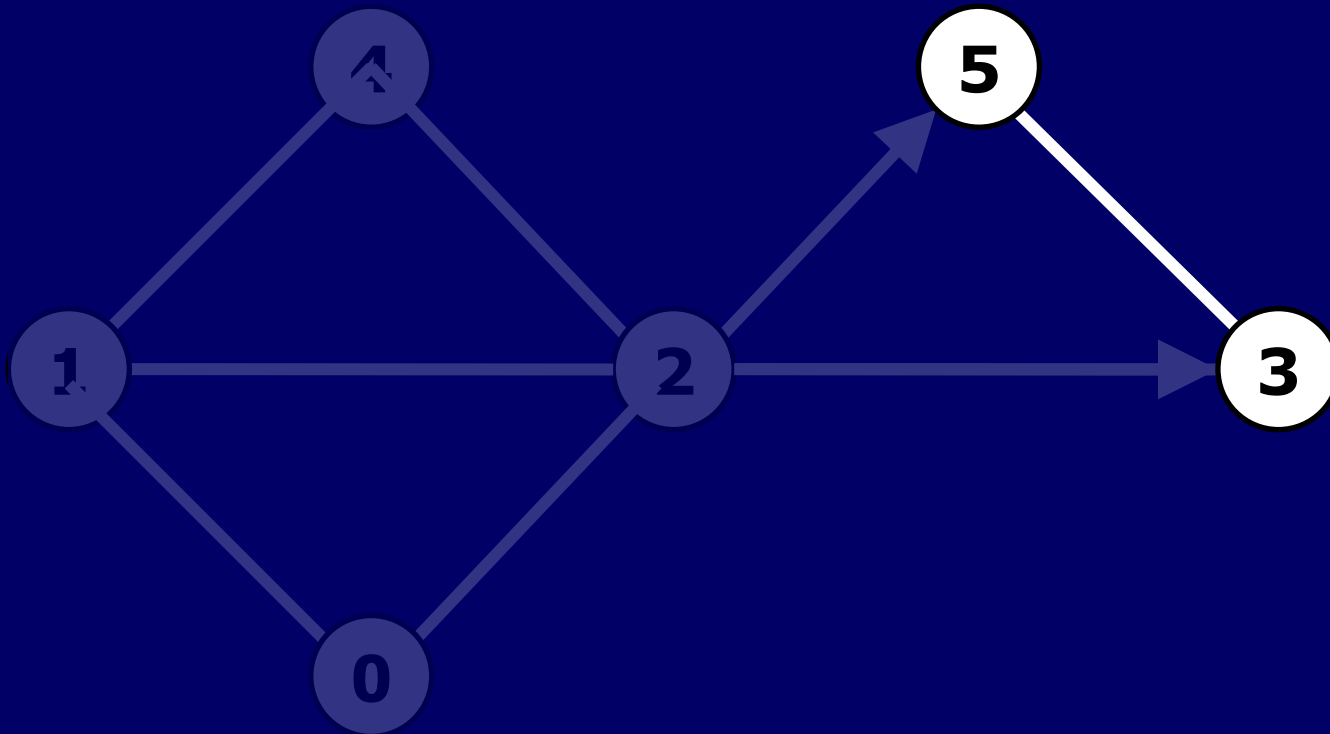
Running Example

Back from recursion



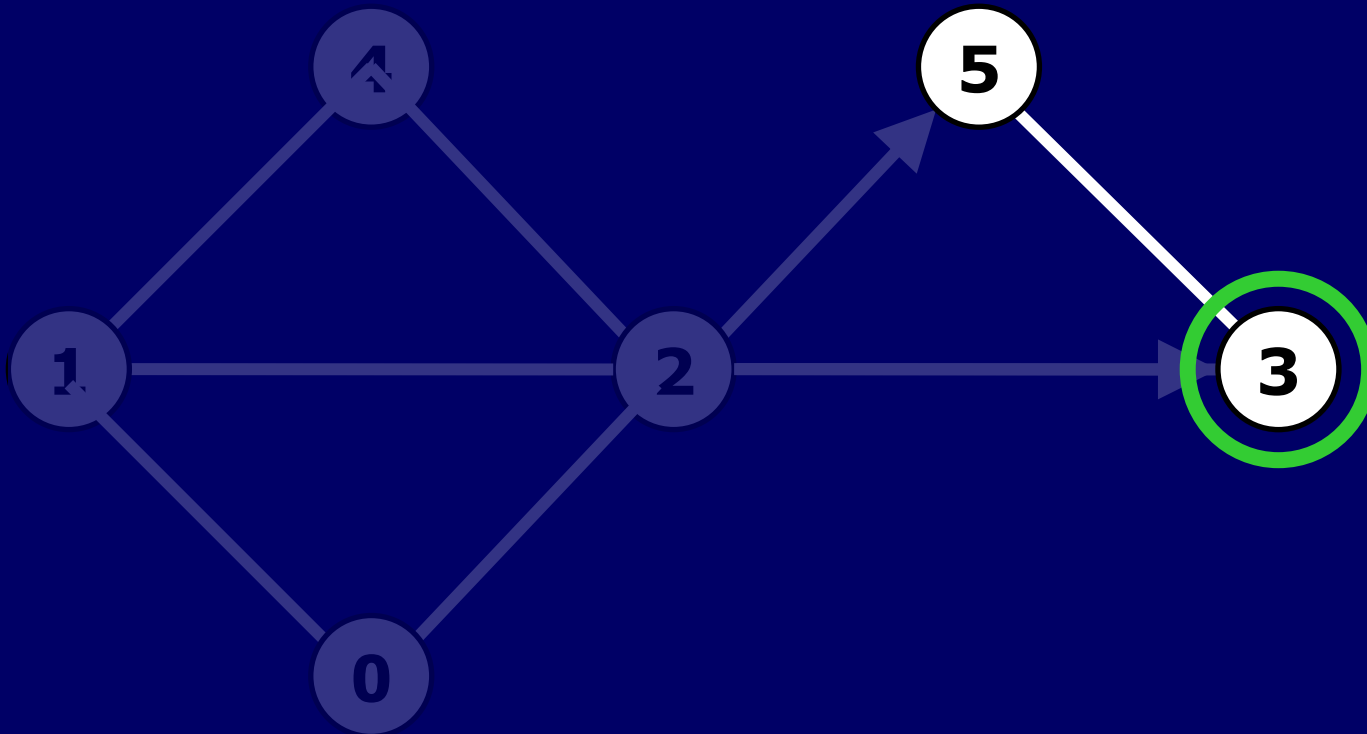
Running Example

Back from recursion



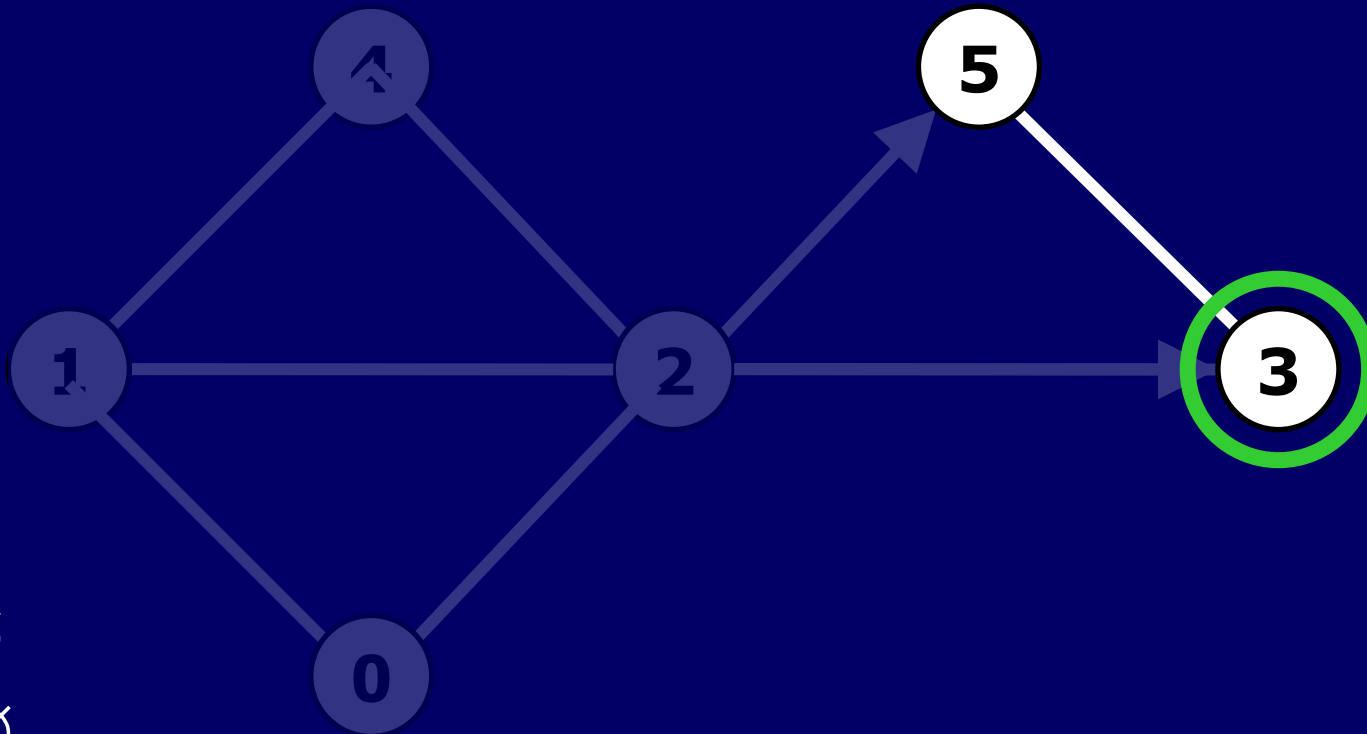
Running Example

Back from recursion



Running Example

Back from recursion



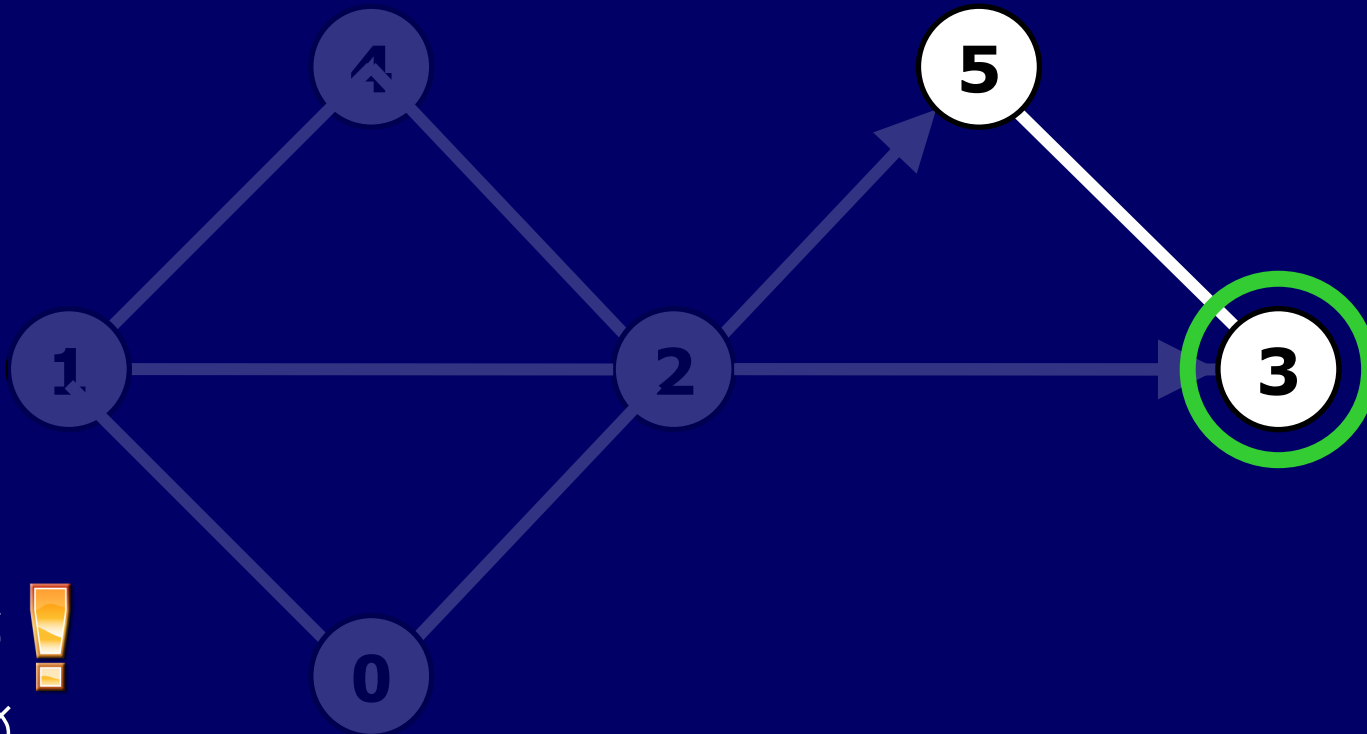
$$H_{53} = \emptyset$$

$$L_{53} = \emptyset$$

$$F_{53} = \emptyset$$

Running Example

Back from recursion



$$H_{53} = \emptyset$$

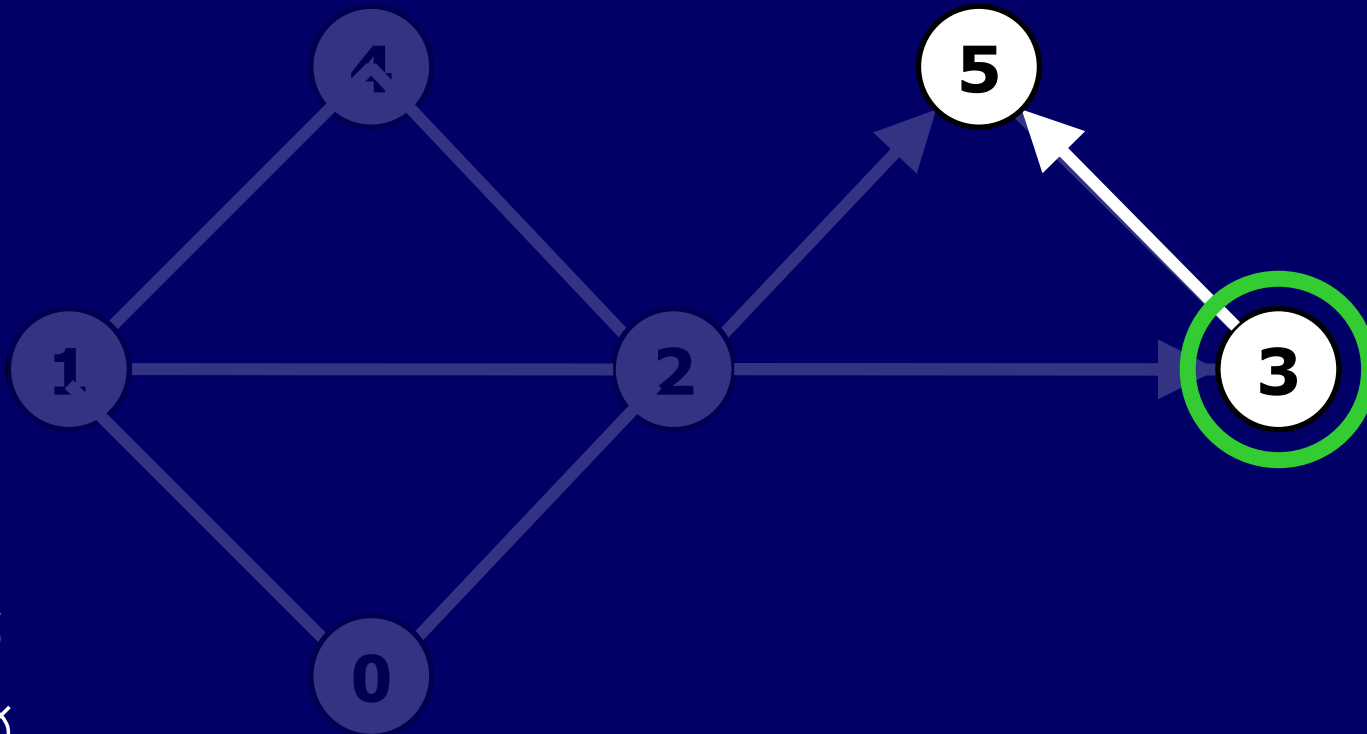


$$L_{53} = \emptyset$$

$$F_{53} = \emptyset$$

Running Example

Back from recursion



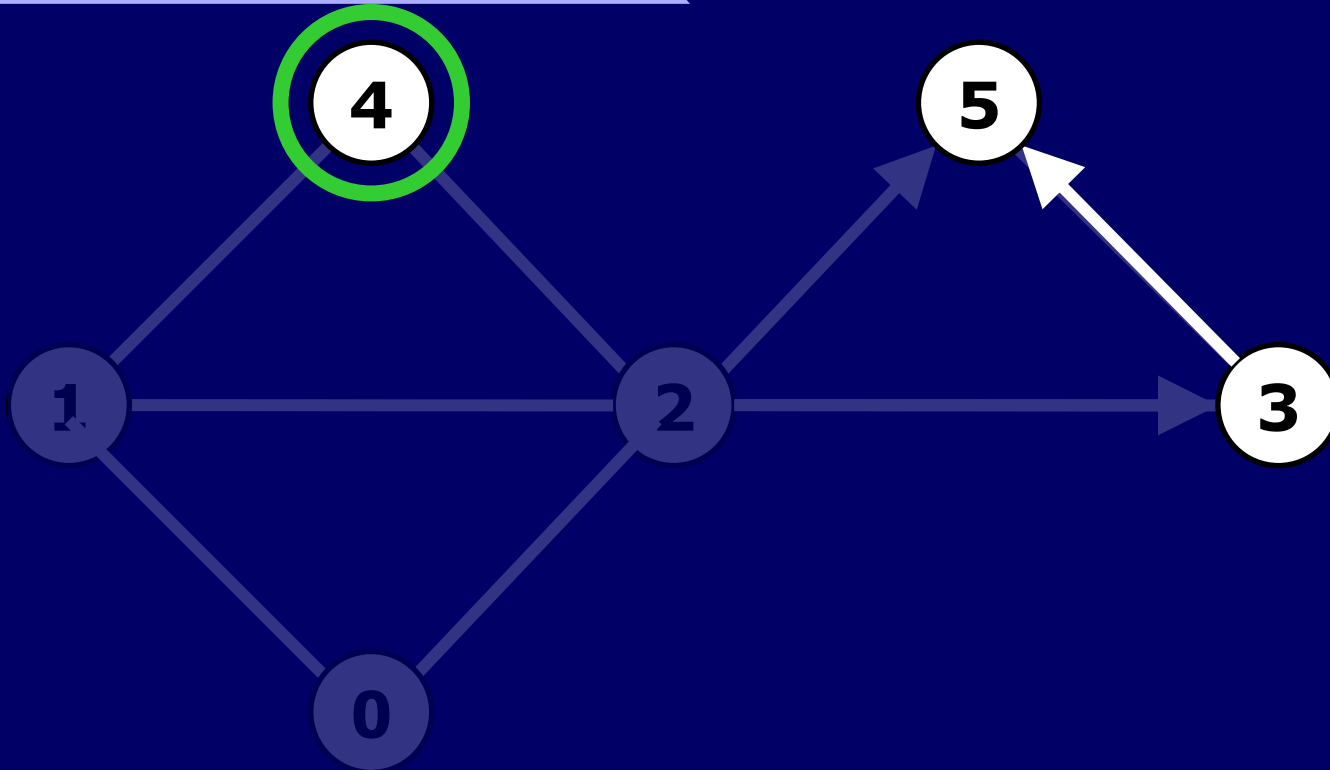
$$H_{53} = \emptyset$$

$$L_{53} = \emptyset$$

$$F_{53} = \emptyset$$

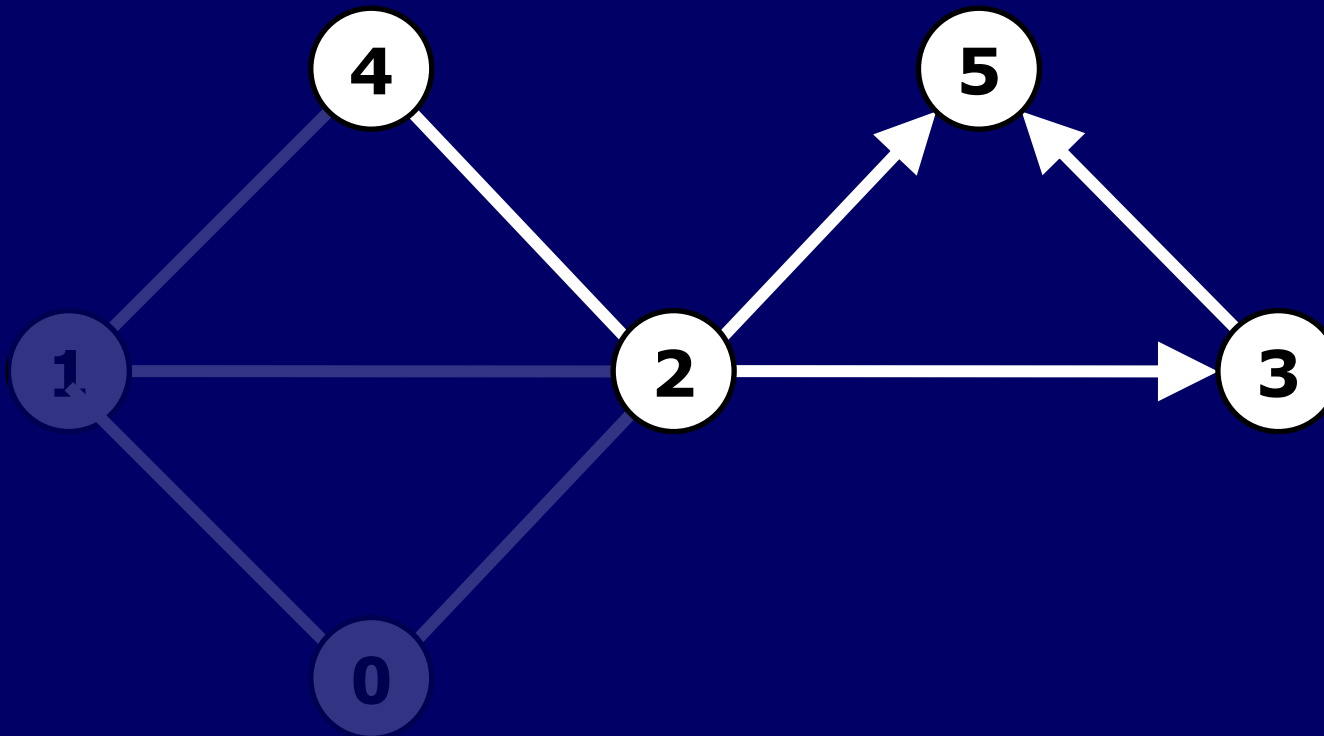
Running Example

Back from recursion



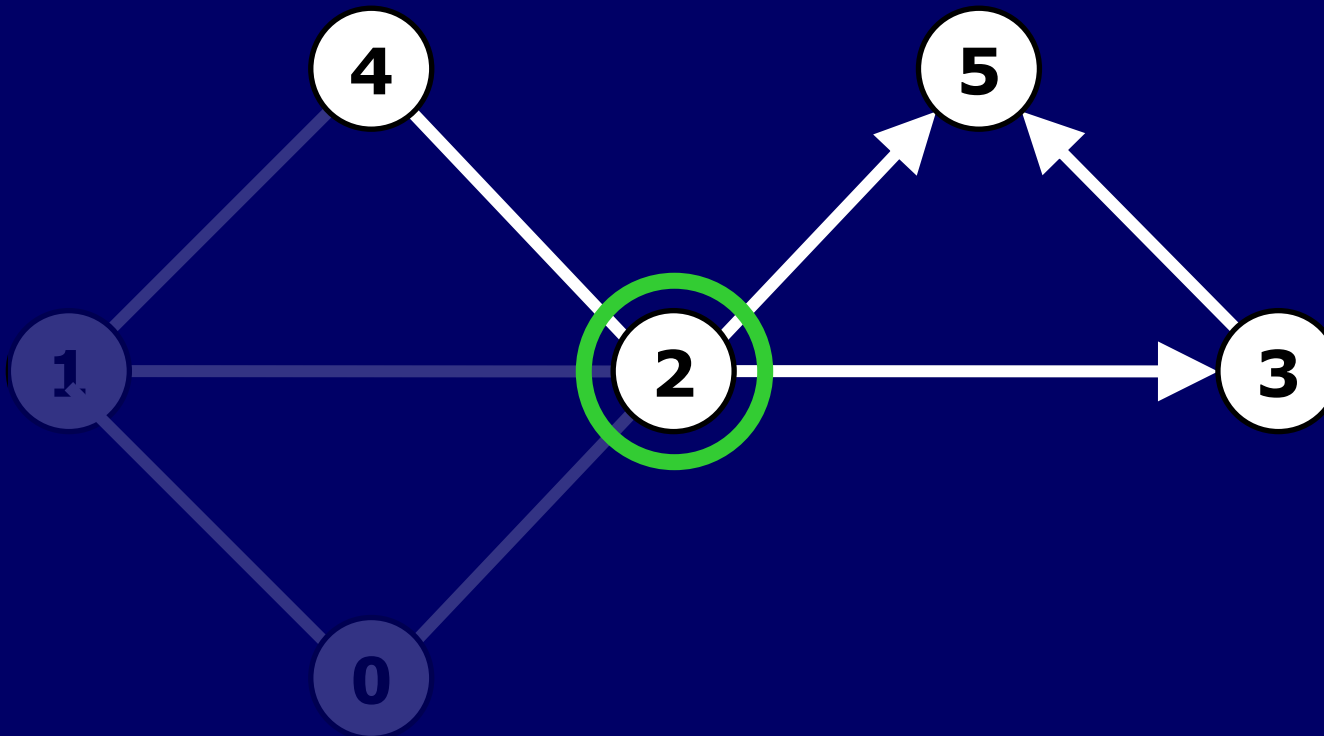
Running Example

Back from recursion



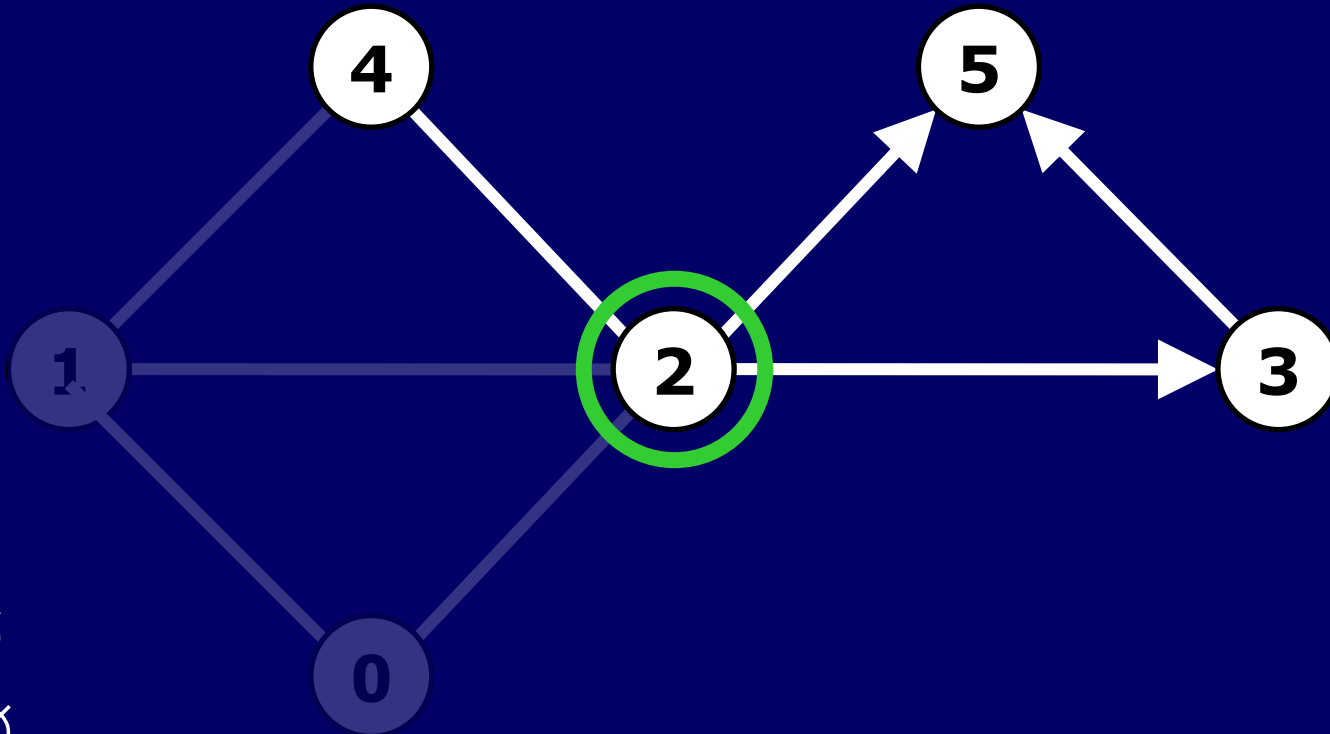
Running Example

Back from recursion



Running Example

Back from recursion



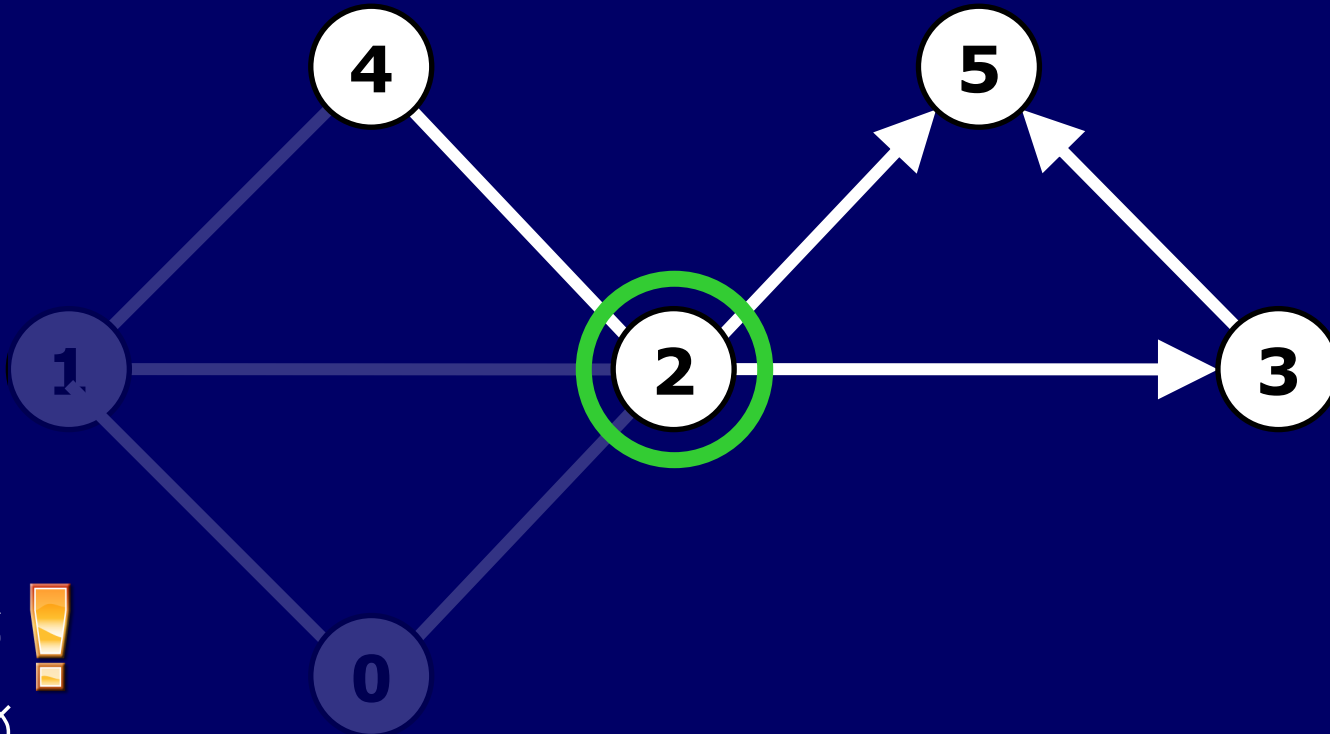
$$H_{42} = \emptyset$$

$$L_{42} = \emptyset$$

$$F_{42} = \emptyset$$

Running Example

Back from recursion



$$H_{42} = \emptyset$$

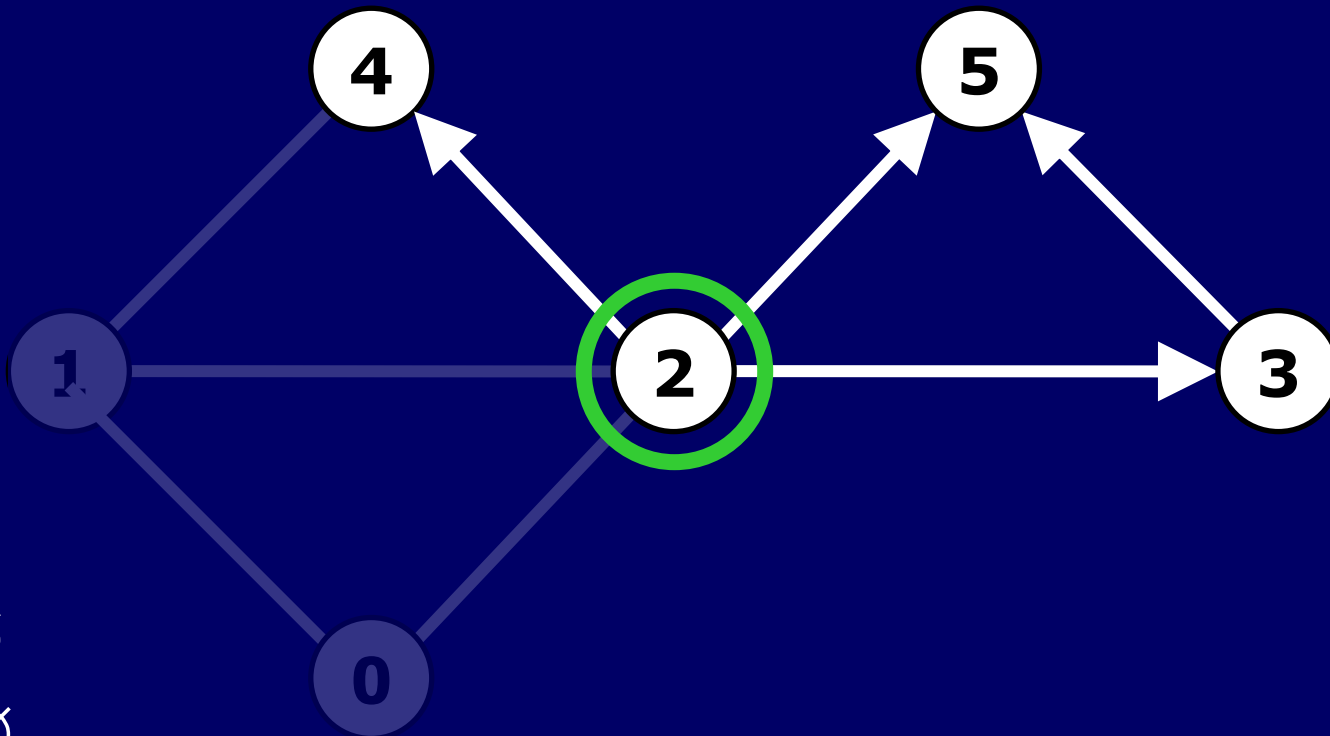


$$L_{42} = \emptyset$$

$$F_{42} = \emptyset$$

Running Example

Back from recursion



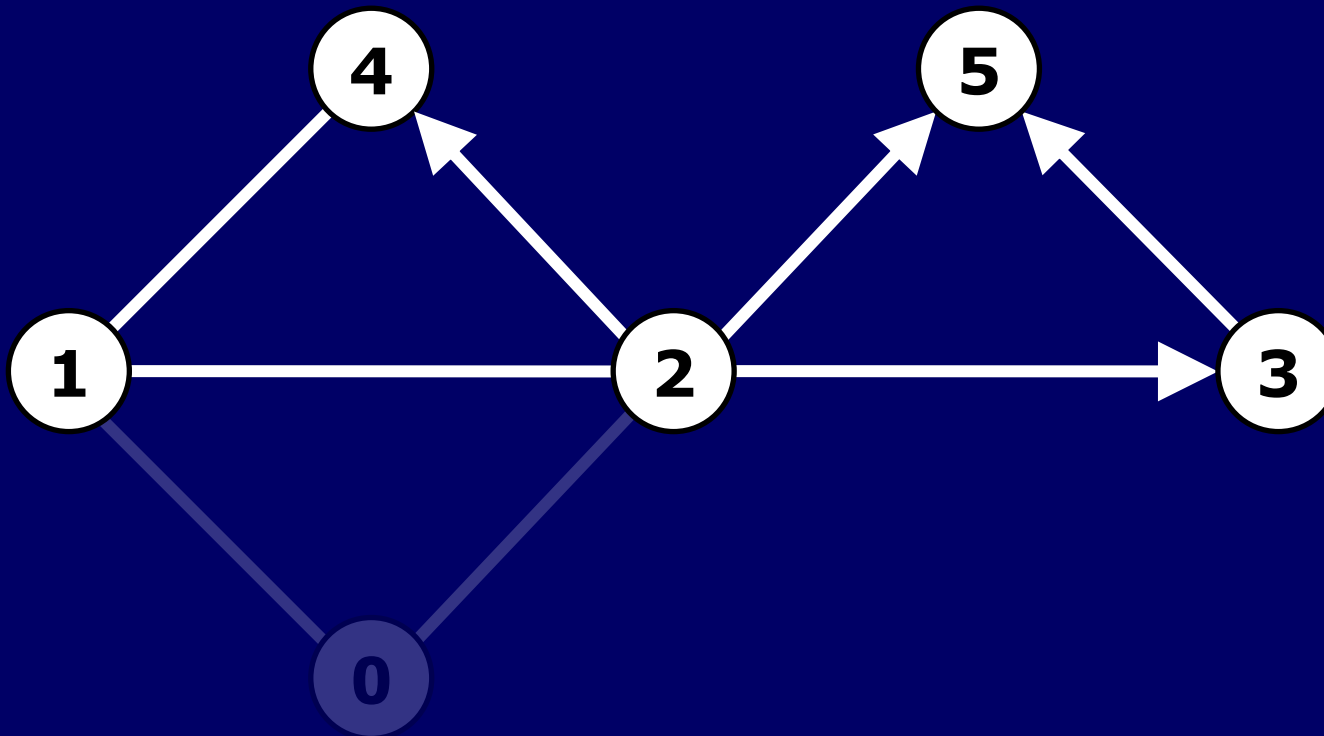
$$H_{42} = \emptyset$$

$$L_{42} = \emptyset$$

$$F_{42} = \emptyset$$

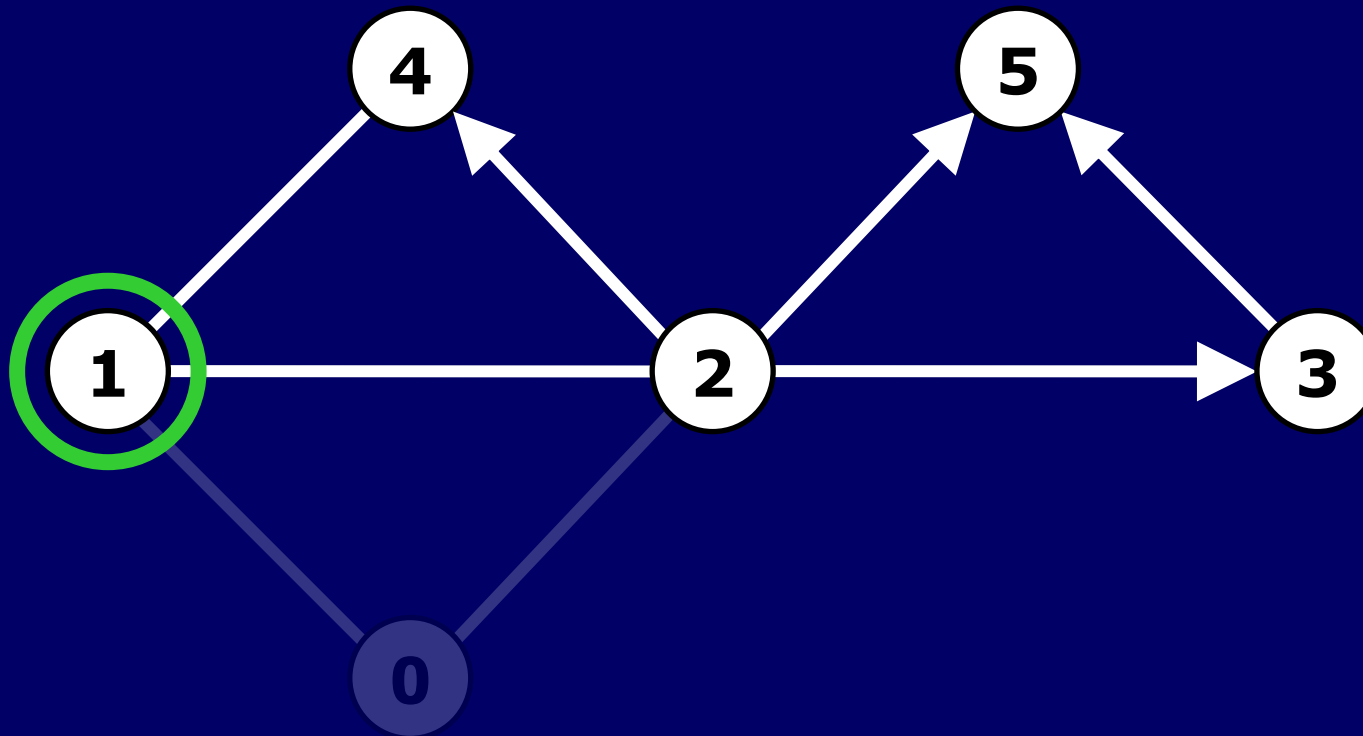
Running Example

Back from recursion



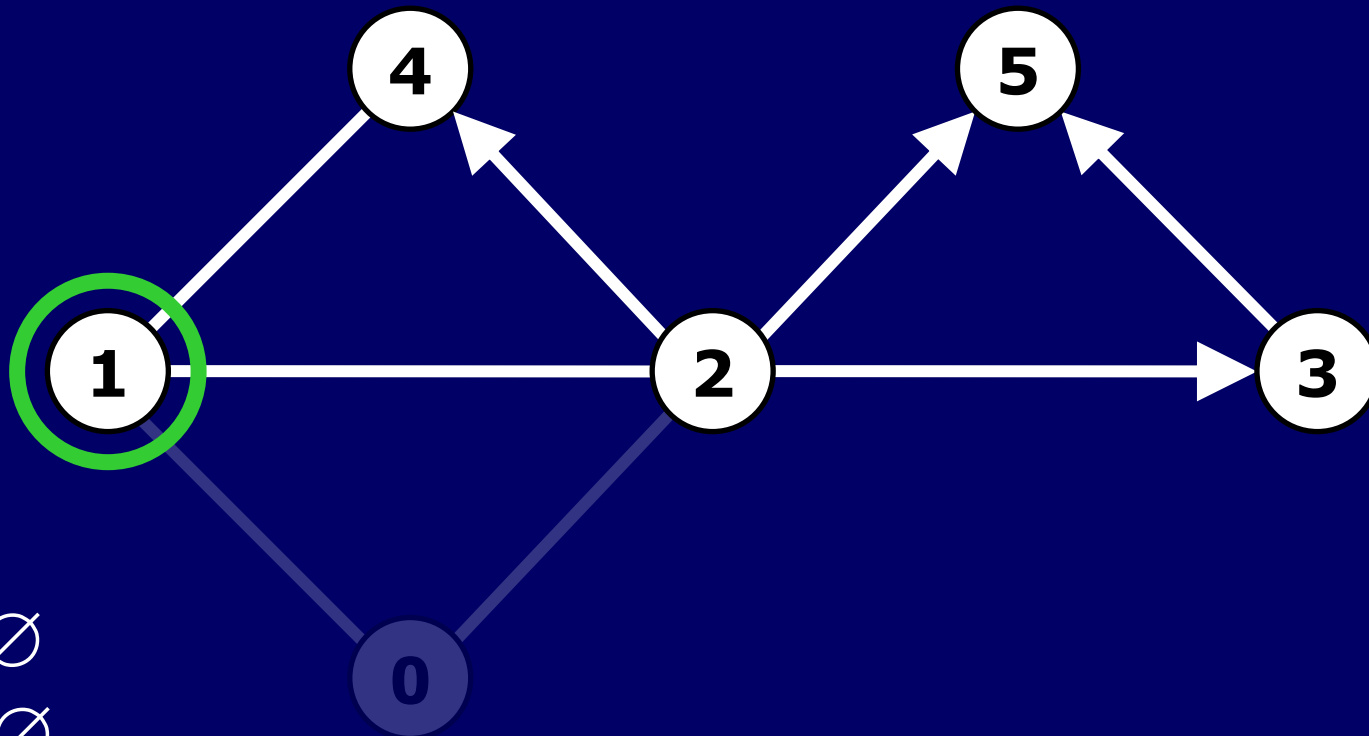
Running Example

Back from recursion



Running Example

Back from recursion



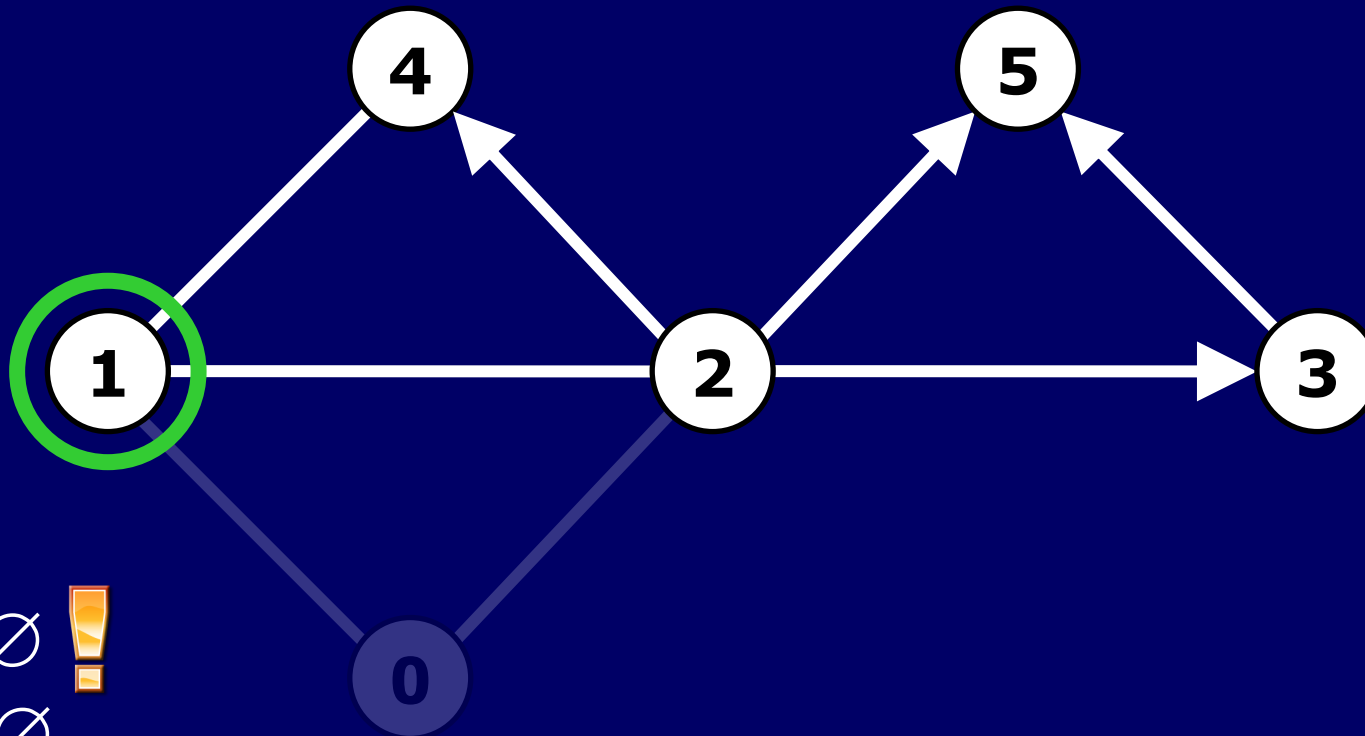
$$H_{41} = \emptyset$$

$$L_{41} = \emptyset$$

$$F_{41} = \{(4, 2)\}$$

Running Example

Back from recursion



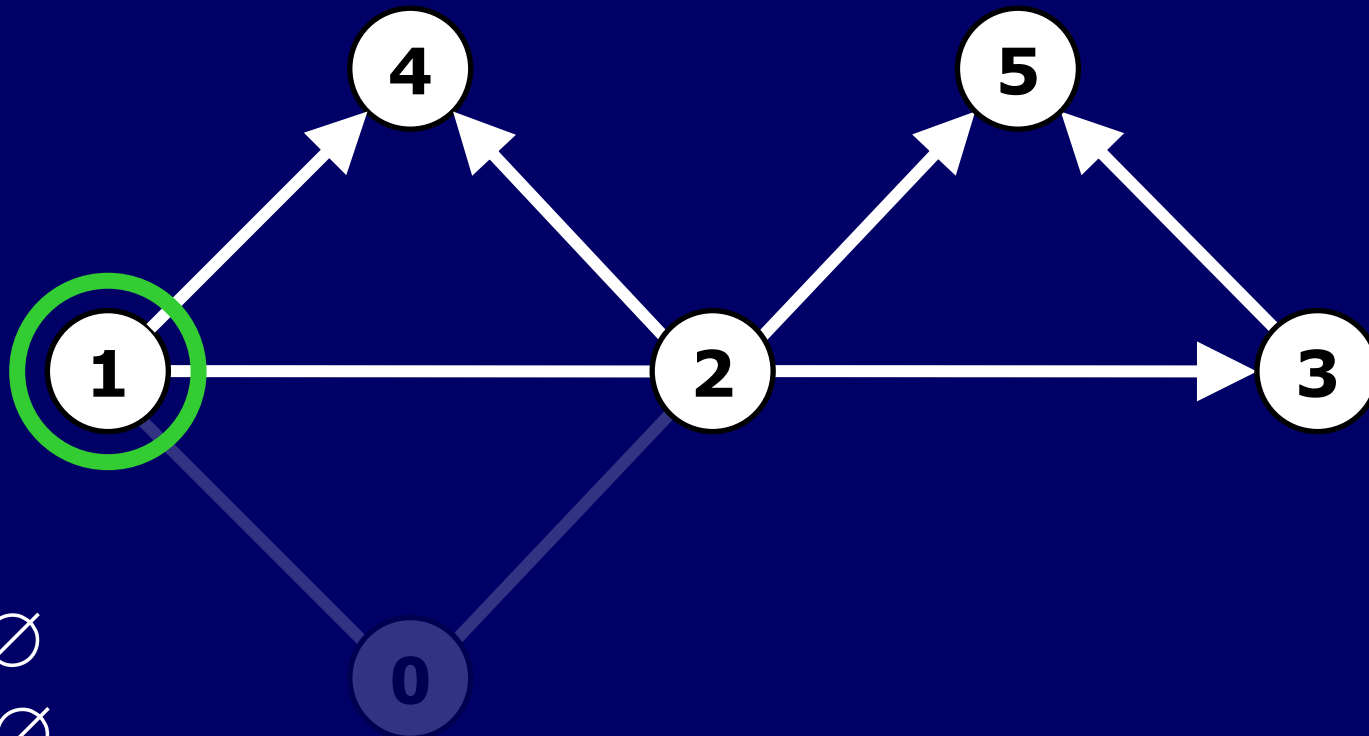
$$H_{41} = \emptyset \quad \text{!}$$

$$L_{41} = \emptyset$$

$$F_{41} = \{(4, 2)\}$$

Running Example

Back from recursion



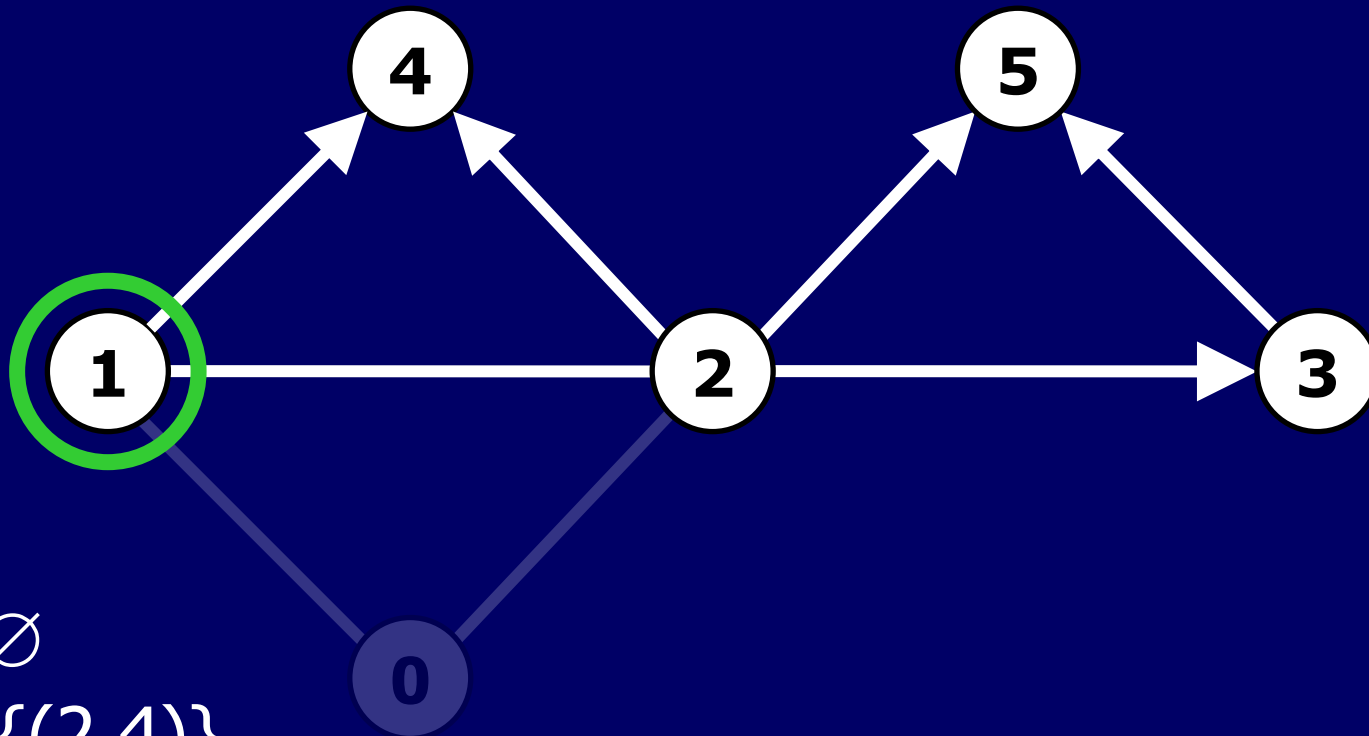
$$H_{41} = \emptyset$$

$$L_{41} = \emptyset$$

$$F_{41} = \{(4, 2)\}$$

Running Example

Back from recursion



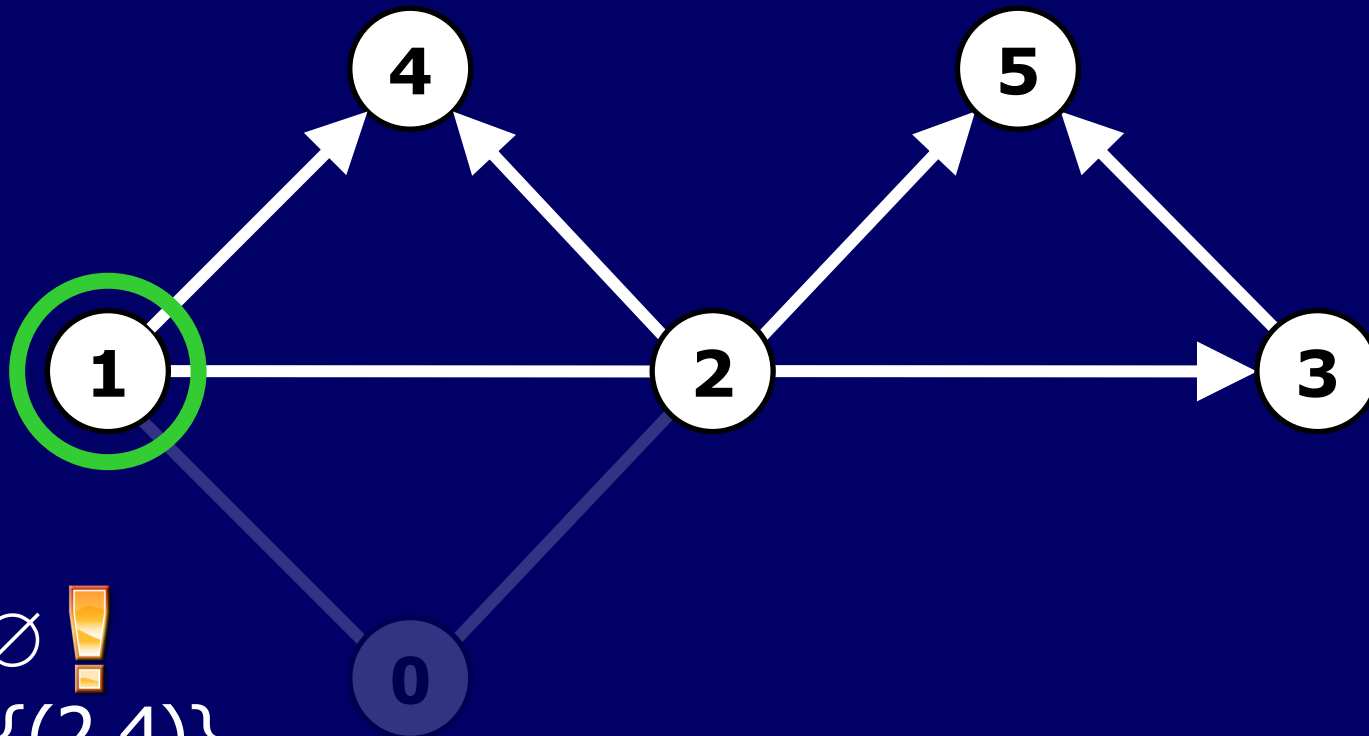
$$H_{21} = \emptyset$$

$$L_{21} = \{(2,4)\}$$

$$F_{21} = \{(2,5), (2,3)\}$$

Running Example

Back from recursion



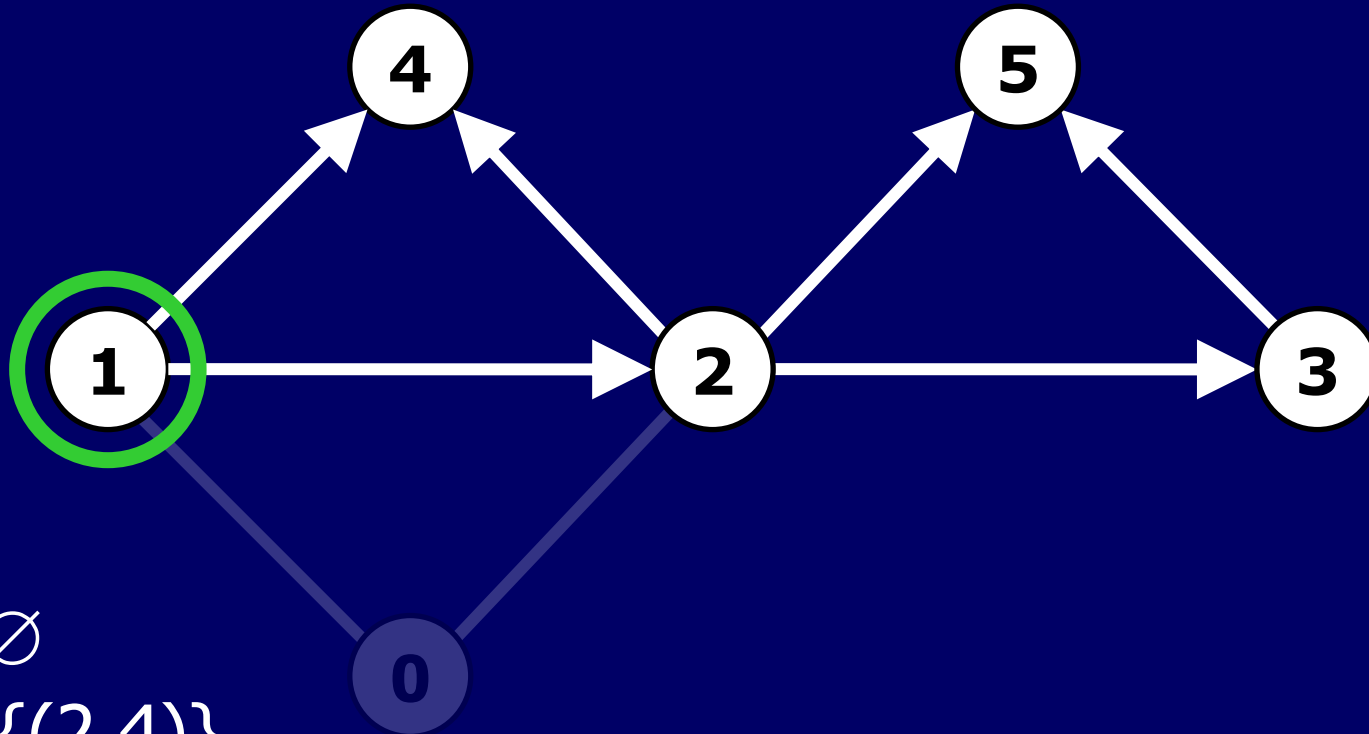
$$H_{21} = \emptyset \text{ !}$$

$$L_{21} = \{(2,4)\}$$

$$F_{21} = \{(2,5), (2,3)\}$$

Running Example

Back from recursion



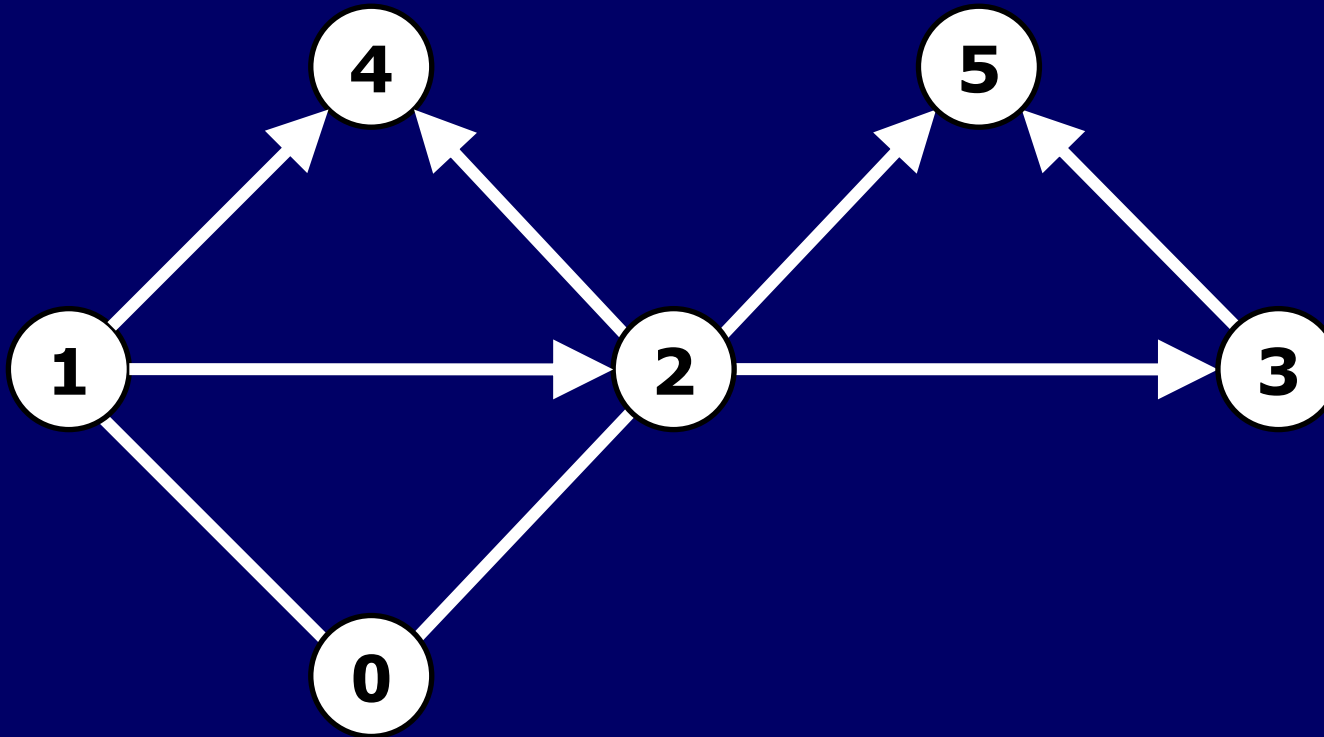
$$H_{21} = \emptyset$$

$$L_{21} = \{(2,4)\}$$

$$F_{21} = \{(2,5), (2,3)\}$$

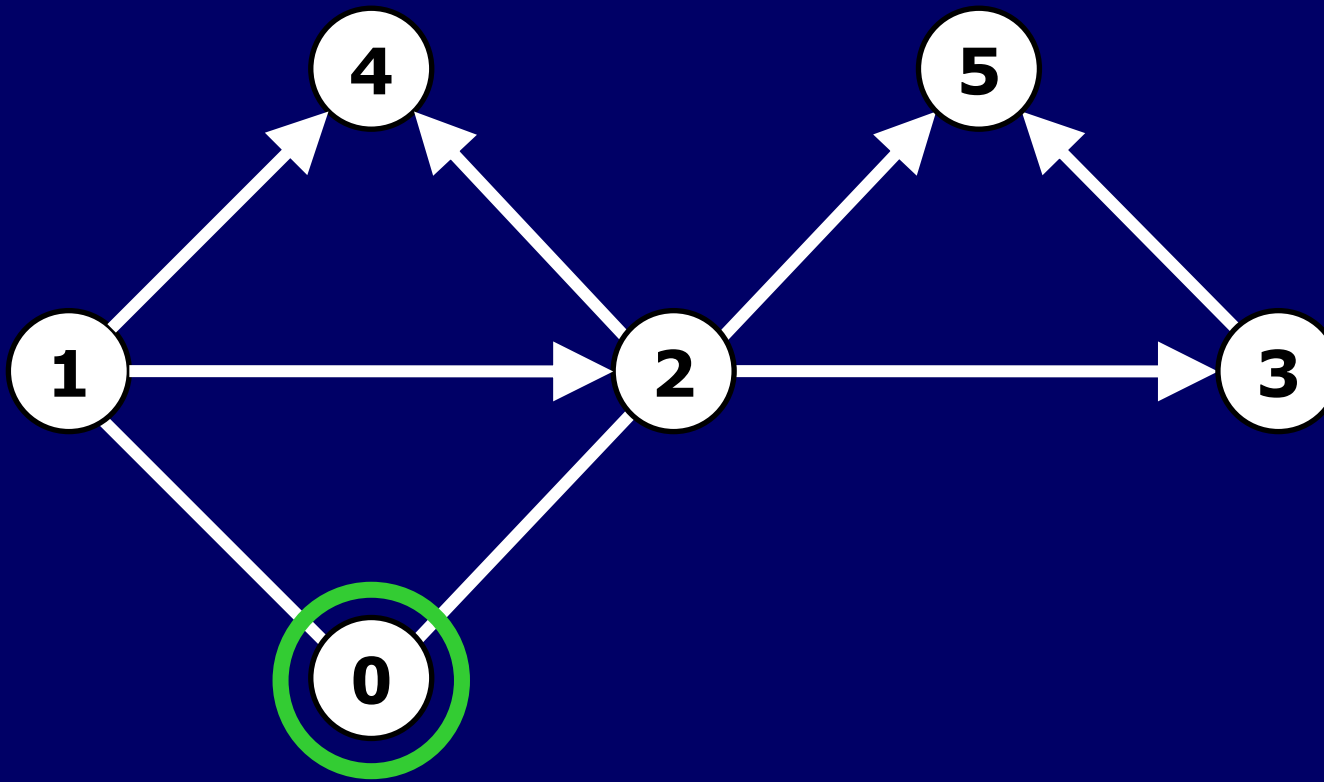
Running Example

Back from recursion



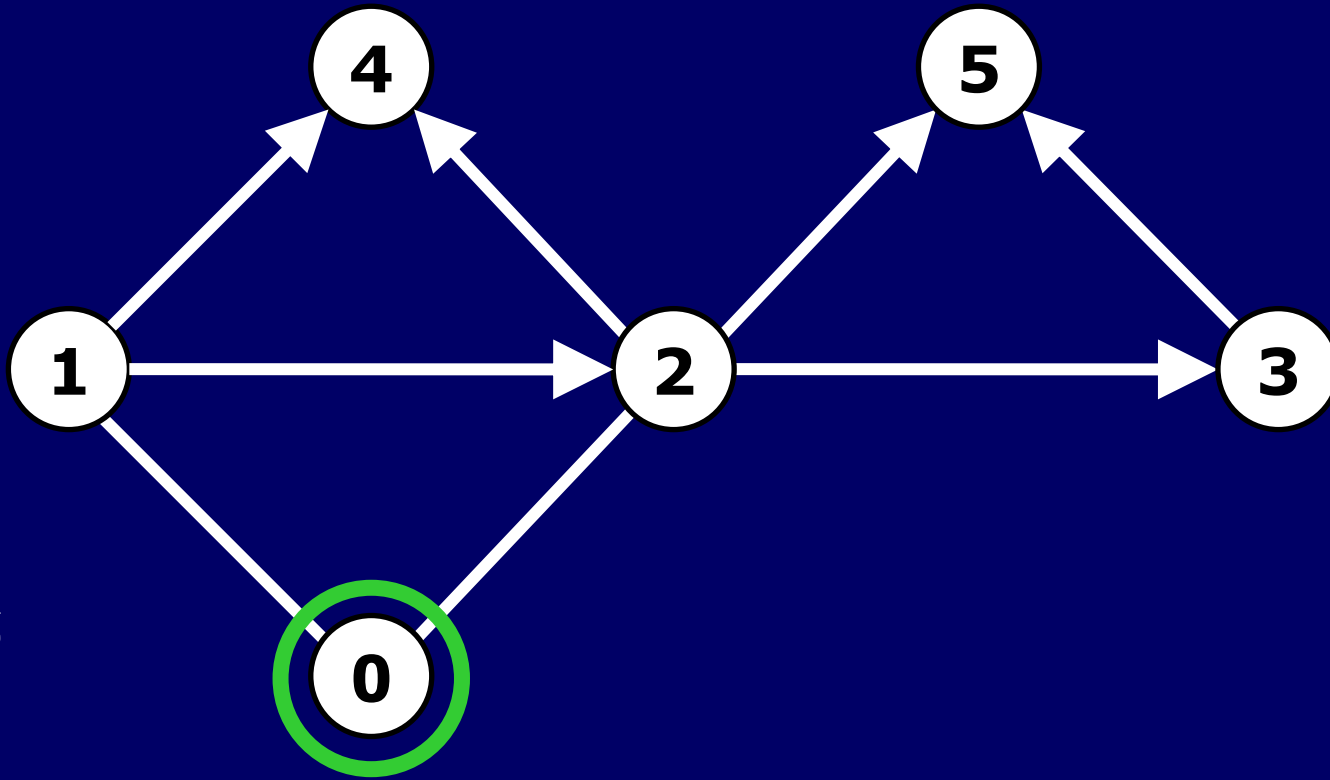
Running Example

Back from recursion



Running Example

Back from recursion



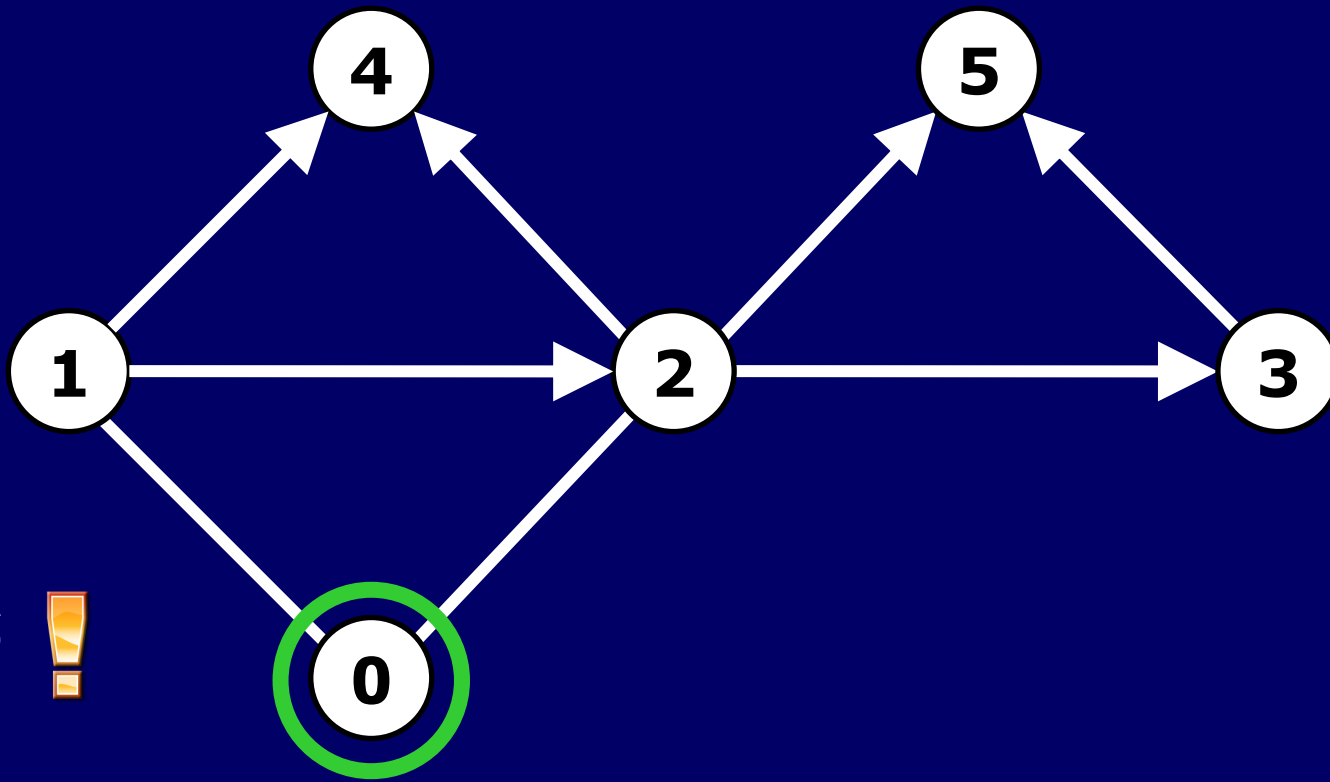
$$H_{10} = \emptyset$$

$$L_{10} = \emptyset$$

$$F_{10} = \{(1,2), (1,4)\}$$

Running Example

Back from recursion



$$H_{10} = \emptyset$$

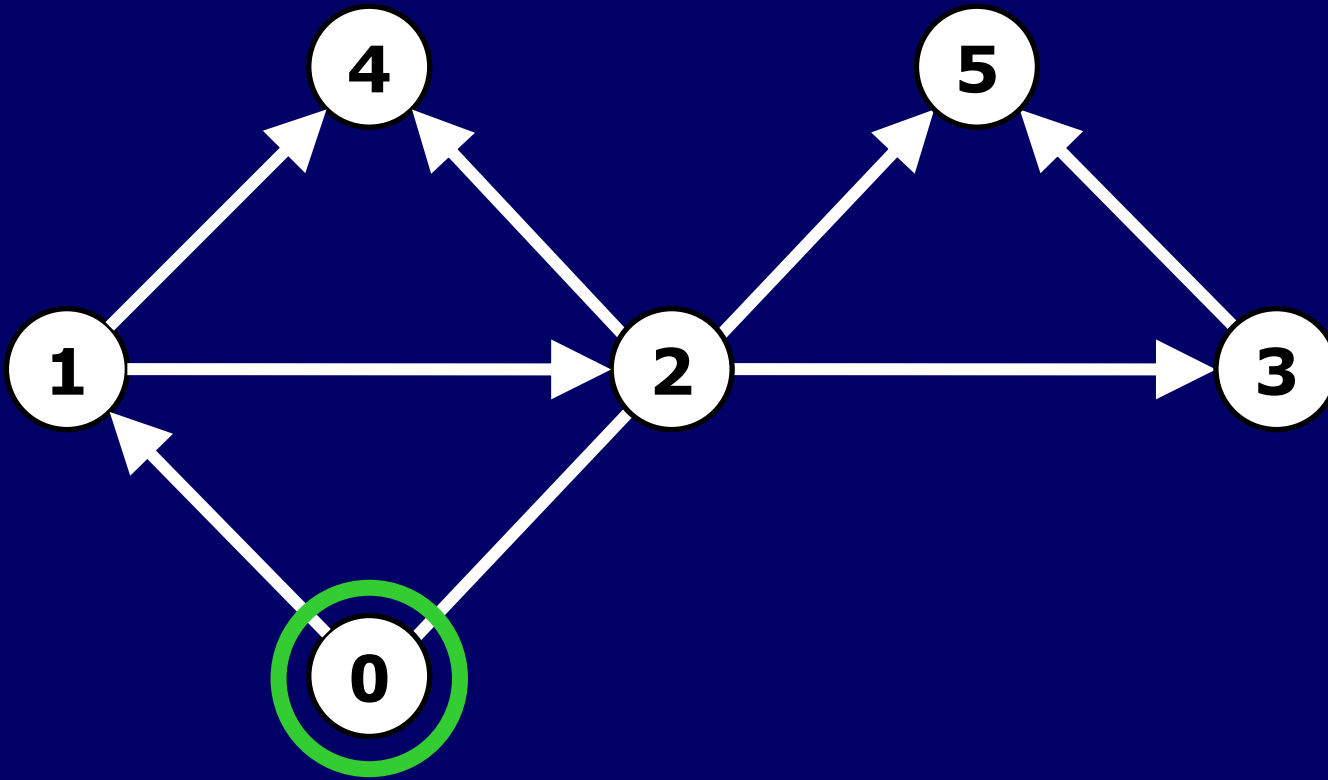


$$L_{10} = \emptyset$$

$$F_{10} = \{(1,2), (1,4)\}$$

Running Example

Back from recursion



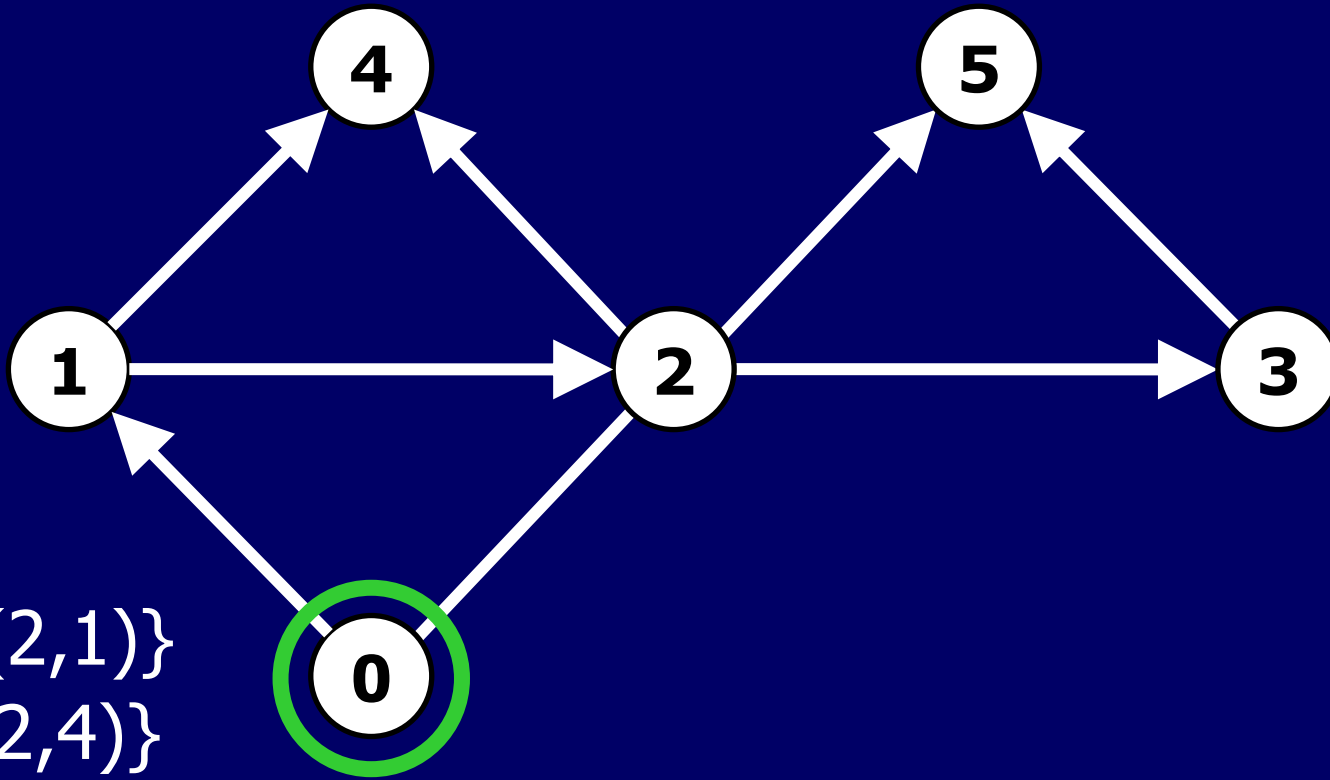
$$H_{10} = \emptyset$$

$$L_{10} = \emptyset$$

$$F_{10} = \{(1,2), (1,4)\}$$

Running Example

Back from recursion



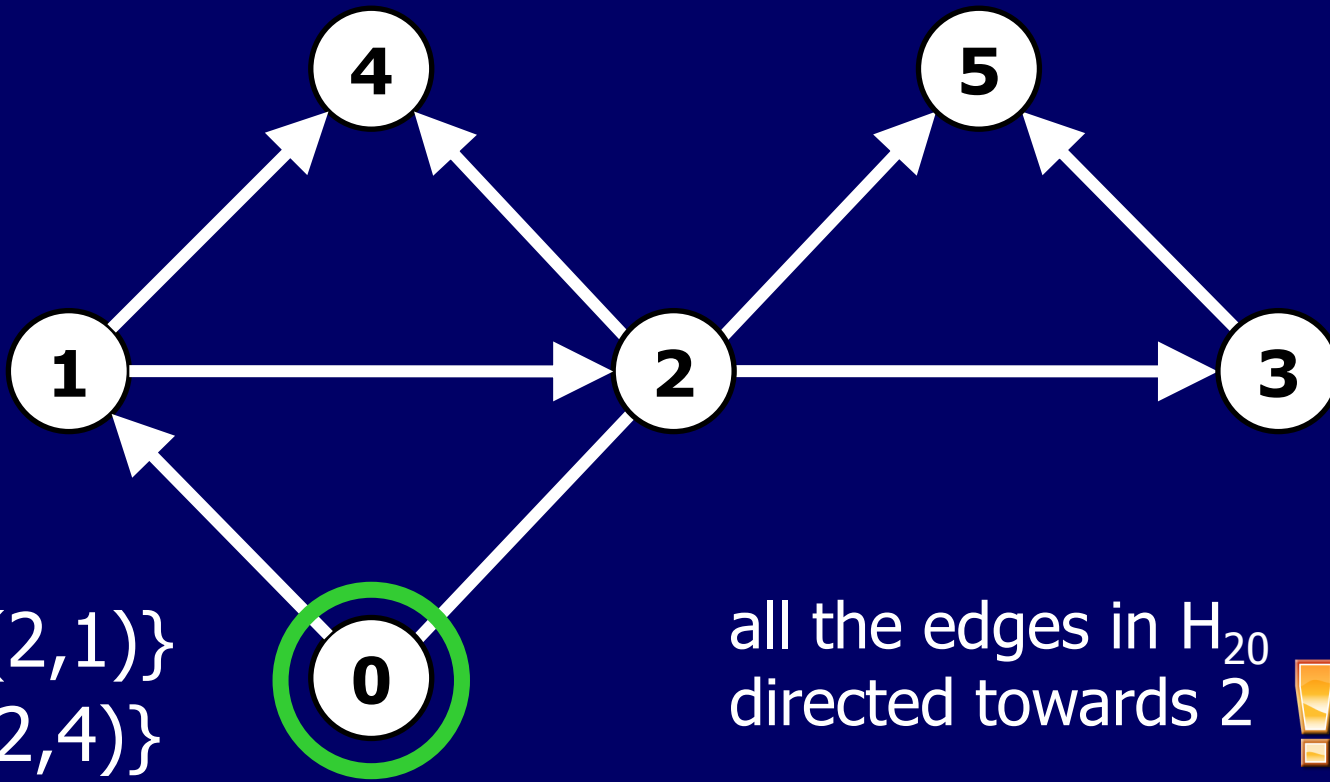
$$H_{20} = \{(2, 1)\}$$

$$L_{20} = \{(2, 4)\}$$

$$F_{20} = \{(2, 5), (2, 3)\}$$

Running Example

Back from recursion



$$H_{20} = \{(2,1)\}$$

$$L_{20} = \{(2,4)\}$$

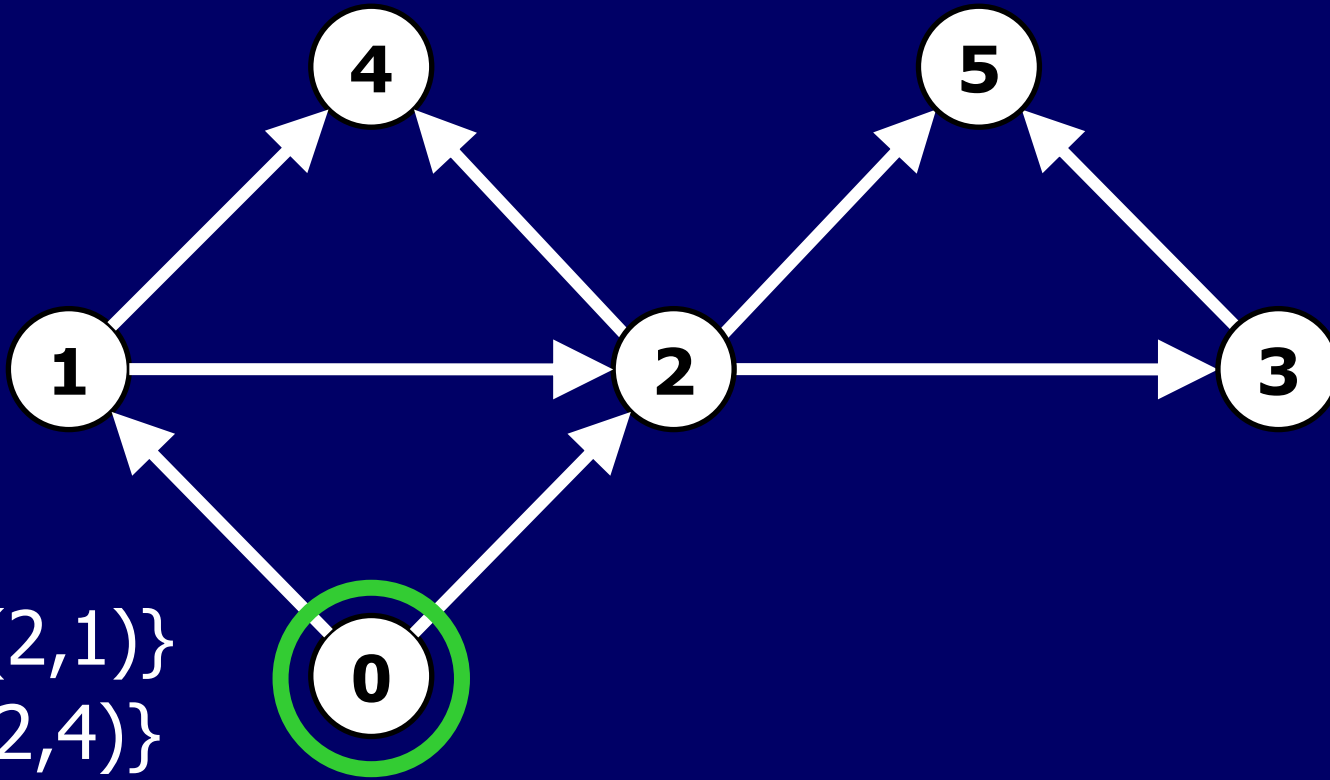
$$F_{20} = \{(2,5), (2,3)\}$$

all the edges in H_{20}
directed towards 2



Running Example

Back from recursion

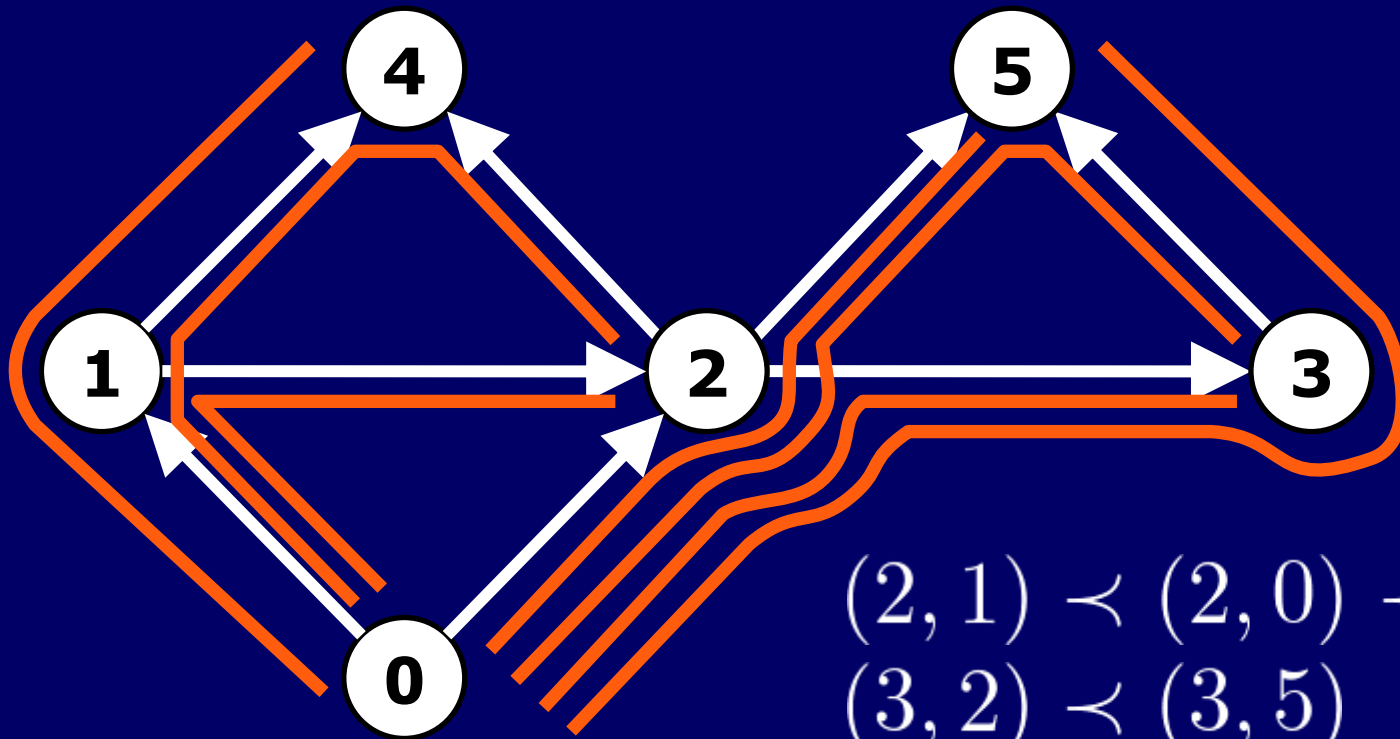


$$H_{20} = \{(2,1)\}$$

$$L_{20} = \{(2,4)\}$$

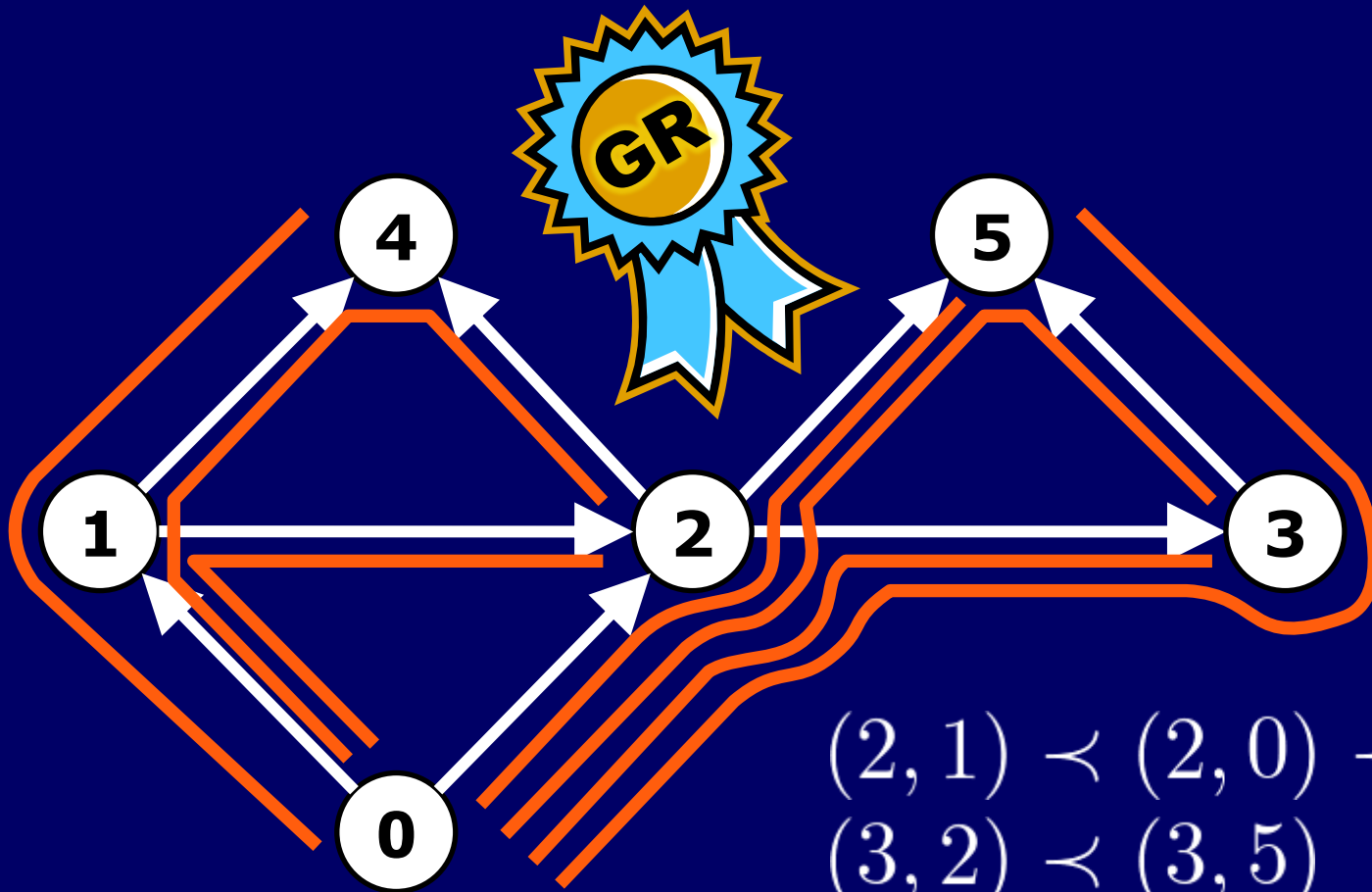
$$F_{20} = \{(2,5), (2,3)\}$$

Running Example



$$\begin{aligned}(2, 1) &\prec (2, 0) \prec (2, 4) \\(3, 2) &\prec (3, 5) \\(5, 2) &\prec (5, 3)\end{aligned}$$

Running Example



$$\begin{aligned}(2, 1) &\prec (2, 0) \prec (2, 4) \\(3, 2) &\prec (3, 5) \\(5, 2) &\prec (5, 3)\end{aligned}$$